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FREE TO SEGA CLUB MEMBERS

# SEGA ZONE

No. 6

AUSTRALIA'S QUARTERLY SEGA MAGAZINE

**HOT NEW TITLES:**

**SMASH TV**

**POW!**

**ARCH RIVALS**

**ALIEN 3**

**Eat my Shrapnel!**

**CHUCK ROCK**

**AYRTON SENNA GP**

**Simpsons come to Sega! KRUSTY & BART**

T-SHIRTS • FREE GAMES  
**WIN!**  
SUPER SEGA REWARD POINTS





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# Game Whispers

World of Illusion starring Mickey Mouse and Donald Duck should be an absolutely brilliant game and it's due before the end of the year. Some of the other titles that are coming up are Streets of Rage II (a huge 16 Meg cart for the Mega Drive), Predator 2, Young Indiana Jones, Chakan, California Games II, John Madden Football III, Green Dog and Jean Claude Van Damme Kick-boxing. Watch out for Taz-Mania as well (the game, not the state) because it's awesome, and looks just like

you're playing a cartoon.

The games that are coming up for the Mega CD are totally mind-blowing, and they include such computer classics as the Secret of Monkey Island and Ultima Underworld. For all those keen to get your hands on the Mega CD, you'll have to wait just a tad longer as Australia is waiting until a decent amount of games are released before selling the system. The good news here is that the price should also be lower by then. For all the latest keep reading SegaZone!

## news • news

# Sonic Mania

The game you've all been busting your pants to see, Sonic 2, is nearly here. It is to be released world-wide on November 24 on Sonic 2's day (geddit... Tuesday!?) It will be available on all Sega Systems—Master Systems, Mega Drive, Game Gear and Mega CD.

In Sonic 2 our hero is joined by a new friend with two tails. They have got to fight Dr Robotnik again, taking on his Robo-Swat team and attempting to disarm his sinister new "Death Egg" creation. You'll be able to go hang-gliding, railcart riding and underground burrowing in this new adventure, as well as travelling in time from a pre-historic age with dinosaurs to a polluted machine-controlled future. Sonic 2 will be a world-wide smash hit, and no doubt you'll be hearing much more about it

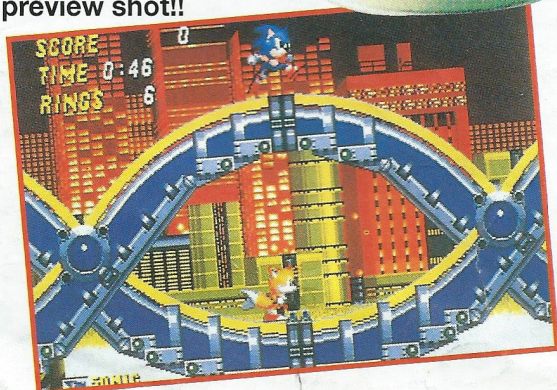
in the coming months.

The blue spiky one is certainly going places leading up to the release of his second game. In America, top American TV network ABC has been granted the license for a prime-time promotional cartoon, starring...you guessed it, Sega's very own speedy hedgehog! If it's popular (of course it will be) it will become a regular program. There's also talk of a board game, card game and series of books. Oh, and Sonic's running for President too....NOT!

Not to be outdone, in Japan they've got Sonic Soft Drink...well I think it's soft-drink, as I can't read Japanese! It could well be beer, as Asahi who are making the drink, are Japan's biggest brewery. Books...drinks, what's our hero going to do next?



An exclusive preview shot!!





# Fishy News

If you're into water sports, or just a fan of James Pond, then you'll be very pleased to know that the fishy secret agent is going to be appearing in not one, but two, new Mega Drive titles. Apart from the third game in the current hit series, James Pond III - Splash Gordon, Mr Pond and the Aquabats will be starring in the Offishal (geddit?) Aquatic Games. This is going to be a multi-level sports sim with events such as the 100m Splash, Shell Shooting, Kipper Sitting and Feeding Time. Sounds weird, but looks great! Should be available early next year.



12345678910  
**TOP TEN**  
12345678910

MASTER SYSTEM

1. Wonderboy
2. Sonic the Hedgehog
3. Olympic Gold
4. Ayrton Senna G.P
5. Asterix
6. Castle of Illusion
7. Lucky Dime Caper
8. California Games
9. Alien 3
10. Wonderboy in Monster World

12345678910  
**TOP TEN**  
12345678910

MEGA DRIVE

1. Olympic Gold
2. Sonic the Hedgehog
3. Wonderboy in Monsterworld
4. Ayrton Senna G.P
5. Quackshot
6. Kid Chameleon
7. Castle of Illusion
8. Desert Strike
9. Road Rash
10. ML Hockey

GAME GEAR

12345678910  
**TOP TEN**  
12345678910

1. Lucky Dime Caper
2. Sonic the Hedgehog
3. Dragon Crystal
4. Wonderboy
5. Mickey Mouse

## Bonus Games

Still on Sonic, the original classic game will be sold with the Mega Drive very soon. The Mega Drive Mega Pack offer was a big hit with thousands and thousands of people buying the best 16-bit console around. Now with the best game in the world coming with the system, who could possibly resist?

The Game Gear will also be packaged with a game very soon, the classic puzzler, Columns. The Game Gear is also due for a big re-launch in Australia, so expect heaps of hot new games and a big promotion some-time soon.

# HEY SEGAHEADS!

## Yo Segaheads,

I just know all you game freaks have been hanging for this issue! Well, don't hang any longer 'cos here it is! There's heaps of news, reviews, hints, competitions, high scores and other bits to keep you lot happy.

Inside we check out all the latest releases from Virgin and Flying Edge. The nice people at Virgin Games are offering us such gems as Chuck Rock, Marble Madness, Corporation and the compilation cart Arcade Smash Hits. Flying Edge have also got some hot titles up their sleeve. Take a look at Alien 3, Steel Empire, Smash TV, Arch Rivals and Krusty's Super Fun House - all brilliant! They'll be released soon, but have a sneak peek now!

Talking of the Simpson's (well we weren't really, but Krusty's in the show), Bart vs the Space Mutants has made it onto Sega. This majorly skill game is reviewed in all it's glory on page 6. It'll be in Australia very soon. Another game that is here any tick of the clock is Ayrton Senna's Super Monaco Grand Prix 2 (hey, that's some title!) Check out the improvements from the original classic.

Anyway gotta go. Enjoy the mag, Segaheads!

*Stuart*

## SEGAZONE 6

SEGAZONE, LOCKED BAG 7  
ROSEBERY NSW 2018

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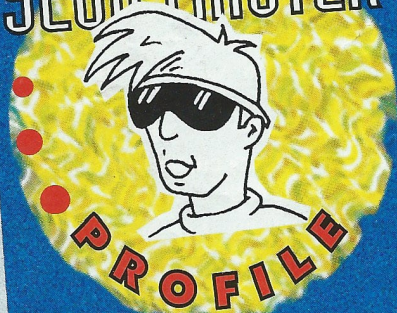
**PLEASE NOTE: We receive 1000's of letters every week.**

**The Sega Masters will choose at random and answer as much of your mail as possible. In this issue Abbott replies to some heavy duty philosophers -**

**Take a bow Briza!**

**BRIAN**

## SEGA MASTER



**PROFILE**

**NICKNAME:** "Abbot"

**FAVE GAME:** 'EA Hockey'

**WORST GAME:** 'Ferrari Challenge' (MD)

**FAVE FOOD:** Apple Turnovers

**FAVE MUSIC:** Metallica, RHC Peppers

**HOBBIES:** Rollerblading to Metallica

### I PUKE...WHEN..

Dear Segazone,

In my opinion, I think that I'm a pretty big Sega fan. I own a Master System and a Mega Drive. You probably don't think that's much compared to Timothy Byleveld in the number 5 issue, but I'm satisfied with what I got. Nintendo, I puke every time I hear that word. The games are so disgusting and way too expensive, especially on the NES but the Gameboy games are all right. The real thing that I hate about Nintendo is the Super Nintendo. It's so ugly and if you were to hold it up to a mirror, the mirror would most probably crack. It has the buttons spread out which looks un-natural.

Another point I have to stress is the eject button. It's used to eject the

cartridge after play, that's fine, but what happens if you accidentally hit it whilst reaching for the reset button, you'll probably damage the game. You never know, it might have a safety lock like a Gameboy. I don't know and I wouldn't want to buy one to find out. This Sega/Nintendo war is still raging on. I think I know which machine will come walking out with hands high yelling "I beat Mario and his gang but I couldn't have done it without Sonic!"

P.S. There are no words to how good your mag is.

Cary Pichler, Innisfail NQ

*Good on you Cary, but hang on, one moment you say Nintendo are the pits then you say the Gameboy is all right. I hate to fill you in on current events, but the Game Gear is a whole bucket load better, with colour graphics and the brill TV tuner totally knocks the Gameboy for a six.*

*As for the Super NES, well I have to agree there ... I mean come on Nintendo! Four games Vs 100+. I think Nintendo have lost the plot. Oh, and there are words to describe our mag, (e.g: Inspirational, revolutionary etc), but we haven't enough room to fit 'em all.*

### TROUBLE WITH BUBBLE

Dear Segazone,

On the 29th of June I phoned the Sega Hotline. I asked for a password for all the stages and all the mirrors for Bobble Bubble as I could not find the third mirror.

At the first you gave me a password that didn't work and I phoned again and you said it should work. I said it didn't and then gave me a password for only one mirror and I've already got that one. So, I wish you would give me a correct password and check it out on your Sega. I made three calls to Sydney so now my mum says I have to write to you.

See ya!

James Denny Loxley

*Dear James, I humbly apologise but you see that's the password we have for Bubble Bobble. Here's the code I checked personally and it definitely works so if any troubles arise, you'll just have to read the instructions. The code is 9ENVA55M and that's it for level 200.*

### BRILLIANT!

Howdy Stuart and everyone at Segazone,

I totally agree with Rupert Hunt, Segazone no. 4 was brilliant! I especially

liked the mail box in that issue. I joined your fab Sega Club just recently and had the Sonic poster on the wall right away.

I have a Sega, a Gameboy and an IBM. I will be getting a Mega Drive soon. I have some questions I need you to answer:

1. What month will Sonic 2 be coming out?
2. Is Mutant Fighter on the Mega Drive?
3. Will there be a Double Dragon 2 for MS and if so when will it be at the shops?

Everybody just has to admit that Sega is serious fun! And I'm not lying. Well, what I'm trying to say is anything that is related to Sega is fantastic!! Oh yes, I hardly like Nintendo even if I do have a Gameboy.

Well see ya!!

Jesse Sullivan.

P.S. Segazone rules any mag in the world.

P.P.S. So does ED.

*Dear Jesse, Ed doesn't answer letters now as he is so busy, so we Sega Masters have lent a hand. Yes, No. 4 was great, No. 5 was better and now No. 6 is just too much! Why you have a smelly black and white Gameboy is beyond me! Anyway.....*

1. Sonic 2 will be out in December for sure.
  2. What's Mutant Fighter? I haven't seen it on our release list.
  3. Double Dragon II is not being planned for the SMS but Streets of Rage is to be out next year.
- Sell your IBM and Gameboy and buy a decent machine, the Mega Drive.*

### JOHN MADDEN BORING

Dear Sega Dudes,

Hi, I own a Sega Mega Drive with 8 games. I am Tim Robertsons' best friend (The Sega Masters hint comp winner). We got the prize about a week ago. It was John Madden Football '92 and I don't know what everyone else thinks, but I think it's boring.

I live in a small town where two out of 3 kids have some type of Sega. I have a few questions I would like you to answer.

1. Is Wonderboy 3 the Monster Lair a two player game?
2. Are there any good platform 2 players shoot em' or beat em up's being released soon?
3. What is Ed's favourite game on Mega Drive apart from Sonic?

Yours in Sega

Chris Taylor, Finley NSW

P.S. Nintendo is for woosies.

Dear Chris,

*So you think John Madden '92 is boring*



# HERE TO HELP...

huh? Maybe you can't play it or there's no one you know to play a decent game against.

1. Wonderboy 3 is a two player game, but to be honest, Wonderboy in Monster World kicks it's butt.

2. Streets of Rage was good but the sequel will be 4 times bigger (16 Meg). It's not planned for release till early '93. Alisia Dragoon is good, as well as Kid Chameleon, Talmit's Adventure, Taz Mania and Batman - all coming soon.

3. Well, actually Ed is a bit of a sick blood buster fan so his picks are Predator 2 and Alien 3. But they're only preview versions and haven't been released anywhere in the world yet. What a show-off!

## STREET FIGHTER II

To SEGA MASTERS,

My name is Tony and I would like to say that Sega has the best consoles. Nintendo (I said it so shoot me) has dumb consoles that cost more than Sega. I have a few questions to ask.

1. Will Street Fighter 2 ever be released onto Sega systems?
2. Is the Simpsons the same as the coin-op version?
3. Will there be a CD Game Gear?
5. Will there be a Sonic 3?

Tony Linton  
Dear Tony,

Attention everyone. This is the most asked question on the Hotline so listen up,

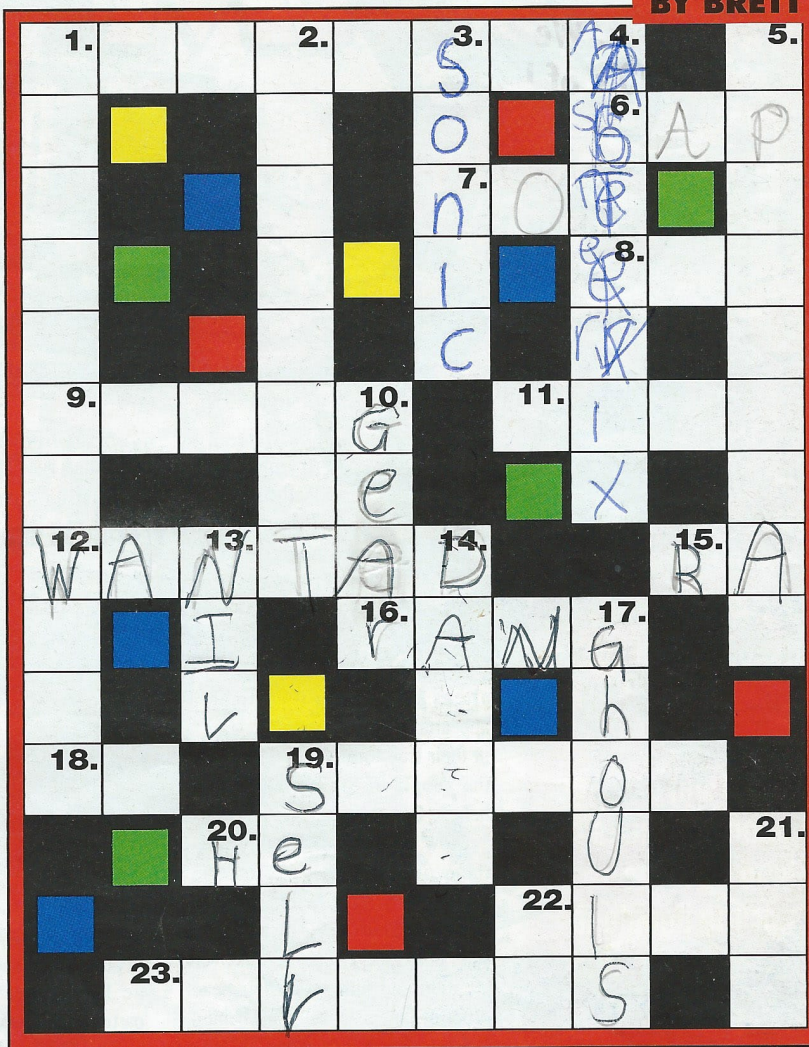
1. Street Fighter II may come out on the Mega CD, but no official word as yet. Other clones of SFII coming out overseas are Power Athlete, Fatal Fury and Streets of Rage II. But when and if they come out remains to be seen as yet.
2. The Simpsons is based on the Amiga version Bart Vs the Space Mutants.
3. What? Game Gear CD? What drugs are you on?
4. Why, are you bored of Sonic 2 even though it's not out yet?

**FOR HINTS & TIPS  
ON ALEX KIDD  
IN MIRACLE  
WORLD CALL:  
0055 22303**

If you're under 18 please ask your parents permission  
Calls charged at 70c per minute

# A SEGA WORD OR TWO..

BY BRETT



ILLUSTRATIONS BY ANDREW STOLP

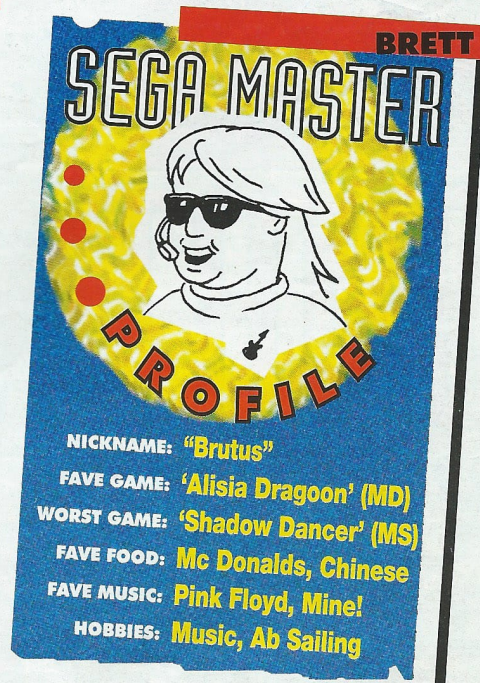
## CLUES

### ACROSS:

- 1/ Stars Mickey Mouse
- 6/ Tree's blood
- 7/ To be or \_\_\_ to be
- 9/ Final
- 10/ One man army
- 11/ In Phantasy Star 1, a villager thinks you call him this
- 12/ Outlaws are placed on this type of poster
- 15/ Donald needs this scepter to melt ice
- 16/ "You \_\_\_" (Addams Family quote)
- 18/ Pruneface is his enemy (Init.)
- 19/ A beast of a game
- 20/ Opp. of she
- 22/ This lad fights Janken
- 23/ This MS game drives you blocky

### DOWN:

- 1/ Enter the "killing game show" on MD
- 2/ The codename "Daluas" is used in this MS shoot 'em up
- 3/ Our blue hero
- 4/ Dogmatrix's master and best friend
- 5/ Peter Paker's alter ego
- 10/ Game \_\_\_
- 13/ Zero
- 14/ Jungle Fighter
- 17/ \_\_\_ & Ghosts
- 19/ Sega Salesmen do this very well
- 21/ In "Golden Axe Warrior" you must find this magical item in Labyrinth 10



**MEET MORE SEGA MASTERS NEXT ISSUE..**



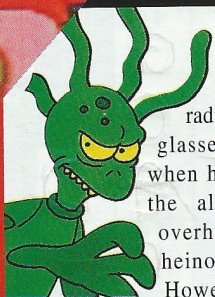
# SIMPSONS

← BART SHOPPING FOR ALIEN HATS

SPRINGFIELD MUSEUM AFTER CLOSING TIME. SPOOKY!

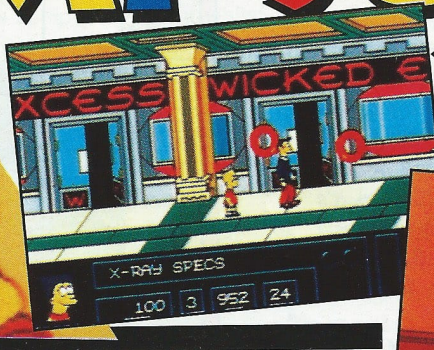
Bart Simpson has a message for all you Segaheads - "SPACE MUTANTS ARE INVADING SPRINGFIELD!" Yep, you read right, a bunch of slimy, horrible, totally grossed out and putrid aliens are taking over the bodies of the people in Bart's home town. Their plan is to build a powerful mind-control weapon and take over the entire planet. Aye Carumba! You'd better help Bart quick!

## BART vs the SPACE MUTANTS



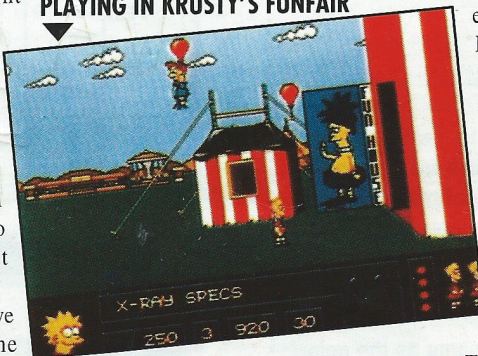
Bart was trying out his radical new x-ray glasses one night when he spotted the aliens and overheard their heinous plan. However the aliens have taken on human appearance and can only be seen in their true form under x-ray, so the people of Springfield don't believe Bart's story.

Now Bart could probably save the world on his own, but he realises that he'd better get help from his family, just to be on the safe side. Every time he discovers an alien and jumps on their head, proof of its existence is left behind, and Bart must collect this in order to get his family to believe him. When they believe him, they are invaluable in helping defeat end-of-level bosses as well as in the final round. However telling the difference between the aliens and humans is not so easy as the aliens are only visible under x-ray. So put on your glasses each time and be careful not to make a mistake, because if you jump on an innocent human, you'll lose a life.



Apart from proving that he's not a liar, Bart also has to stop the disgusting space mutants evil

### PLAYING IN KRUSTY'S FUNFAIR

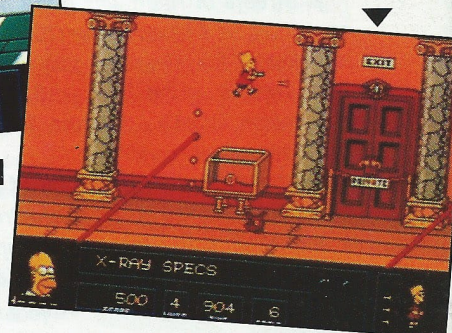


plan. He finds out that the aliens are using various objects to power a mind-control weapon, so he has to get rid of all those particular objects in the round.

The first level is a romp through the streets of Springfield where Bart gets to have a spin on his skateboard. The aliens are using purple objects for their weapon on this level, so grab your spraycan and graffiti everything coloured purple, or cover it up. The second level takes place in the shopping mall, and hats are the alien's new ingredient. Collect as many as you can, by knocking them off people's heads. Level Three is at the Krustyland Amusement Park, where Bart has to shoot balloons with his slingshot to foil the mutant's plan. He also gets the chance to play games of skill and chance in Krusty's Funhouse to earn heaps of badly needed extra lives and bonuses.

From there Bart has to explore the Springfield Museum and remove the exit signs while avoiding the laser beam security system. The last level's challenge takes place inside the Springfield Nuclear Power Plant, where Homer is

THESE X-RAY SPECS ARE RAD MAN!



employed.

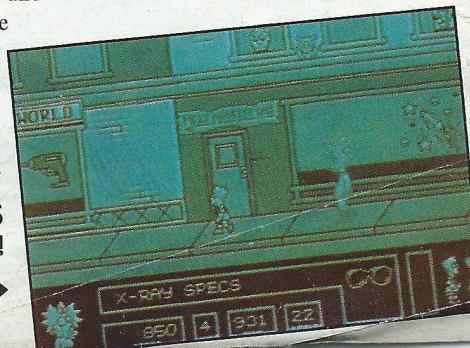
Nuclear power rods are the final ingredients the Mutants can use to build their machine. Bart is now helped by the rest of the Simpsons, and must collect the rods and put them back in the reactor.

All your favourite characters from the show are included in the

game. There are Bart's friends - his family, Krusty the Clown and Jebediah Springfield, as well his enemies including Nelson the school bully, Jimbo the skateboard freak, Ms Botz the notorious Babysitter Bandit, Sideshow Bob, Dr Marvin Monroe and Adil the Albanian superspy and explosive expert.

Right from the cartoon introduction, Bart vs. the Space Mutants, looks great on both the Master System and Mega Drive, and the gameplay is equally awesome. The graphics are bright and colourful, the music is great and you'll want to die just to hear Bart say "Eat my shorts, man".

In fact we've had such an excellent time playing Bart vs. the Space Mutants that the crew here at Segazone have made it our Game of the Month. Now it's just up to you to help Bart wipe out the gross alien goobers! Come on, help save the Earth! Play this game!





# Stay ahead of the rest...

## SEGA

### Hot Line

#### MEMBERS ONLY



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\* Items may change due to stock availability

# THE SEGA HOTLINE MEMBERS ONLY!

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**YOU** all know about the **SEGA Super Reward**, well just for staying a member - you also get a fab bonus, that means 20 **FREE** points! Just add them on...

Did I mention the new membership card? It's **MEGA COOL!** Like the SEGA cap, when you wear this everyone will just know you're into SEGA! (what? you get a cap too, unreal!) **PLUS** a hot new **BLOW YOUR MIND** poster! All this for just \$20 (get outta my way..I'm off to the mail box..!)

So fill in the attached renewal coupon now! If you're one of the first to renew you'll also receive a set of super **SONIC** stickers..(yeah..that would look great on my sisters face...)

## Renew your membership **NOW..**

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NOW LET'S  
FIND OUT  
WHAT YOU  
REALLY  
KNOW!!..  
ABOUT THESE  
**HOT NEW**  
RELEASES..

## QUESTION 1.



WHAT IS THE NAME OF BARTS IDOL?

1. ELVIS PRESLEY
2. HOMER
3. KRUSTY

WIN! one of 10 SEGA 'Blow Your Mind', t-shirts



OK, Pick the prize or prizes you would like to win and if you think you can answer the really tricky questions, then phone the 0055 hotline number next to the prize! Simple dudes!!

When you call the prize hotlines, you will be asked to answer the question shown against each prize. If U-R-A know-all and pick the right answer, your name will be placed into a draw for that prize. So remember! Leave your name, address and telephone number. Also your membership no. where applicable.

Call 0055 22860  
ALL CAN ENTER!

## QUESTION 2.



WHICH ACTOR PLAYED THE TERMINATOR?

1. BRUCE WILLIS
2. PEE WEE HERMAN
3. ARNOLD SCHWARZENEGGER

WIN! one of SIX!! Terminator Sega Games!!

Call 0055 22862  
CLUB MEMBERS ONLY!

PERMIT NUMBERS PENDING

## QUESTION 3.

SEGA  
REWARD

WHO DOES AYRTON SENNA DRIVE FOR?

1. HONDA
2. MCLAREN
3. FERRARI

1st Prize .....250 Super Sega Reward points  
2nd.....150 Super Sega Reward points  
3rd Prize .....100 Super Sega Reward points  
10 runners up.....50 Super Sega Reward points

Call 0055 22861  
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Hotlines are open 24 hours a day, 7 days a week. Call as many times as you like!  
But if you're under 18, you must get your parents permission first! Calls are charged at 70c per minute.



**MISSING**



**MISSING**



**MISSING**



**MISSING**



# CARNAGE! SMASH



with a machine gun, thrown into the maze of arenas. The game show host then throws whatever he's got at you. You'll have to battle all sorts of thugs

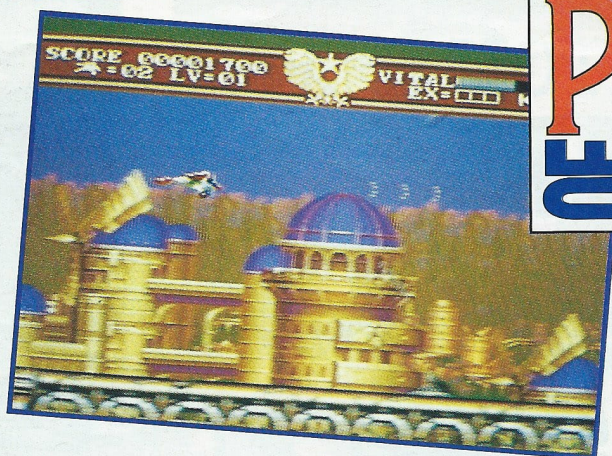
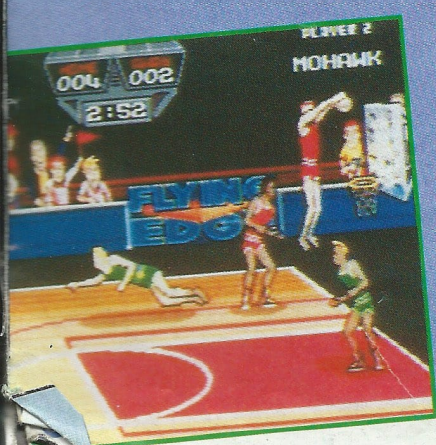


who are armed from clubs to electric pulses. On the way through make sure you pick up the prizes like cash, holidays and cars, as well as the extra weapons which are



essential to waste some of the bosses.

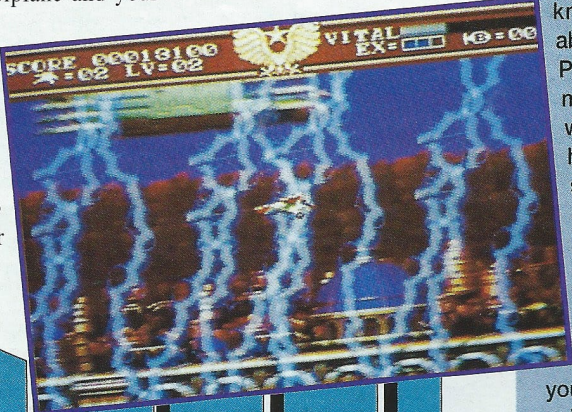
Smash TV is the shoot 'em up of the future. It mega violent but mega loads of fun! Experience "total carnage" for yourself now!



Steel Empire is one of the best shoot 'em up's released on the Mega Drive for a while. The graphics are unique, the music is hot and the action is non-stop adrenalin-pumping fun!

There are a couple of things that make Steel Empire slightly different. For a start you can pilot either a

Zeppelin or a biplane and your ship can take multiple hits without dying! Another feature is that your plane is not limited to shooting or



flying forwards, occasionally you'll get to turn around and fly in the opposite direction.

Your enemies are also not the standard fare. You'll be pitted against flying windmills, farm ploughs, helicopters, submarines, huge cannons, flying airships, flying bombs and tanks. The end of level bosses are totally awesome in size, and tough too! Save your precious lightning bombs - they're the key to victory.

The playability and lastability of this game is high and shoot 'em up fans definitely won't be disappointed.

**Weather doesn't look good!**

# STEEL EMPIRE

# PRINCE & PERSIA

This all-time classic is finally here on the Master System! This addictive masterpiece sees you as the young prince attempting to



save a beautiful princess from the clutches of the evil Grand Vizier. You've only got an hour to escape from the dungeons and come to her rescue, otherwise the Grand Vizier will have his way with her (Ooh, that doesn't sound too pleasant!)

If you've seen this game on other machines then you'll know that the animation is absolutely awesome and the Prince is life-like in his movements. You'll be watching in amazement as he climbs, jumps, runs and sword-fights. But remember you've got a time limit, so you'll also have to avoid heinous pit traps and solve brain-bending puzzles. Get them wrong and you'll lose...oh, you'll also be dead!

There are three distinct sections to the game - the dungeons at the start, the Palace rooms and the tower where the princess is held captive. Each section is in turn divided into levels which contain different challenges and tasks. Beware of traps - they get more treacherous as you go on!

This game is a real winner. You'll be hooked from the first game and you'll have friends queuing at your door to see who can rescue the princess first!

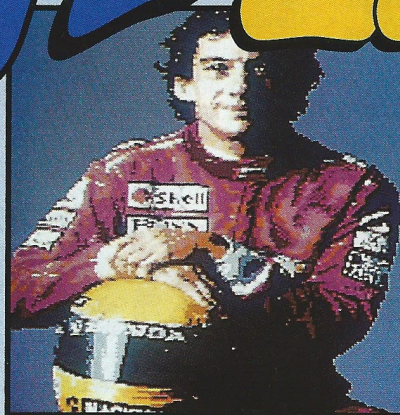
MASTER SYSTEM • MASTER SYSTEM



# AYRTON SENNA'S SUPER MONACO Grand Prix II



Someone say steering?



WELCOME  
TO WORLD  
CHAMPION  
SHIP.  
YOU ARE  
MY RIVAL  
GOOD  
LUCK

**N**ow all you Segaheads probably own or have played that classic racing game Super Monaco Grand Prix, right? Pretty hot stuff, hey? In fact many consider it the best racing game out on console. Well after a long wait and lots of hype, Sega's best racing game has just got better!

The old classic has been updated with the help of World Champion driver

extras that make it a brilliant game in its own right.

When you first see Senna's you might not notice much difference between it and Super Monaco, as graphic-wise they're very similar. However start playing and you'll realise that the new game has a far better impression of speed due to the road-side objects and track sidings updating much faster and more smoothly.

There are also some extra graphics such as some bridges over the tracks, hills and rain, which falls heavily at first and eases up during the course of the race. The hills make a difference to the race as you're often forced to change down a few gears so you have enough power to get up them. So all-together you get a much more

realistic race and you'll really feel like you're in a Formula One hooning around the track in Austria or Monaco.

As in real life, 16 races make up the championship season, and you'll be travelling from Silverstone, to Australia to the USA to South America to Europe, in your quest to be World Champion. A digitised Ayrton Senna gives his personal comments on each course, and the things to look out for. In addition to the courses of the world championship, there's the also three bonus tracks called the Senna GP. These are tracks selected by the man himself, including a go-kart track he had built on his ranch in Brazil. The extra tracks are designed to test the best drivers and have more turns and tighter corners than you'd find on

the ordinary championship courses.

Another change from the original, and a big improvement for the better, is the inclusion of a battery

save option. Now instead of worrying about hundreds of codes and passwords scribbled on different scraps of paper, you can store six championship campaigns on the cartridge.

With World Champ Ayrton Senna heavily involved in the production of this new racing cart, it would be very hard for it to fail. And far from failing, it's brilliant! So, if you've got the original Super Monaco GP you should still check this one out, and for newcomers it is the essential racing game. Get it now on your Mega Drive or Master System and watch out for it soon on the Game Gear.



Ayrton Senna. The new game with the big title of Ayrton Senna's Super Monaco Grand Prix 2, has a whole load of improvements and



Get it now on your Master System or Mega Drive



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I'm talkin' hints 'n' tips dudes!! If you can't

MASTER SYSTEM

## MERCS FASTER ENEMIES

To enter a real challenging game go to the original mode and press A, B, C at the same time. While holding down press START and you will enter a tough battle, as your enemies will be faster and more corrupt.

## WORLD CLASS LEADERBOARD

On holes that dogleg or have trees in the way, use a hook or force a slice to get around the problem. The shots will be perfect.

## HEROES OF THE LANCE

Killing black dragon in Khisanth's Lair

- 1/ Goldmoon must be alive
- 2/ Use deflect Dragon breath spell
- 3/ Bring Goldmoon to the front of the party
- 4/ Make Goldmoon throw her Blue Crystal Staff the same way the long range weapons are used
- 5/ As soon as the dragon dies, immediately run to the right avoiding the falling blocks, then grab THE DISCS OF MISHKALL.

## PSYCHIC WORLD

Round 3 - Defeat Ice Dragon

Use 'Hydra-Wave' with your shield. Make Ice Block on the left, jump on it. Make another Ice Block and continuously use your 'Burning Bullet' weapon on the dragon.

## FANTASY ZONE

Buy cheap lives

To buy loads of cheap lives, switch on as normal and allow the story line to be displayed.

While this takes place, wiggle the directional pad up and down over 50 times before starting the game. Collect as much money as you can and find a shop. Then you can buy lives at \$1,000 each. This only works on level 1.

## CHASE HQ

Extra Turbo boost

Drive through the yellow barriers you sometimes are rewarded with an extra TURBO BOOST.

Jason Tolotta

## MICKEY MOUSE

Extra life

When you are climbing down the ladder to fight the book, climb down halfway the jump off and press left. You will then walk through to a secret room where you will find an extra life.

Luke Newman, Capalaba QLD

## GOLVELLIUS

Enter the password: QQQQ QQQQ QQQQ QQQQ QQQQ QQQQ QQQQ QQQK for a surprise.

Felix Hudson

## WONDERBOY III

At the entrance door to the desert in the sky there is a secret door as well. If you are birdman, hover under the two bricks that the door is on. When you push up you will enter a shop that sells thunderbolts and charm stones. If you need extra money fly to Meka Dragon's castle. Enter this chambers and there is a treasure chest laden with money bags. If it is revival potions that you need, then head for the pyramid in the sky-desert. Go all the way through the pyramid until you come to a dead end. There is a head shooting flames at you so be careful not to get hit as the floor you land on, gives way and you fall through. Try to make it to the wall at the dead end. You can walk through it and enter a secret room. Also

at the dead end there is a second secret room straight above. Fly against the ceiling until there is a "hole" in it. Fly straight up and you're in the secret room. There is also an underground ocean in the sky desert. Kill one of the crab things in the sand (it usually takes one or two wirly winds) and fall into the hole. Once in the underground ocean, battle you way left. If you keep going you'll come to a door. This holds a treasure chest full of goodies.

Paul C Ebering

## ALIEN STORM

In mission 4, Stage 3 when you are in the space ship, after you have killed all the aliens you have a choice of two entrances. Take the second door so you only have to fight one head alien not two.

Ross Erickson

## AERIAL ASSAULT

Extra Lives and Selecting rounds

Plug in both control pads. On the 2nd control pad when the title screen appears, hold up and press 1-2-1. A Capital A should appear. When the game starts, select round press up and you will advance to the next round. Keep doing this you will be able to see the ending. To finish the game normally press Button 1. You will get 9 lives. Press button 2 and you will get 99 bombs. Keep doing this and you will be able to finish the game and score big!

Chris Carragher, North Willoughby NSW

## ASTERIX

LEVEL 6-3

Nimble Asterix is needed here. Hurry up because the lavas always rising. After the lava part, you'll have to get onto a moving platform and negotiate some spikes. It's rather difficult until you get the hang of it. Don't get off the platform to get the key, because someone's left the door at the end unlocked. You can control the speed of block.

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find help here, you're a loser!

??????

## LORD OF THE SWORD

How to kill Paladin for Kerena Grant

Jump in the air, stick out your sword, and aim for the tip of his spear (on top of his helmet).

### MEGA DRIVE

## DESERT STRIKE

Level 4

Push start and go to put a password in. Type JEFFOMD and will go to level four but before you do that you can select "Jake" as your co-pilot.

Chris Austin, Somerville VIC

## JAMES POND II: ROBOGOD

Invincibility

Go to the five items on top of the first roof near where you start. You will find a (C)ake, a (H)ammer and (E) Earth an (A)pple and spell "Cheat". You will become invincible for about ten minutes. Plus if you go to the sports department and take the exit to the left, all the doors will be opened so you can go straight to the last levels.

Felix Hudson

## DECAPATTACK

Extra energy

Find a spring pole and jump above if using your hover to get right on the top. Land on it and swing so that it bends in half. For every red circle that turns white, half a heart will replenish it.

## QUACKSHOT

Stop falling wall

Go right, jump once on the sun, move over and jump on the moon, and then jump on the star (this sequence will stop the wall from crushing

you). Once the wall has stopped, go right using the plunger to get over the wall. Continue right until you find the Sceptre of Ra. Once you have the Sceptre, climb down the ladder, and you will eventually fall.

## WONDERBOY IN MONSTERWORLD

Be sure to visit the pyramid as Pygmy Man to get to heaps of chests that cannot be found as Wonderboy.

## KRUSTY'S SUPER FUN HOUSE

Passwords

Level 2:	WHOAMAMA
Level 3:	FLANDERS
Level 4:	BROCKMAN
Level 5:	SIDESHOW

## ABRAM'S TANK

Invincibility to enemy shots cheat

When the game starts demoing press B, B, C, B, C, C, C, B, C, B, B, C. and then START.

## CASTLE OF ILLUSION

Round 3 - The Storm (Pattern 1)

Drop down the first hole and walk to the left at the bottom to find a secret room. Exit the hole, and continue right until you cross the second bridge. Drop down the first hole after the second bridge to find the exit. If you continue all the way to the right, using the bounce attack on the fish to get across the extra long holes, you will find two secret stars.

### GAME GEAR

## NINJA GAIDEN

Passwords

Level 2 - NINJA	Level 3 - GIDEN
Level 4 - DRGON	Level 5 - SWORD

## Have you heard?..about THE HINT LINES

Alex Kidd  
in Miracle World  
**0055 22303**

Alex Kidd in  
High Tech World  
**0055 22304**

Wonderboy in  
Monsterland  
**0055 22305**

Wonderboy 3:  
Dragon's Trap  
**0055 22306**

Sonic the Hedgehog  
**0055 22307**  
MASTER SYSTEM

Phantasy Star  
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# ASTERIX

Reviewed by  
Ralf Camuglia

Asterix is a great game in which you can choose to be either Asterix or Obelix. It starts when your village's druid Getafix is kidnapped and you have to battle your way through the many soldiers which are trying to block your path.

Getafix is one of the most well known druids in Gaul, because he is the only person who knows the secret ingredients to the magic potion, which his village use to fight off the Roman army. This potion isn't any ordinary potion, as it gives whoever drinks it super human strength but only for a few hours.

One day when Getafix was in the forest, collecting some herbs, a small group of Roman Legionnaires kidnap him and take him to Caesar who is in Rome.

You must travel through many treacherous and dangerous forests and deserts, on the way you can collect as many bones as you can, to get a bonus round at the end of that round. Obelix's little companion, Dog Matix, has to bounce on top of as many air balloons as he can to receive extra points.

You must collect 50 bones to get to this bonus round. Asterix is one cool Gaul, who is smart and short and very tough. Obelix, however is big and fat and he can usually squash his opponents by jumping on top of them. Together Asterix and Obelix make a tough team and hopefully you will be able to guide them through the many stages and rescue their druid Getafix.

All in all, Asterix is a great game, which is action packed filled and would make a Sega Master System II owner proud of it!!!

# GOLDEN AXE II

Reviewed by  
William Matthias

With a name as big as Golden Axe, the programmers had two options. They could either take a risk and revamp the original game, taking it in an entirely new direction or they could take the first game and tweak it enough to warrant releasing it as a different game. With Sega desperately trying to get this out in

## READERS reviews

the US before Christmas 1991, it seemed obvious what option was chosen.

Only the lava level out of 7 stages seems to introduce any sense of originality into the game; here you travel through something that looks like a scene out of Jason and the Argonauts, complete with fighting skeletons. Even the adversary is similar, now called Dark Guld and raring to release the same bunch of degenerates on you that Death Adder used in the first game. By all means purchase Golden Axe 2 if you haven't got the original - it's a bit bigger and a bit better.

# SHINOBI

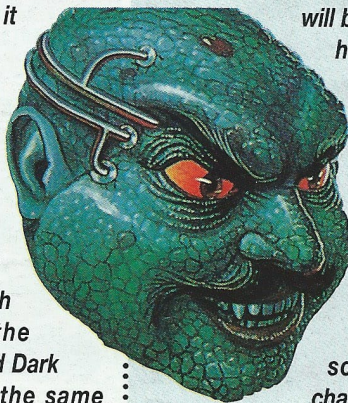
Reviewed by  
Brian Ko

First it was Shinobi, followed by Cyber Shinobi on the Master System. Then came the classic "Revenge of Shinobi" on the Mega Drive. Now, as Joe Musashi, the Red Ninja, you take on a whole new adventure. Get ready for unbelievable graphics and heart-stopping gameplay as Game Gear Shinobi does his stuff.

The first thing that you notice about GG Shinobi is the gorgeous graphics. This is probably the best graphical game on the Game Gear so far. You have four levels; the highway, Woodland, Valley and Harbour level. Each is divided into 3 stages. After all that, you will go to the final level at Neo City to save it from evil.

At the end of each level is a boss. Each boss is actually a fellow Ninja, who has been brain-washed and it's given order is to kill you! But if you kill the boss, your fellow Ninja will be rescued and he will help you on your quest!

As well as all this there are special items for you to get. GG Shinobi is superb. Radical graphics, exciting music and great special effects sound. A fantastic challenge with countless enemies. No need for an introduction. This is a classic. TOTAL ENTERTAINMENT.





# HIGH SCORES • HIGH SCORES • HIGH SCORES

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'All Time High' is the official Australian SEGA games ratings. We record the greatest scores from the greatest SEGA Heads. To record your score in 'All Time High' just take a photo of your high score, or have an adult sign that they saw it on screen.

Put your name, address and the name of the game in an envelope and send to:

SEGAZONE High Scores, Locked Bag 7, Rosebery NSW 2018

Hint: To take the photo, turn off all lights and don't use a flash. Each issue, one new entrant will win The Game of The Month! on a format of their choice! So keep on Scoring!

### MEGA DRIVE

ABRAMS BATTLE TANK	3783 94/100	C. PATERSON & S. ALLEN
AFTERBURNER II	28,760,000	RYAN BAAFI
AIR BUSTERS	858,700	BENJAMIN JAN
ALIEN STORM	100	ALEX PRINEAS
ALTERED BEAST	3,588,200	RYAN BAAT
ARROW FLASH	765,260	MICHAEL BRADLEY
BATTLE SQUADRON	1,936,250	IAN TAYLOR
BONANZA BROS.	478,700	RYAN BAAFI
BURNING FORCE	543,430	CAMERON THANG
CASTLE OF ILLUSION	5,926,000	RYAN BAAFI
COLUMNS	78,372,737	DAVID JOHNSON
CRACKDOWN	2,046,850	JASON VONCINA
DESERT STRIKE	3,615,300	IAN TAYLOR
DOUBLE DRAGON	7,298,986	MICK HARLEY
DYNAMITE DUKE	1,762,830	BRIAN COSTELLOE
E-SWAT	180,200	BUU C. DUONG
F22 INTERCEPTOR	71,942	FRANK NAGY
FANTASIA	1,739,310	RYAN BAAFI
FLICKY	297,330	BRIAN COSTELLOE
FORGOTTEN WORLDS	230,800	RYAN BAAT
GHOST BUSTERS	10,946,000	STEPHEN FORD
GHOULS 'N GHOSTS	775,100	CAMERON THANG
GOLDEN AXE	487	XAVIER PALAMARCZUK
GYNOUNG	587,000	LUKE MATHERS
HELLFIRE	3,679,510	CAMERON THANG
JAMES POND	99,999,990	CAMERON THANG
JAMES POND II - ROBOCOD	13,454,250	CAMERON THANG
LAST BATTLE	147,000	EDMUND TSE
MARBLE MADNESS	92,790	TIMOTHY SMITH
MERCS	1,000,550	BEN HAMMER
MIGHT AND MAGIC	3,254,085,503	DAVIC CARSON
MOONWALKER	876,360	ALEX PRINEAS
MY HERO	377,800	MALCOLM CARUANA
OUTRUN	7,229,550	BRIAN COSTELLOE
QUAKSHOT	1,055,000	RYAN BAAFI
REVENGE OF SHINOBI	2,366,900	MYLES TAYLOR
ROAD RASH	784,560	AARON SCOTT
SHADOW DANCER	1,403,000	RYAN BAAFI
SHADOW OF THE BEAST	99,975	CAMERON THANG
SPIDERMAN	404,950	BEN HARRIS
SONIC	3,155,070	CAMERON THANG
STRIDER	180,600	MILES TAYLOR
SUPER MONACO GP	29"15	IAN TAYLOR
SUPER THUNDER BLADE	8,033,940	MATTHEW HALL
SWORD OF VERMILLION	KIM:162527	CAMERON THANG
THUNDERFORCE III	6,609,600	CAMERON THANG
TOEJAM & EARL	676	RYAN BAAFI
WONDERBOY M/LAND	6,050,300	ANDREW JACOUAUGELO
ZOOM	236,760	BRIAN COSTELLOE

### MASTER SYSTEM

ACES OF ACES	7,450	BRYAN CORNALL
ACTION FIGHTER	1,690,480	TRAVIS BETSON
AERIAL ASSAULT	9,910,610	CHRIS CARRAGHER
AFTERBURNER	295,160,000	JEREMY KELLY
ALEX KIDD & THE LOST STARS	148,900	GEORGE FILLIS
ALEX KIDD M/WORLD	6,243,600	TRAVIS KLINGBERY
ALEX KIDD S/WORLD	213,300	PETER THOMAS
ALIEN SYNDROME	45,100	CLIVE TODD
ALTERED BEAST	475,500	BRIAN KLEINMEULMAN
ASSAULT CITY	239,600	CHRIS CARRAGHER
ASTERIX	921,410	KIM PETERS
ASTRO WARRIOR	542,300	SANDRO GILBERTI
AZTEC ADVENTURE	255,000	PETER MACDONALD
BACK TO THE FUTURE	38,150	PETER ENSOR
BANK PANIC	994,750	MARK KUZMANOVSKI

BATTLE OUTFUN	455,050	MORGAN JACOBS
BLACK BELT	891,200	MARK SHANNON
BOMBER RAID	941,600	ADRIAN HEARD
BUBBLE BOBBLE	5,949,370	LINDSAY SWINDELLS
CASINO GAMES(PINBALL)	103,920	MARC O'KEEFE
CASTLE OF ILLUSION	264,920	BRENT STEPHAN
CHASE HQ	6,620,400	DAVID MCWILLIAMS
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COLUMNS	680,980	LEON FAIRBURN
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ENDURO RACER	6:04:27	JIGME AMOS
F16 FIGHTER	1,126	ROSS ERICKSON
FANTASY ZONE	13,279,900	LUKE HANNON
FANTASY ZONE II	764,400	CHRIS CARRAGHER
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G-LOC	1138 TARGETS	J HERRMANN
GAIN GROUND	55,650	WAYNE COSTELLOE
GALAXY FORCE	329,000	DANIEL CRADDOCK
GAUNTLET	78,211	FELIX HUDSON
GHOST HOUSE	4,720,510	CAROLIN SMITH
GHOULS AND GHOSTS	276,800	DUY TRAN
GLOBAL DEFENCE	171,930	BRIAN COSTELLOE
GOLDEN AXE	487	XAVIER PALAMARCZUK
HANG ON	5,922,600	DANIEL CRADDOCK
IMPOSSIBLE MISSION	12,500	DAVID MCWILLIAMS
INDIANA JONES	28,800	GEOFF WHO????
JB DOUGLAS BOXING	2,304,960	DANIEL WOODS
KUNG FU KID	3,187,600	JERSON TAWATAO
LORD OF THE SWORD	379,000	MATTHEW SKIRCA
LUCKY DIME CAPER	669,900	COLIN WARNER
MERCS	55,885,433	KURT LODGE
MS PACKMAN	115,320	LEON FAIRBURN
MY HERO	3,900,390	ADRIAN SIMONI
OPERATION WOLF	1,655,700	LUKE ADAMSON
OUTRUN	34,489,960	SHAUN CONNELL
PAPERBOY	113,950	ROSS ERICKSON
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POWER STRIKE	3,480,320	MAL GOODAIR
PRO WRESTLING	553,200	GERARD BALKIN
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STRIDER	53,280	BEN BUCKLER
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THUNDER BLADE	2,096,000	JASON MCKENZIE
TIME SOLDIERS	105,769	SCOTT NUGENT
TRUXTON	5,431,050	EDWARD AUSTIN
VIGILANTE	140,100	GEOFF WHO?
WANTED	100,400	FRANCIS WONG
WONDERBOY	2,000,590	SIMON WHITTY
WONDERBOY IN M/LAND	9,872,600	ANDREW CLAYTON

### GAME GEAR

G-LOC	100% 17.2 mins	TIMOTHY HEWETT
NINJA GAIDEN	146,600	JASON MELLAN
SHINOBI	130,400	OLIVER TUAL
COLUMNS	206,760	OLIVER TUAL
SUPER MONACO	91	C WOODGATT
SONIC	1,008,900	SEAN MCGRATH
PENGO	776,370	BRIAN COSTELLOE
WONDERBOY	206,080	PATRICK BROTHERTON
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