

Pressemitteilung
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Der innere Dämon erwacht! Shin Megami Tensei III Nocturne HD Remaster erscheint am 25. Mai

Der Klassiker kommt für PlayStation 4, Nintendo Switch und Steam

Es ist die Wiedergeburt des kultigen Klassikers: ATLUS veröffentlicht **Shin Megami Tensei III Nocturne HD Remaster** am 25. Mai 2021 für PlayStation 4, Nintendo Switch und Steam.

Der Trailer mit einer Nachricht von ATLUS Director Kazuyuki Yamai auf YouTube:

<https://www.youtube.com/watch?v=Qs5t6ALJFCM>

Spieler entfesseln ihren inneren Dämon mit dieser modernisierten Version des beliebtesten ATLUS-Klassikers. Was als normaler Tag in Tokio begann, endet schnell in einer Katastrophe, als Conception, eine himmlische Apokalypse, heraufbeschworen wurde. Die Überreste der Welt werden von Chaos verschluckt. Eine dämonische Revolution steigt in eine zerbrochene Stadt herab. Zwischen einem Kampf der Götter und Dämonen gefangen, entscheiden Spieler über Leben, Tod und Wiedergeburt. Sie bestimmen, wer triumphierend aus dieser Schlacht hervorgeht.

Das genre-definierende, berüchtigt knallharte Rollenspiel ist zurück und beinhaltet:

- Remastered 3D-Modelle und Hintergründe
- Zusätzliche Schwierigkeitsstufen für erfahrene und neue Spieler
- Spieler können Speicherstände anlegen, wann sie wollen
- Wechsel zwischen der japanischen und englischen Synchronisation
- Alternativer Handlungsstrang mit Raidou Kuzunoha

Der Titel beinhaltet bereits alle Fixes und Patches der japanischen Veröffentlichung. Zusätzlich steht ein Day-1-Patch bereit, der das Spiel weiter verbessert. Weitere Informationen sind auf der offiziellen Website verfügbar: www.atlus.com/smt3/

About ATLUS

With a wealth of award-winning titles, such as The Game Awards 2017 “Best RPG” winner and “Game of the Year” nominee, *Persona*® 5, the legendary cult classic JRPG *Shin Megami Tensei*® series, the groundbreaking action-adventure/puzzle game *Catherine*™, and many more, ATLUS delivers unforgettable, story-driven gameplay experiences to enthusiastic and dedicated fans around the globe. Learn more about ATLUS at www.atlus.com.

About SEGA of America, Inc.

SEGA® of America, Inc. is the American arm of Tokyo, Japan-based SEGA CORPORATION, a worldwide leader in interactive entertainment both inside and outside the home. The company develops, publishes and distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Interactive Entertainment Inc. SEGA of America's website is located at www.sega.com.

About ATLUS

Atlus U.S.A., Inc. has become known across the industry as a mark of high-quality, deeply immersive, uniquely Japanese video game experiences. With award-winning titles that reach across a variety of genres and platforms, including the Shin Megami Tensei® and Persona® series of role-playing games, the ground-breaking action-adventure/puzzle game Catherine™, and the much-celebrated RPG Demon's Souls™, Atlus is committed to offering the highest standard in interactive entertainment experiences. www.atlus.com

Über Koch Media

The Koch Media Group is a global developer, publisher and distributor of video games, VR games, gaming hardware and merchandise.

The group's publishing activities, marketing and distribution extend throughout Europe, America, Australia and Asia. Koch Media has more than 25 years of experience in the digital media business and has risen to become a leading global publishing partner. The Koch Media Group runs a multi-label strategy with fully owned publishing units such as Deep Silver, Milestone, Vertigo Games and Ravenscourt which publish games for consoles, PC and VR platforms across all physical and digital channels.

Additionally, as global publishing partner Koch Media has formed long-term multi-national publishing collaborations with numerous game publishers including Bethesda, Capcom, Codemasters, Konami, Koei Tecmo, Sega, Square Enix, Warner Bros and many others. With its parent company in Höfen, Austria, and the Publishing HQ in Munich, Germany, Koch Media owns local publishing companies in Germany, UK, France, Spain, Italy, Sweden, the Netherlands, Austria, Switzerland, Poland, Australia, the United States as well as Japan and Hong Kong.

The Koch Media Group owns ten game development studios: Deep Silver Volition (Champaign, IL / USA), Deep Silver Dambuster Studios (Nottingham / UK), Deep Silver Fishlabs (Hamburg / Germany), Warhorse Studios (Prague / Czech Republic), Milestone (Milan / Italy), Voxler (Paris / France), Vertigo Games (Rotterdam / The Netherlands) and Flying Wild Hog (Warsaw, Rzeszów, Cracow / Poland). Additionally, the Koch Media Group collaborates with numerous independent development studios around the world.

Part of the Koch Media Group is also Koch Films, a European independent film distributor with business primarily in Germany, Switzerland, Austria and Italy as a cinema, TV, online and Home Entertainment distributor. The Koch Media Group also owns Gaya Entertainment, a leading video game merchandise company in Munich, Germany, and the Quality Assurance Facility in Olomouc, Czech Republic.

Koch Media is an Embracer Group company.