

SEGA[®]

SUPERSTARS

VOLUME 1

**PREVIEWED:
EVERY RED HOT
SEGA GAME!**



**FREE
WITH**
COMPUTER AND
CVC
VIDEO GAMES



MEGADRIVE



MASTER SYSTEM



GAME GEAR

SEGA[®]

Welcome to Sega Superstars - the only guide to the red hot games coming your way on Megadrive, Master System



and Game Gear, completely free with Computer and Video Games! This is CVG's look ahead to all the games you'll be playing through to Christmas and beyond on Sega consoles, and some of the goodies crammed inside this booklet are so hot you'll need oven gloves to stand the heat! Here are the games we think could be the greatest of them all, but do remember that you won't be seeing many of them on the shelves for some time. So settle down, sit back and gaze into the future of Sega games with the knockout guide that will have you seeing stars in front of your eyes!

Sega Superstars - Volume 1

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Thanks to: Sega, Sonic, Tails and friends.
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GAME GEAR

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SONIC 2

He's Sega's biggest star, and now he's got a pal! Super Sonic is set for more Sega stardom in his second game for Megadrive, Master System and Game Gear - and this time round he's got a foxy friend called Tails! Want to know all about the game and the goodies in store? This special four-page report is the place to be, so let's get on with it!



TWO PLAYER CENTRAL!

For the first time, two Sonic fans can play the game simultaneously! For this to take place, Tails suddenly takes on all Sonic's speed and abilities and the pair of them race across the levels. The screen splits in two and, whilst the graphics do look a tad squeezed, all the speed and playability of one-player mode remains.





HIGH SPEED HILARITY

Sonic made his name thanks to those spanky trainers and the high speeds he can reach whilst wearing them. Well, he's obviously been in training for Sonic 2 because now he can travel faster than ever! Hold down the joy pad and our spiky star crouches into a ball. The roar of a jet engine warns you that he's about to unleash some supersonic speed and, after a stab of the button, the lad's away in a hyperball of power!

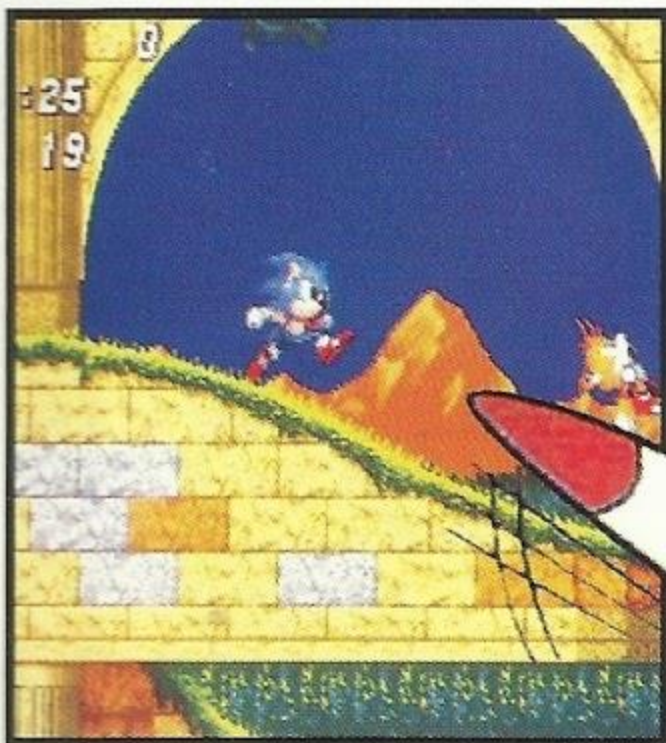


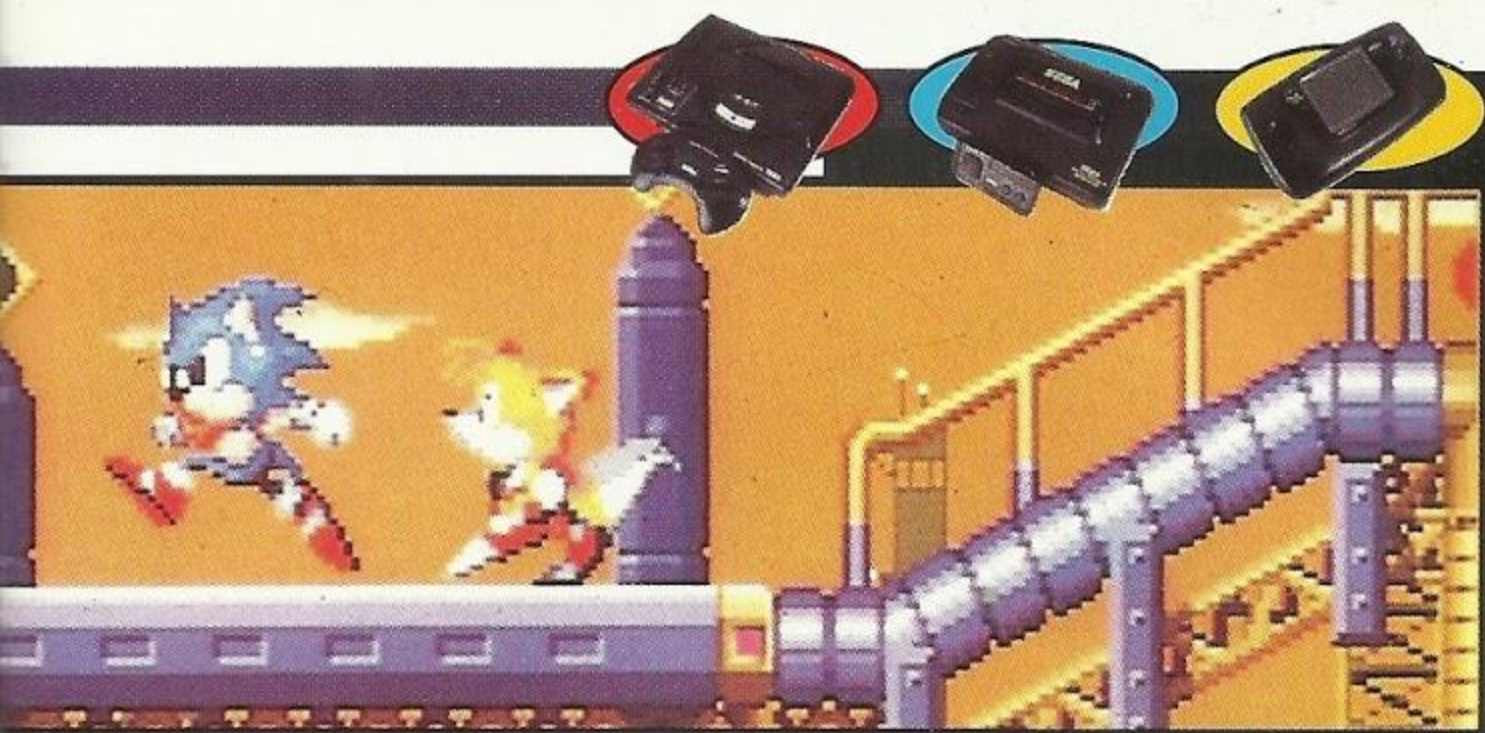
SONIC 2

TWO TALES OF TAILS

ONE PLAYER MODE: Tails trails Sonic wherever he goes, collecting extra gold rings in places big hedgehogs just can't reach! Trouble is, he's a bit of a slowcoach and Sonic hasn't got time to hang abaat, which means he often gets left behind. Here, something rather remarkable happens - Tails uses his, erm, tails as spinning rotor blades and flies back onto the screen. Hoorah!

TWO PLAYER: Bit mysterious this. Tails suddenly takes on extra powers to become as quick and nimble as his fleet-of-foot friend, making him the perfect match for Sonic. Now the pair of them can race through the game, and sad losers can't whinge that they picked the wrong character because their skills are EXACTLY the same!





A SPRING IN YOUR STEP

Sega promise loads of new features, hidden screens and bonuses in Sonic 2 - some of them lurking VERY deep within the game! One thing's for sure; there are tons more bumper and trampoline laffs than were found the original, not to mention even more amazing screen layouts to test your skills - Yowser! And if that's not enough, there's a whole host of new enemies to contend with, including coconut-throwing monkeys, fish-snakes and lava monsters. Lumme!



EXCITEMENT CENTRAL!

Power-ups have been given a boost in Sonic 2, and some of the effects the lad can create are just electric! This time round the invulnerability icon turns Sonic into a running beacon, ready to light up everything he travels across! And watch out for some of the traps - they're so spectacularly fiendish they'll knock your socks off! The official release date for Sonic 2 has been set at November 24, so watch CVG for the very latest - this one's going to be B.I.G!

ANOTHER WORLD - VIRGIN

A freak element throws scientist Lester Chaykin into another dimension, a land full of untold terrors where the only fight is to survive. Delphine's home computer classic is being converted to Megadrive, promising to set new standards in graphics for the machine with film quality animation, gorgeous backdrops and polygon 3D. CVG's had a sneak peek at the game and it's already looking tops, so watch CVG for more details on this hot little number.



EX-MUTANTS

SAGE'S CREATION

In the post-apocalyptic world of fear, there's only one rule that means anything anymore - the strong will survive. Bit of a bummer then that your pals have been stolen away by the Ex-Mutants and its up to you to save them and defeat the evil Mutant boss Sluggo into the bargain! This great-looking platform romp is stuffed with traps and hazards, and should be well worth a look!



FORMULA 1 GRAND PRIX

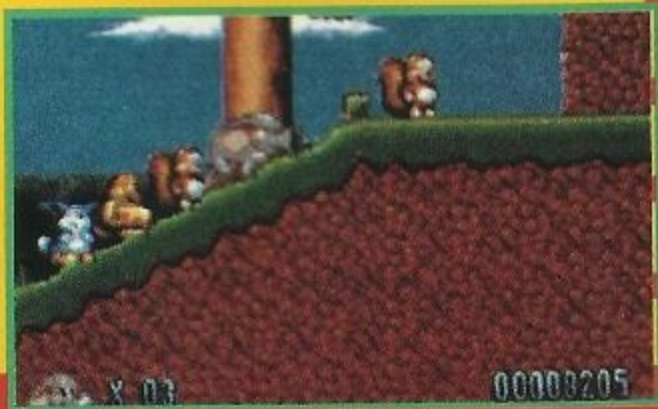
DOMARK

Fancy the chance of racing a mighty V10 around the world's most famous Grand Prix circuits? Course you do, which is why Domark have lined up the game for summer next year. This simulation-based game will allow you to experiment with tyres, aerodynamics and telemetry, then undergo time trials and do battle with the world's greatest drivers for the World Championship in this 8-meg cart. Look out for more details in CVG just as soon as we get them!



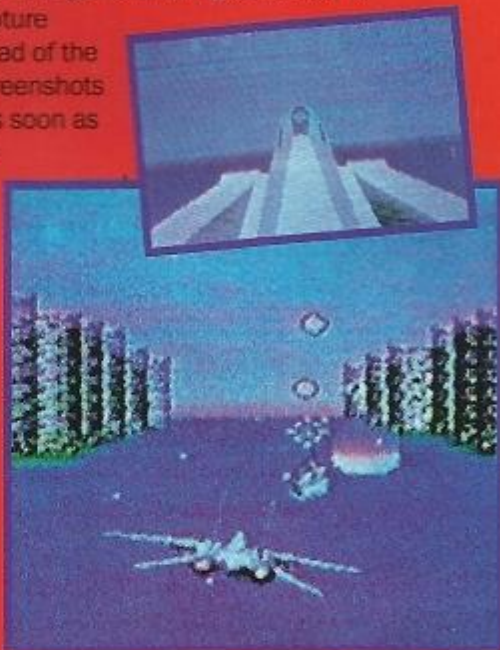
FURRY FRIENDS - ELECTRONIC ARTS

Joey the elephant's poor old mum has been kidnapped (tricky) by the evil McSmiley Twins, and now you've got to get her back! Meet up with pals to help you along the way, and then control the lot in cartoon-style capers featuring all sorts of fur-related frivolity. Not too much is known about this super-cutesy cart, and EA are keeping it under wraps, but rest assured you'll read it first in CVG!



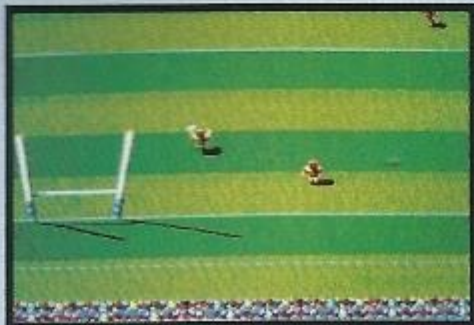
G-LOC - SEGA

Remember the spinning arcader which emptied your pockets of cash and threatened to take your breakfast as well? The hot news is that the game is being converted to the Megadrive, and if the programmers can capture anything like the sheer speed and manic overload of the original it's going to go down a storm. Static screenshots will never do this sort of game any justice, so as soon as we see the game moving we'll fill in the blanks!



INTERNATIONAL RUGBY - DOMARK

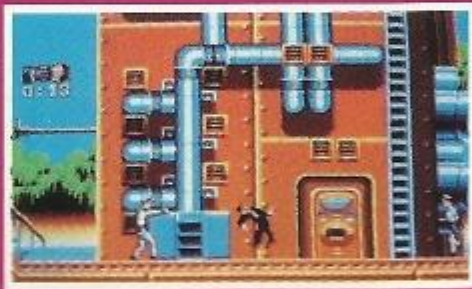
Sega-owning rugby fans need wait no longer - the first Megadrive version of the game is about to be converted(!) onto your machine! Domark are currently beavering away on the simulation, which features top-top forced perspective graphics and all the features of the rough and tumble game. All the features of the sport are here, and the gameplay owes a great deal to Kick Off, which is no bad thing. Producers Domark have spent a lot of time making sure the details are accurate, so this should be one to watch when it's released in April next year.



JAMES BOND - DOMARK

007 is back, and this time he really means business! Some foul fiend has kidnapped Professor Michael Jones and his gorgeous daughter Susan from a top secret government research base and imprisoned them on a Caribbean island! It gets worse, too - this mystery villain wants the Doc to build a cloning device to bring back all of Bond's arch enemies to put paid to Britain's finest once and for all!

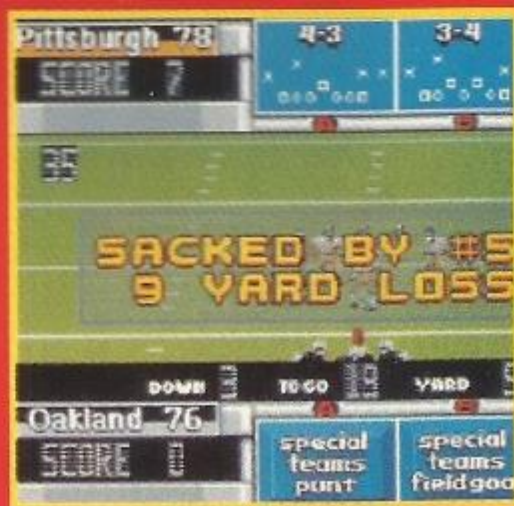
As Bond you must travel to the island and thwart the evil plan across four different scenarios - The Tanker, The Jungle, the Volcanic Caverns and the Space Shuttle. Each level has its own features and baddies, including old favourites Oddjob, Jaws, Yoyo and the Voodoo Doctor, and there's loads for the boy Bond to do as he's to save the day! Our man James is long overdue on Sega, and now it's being released on every machine and Domark say each version will feature top-rate animation and gameplay when released later this year.



JOHN MADDEN 93 -

ELECTRONIC ARTS

Hut! Hut! Hut! The most successful American Football cart ever returns for its second sequel, complete with updated player statistics, new animations and digitised speech. Besides the 28 updated pro teams, the new edition includes the 1992 and Greatest-ever All-Madden teams, and eight of the greatest team in the past 25 years! If that's not enough, new moves include face-masking, taunting, stumbling, one-handed catches and even head butts and there are brand new camera angles from which to enjoy the action. Can't wait!

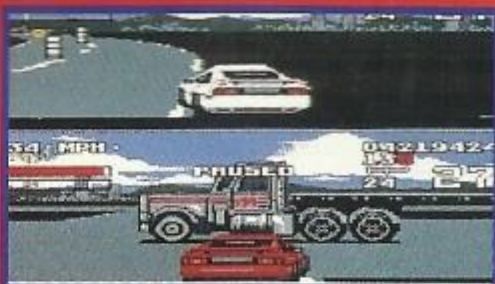


● MEGADRIVE ●

LOTUS TURBO CHALLENGE

ELECTRONIC ARTS

Take control of one of the swankiest cars on the road and race hell for leather around the world against some of the fastest motors on four wheels! Gremlin's totally ace racer makes it onto the Megadrive at last, complete with split-screen two player option for head to head racing. The game is very much a mixture of the first two Lotus titles, taking the best from each. Early levels are a breeze, but the game soon develops into a fiendish race fest second to none! Check this one out as soon as you can - it's going to be BIG.



MICK AND MACK, GLOBAL GALADIATORS - VIRGIN

Meet Mick and Mack, the brave McDonald's boys who fight muck and mess wherever they find it - and that's all over the world! Green goodness is in abundance here - with loads of levels featuring everything from weird jungle creatures to heavily polluted cities, where only Mick and Mack can save the day! Luckily the two anti-pollution pals have a wide range of skills and weapons at their disposal, and they'll need them all because the challenge looks massive! This game could easily prove one of the surprise hits of the year, because from what we've seen already it's looking ace. Watch CVG for more news.



PAPERBOY 2 - TENGEN

The boy is back! Yes indeed, the most daring delivery boy is back on Megadrive, ready to take on the nightmare assault course otherwise known as The Paper Round. And if tricycles, lawnmowers and grannies aren't enough to put up with, there's an end of level BMX challenge to contend with. The game should be available early next year, and we'll bring you more when we can.



PGA TOUR GOLF 2 - ELECTRONIC ARTS

The Greatest Golf Game Ever returns for another round, and this time you can play on seven new courses and compete against the pros! Take your pick from Eagle Trace, Scottsdale, Southwind, Sawgrass, Avenel, West Stadium and Sterling Shores and make sure you take whatever advice you can get. EA say they've managed to improve the ball physics for extra realism, and the sequel gives you complete camera control to watch your shots in all their glory. If you missed the first game, this cart is probably going to be right at the top of your list. More news soon!



PGA TOUR[®] GOLF



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POWERMONGER - ELECTRONIC ARTS

You heard the rumours, and the rumours were true. Powermonger is coming to the Megadrive, and here are some screenshots to prove it. It's a conversion of the Amiga classic with all the features and vast gameplay elements you'd expect to be there. If you don't know about this game you've been hiding from the civilised world, so catch up quick and look out for this cart early next year.



ROAD RASH 2

Hurrah! One of the best bike racers one console blasts back onto the Megadrive for a beefed-up sequel, complete with split-screen two-player mode and a lethal new weapon with which to fend off the opposition! All the great features of the original are still in there, but the addition of the new two-player mode and more than a few surprises virtually guarantees this one a place at the top of the charts. Watch CVG for more details.

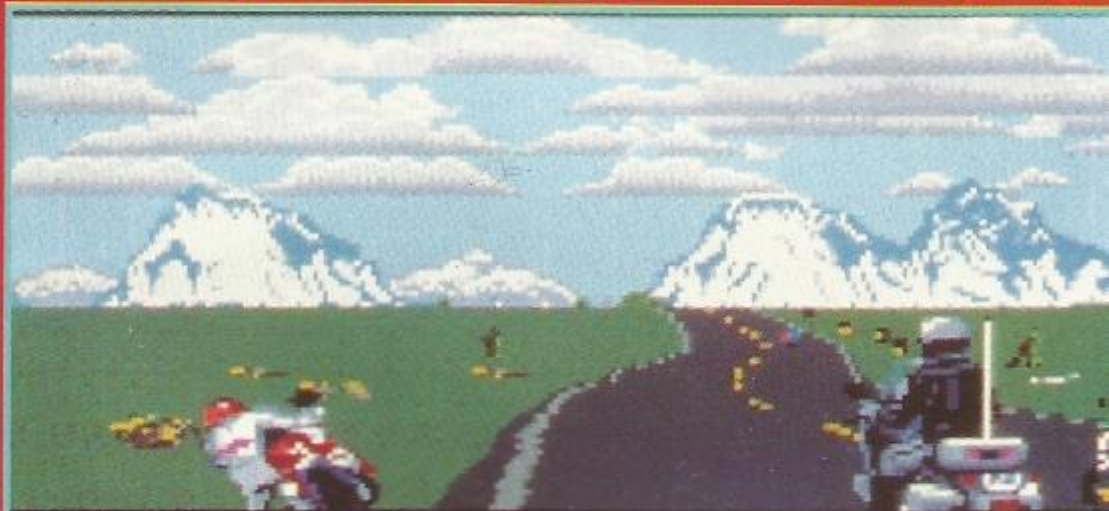


RBI BASEBALL IV - TENGEN

STRIKE FOUR! The latest incarnation of one of the better baseball sims around, RBI IV is said to feature more realism than ever before - with the roar of the crowd and

the boo of annoyed fans to spur you on. The whole RBI series is always faithful to the game, and this

Megadrive version could be the one to watch out for - with stadium selection, tons of teams to choose from and even the time of day you want to play. Let's hope the gameplay matches up to make this a long overdue baseball winner.



PLAYER B
BIKE
15TH PLACE
TIME 01:40
MPH 0115
MILES 027
GUNTHER



MEGADRIVE

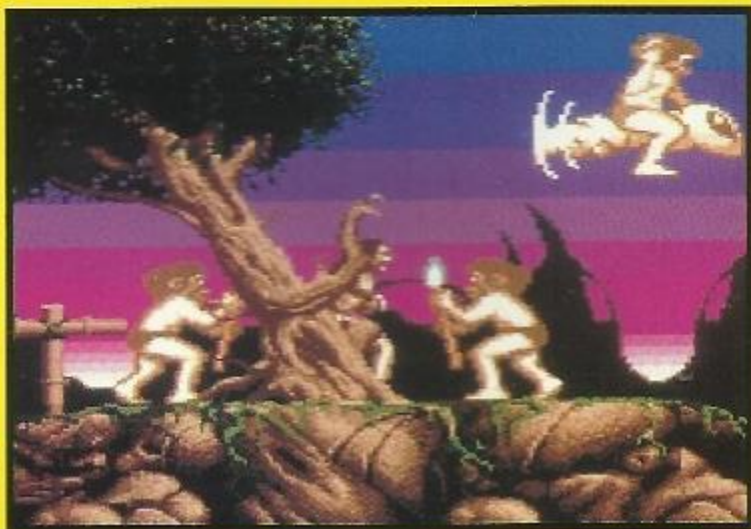
RISKY WOODS - ELECTRONIC ARTS

This excellent Amiga platformer is being converted to the Megadrive, complete with all the thrills of the original in 150 screens of arcade action, more than 20 types of enemy to get annoyed with and plenty of axes to grind. Will you triumph over the Risky Woods, rescue the monks and live happily ever after? Not in a hurry, you won't!



SHADOW OF THE BEAST 2 - ELECTRONIC ARTS

More monster-related mayhem in the sequel to one of the bestselling home computer platform games ever. You may have beaten the Beast Lord first time round, but now his loyal servant Zelek is hell bent on revenge. Pit your wits against the traps and puzzles which await, and prepare to interact with intelligent characters in your quest for success on this 8-meg cart.



STREETS OF RAGE 2 - SEGA

Ooh! Ooh! Ooh! Is this hot or what? Here's your first look at Streets Of Rage 2 on the Megadrive, and this 16-meg cartridge looks certain to pack a real punch! Could this be the Megadrive's answer to Streetfighter 2? From what we've seen it's going to have a damn good try! The sequel now features FOUR fighters - Max, Axel, Blaze and, er, Sammy.

Each have their own special skills and there will be seven stages to scrap your way through s you take on the evil Mister X and his minions of doom. As you can see, the graphics have been vastly improved from the original - and the fighters injected with hormones - but none of this counts for diddly unless the gameplay is improved from the original and it's not a doddle like the original. More news as it drops in.



STEEL TALONS - TENGEN

Atari's runaway 3D arcade hit is set to touch down on Megadrive early next year, featuring some of the most devastating weaponry yet seen! And with combat missions, head to head scraps and special training sections, there's plenty for budding pilots to handle. Tengen have been beavering away on this one for quite a while, and if they can capture the speed and atmosphere of the coin-op this one should be a smash.



SUPERMAN - VIRGIN

You should have read all about this in the News section of the last issue of CVG. If you didn't then you're very sad and we ought not to show you this screenshot, but we're a generous lot and here it is anyway. Watch the world's mightiest games mag for the full Preview soon!



TERMINATOR 2: ARCADE GAME

Ooh! Aah! How's this for ouch-hot? One of the most popular arcaders of the year is being converted to the Megadrive, and you can even play the game using a light gun for true coin-op realism. Hordes of Terminators are hell bent on your destruction, and all you've got for company is a quite stupendously powerful gun with which to blast them away. Dither for too long and they'll plan an attack strategy guaranteed to wipe you out, so prepare to disengage your brain and shoot to survive! The game will be compatible with the Menacer light gun, and this one looks like it's going to be action all the way!



WORLD OF ILLUSION

SEGA

Hurrah! Mickey Mouse and Donald Duck get together in the latest (and by all accounts most wonderful) Disney delight to hit the Megadrive. Our daring duo find themselves in a mystical world of, um, illusion where anything can happen and often does. Great graphics and gameplay are guaranteed, as is the fact that we'll bring you more news as soon as its available.

ZOMBIE HIGH

ELECTRONIC ARTS

Secondary school was never like this - your pals have all been turned into zombies controlled by the evil teachers and you're the only one in the whole place with his head screwed on properly. Actually yes, secondary school was quite a lot like that. Anyway, the game will feature mutant teachers, bulldogs, football players and cheerleaders together with guitar-playing aliens, intermission screens and seven different weapons to choose from. Sound scary. Sounds fun! Watch this space...



MASTER SYSTEM

DESERT STRIKE - DOMARK

Yes - the runaway Megadrive bestseller is winging its way to the Master System! Eight-bit Sega fans need feel left out no longer, because Domark promise a brilliant conversion which will include all the features of the original - scud launchers, enemy installations, tons of terrorists and more than a few hostages to rescue! Provided the Master System can keep up the speed and smooth scrolling of the original, this ought to be a must when released next Summer!



FORMULA 1 GRAND PRIX -

DOMARK

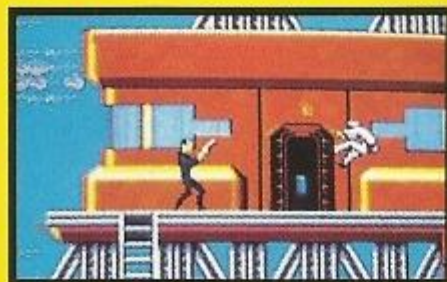
The 3D racer is coming to Master System too, so read all about it in the Megadrive section.



**FORMULA 1
GRAND PRIX**

JAMES BOND - DOMARK

Hurrah! 007 is getting ready to strut his stuff on your Master System, and the man who's Licensed To Kill could just be the business when released later this year! For more information turn to the Megadrive section.

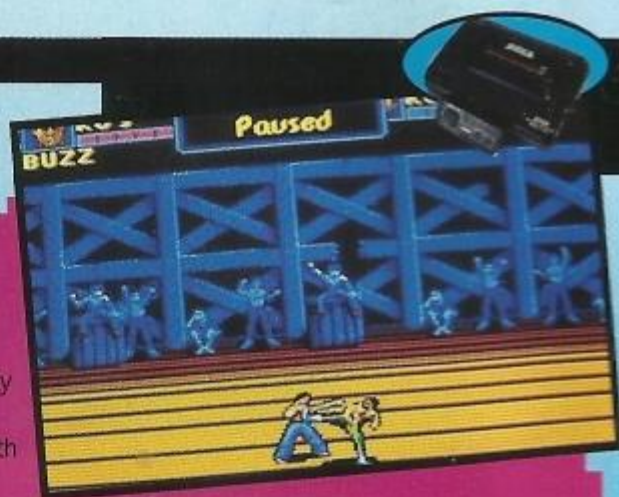


PAPERBOY 2 - TENGEN

See Megadrive section.

PITFIGHTER - DOMARK

Everyone went bonkers when Pitfighter hit the Megadrive, and Master System fans will have the chance to join the fist fighting hilarity when the game is unleashed at the end of the year. This is the game with no rules, where survival and prize money are all that matter. As you can see, sprites have taken over from the digitised graphics and it remains to be seen whether this can match the original. We'll let you know as soon as we can!



SONIC 2 - SEGA

Get set, Sonic fans - everyone's favourite hedgehog is preparing for his second outing on the Master System, and he's going to be faster than ever! Apparently the speed of the game has been cranked up and Sonic is more agile than ever, with more hidden tricks and bonuses, more to do and different characters to see. The original game was one of the fastest carts money could buy, and Sonic will have to go a fair old lick to beat that! Some people actually thought the first MS game was better than its Megadrive counterpart, so the sequel should really be something special. We'll keep you posted!

DESERT STRIKE - DOMARK

Crikey! EA's runaway smash gets everywhere - and from August next year you'll be able to play the game on the move. The game will probably be very similar to the Master System version, for which all the features of the original are planned. We'll bring you more news in GO! as soon as it's available.



FORMULA 1 GRAND PRIX - DOMARK

See Megadrive section.



GEORGE FOREMAN KO BOXING - FLYING EDGE

In case you don't know, big George Foreman is the bloke who keeps coming out of retirement to knock six bells out of any boxer stupid enough to call him fat, old and a bit bald. Now you too can slap heads on your Game Gear, with George up against all manner of pretenders to his crown in a straight scrap to the finish. The game should be available very soon.





ROBIN HOOD - PRINCE OF THIEVES

Now you too can be Kevin Costner, and you don't have to wear silly green tights or go to Oscar ceremonies to pick up your gongs! Virgin promise everything you'd expect from the game - Sherwood Forest to explore, the Sherrif and his henchmen to fight and horses to chase people on. That and quite a lot of treasure too. Watch GO! for more news soon!



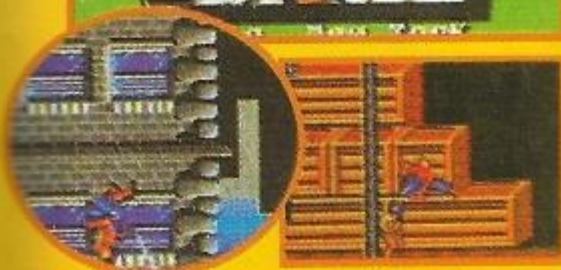
SONIC 2 - SEGA

Fancy some more high speed thrills and spills with the world's one and only true blue hedgehog? Sonic's your boy, and he'll be back on the Game Gear in time for Christmas! The game should be very similar to the Master System version with a few tweaks here and there, so check out the MS section for the lowdown on the game.



SPIDER MAN VS THE KINGPIN - FLYING EDGE

Web-slinging laughs by the bucketload when Spidey spins his sticky stuff on the Game Gear soon! Very similar to the excellent Megadrive game, Spidey's task is to put paid to the evil Kingpin before he destroys everything around - and the bad old boy has enlisted the help of all Spidey's old foes to lend a hand! Venom, Electro, Doctor Octopus, they're all there in a cart which promises the same great gameplay as its big brother. Watch out for it!



JAMES BOND - DOMARK

Bond blasts onto the Game Gear from summer next year. For info on the game see the Megadrive section.



PAPERBOY 2 - DOMARK

Game Gear-owning Paperboy fans should be able to get their hands on the first game right about now, and the good news is that the follow-up is planned for May next year. So if you can't get enough of newspaper related shenanigans, keep your eyes on GO! for more news soon!

SUPER OFF-ROAD - VIRGIN

One of the all-time great arcade racers hits the Sega hand-held soon, courtesy of Virgin and Graftgold - the people behind the excellent home computer conversions. Choose your car and race against three others across dirt tracks galore, picking up cash to buy bolt-ons galore. The game is one of CVG's all-time fave arcaders, and if this conversion can retain the playability





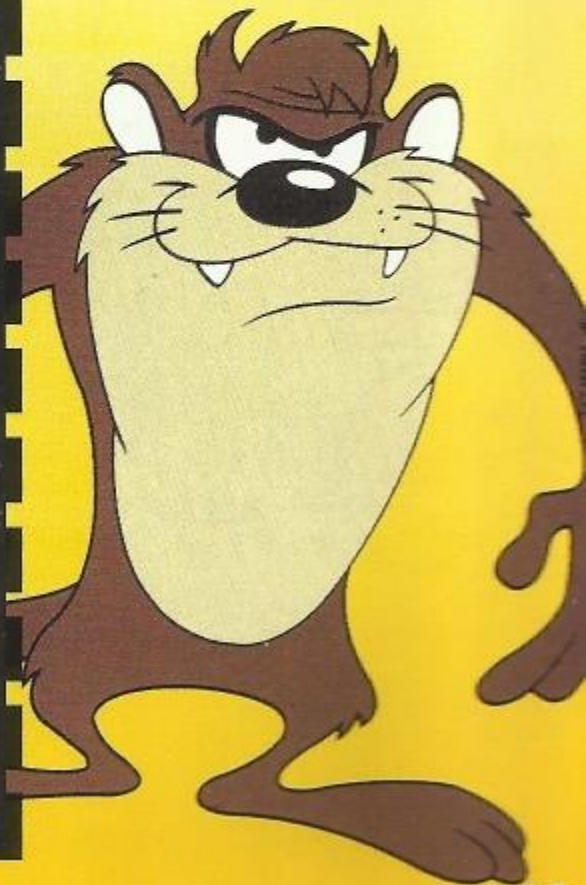
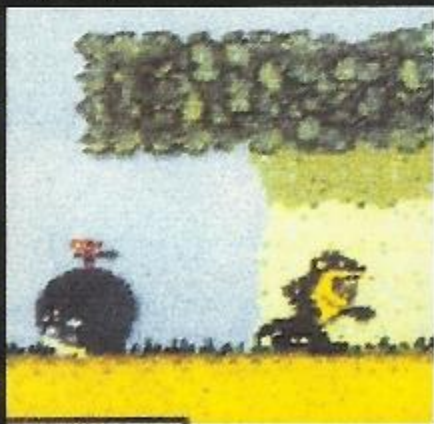
SUPER SPACE INVADERS - DOMARK

Fancy blasting all manner of aliens in screen after screen of invaders mayhem, and walk to the chippy at the same time? Now you can, because Super Space Invaders is coming to Game Gear later this year. Watch GO! for



TAZ-MANIA - SEGA

The whirling devil hits your hand-held soon, complete with teeth, more teeth and an attitude problem as he searches for the egg of the Lost Seabird and finds a world full of platform fun. If this game features anything like the stunning animation of the Megadrive cart it's going to go down a storm. And who knows, it might do just that.



AFTERBURNER 3

Lock on! Wipe out! One of the fastest arcaders ever is coming to Mega CD, and is already looking a blast and a half! Fly the skies, seek out your enemies and blow them away! This should be the first game to really show off the abilities of the Mega CD, and provided the programmers can improve upon the samey gameplay of the original this should be a winner. More updates soon!



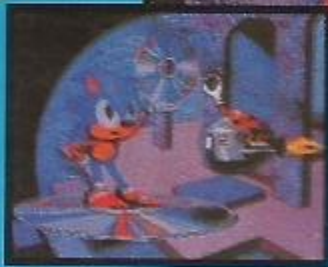
BATMAN RETURNS - SEGA

Gotham City's in trouble again, so pull on your bat cossie and sort things out once and for all! The game will be similar to the Megadrive cartridge but will run faster and include digitised movie graphics and CD sound to spice up the action. Yowser!

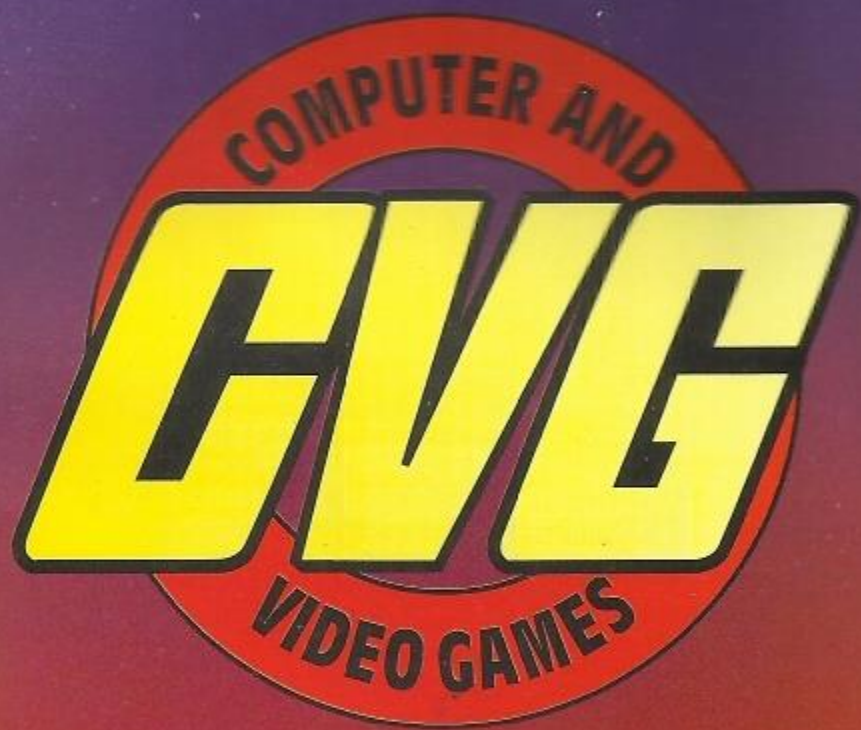


SONIC 2 - SEGA

This one's a BIG secret at the moment, so much so that nobody outside Sega HQ knows too much about it. The latest we hear is that the game itself will be similar to the Megadrive version, but beefed up with CD soundtracks and sound effects together with high quality animations in between the levels. Basically we're talking Sonic with all the bells and whistles of the CD machine, and as soon as we hear any more we'll let you know!



**TO BE THIS GOOD
TAKES AGES**



**AND IT'S GETTING
BETTER ALL THE TIME!**



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