

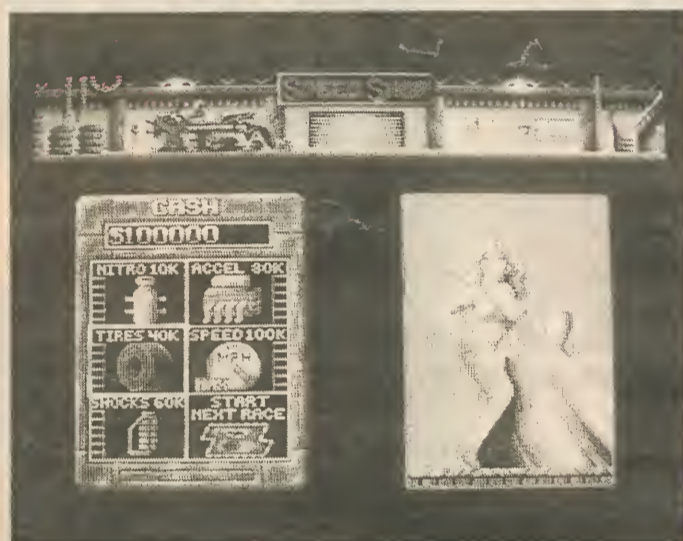
MEGA GUIDE

OCTOBER 24, 1992

THOUGHT: Tim Boone is an idiot

FREE WITH THE SUN

WIN OR BUST



THE Super Nintendo cart is one of the best console conversions of the arcade classic, with great graphics and cool sound. TIP FOR A CHUCKLE: There's nothing better than watching your pal spin off the track!

SUPER OFF-ROAD - SUPER NINTENDO
By Tim Boone

THE roar of the crowd. The rev of the engines. The bulge of the bikinis.

Super Off Road race day is here! We're at the mecca for motor maniacs, where top drivers test their racing skills on a variety of tracks.

And the aim of the game is very simple - win WIN! Every driver on the Off Road circuit cares about just one thing - getting past the post first. Because it's big bucks for the winner. Make first and you're a superstar, but trail in last and you can trade in your truck for a trike!

In the Parts Shop, splash your cash on bolt-ons galore. Nitros add a burst of speed, tyres smooth the ride and power-ups put a tiger in the tank. Take on three computer-controlled cars (two if playing a pal) and burn them into the dirt around the twisting tracks.

Pick up cash and item bonuses on the way but sometimes tactics are more important than speed. Each race lasts four laps, and the further up the field you finish the more prize money you get.

But in one-player mode the game becomes very repetitive, and though it's a lot more fun with a pal it's easy for one of you to get so far ahead that the other just can't catch up! By Tradewest. £39.99.

SCORE DUDE SAYS: With better planning this could have been a classic.

INSIDE



ULTRAMAN

PLUS PLUS PLUS



THE original Super Off Road arcade game used to ask your date of birth before it let you play! The computer stored details of every player and how good they were, and if you were a bit skill it started at a harder level. Crafty wheeze or rip off? We'll leave you to decide!

IT CAN'T BE THAT BAD MACAULEY

HOME ALONE, GAME BOY
By Paul Kirton

WHAT a fab film it was. Lots of trap-setting, crook-catching fun. But it takes more than a picture of a brat like Macauley Culkin on the box to make a good game.

This has nothing you could call playability and a dull storyline. It starts where the film left off and Kevin McAllister is left at home on his own again. (You'd think his folks would learn.)

The wet bandits are back after paying their debt to society and this time they're with a gang of bruisers.

Kevin must set a few traps (if that's what you can call them) to beat the baddies and save the family fortune. Sounds fun? Well it's not. For the first half an hour you have a great time exploring the house and blowing away burglars but it goes rapidly downhill. Graphics are very good, especially at the start and end of the game and sounds are from the film.

But you soon start thinking that you could have bought something else with your £25. By Nintendo

SCORE DUDE SAYS: I don't know about Home Alone, I'd leave this one well alone.

Oh yes it is!

SUNFIGHTER 2

Beat up your pals
at a **COMET** store

HERE'S a KNOCKOUT way of keeping out of trouble during half-term - pop down to your local shops for a punch-up.

Your caring Sun invites you to the BIGGEST, BLOODIEST Streetfighter 2 scrap the world has ever seen.

Comet stores all over Britain are hosting the Sun/ CVG Gamesmaster Challenge every day next week.

So if you reckon you're 'ard - pop down to Comet and prove it.

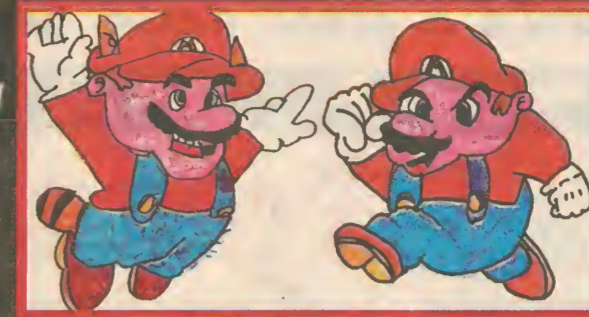
There's prizes to be won and the top 50 scorers across the land will get to fight at Gamesmaster Live in December, the world's MOST BRILL computer games spectacular.

And the top six will BATTLE for Britain, and knock a few foreigners about. So give it a bash.

Full details and entry coupon inside

MEGA GUIDE

EDITED BY MARK GREGORY



Mario by Michael Smith, 9, of Walderslade, Kent

If you want to contact us, write (don't phone!) to Mega Guide, The Sun, 1 Virginia Street, London E1 9XP.



ALL FIGHT ON THE NIGHT

Take part in Britain's biggest punch-up



GET an incredible Streetfighter badge FREE - thanks again to your so-hard Sun!
Mega Guide has hooked up with the tearaways at Computer and Video Games to give a badge to the first 10,000 readers who ask for them. Cut out the token on this page and match it with one in November's CVG, out today.
Take them to your nearest Comet Store (there are more than 200 across Britain) and politely ask for your free badge! Provided you've been quick enough you'll get one on the spot.



COMET

Name

Address

Age

Sunfighter 2 score

STORE SIGNATURE

RECKON you're the business? Prove it to the Mega Guide and WIN goodies galore in our great SUNfighter 2 Spectacular! We've got together with Gamesmaster Live, Comet and CVG magazine to lay on the biggest gameplaying challenge EVER - ONLY with Mega Guide and your so-hard Sun.
If you are under 16, here's your chance to:
BIF: BATTLE for Britain.
BASH: KICK six bells out of everyone.
BOSH: PROVE you're tough enough.
LOADS OF DOSH: WIN a top prize!
But first you've got to show us how hard you really are, by fighting your way through to glory in any of the 200 Comet stores throughout the UK over half-term week beginning on Monday (Oct 26).
Just cut out the SUNFIGHTER 2 coupon and take it to any Comet store in Britain, where

you'll be given the chance to rack up the highest score you can on Streetfighter 2. Everyone who enters gets a discount card with 10% off games until April '93, and if you're the highest scorer in your branch you win a Comet gift voucher worth £20.
But that's just the start of the fun: the top 50 recorded scorers will each win FREE tickets to Gamesmaster Live, with travel for you and your guardian thrown in.
It's the biggest games event in history, and you may be in the thick of the action as our top 50 COMET SUNFIGHTERS battle it out at the world's most brilliant event - Gamesmaster Live!
And the top six win a Super Nintendo Streetfighter pack AND the honour of streetfighting for Britain against an international team! Do you reckon you're the best Computer and Video Games player in Britain? What are you waiting for - get out to Comet and PROVE IT!

ULTRAMAN MEAN



ULTRAMAN, SUPER NINTENDO

By Paul Kirton

ULTRAMAN is a bit of a comy name but behind this tacky disguise lies a pretty good game.
He is the ultimate warrior (gasp) of the universe and has been fighting an evil virus called Gudis.
Gudis has been infecting Earth by producing evil monsters and, you

guessed it, this is where Ultraman comes in. Ultraman lives in the molecular structure of Jack Shindo aka can only survive on Earth as Ultraman for three minutes—the time you have to beat each monster. A good smash 'em up but it's a bit of a shame there is little to discover.
But it still gets eight out of ten. By Bandai, £50.



Robotic grunt with our hero's every punch

OUR hero is a whopping 197ft tall and weighs 58,000 tons, but this is nothing to some of the Gudis creations.
The action is similar to the King of the Monsters but gameplay is more of a duel. Ultraman has a large number of manoeuvres to his aid - like the ultra uppercut and the ultra spinnick.
As well as muscle this tinhead has special weapons, the most powerful of which is burning plasma - needed to finish each monster.
The 3D introductions when Ultraman flies straight at the screen - are great.
In-game graphics are arcade-like but animation is sluggish.
Sound is OK - there's a robotic grunt with each punch.



OK BY ME
Good smash 'em up but not enough to do



THE BUN LEMME AT 'EM



THEY'RE small, they're stupid, they're suicidal - they're Lemmings and they're coming your way! Everyone's favourite little losers are dominating the console games scene at the moment - and soon you'll be able to play the game while waiting for the bus!
Sega are set to unveil Lemmings on Game Gear and Master System very soon, and these 8-bit versions are among the best of the lot! If that's not enough, Ocean are preparing to unleash the game on NES as well! And there's more - original developers Psygnosis hope to have Lemmings 2 in the shops in time for Christmas, and this time

By TIM BOONE, editor of CVG magazine

round the little beggars have a whole host of new skills!
Every level is different and guaranteed to keep you up all night trying.
Control the quite ridiculously stupid little beasties across level after level of sheer mayhem, and who cares if a few of them die along the way?
The Game Gear version is a particularly good laugh as this classic translates



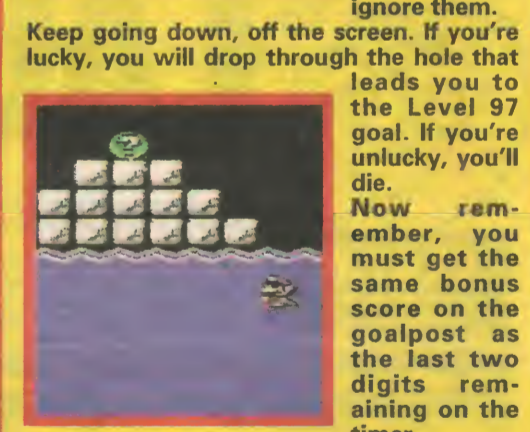
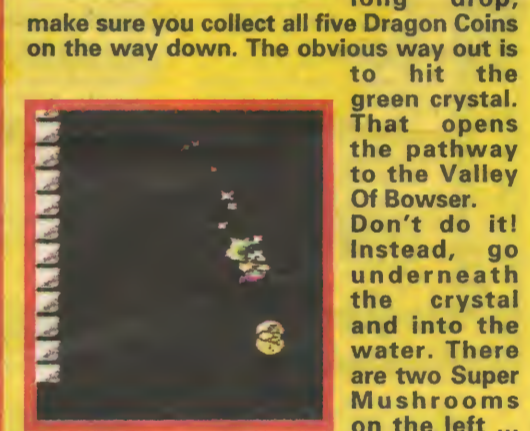
perfectly onto hand-held. Now you need never be bored on the train again!
The game is already available on the Super Nintendo and Mega Drive on grey import and every console version of the game is well wicked.
Lemmings 2 from Psygnosis will first be released on the Amiga.
Stay tuned for a Mega Guide special on the Lemmings. You would be thick to miss it.
See you next week!



BUZZPIC: Here's a quick shifty at Superman on Mega drive, programmed by Sunsoft and coming later this year from Virgin. The Man of Steel certainly looks the part, and as you can see from this shot he gets into all sorts of scrapes in this massive platform romp.

Nintendo NO-HOPER

HERE'S proof that Level 97 of Super Mario World does exist!
I have been besieged by SNES players saying they couldn't find the elusive extra level ... and some of your letters have been quite offensive.
So here are screen grabs of the whole thing.
First, get to the Sunken Ghost Ship. Then glide through the circling Boo-Buddies. They fade away and come back again, but if you hold your position when they appear, you should be all right. Swim forward like mad when they start to disappear.
When you come to the long drop, make sure you collect all five Dragon Coins on the way down. The obvious way out is to hit the green crystal. That opens the pathway to the Valley Of Bowser.
Don't do it! Instead, go underneath the crystal and into the water. There are two Super Mushrooms on the left ... ignore them.
Keep going down, off the screen. If you're lucky, you will drop through the hole that leads you to the Level 97 goal. If you're unlucky, you'll die.
Now remember, you must get the same bonus score on the goalpost as the last two digits remaining on the timer.
Okay! Now, that's the last you will hear of Level 97.
I will still print other tips and cheats you care to send in, but next week we are going to really get going on Castlevania, Streetfighter 2 and finally The Legend Of Zelda.



See you next week

FOREMAN BOXING: COUNT US OUT!

GEORGE FOREMAN KO BOXING, GAME GEAR
UNLIKE the man himself this game lacks punch. Graphics are nice but there's not much to do. You just walk from left to right throwing punches at your opponent.
Use jabs, hooks, uppercuts and body-blows which will eventually send your opponent to the canvas.
Finish him off with a Superpunch by holding down buttons 1 and 2 until George's gloves flash white. Knocking your opponent down three times in one round will result in you winning by a TKO (technical knockout).
Biggest blow-it's all much too easy. By Acclaim, 29.99.
SCORE DUDE SAYS: Don't waste your money.
Better boxing-on the back

Sir GalaBAD

GALAHAD, MEGA DRIVE AT last! An Electronic Arts game which is NOT MUCH COP.
For a start, it's too similar to a lot of role playing games on the market.
Princess Elaine has been kidnapped, but the Knights of the Round Table are too busy to be bothered. This is where

you come in. You play Galahad, a warrior who must rescue the princess and earn himself a knighthood and a place at the round table.
You fight goblins, dragons and elves, with mazes and traps to overcome.
Decent graphics but tiresome sound. Game-

play is good, but it's a bit tricky to get into.
It's not a complete disaster, though - there are 22 tough levels to complete.
But there are too many similar games about, and Galahad does not stand out.
By Electronic Arts, £39.99.



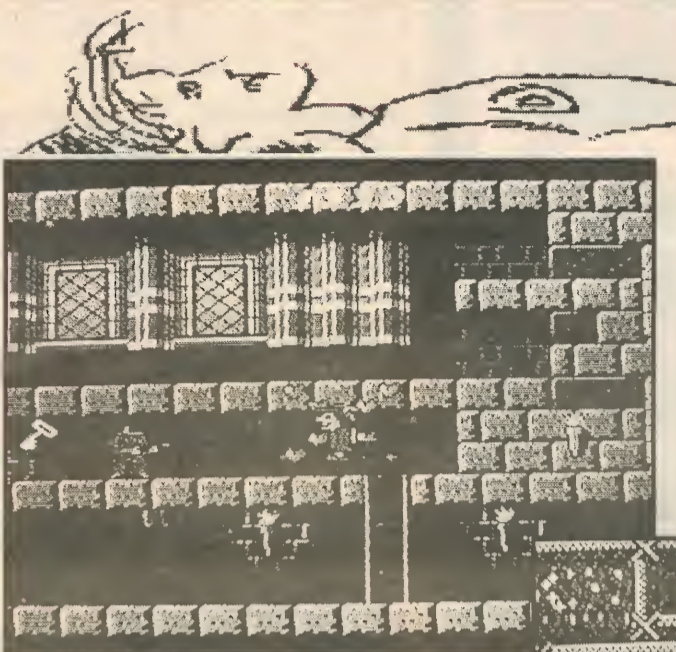
CRACKING BORE
Nice to see a bad one from smug Electronic Arts.

He's back! The world's first dead reviewer

Deadman

HALLO Deadman fans! This week we look at Quattro Adventure on the Mega Drive...four games in one. Many reviewers would run away if you asked them to review four games at the same time. But not Deadman. Once again he impressed me with the silent, thoughtful approach he takes to tackling even the hardest challenges.

Rigid with concentration, you cannot even see him blink as he stares fixedly at the screen! Here is our dead hero's verdict on Linus Spacehead, Super Robin Hood, Boomerang Kid and Treasure Island Dizzy.



Robin Hood... Deadman's favourite

QUATTRO ADVENTURE, MEGA DRIVE
LINUS SPACEHEAD: A graphically good arcade game with short and simple levels. You start in a lake and escape by jumping from bubble to bubble and avoiding the perils of the deep. Deadman soon had the knack of falling onto the controls at the right moment.
SUPER ROBIN HOOD: Excellent. Great graphics, sound and gameplay. You're up against the Sheriff of Nottingham and have to break into his castle and steal all his treasure. Deadman really enjoyed this one.
BOOMERANG KID: Good but gameplay is a little

tricky. The joystick kept falling from Deadman's hand. You are armed with boomerangs and come up against kangaroos, sharks and koalas.
TREASURE ISLAND DIZZY: Ace. Dizzy is a big hit on home computers—guide the hero egg over all types of terrain and use all the objects scattered about to help you out. Deadman got so excited his head slumped forward time and again. Overall, Dizzy and Robin Hood are great. The other two are average, but will offer a few hours of fun. Two out of four ain't bad. By Horny Hobbies, £39.99. Available next month.



Dizzy... dead good

Deadman didn't flinch



THE CHEAT

THANKS for finding me, fans! Looks I've been cheated this week ... out of my rightful place.

That useless No-Hoper has nicked my spot because he wants his dull Mario pictures in colour. Hopefully I'll be back where you all want me next week. (No you won't - Steve)

Anyway, your tricks are as good as ever, keep them coming in so that we can all enjoy this noble art of cheating.

My favourite this week was sent in by Mark Lucas from Southampton for Final Blow on the Amiga. Pause the game and then press F10 ten times and your energy bar will never go down. If you've got any great tips like that send them to the usual Mega Guide address.

Good luck cheaters!

GAME BOY

TURTLES-FALL OF THE FOOT CLAN: Press PAUSE UP UP DOWN DOWN LEFT RIGHT LEFT RIGHT B A and START. This will fill your energy when you run out—Michael McDade, Strathclyde, Scotland.

AMIGA

DOUBLE DRAGON: On the title screen type RU CALLING MY PINT A POOF? (with spaces) then press RETURN.

In game press the DELETE key to kill your opponent—Ben Proctor and Jamie Stubbs, Rayleigh, Essex.

LEMMINGS: Codes galore!

- Level 2-IKHLLNBCT/
- 3-NJLLHBADCL/ 4-
- JNLHCINECX/ 5-LDLCAJNFCK/ 6-
- DLCJNLGCT/
- 7-HCANNLHCW/ 8-CINNLDLICJ/
- 9-CEKHMJLJCO/ 10-MKHMJLJCO/
- 11-NJMLHCELCJ/ 12-HMDLCIOMCJ/
- 13-MDLCAKLMCS/ 14-DLCJNMOCM/
- 15-LCAOLMPCY/ 16-CMOLMQLQCV/
- 17-CEJHLFLBOX/ 18-KJHNLBBDQ/
- 19-NJNJCADDT/ 20-HLFLCJODT/
- 21-LFLCAJLFDL/ 22-FLCJLGLDV/
- 23-LCAOLLFLDO/ 24-CMNLFLDLO/
- 25-CGJONHJDK/ 26-OJNMLBBDV/
- 27-NJMLCALDU/ 28-JONHJCIOMDU/
- 29-MFLCEJMNDJ/ 30-FLCKMMODR—John Palmer, Southampton.

ARKANOID: For an extra 33 lives type F3 for a one player game and F4 for a two player game (instead of F1 and F2)—Daniel Russell.

MEGA DRIVE

FORGOTTEN WORLDS: Use two player mode and when a player dies press START several times this, gives you infinite continues—Mark Satchwell, Cams.

PC

COMMANDER KEEN: Episodes 1, 2 and 3—press C, T and SPACEBAR for 100 ray-gun charges, a pogo stick and all four keycards—Louisa Cousins, Withernsea, East Yorks.

ATARI ST

SHADOW OF THE BEAST: Press ENTER, F5, ENTER, F5 and your energy will go up to 30. You can do this as many times as you like in a game—Gavin Thorpe, March, Cams.

THE EMPIRE STRIKES BACK: Type in VECTOR GRAPHX (including the space) while holding down the TAB key for infinite lives. Also, pressing T will give a picture of Luke Skywalker, D for a pic of Darth Vader, C for a pic of C3PO and ENTER returns to normal play—Paul Furst, Westerham, Kent.

MASTER SYSTEM

ENDURO RACER: To jump levels press RESET on the title screen, then UP, DOWN, LEFT and RIGHT on the control pad. Choose which round you wish to play—Clive Thomas, Abingdon, Oxfordshire.



OK BY ME
Tad pricey but excellent fun

LAUGH VADER

EMPIRE STRIKES BACK - NES

THE galaxy is in trouble once again. The Rebels have destroyed the Emperor's most powerful weapon, the Death Star, and now he wants revenge!

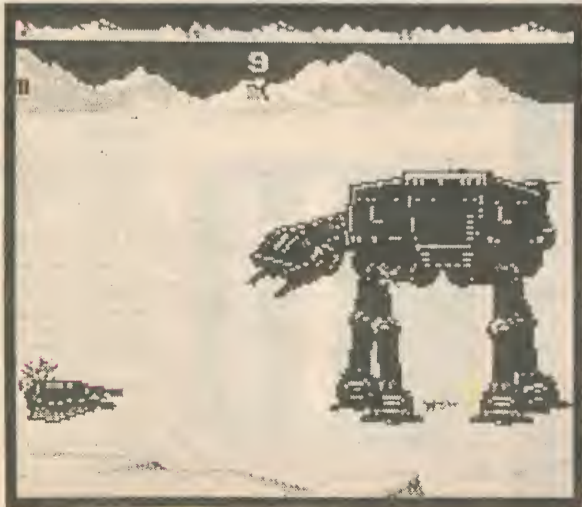
Join Luke, Leia, Han Soli and the gang to repel evil Darth Vader's forces across level after level of NES laughs!

Featuring a wide variety of stages each based on scenes of the second Star Wars movie, Empire is a vast game which will take you ages to complete. Most of the main characters from the movie will appear with titbits of info - but watch out for the likes of Bobba Fett and Darth Vader, who are just itching for a scrap! At the start, Luke rides his Taun-Taun about in the frozen wastes of Hoth and, later on, he can take to the skies in snow-speeders and X-Wing fighters to take on AT-AT walkers, TIE-Fighters and Bobba Fett - and that's just the start of the fun!

The graphics may be a tad simple, and scrolling occasionally a little jerky, but this doesn't detract from the game at all.

Star Wars was one of the very best games to grace the little Nintendo, and this sequel may be a tad expensive but it's even better! Excellent.

By JVC, £50.00



Frozen wastes... but red-hot action

KNOCKOUT

EVANDER HOLYFIELD REAL DEAL
By Ian Warner

BOXING, MEGA DRIVE WORLD champ Evander Holyfield greets you on the main title screen where you pick mode of play—exhibition or career bouts.

In exhibition, you play against the computer or a pal. Pick from 30 boxers, including Mr Real Deal himself.

Control can be a tricky but you can customise the control pad. Any thoughts of defeating the champ are quickly flattened.

The computer threw so many dead-on punches my first bout lasted a similar amount of time to the real-life

Holyfield vs Douglas fight. If you don't want to be totally demoralized choose opponents way down the ranking list.

In career mode, you pick skills, skin colour and even hair style (don't ask me why). Your goal is to defeat everyone ranked above you right up to EVANDER himself.

You can save games. Graphics are good but not spectacular with nice effects that are not for the squeamish. Digitized sound can be irritating.

SCORE DUDE SAYS: Better than previous Mega Drive Boxing games.