

MEGA GUIDE

OCTOBER 31, 1992

FREE WITH THE SUN

WELL I'M BLOWED IT'S BATTLETOADS

THEY'RE big, they're tough, they're very green and they make the Turtles look tame - they're the Battletoads, and they're here at last!

Choose your hero from Zitz, Rash and Pimple and take on everything thrown at you in this hard and hilarious scrolling beat 'em up!

Battletoads ranks as one of the very best beat 'em ups you'll find on an 8-bit console.

The game oozes quality, with fantastic graphics and brilliant sound.

But gameplay really lifts this one head and shoulders above just about everything else. Plenty of

Zitz, Rash and Pimple on the warpath

BATTLETOADS NES

real challenge because some of end-level bosses are N.A.S.T.Y

Look out for the vertically scrolling canyon zone - it's a real feat of games design and a hoot and a half as you swing about on a (very thin) piece of rope and fight everything you see while hanging on for life!

Battletoads is right up there with the likes of Mario.

Buy this cart a bit quick or you'll just have to stay sad and left out forever. Highly recommended.

By Tradewest. £35.99.



OOZES CLASS AND FAB SOUND

WE TOAD YOU FIRST

SUPER Nintendo fans will soon be able to join the Battletoads bonanza when the game is released for the 16-bit machine!

The best feature of this version is the brill two-player mode, where you and a pal can take on the bad guys and then have a fight yourselves when you get bored. Stay on this frequency for more news soon.



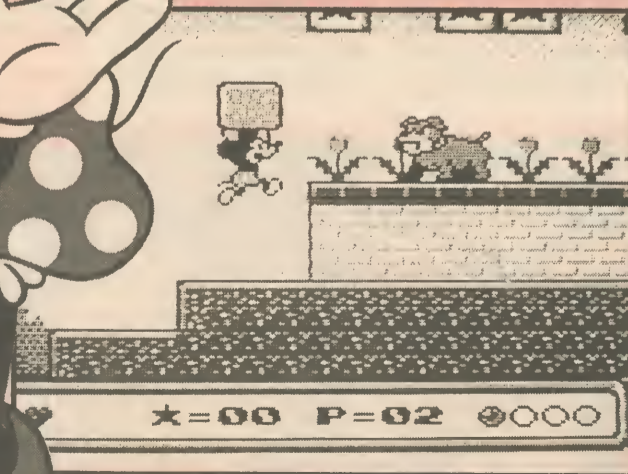
OK BY ME

Dreadful plot but the game's not too bad. Like Bugs Bunny only more of a challenge.



MICKEY MOUSE GAME BOY

Sicky of Mickey



TRICKY... guiding little Mickey

MICKEY MOUSE, GAME BOY
By PAUL KIRTON

GOD, not again! Guess what - Minnie Mouse has been captured.

This time by some bad guy called the Horned King and he's holding her in somewhere called the Arbarus Castle.

Mickey has got to rescue his girlie and save the day. Mega corny or what?

This storyline is going to make me sick if I hear it again. In the castle Mickey Mouse must go through all of the levels and traps and assorted bad guys they contain.

On each level he has to find eight keys before frantically trying to find the exit.

Apart from this the game is exactly the same as Bugs Bunny's Crazy Castle. But the graphics are better.

Levels are much more detailed and spooky and the sound is great with a tinkly tune or two.

It's also harder and very playable but sometimes so annoying you won't be able to put the Game Boy down.

Mickey's come to Nintendo so pop him in your Game Boy for some fun.
By Kemco, £20.

MEGA GUIDE

EDITED BY MARK GREGORY

STOP PRESS++STOP PRESS

MEGASCOOP! Sonic 2 is set to take the world by storm. Everyone's heard about the latest hedgehog antics. Sonic has a pal. His pal is a fox with two tails called Two Tails. There's a split-screen two-player mode and buckets of platform fun. Read a full review of this long-awaited Mega Drive blockbuster ONLY in next week's Mega Guide. It's SuperSonic.

Nintendo

NO-OH-HOPER



They call me Hoper. No-oh-Hoper. Licensed to zap you with the meanest, fastest, snappiest bit of kit since Yoshi's Wings. I've managed to get my hands on the super new Nintendo

Scope, which zaps infra-red beams at your telly and knocks out aliens at the hit of a switch. It comes with a six-game cartridge for your Super NES - two variations on Tetris, a neat shoot-'em-up for disposing of little furry moles, and three great hit-the-enemy-before-they-hit-you blasters. The weapon is light and once you get used to it, easy to handle.

The trigger isn't on the butt, it's on the top and you click it with the hand nearest your head. The grip at the front is just for steadying it. There are no wires-it runs off six batteries which should last for a good 100 hours of shooting. The beams are detected by a sensor which you plug into Socket 2 of your SNES. Just park the sensor on top of the telly.

You get a test shot as soon as you switch on, to adjust for your poor aiming, and then you're away. The action is fast, furious and fun. But gazing down the sight is tiring, and you're advised to take a break every 15 minutes.

It's a fantastic piece of kit and a snip at just £59.99, or get an Action Pack which includes the Super NES console and the six-game pack for £159.99

Next week I'll start taking the tortuous journey through The Legend Of Zelda.

Some of you have sent in some help already, but I need more. Despite the bits and bobs I printed the other week, I can't even get out of the first castle. And

how do you drink out of those pot things without smashing them afterwards? Help... or I'll zap you!

BANG ON BORING

PATTON STRIKES BACK, MAC
DECEMBER 16, 1944. Panzers burst through 80-miles of the Allied lines in a blizzard at the Ardennes, Belgium. It's Hitler's last gamble. But the weather lifts and Allied air power zaps the German tanks. The Nazis only manage to push a huge bulge in the Allied front. Patton rushes up from the Rhine to kick some butt and, according to the instruction manual for this game, wins the Battle of the Bulge. We would like to point out, however, that it was our Monty* what actually done the business.

*Monty - Field Marshall Montgomery - was a leader in the Second World War (you might have seen it on telly) but ask your grandad if you've two hours to spare!



PATTON STRIKES BACK-APPLE MAC

ABOVE is your map of the game. You can play as either the Germans or the Allies. Divisions are marked with one of four icons, signalling attack mode, defence, mobile and shattered.



NEWSREEL... war hero Monty

triumphantly. The huge gun belched fire, and the impact. The driver's hatch popped open and the driver got "blow him down!" Minke shouted, but Kurt was already firing a got yards and then his body flopped into the snow like a

WAR games bore me rigid as a rule. It's the 3,000-page manuals that put me off. But Patton Strikes Back is a new venture in this line-it's simple to play. The game starts with the Jerries on the move, crushing all in their path. All your boys are in defence mode. You must select your divisions one by one and decide which to plunge into the fray. Give your orders from drop down menus to each division. Then hit Start. Your orders-and those of your foe the computer-will be put into action. I managed to wipe out more of my own boys than even real generals do. Graphics are good with some neat newsreel. There's no real action so it's a dud for shoot 'em up fans. But it is absorbing and, above all, easy to play. By Softline, £39.99



SCORE DUDE SAYS:
OK BY ME
Simple and fun but still more a game for strategy fans.

COPTER GOOD 'UN

LHX ATTACK CHOPPER - SEGA MEGA DRIVE

By Anthony Griffith
YOUR co-pilot screams: "Left, they're still coming." Swing to the left, fix your sights on the target, lose a missile and watch it disintegrate a T72 main battle tank. "Yeah, toasted," says your pal. This is just a fraction of the frantic action in Electronic Art's latest offering. Take graphics of M1 Battletank add the themes of S22 and Desert Strike and you'll come up with the LHX Attack Chopper - a 3D helicopter sim. Choose either an Apache or the yet-unproven LHX Stealth.

Destroy
Armed with rotary cannons, air-to-air missiles and anti-armor weapons you look as invincible as the Terminator. But just wait until you see what you're up against. Fighter aircraft, helicopter gunships, tanks, mobile missile launchers and anti-aircraft guns are just some of the hardware out to stop you. Missions

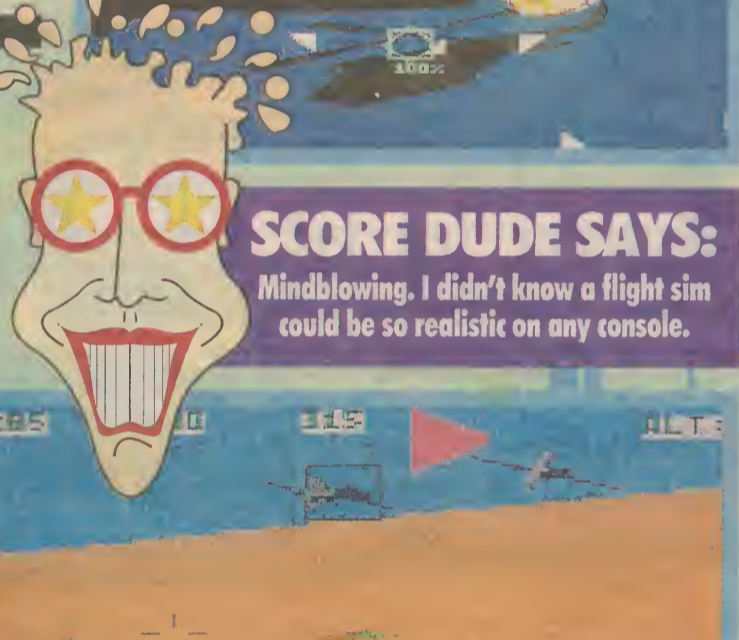
LHX ATTACK CHOPPER - SEGA MEGA DRIVE

include destroying airfields, rescuing POWs, resupplying frontline forces and halting enemy attacks. Battles take place in the Middle East, Vietnam and Eastern Europe. There are 31 missions to complete but with a big difference between five skill levels. Controlling the helicopter is tricky at first but EA have introduced a new meaning to two-player. Get a mate with a spare joystick, let him control the pilot (directions) while you control the co-pilot (weapons). Graphically LHX is good. EA have obviously listened to past criticism and spiced up the detail and improved the sparse background. There's no music-just battle sound effects and your co-pilot yelling in your earpiece. Gameplay is fast and furious, there's never a dull moment. In all LHX makes F22 like a Sunday afternoon drive. It will require some reading of the manual to enable you to fully understand the game. Once you're into it you'll be hooked. By Electronic Arts £39.99. Out mid-November.



Sheikh battle 'n roll

BATTLES take place in the Middle East, Vietnam and Eastern Europe. Missions include destroying airfields, rescuing POWs, resupplying frontline forces and halting enemy attacks. You are awarded points as you fight and you can get various medals and distinctions. Views can be from the cockpit, outside the chopper or you can even follow the path of missiles.



SCORE DUDE SAYS:
Mindblowing. I didn't know a flight sim could be so realistic on any console.

God for a laugh

POPULOUS II THE CHALLENGE GAMES, AMIGA
If you revelled in the glorious mayhem in Populous II, you will love Bullfrog's new data disk. It's a must for fans of one of the best-ever God games. The Challenge disk is a two games in one affair with 500 new worlds to conquer-and more than 40 special worlds where the name of the game is surviving. Easier said than done. You have only limited powers and must save a set percentage of your population in a given time. A Populous-style sundial has been added to the main-screen graphics so you can keep track as you beat-the-clock-or get obliterated. There are stunning new Japanese-style characters and a great new power in the new worlds conquest series. The Fire Burst sounds like a pretty Guy Fawkes night squib.



SCORE DUDE SAYS:
Good data disk, nice price too.

SHADOW IS SHEER MURDER

THE SUMMONING/PC
By Mark Owen
THIS is a result of blending Monkey Island and Dungeons and Dragons in a digital cocktail shaker. Like every other fantasy role-playing game, select or create your character and then set off in search of the nasty Shadow Weaver. But instead of slaying everything you encounter, you have a chat with them first and then go on the rampage. The idea is to gather enough clues to get you through the labyrinth and then have a dig at Shadow Weaver. As you progress through the maze your character becomes more experienced with each homicide he commits. He also becomes heavier with all the goodies he removes from corpses. Graphics are quite good. But the game is just too complicated. Verdict? I've just freed up 3MB of hard disc space. By U.S. Gold, £25.99

SCORE DUDE SAYS:
A load of old rubbish!

BETTER THAN AVE-RAGE

HOLD onto your hats, Sega fans - there's a flood of games coming soon, including some of the most eagerly-awaited titles of the year! Not content with stunning the world with the rather excellent Sonic 2, Sega are preparing to unleash a whole load of top titles before Christmas - including sequels to some of the most popular Sega games of all time! First up comes Streets Of Rage 2, follow-up to one of the best selling Mega Drive carts ever. The only drawback was that it was just too easy, and Sega say they've been working hard to beef up the

playability of the sequel. If that's not enough for Mega Drive fight fans, hot on its heels will come Shinobi 2! If this follow-up captures anything like the sheer playability and arcade feel of the original it'll be a winner. X-Mutants are the new boys on the block for Sega, sort of falling apart superheroes who may not look good but sure know how to kick butt. This beat 'em up could turn out the surprise hit of the year. With Grand Slam Tennis, Super

Fantasy Zone, Rolling Thunder 2 (one of my all-time fave games) and Tailspin also coming, you're going to be spoilt for choice on Sega's 16-bit machine. Master System and Game Gear owners need not feel left out. On Master System comes Wonder Boy in Monster World (cute laffs galore) while Game Gear goodies coming up include Alien Syndrome, which may be a fairly old arcade conversion but pretty good fun nonetheless! Remember where you heard it all first.

BUZZPIC: Ooh! Aah! Here's a sneaky peek at the split-screen two-player mode in Road Rash 2, coming soon from Electronic Arts. The CVG boys have already played the game, and while it does slow down a tad in this split-screen mode it's well playable anyway - and you've got new weapons.



