

executive producer : haruki nakayama (MMV)  
producer : yuji naka (SONIC TEAM, LTD.)  
yukifumi makino (wavemaster inc.)

sound producer : jun senoue (wavemaster inc. / SONIC TEAM USA)

mastered at warner music mastering, tokyo, japan  
mastered by isao kikuchi (warner music mastering)

R&A direction : yoshiaki matsumoto (MMV)  
kazuo koizumi (wavemaster inc.)

production director : toshiki izawa (SEGA)  
promotion director : yasuhiko takeuchi (MMV)  
miki nagase (wavemaster inc.)

cover art : kazuyuki hoshino (SONIC TEAM USA)  
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special thanks : takashi izuka (SONIC TEAM USA)

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hiroki hayashi ( ESP guitars)  
kenji ohnishi ( ESP guitars)  
chiyoko kimura ( ESP guitars)  
larry a.commins (can-am recorders)  
masa "val" takagi  
performance guitars, hollywood  
sonic adventure 2 staff

jun senoue uses ESP guitars

sonicteam official web site <http://www.sonicteam.com/>

sonic adventure 2 music web site <http://www.wave-master.com/sa2music/>

e-mail to sonic adventure 2 music staff [sa2music@wave-master.com](mailto:sa2music@wave-master.com)

# HERO side

## 20. Kick The Rock!

this is knuckles  
and i'm back, i been away for a while  
but i'm back ta kick some butt in wild canyon,  
i shall find all the lost pieces of the master emerald  
here

i'm gonna get those foolz  
they wanna play wit my emeraldz  
they play in wit da wrong guy

echidona dat's what i'm representin'

never seen a mic hog  
spit like menisse,  
wild canyon fun  
i gotta chase a bat ha  
yeah rouge she sexy & smooth,  
a double cross spy thief  
dat's out fa my jewels aaghh  
i feela watch' in mysterious ways  
dat's why i stay on point  
like every sinner's dog  
i gotta protect dis place  
i do it fa my race aaghh! aaghh!

yeah you know how it is x 1  
yo yo x 1  
throw yo handz up x 1  
come on come on x 1

ain't nobody gon come here  
and eat my plate nooo!  
yo what happen my emeraldz gone  
somebody gone get theres quick  
my word is born,  
who could of did dis dat snitch name rouge,  
when i catch her  
i'ma getta wit deez foolz,  
there you are cameer little thief,  
think you'ka fly and get away quick ah-ah,  
give up da emerald or die  
i don't love you

yeah you know how it is x 1  
yo yo x 1  
throw yo handz up x 1  
come on come on x 1

## 21. A Ghost's Pumpkin Soup

you know me the fighting freak knuckles  
and we're at pumpkin hill  
you ready?

i ain't gon, lef it get ta me  
i'm just gone creep  
down in pumpkin hill  
i gotsta fine my lost piece  
i know dat it's here  
i'ka sense it in my feet  
da great emeraldz power allows me ta feel,  
i can't see a thing, but it's around some where,  
i'm gonna hold my head,  
'couze, i have no fear,  
dis probably seem crazy crazy,  
a grave yard ta theory,  
a ghost trieda approach me  
and got, llerie,  
i ask'em a question  
and he vanished in a second,  
i'm walking through valley's  
cryin' pumpkins hill lnda alley  
didn't seem happy  
but they sure trieda get me  
hada back'em up  
wit da fist metal crack'em  
i'm here in some one sayin'  
you a chicken don't be scared,  
it had a be da wind  
'cauze nobody wasn't there,  
i search and i search as i climbed up da wall  
and den i started ta fly, i went in deepa

lef it get ta me, i'm just gon creep  
down pumpkin hill  
i gotsta find my lost piece,  
i know dat it's here,  
i sense it in my feet,  
da great emeraldz power  
allowz me ta feel,  
i can't see a thing,  
but it's around somewhere,  
i'm gonna hold my head,  
'couze, i have no fear,  
dis probably seem crazy crazy,  
a grave yard to theory,  
a ghost trieda approach me  
and got, llerie,

this is knuckles x 1  
i fear none x 1  
it's real deal when it x 1  
comes ta my name kidd x 1

spookie up in here  
it's krazie in here  
we still gon keep it goin'  
i'm knuckles  
nobody scares me  
whoever want bring it  
i don't care we ka do dis  
come step up ta da plate  
and meet' cho match  
it ain't no thang

## 22. Dive Into The Mellow

everybody flow with me  
this is ya boy knuckles  
and dis iz aquatic mine  
come on yall!

let's take a dive in aquatic mine  
once was a cole pit  
but now it's a water ride,  
makes you wanna sit back enjoy da life  
and do things you like doin', get ta shine,  
it sure beats fighting wit dem foez all da time  
but i gotta do it they always stay outa line,  
sometimes i wanna just chill and lamp,  
but i'm da protector of da emeraldz and gamz

i stay knuckled up  
i'm inna deep cutt  
i'm seein skullz dat burn  
they try na cutt me off,  
avoidin' in my luck  
i'm feeling kinda stuck  
i'm in narrow hall ways  
runnin' like it's ball game  
hands tracks be trackin' me  
ta different door wayz,  
inna maze and i don't know what ta do  
guarantee though i'm a find da emeraldz  
don't call me knuckles fa nothin' i get loose

sure beats fightin' wit dem foez all da time,  
but i fotta do it they always  
stay outa line,  
sometimes i wanna just chill and lamp,  
but i'm da protector of doc emeraldz and gamz

i stay knuckled up  
i'm inna deep cutt  
i'm seein skullz dat burn  
they try na cutt me off,  
avoidin' in my luck  
i'm feeling kinda stuck  
don't call me Knuckles  
give me da bucks

## 23. Deeper

this is knuckles  
and you've reached da death chamber

death chamber x 3

from front ta back  
all i see is thornz  
i'm glad that i don't call this Home

death chamber x 3

a lot of trick stuff  
dat makes you fall into a trap

death chamber x 3

eggman wants ta steel us all  
keep da emeraldz and build a throw'n

death chamber x 3

not if i'ka help at all  
i will not let him take it over

sonic what are you doin' here  
i heard you were on a quest to find the master  
emerald  
you know me and you don't get along,  
i don't think dat's the point right now knuckles  
i know how much da emerald means ta you  
and i wanna help get it back  
stop bein' stubborn and think  
well i guess your right  
ya damn right knuckles  
i know eggman's secret stationz here somewhere  
all we have to do iz find it  
i know we'll need a key ta get inside,  
dat's our only way to find it  
so let's go

## 24. Space Trip Steps

it's ya main man knuckles  
and we're in meteor herd  
you ready to go in space  
help me get da emeraldz

tooka shattle ta space  
and left from our home  
at least we with friends  
and i'm not all alone  
bad thing was dat da emeraldz spilled  
gotta search space man  
time'na get ill  
what's dis can't fly or crimb  
i just could float, hope i don't die  
meteors comin' my way weavin',  
gotta go straiight,  
ain'ta criminal, crime don't pay  
seened a crazy look egg man's face

don't let it hit' cha move x 3  
move  
don't let it hit' cha move x 1

don't let it get' cha groove x 3  
groove  
don't let it get' cha groove x 1

# DARK side

## 02. Rhythm And Balance

oh yeah, hurry to the unexplored land  
i don't mind steep slopes, any obstacles  
oh yeah, hurry to the unexplored land  
i'm not scared at all  
but are you scare at something?

\* oh yeah, hurry to the unexplored land  
i don't mind steep slopes, any obstacles  
oh yeah, hurry to the unexplored land  
i'm not scared at all  
i don't want to hear you

i don't want to hear you

shadow, don't make me upset  
i don't want to hear you  
shadow, don't meke me upset  
you are frightened at something

\* repeat

shadow, don't make me upset  
shadow, don't make me upset

## 28. Supporting Me

i'm gonna be desperate

never lose... hurry... never lose... hurry...

i believe in my future  
farewell to the shadow  
it was my place to live  
but now i need your hand  
lead me out with your light  
i have breathed in the disgusting air of darkness  
but i never lose out to the pressure

everything is just like an illusion  
i'll be losing you before long

i never lose my confidence

i know you are supporting me  
supporting me... supporting me...  
i'll be losing you before long

## 03. Escape From The City

rolling around at the speed of sound  
got places to go, got to follow my rainbow  
can't stick around, have to keep movin' on  
guess what lies ahead only one way to find out

must keep on movin' ahead  
no time for guessin', follow my plan instead  
trusting in what you can't see  
take my lead i'll set you free

follow me - set me free - trust me  
and we will escape from the city  
i'll make it through  
follow me - set me free - trust me  
and we will escape from the city  
i'll make it through prove it to you  
follow me

danger is lurking around every turn  
trust your feelings, got to live and learn  
i know with some luck that i'll make it through  
got no other options only one thing to do

i don't care what lies ahead  
no time for guessin' follow my plan instead  
find that next stage no matter what that may be  
take my lead i'll set you free

follow me - set me free - trust me  
and we will escape from the city  
i'll make it through  
follow me - set me free - trust me  
and we will escape from the city  
i'll make it through prove it to you  
follow me

follow me  
i'll make it through...

## 04. The Supernatural

i am the ultimate life,  
a flawless existence  
nothing is unpredictable to me,  
nothing can surprise me  
i am the mystery of the world  
i can tell it by their cold eyes  
i am the warrior  
it's my way to go

give me your huge potential  
with your fluid motion  
just

tell me the truth  
are you really the ultimate life?  
just

nothing is unpredictable to me,  
oh nothing can surprise me  
i am the mystery of the world  
i can tell it by their cold eyes

just move  
it's the time  
just move  
it's the time for you  
just move  
it's the time for you  
just move  
it's the time for you

## 05. For True Story

\* stars don't twinkle  
the moon doesn't shine  
stars don't twinkle  
the moon doesn't shine

\* repeat

\*\* birds don't sing  
the wind doesn't blow  
to the pure body  
to the perfect existence

\*\* repeat

i'm shivering with cold  
i struggle against despair

## 31. Live & Learn

can you feel life moving through your mind  
looks like it came back for more - yeah yeah yeah  
can you feel time slipping down your spine  
you try and try to ignore

but you can hardly swallow  
your fears and pain  
and you can't help but follow  
and puts you right back where you came

\* - live and learn -  
hanging on to the edge of tomorrow  
- live and learn -  
from the works of yesterday  
- live and learn -  
if you beg or if you borrow  
- live and learn -  
you may never find your way

can you feel life tangle you up inside  
and now your face down on the floor

but you can't save your sorrow  
you've paid in trade  
and you can't help but follow  
and puts you right back where you came

\* repeat

there's a face searching far, so far and wide  
there's a place where you dreamed you'd never find  
hold on to what if...  
hold on to what if...

\* repeat x2 times



## <<HERO SIDE>>

### 01. SA2 ...Main Riff for "Sonic Adventure 2"

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara (MIT Studio)



### 02. Event: Let's Make It!

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Hisanori Kumamaru  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara

### 03. Escape From The City ...for City Escape

(Music & Arrangement: J.Senoue, Words: Ted Paley)  
Vocals - Ted Paley & Tony Harnell, Guitars - Jun Senoue  
Bass - Takeshi Taneda, Drums - Katsuji  
Recorded at MIT Studio, Avatar Studio  
Recorded by Masahiro Fukuhara, Roy Hendrickson  
Mixed by Masahiro Fukuhara

### 04. The Mad Convoy Race ...for City Escape

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara

### 05. That's The Way I Like It ...for Metal Harbor

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Hisanori Kumamaru  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara



### 06. Can't Stop, So What!? ...for Metal Harbor

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio  
Recorded by Hirokazu Akashi & Masahiro Fukuhara  
Mixed by Masahiro Fukuhara

### 07. Won't Stop, Just Go! ...for Green Forest

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded at MIT Studio ...by Hirokazu Akashi  
Mixed at Can-Am Recorders ...by The Riddle

### 08. Keys The Ruin ...for Pyramid Cave

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at Attic Arcade & MIT Studio  
Recorded by Kenji Miyamoto, Chifumi Karasawa (MIT Studio)  
Mixed at MIT Studio ...by Chifumi Karasawa

### 09. Unstable World ...for Crazy Gadget

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 10. Highway In The Sky ...for Final Rush

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle



### 11. Boss: -GUN- Mobile

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 12. Advertise: SA2 ...In the groove

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded & Mixed at MIT Studio  
Engineered by Hirokazu Akashi

### 13. Event: Strategy

(Music & Arrangement: T.Ohtani)  
Brass Arrangement by Kenichi Tokoi, Programming - Tomoya Ohtani  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi

### 14. This Way Out ...for Prison Lane

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 15. Rumbling HWY ...for Mission Street

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 16. Chasing Drive ...for Kart

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 17. Down In The Base ...for Hidden Base

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 18. On The Edge ...for Eternal Engine

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at Attic Arcade, MIT Studio  
Recorded by Kenji Miyamoto, Chifumi Karasawa  
Mixed at MIT Studio  
Mixed by Chifumi Karasawa



### 19. Advertise: SA2 ver.B

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio  
Engineered by Hirokazu Akashi



### 20. Kick The Rock! ...for Wild Canyon

(Music & Arrangement: T.Ohtani)  
Rap - Hunnid-P  
Programming - Tomoya Ohtani  
Recorded at wavemaster studio, Planet 2 Planet Studios  
Recorded by Hirokazu Akashi, Kirk Yano  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi

### 21. A Ghost's Pumpkin Soup ...for Pumpkin Hill

(Music & Arrangement: T.Ohtani)  
Rap - Hunnid-P  
Programming - Tomoya Ohtani  
Recorded at wavemaster studio, Planet 2 Planet Studios  
Recorded by Hirokazu Akashi, Kirk Yano  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi

### 22. Dive Into The Mellow ...for Aquatic Mine

(Music & Arrangement: T.Ohtani)  
Rap - Hunnid-P  
Programming - Tomoya Ohtani  
Recorded at wavemaster studio, Planet 2 Planet Studios  
Recorded by Hirokazu Akashi, Kirk Yano  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi

### 23. Deeper ...for Death Chamber

(Music & Arrangement: T.Ohtani)  
Rap - Hunnid-P  
Guitars - Shinichi Moritake  
T.Sax & P.Sax - Kohji Orita  
Trombone - Wakaba Kawai  
Programming - Tomoya Ohtani  
Brass Arrangement: Kenichi Tokoi  
Recorded at wavemaster studio, Planet 2 Planet Studios  
Recorded by Hirokazu Akashi, Kirk Yano  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi



### 24. Space Trip Steps ...for Meteor Herd

(Music & Arrangement: T.Ohtani)  
Rap - Hunnid-P  
Programming - Tomoya Ohtani  
Recorded at wavemaster studio, Planet 2 Planet Studios  
Recorded by Hirokazu Akashi, Kirk Yano  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi

### 25. Boss: Masters Of The Desert

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle



### 26. Event: Reunion

(Music & Arrangement: K.Tokoi)  
Programming - Kenichi Tokoi  
Recorded & Mixed at wavemaster studio  
Engineered by Yoshitada Miya

### 27. Advertise: Prof.Omochoao

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded & Mixed at MIT Studio  
Engineered by Hirokazu Akashi

### 28. Chao Race Extended Mix (Chao's Doki-Doki Banana Chips Run Mix)

challenge race (by T. Ohtani) ...hero race (by F. Kumatani)  
...dark race (by K. Tokoi) ...jewel race (by K. Tokoi) ...race entrance (by T. Ohtani)  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi  
Re-mixed by Tomoya Ohtani & Fumie Kumatani

### 29. Chao Garden Extended Mix (Chao's Wack-Wack Up&Down the Ground Mix)

chao lobby (by F. Kumatani)  
...dark garden (by K. Tokoi) ...neutral garden (by T. Ohtani)  
...hero garden (by F. Kumatani) ...kindergarten (by F. Kumatani)  
...chao lobby (by F. Kumatani)  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi  
Re-mixed by Tomoya Ohtani & Fumie Kumatani



## <<DARK SIDE>>

### 01. Vengeance Is Mine ...for Radical Highway

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at wavemaster studio ...by Hirokazu Akashi  
Mixed at MIT Studio ...by Masahiro Fukuhara (MIT Studio)

### 02. Rhythm And Balance ...for White Jungle

(Music & Words: F.Kumatani, Arrangement: H.Tani)  
Sound Produced by Heigo Tani  
Vocals - Everette Bradley, Programming - Heigo Tani & Fumie Kumatani  
Recorded at Planet 2 Planet Studios & wavemaster studio  
Engineered by Kirk Yano & Hirokazu Akashi  
Vocal Recording Arrangement by Taka Umeno (Flava Entertainment)  
Words Translated by Shinobu Shindo



### 03. Mr.Unsmiley ...for Sky Rail

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle

### 04. The Supernatural ...for Final Chase

(Music & Words: F.Kumatani, Arrangement: H.Tani)  
Sound Produced by Heigo Tani  
Vocals - Everette Bradley, Programming - Heigo Tani & Fumie Kumatani  
Recorded at Planet 2 Planet Studios & wavemaster studio  
Recorded by Kirk Yano & Hirokazu Akashi  
Engineered by Hirokazu Akashi  
Vocal Recording Arrangement by Taka Umeno (Flava Entertainment)  
Words Translated by Shinobu Shindo

### 06. Event: Conquest

(Music & Arrangement: K.Tokoi)  
Programming - Kenichi Tokoi  
Recorded & Mixed at wavemaster studio  
Engineered by Yoshitada Miya



### 07. Hey You! It's Time to Speed Up Again!!!

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara

### 08. Still Inevincible ...No Fear!

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda, Drums - Hisanori Kumamaru  
Recorded & Mixed at MIT Studio  
Engineered by Masahiro Fukuhara

### 09. Advertise: Rhythmic Passage

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded & Mixed at MIT Studio  
Engineered by Hirokazu Akashi

### 10. Boss: Suitable Opponent

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at The Owl's Nest, Mixed at Can-Am Recorders  
Engineered by The Riddle

### 11. Remember Me? - m.f.m. ...for Iron Gate

### 12. Way To The Base ...for Sand Ocean

### 13. Trespasser ...for Lost Colony

### 14. Crush'em All ...for Weapons Bed

### 15. Soarin' Over The Space ...for Cosmic Wall

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded at The Owl's Nest  
Mixed at Can-Am Recorders  
Engineered by The Riddle



### 16. Event: 3 Black Noises (Revival... Chaos Control... Reflection)

(Music & Arrangement: K.Tokoi)  
Programming - Kenichi Tokoi  
Recorded & Mixed at wavemaster studio, Engineered by Hirokazu Akashi

### 17. Advertise: SA2 ver.C

(Music & Arrangement: J.Senoue)  
Guitars - Jun Senoue, Bass - Takeshi Taneda, Drums - Katsuji  
Recorded & Mixed at MIT Studio, Engineered by Hirokazu Akashi



### 18. Event: Sonic vs. Shadow

(Music & Arrangement: F.Kumatani)  
Programming - Fumie Kumatani  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi

### 19. Bright Sound ...for Dry Lagoon

### 20. Lovely Gate 3 ...for Egg Quarters

### 21. I'm A Spu... ...for Security Hall

### 22. 34 11, 12 E ...for Mad Space

(Music & Arrangement: F. Kumatani) ...except for #20 as K. Tokoi)  
Backing Tracks Produced by Atsushi "Sushi" Kosugi (Beat On Beat, Inc.)  
Brass Arrangement by Tony Kadreck  
Chorus - Tobiltha Fair, Guitars - Romero Lubambo  
Bass - Tim Lefebvre (except for #20 as David Finick)  
Organ - Albert Menendez, Drums - Ben Wittman  
Percussion - Bashiri Johnson, Horn Section - East 4th Horns  
Programming - Fumie Kumatani (except for #20 as Kenichi Tokoi)  
Recorded at Avatar Studio & wavemaster studio  
Recorded by Roy Hendrickson  
Mixed at wavemaster studio  
Mixed by Hirokazu Akashi



### 23. Event: The Base

(Music & Arrangement: T.Ohtani)  
Programming - Tomoya Ohtani  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi

### 24. Boss: Shut Up Faker!

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded at Attic Arcade & MIT Studio  
Recorded by Kenji Miyamoto & Chifumi Karasawa  
Mixed at MIT Studio  
Mixed by Masahiro Fukuhara



### 25. Scramble For The Core ...for Cannon's Core ver.1

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at Attic Arcade & MIT Studio  
Recorded by Kenji Miyamoto & Chifumi Karasawa  
Mixed at MIT Studio  
Mixed by Chifumi Karasawa



### 26. Cooperation ...for Cannon's Core ver.2

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue  
Recorded at Attic Arcade & MIT Studio  
Recorded by Kenji Miyamoto & Chifumi Karasawa  
Mixed at MIT Studio  
Mixed by Masahiro Fukuhara

### 27. Deep Inside Of ...for Cannon's Core ver.3

(Music & Arrangement: J.Senoue)  
Guitars & Programming - Jun Senoue, Bass - Takeshi Taneda  
Recorded at Attic Arcade & MIT Studio  
Recorded by Kenji Miyamoto & Chifumi Karasawa  
Mixed at MIT Studio  
Mixed by Masahiro Fukuhara

### 28. Supporting Me ...for Biolizard

(Music & Words: F.Kumatani, Arrangement: H.Tani)  
Sound Produced by Heigo Tani, Vocals - Everette Bradley, Programming - Heigo Tani & Fumie Kumatani  
Recorded at Planet 2 Planet Studios & wavemaster studio  
Recorded by Kirk Yano & Hirokazu Akashi  
Engineered by Hirokazu Akashi  
Vocal Recording Arrangement by Taka Umeno (Flava Entertainment)  
Words Translated by Shinobu Shindo

### 29. Event: Madness

(Music & Arrangement: K.Tokoi)  
Programming - Kenichi Tokoi  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi

### 30. Event: The Last Scene

(Music & Arrangement: F.Kumatani)  
Programming - Fumie Kumatani  
Recorded & Mixed at wavemaster studio  
Engineered by Hirokazu Akashi

### 31. Live & Learn ...Main Theme of "SONIC ADVENTURE 2"

(Music & Arrangement: J.Senoue, Words: J.Gioeli)  
Vocals - Johnny Gioeli, Guitars - Jun Senoue  
Bass - Takeshi Taneda, Drums - Katsuji  
Recorded at Can-Am Recorders, MIT Studio  
Recorded by The Riddle, Hirokazu Akashi, Chifumi Karasawa  
Mixed at Can-Am Recorders  
Mixed by The Riddle

