

~~\$2.95~~

FREE! TO SEGA CLUB MEMBERS

# SEGA ZONE

No. 5

AUSTRALIA'S QUARTERLY SEGA MAGAZINE

**WIN!**

## HUGE ALIEN3 COMPETITION

# WONDERBOY • THE SERIES

HINTS & TIPS



## READERS REVIEWS

TERMINATOR • DESERT STRIKE • CARMEN SANDIEGO

**FREE GAMES**

## CONTENTS

- 3 SEGA NEWS**  
Big news this issue on Mega CD and Wondermega  
Plus the Game Gear TV Tuner and big release whispers
- 4 MAIL BOX**  
Out of thousands of letters, these lucky few get the honour of being answered or abused by the Ed
- 6 SEGA SUPER REWARD**  
See how many points you can earn  
By checking out the great Super Reward selection sheet
- 7 SEGA CLUB RENEWAL**  
Is your membership nearly expired?  
Well, find out how to stay in the best gang around
- 8 NEW RELEASE REVIEWS**  
Heaps of new releases are covered  
Including the fantastic Terminator and Desert Strike
- 10 OLYMPIC GOLD POSTER**  
Just in time for the Barcelona Olympics  
We give you this poster that should go straight on your wall
- 12 WONDERBOY**  
One of Sega's all-time favourite heroes is back!  
We review Wonderboy in Monster World and the earlier games
- 14 ALIEN 3**  
Win tickets to see Ripley battle yet more slimy Aliens  
And watch out for the Sega game coming soon!
- 16 HINTS AND TIPS**  
Yes, this where your problems are solved!  
Watch out for hints with the games reviewed as well
- 18 READER'S REVIEWS**  
Two lucky club members have won the Game of the Month for their reviews of John Madden Football '92 and 688 Attack Sub
- 18 ALL TIME HIGH SCORES**  
Is your name here?  
If not, why not! Better get practising!

Howdy dudes,

Yep, here we are in Winter 1992, and another issue of Segazone is upon you. It makes winter almost bearable doesn't it!

Sega have heaps of hot new games to keep you out of the cold this winter, including the new adventure from our cover star, Wonderboy. Yes, he's back (with blue hair!) in the enormously awesomely rad Mega Drive cart Wonderboy in Monster World. It really goes off, and you can read all about it on page 12

Other hot new games that we check out are the Terminator, Desert Strike, Where in Time is Carmen Sandiego and Olympic Gold, which is the perfect game to play in between races of the real Olympics. Yes, the Barcelona games are almost here, so we've got our poster on the smash hit Olympic game which is coming out on Mega, Master and Game Gear.

Apart from game reviews we have all the latest goings on in the Sega world, hints and tips, high scores plus a chance for you to win tickets to the new Alien 3 movie, which is being turned into a Sega game. So rip into it!

Check you later!

*Stuart*

### SEGAZONE 5

**SEGAZONE, LOCKED BAG 7  
ROSEBERY NSW 2018**

**: ROLL CREDITS :**

**EDITOR**

Stuart Clarke

**ART DIRECTOR**

Tara-Jane Axford

**PRODUCTION**

Leigh Butler

**EDITORIAL CONTRIBUTIONS**

Brent and Tricia  
The Sega Hotline Crew

**TEA LADY**

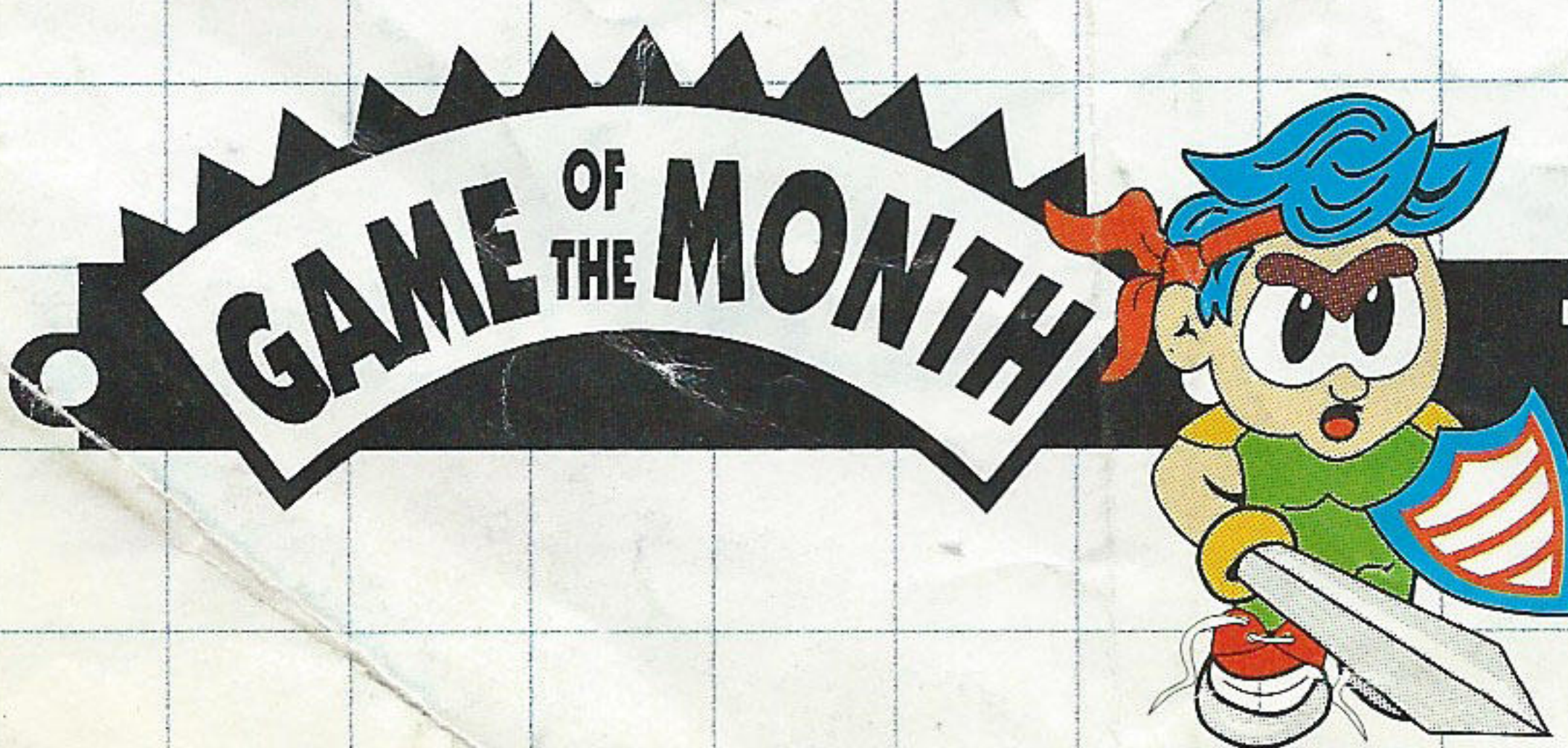
John 'Tea Lady' Giro

SEGAZONE is published four times a year by SEGA of Australia/Ozi Soft  
55 Mentmore Avenue Rosebery 2018

SEGAZONE™ is a trademark of Sega Australia  
All rights reserved.

Sega accepts no responsibility for damages due to errors, omissions, comments or opinions.

**(02) 663 8788  
HOTLINE**



**THE WONDERBOY SERIES**

**MISSING**

**MISSING**

## NO PROBLEMO!

Dear Segazone,  
Hi, my name is Nathan. A couple of weeks ago I bought a Mega Drive. I used to own a Master System, but I think the Mega Drive is ultra cool.

I have some questions:

1. Will you review Golden Axe II for Mega Drive?
2. In Shadow of the Beast on MD how do you kill the three headed dragon in the castle?
3. Can you continue on Shadow of the Beast?
4. Will there be a better console than the ultra cool MD?

Hope you print this letter.  
See ya round like a brick.  
Nathan Geruasi

*Hey Nathan you goober, a brick's not round...oh, it was supposed to be funny....Anyway, I don't like Golden Axe 2 as much as the original, but if you're lucky I might review it. As for the 3 headed dragon, keeping shooting it then running away until it dies, and bad luck 'cos there's no continues on that Beastly game. Finally, tthe Mega-CD will be better than the Mega Drive, x but there's certainly none out at the moment that come close (the Super Nintendo is for losers!)* - Ed

## COVER TO COVER

Dear Segazone,  
I have recently recieved my Sega pack, when I got it the poster was straight up on the wall, the Sonic Boom was made, the shirt went on, my name was on the card and I was straight into the mag.

I have eight games for my Master System II a control pad and joystick, and I am getting a Light Phaser soon. I have read the magazine from cover to cover at least four times because it is so cool. I think that Hotline is a great idea and I love the way that you are running things there at Segazone. I also have a few questions to ask Segazone as well:

1. How many bits does a Sega Game Gear have?
2. When exactly will Bart come to Sega? (MSII, MD & GG)
3. When will Donald Duck come out in the shops for the MSII?
4. Once you have joined Sega Club do you get Segazone magazine automatically?

Chris Merry, Grafton NSW

*Thanks for the good rap. The spunky Game Gear is an 8 bit machine. The Bart man is coming to Sega around August, while Donald Duck should already be in the shops. And yes, Segazone is one of the many advanrages of Sega Club membership - Ed*

## BRILLIANT ISSUE

To Stuart and everyone at Segazone,

You should congratulate yourselves - issue 4 was brilliant and the best yet. The Shadow of the Beast and Donald Duck reviews were especially good.

Anyway, I have a few questions which I hope you can answer.

1. What is the situation with Wonderboy releases on the Mega Drive? Is Wonder Boy in Monsterland coming out or is it a Wonderboy 5 as I've seen in overseas mags?

2. With the Sega Super Reward, is eg. 300 points worth \$300 worth of games and or merchandise? I really want more information on this system as I am planning to spend at least \$300 worth of Sega products for my birthday.

Rupert Hunt, Brighton VIC

*Thanks for your compliments. I'm glad you enjoy Segazone. As for your questions; Wonderboy in Monster World is out on Mega Drive and as it's the fifth Wonderboy title (sort of), it's also known as Wonderboy V. Undertand? (I don't!) As for the Sega Super Reward, every dollar you spend earns you a point, but there are specials that will get you double points. Check out page 6 for full info - Ed*

## SURGERY FOR ARIEL?

Dear Segazone,

Is it really true that Sega has forced Ariel to go to Sweden for a sex change to retain Sega Membership? And will Sega bring out a game based on this historic mission, jumping Fjords to reach the surgery perhaps?

Ciao

Yours Segally,  
Chris Giddings

*Of course it's not true. We will have either a Mr or Ms Ariel as a member - we have heaps of female Segaheads...although the game idea sounds...ahh, very interesting...Ed*

# CHECKLIST

## new releases- what's comin' up!

### MASTER SYSTEM

- |                       |                     |
|-----------------------|---------------------|
| ALIEN 3               | NEW ZEALAND STORY   |
| ANDRE AGASSI TENNIS   | NINJA GAIDEN        |
| ARCADE SMASH HITS     | OLYMPIC GOLD        |
| ARCH RIVALS           | PRINCE OF PERSIA    |
| AYRTON SENNA GP       | RAMPART             |
| BRITISH OPEN GOLF     | SIMPSONS            |
| CHUCK ROCK            | TERMINATOR          |
| GEORGE FOREMAN BOXING | TIN TIN ON THE MOON |
| GP RIDER              | TOM & JERRY         |
| MARBLE MADNESS        | TRIVIAL PURSUIT     |
|                       | WIMBLEDON TENNIS    |

### MEGA DRIVE

- |                      |                                |
|----------------------|--------------------------------|
| ALIEN 3              | NINJA GAIDEN                   |
| ARCH RIVALS          | OLYMPICS '92                   |
| AYRTON SENNA GP      | SONIC BROTHERS                 |
| BACK TO THE FUTURE 3 | STEEL EMPIRE                   |
| BATMAN 2             | TERMINATOR                     |
| CAPTAIN PLANET       | TURRICAN 2 (UNIVERSAL SOLDIER) |
| DOUBLE DRAGON        | WORLD CLASS L'BOARD            |
| FERRARI              | XENON 2                        |
| GREEN DOG            | YOUNG INDIANA JONES            |
| HOME ALONE           |                                |
| KID CHAMELEON        |                                |

### GAME GEAR

- |                       |                     |
|-----------------------|---------------------|
| ANDRE AGASSI TENNIS   | OLYMPICS '92        |
| GEORGE FOREMAN BOXING | PRINCE OF PERSIA    |
| MARBLE MADNESS        | YOUNG INDIANA JONES |

# CHECKLIST

# THE SUPER SEGA REWARD

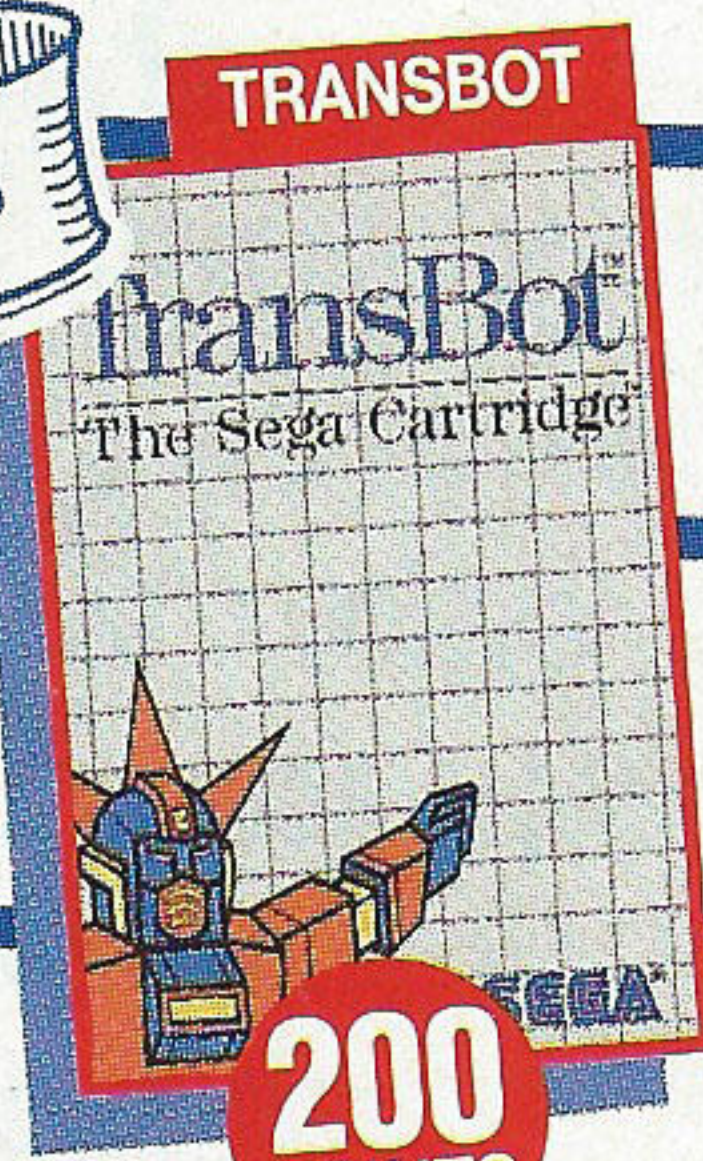
CATALOGUE - EFFECTIVE APRIL 1992

EARN YOUR POINTS!

**\$1 spent = 1 POINT earned & HELP YOURSELF TO THESE FABULOUS BONUS REWARDS!!**

1. You can order as many products as you want from this catalogue as long as the points allocated to them add up to no more than your NET UNREDEEMED POINTS shown on your statement, which has been mailed to you separately.
3. If you do not order anything from this catalogue, your NET UNREDEEMED POINTS will automatically be accumulated with future points which you can redeem from a future reward catalogue
4. For more exciting details of this programme (exclusive to club members) call **0055 25000**, but ask your parents permission first.

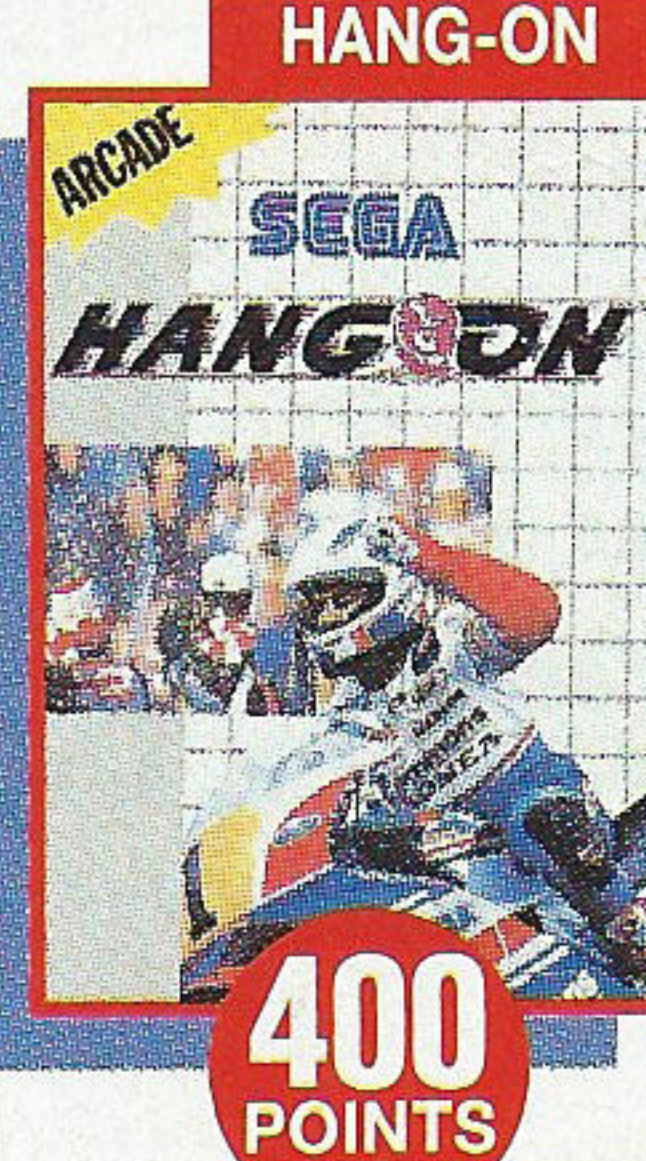
## MASTER SYSTEM II



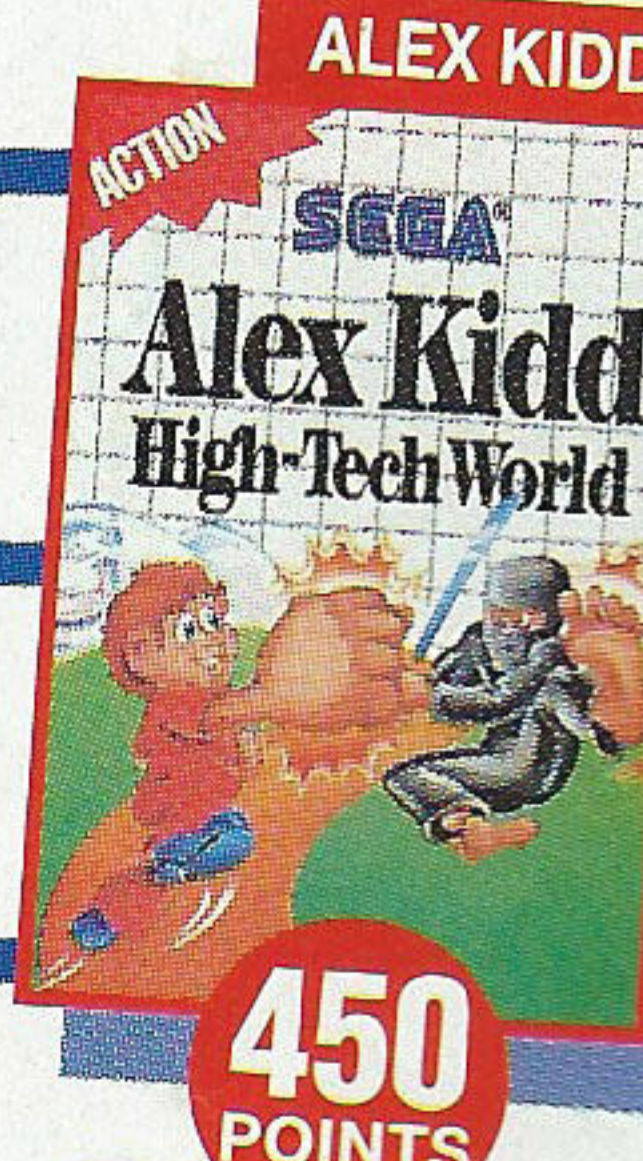
**200 POINTS**  
PRODUCT CODE A



**300 POINTS**  
PRODUCT CODE B



**400 POINTS**  
PRODUCT CODE C

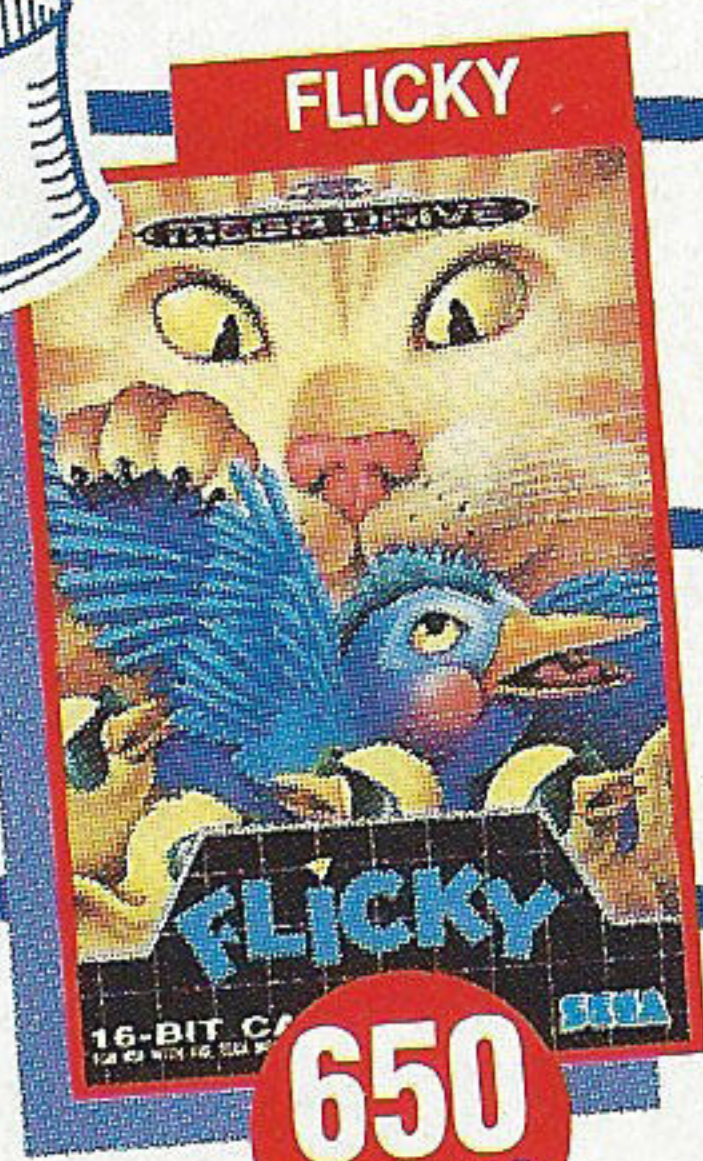


**450 POINTS**  
PRODUCT CODE D

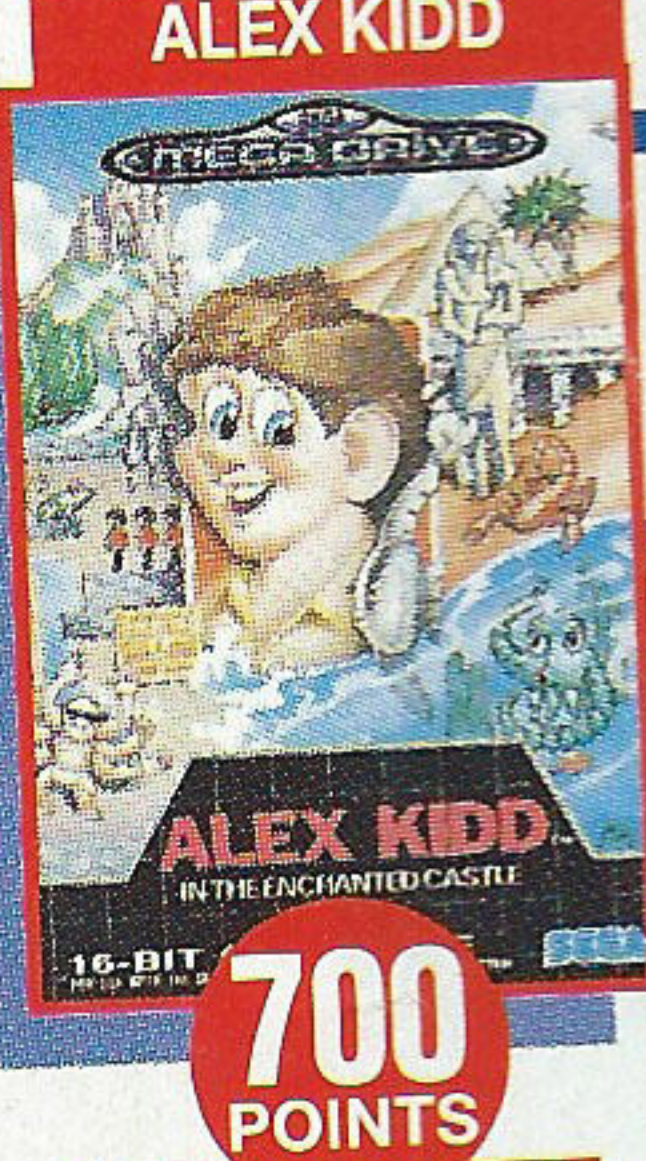


**700 POINTS**  
PRODUCT CODE E

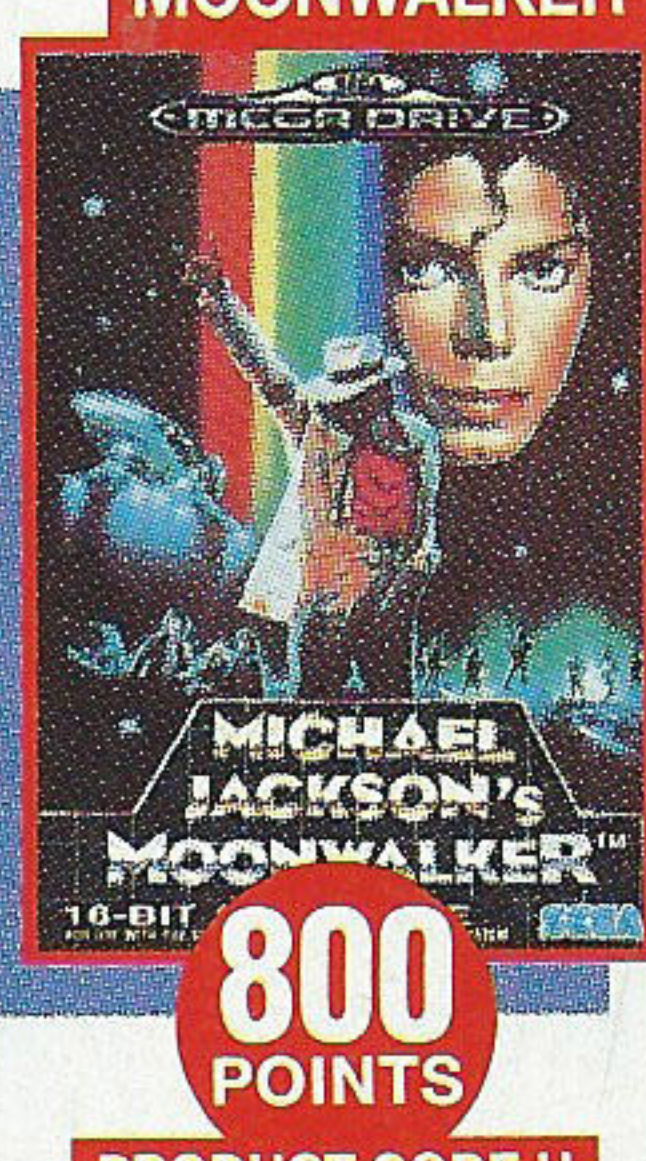
## MEGA DRIVE



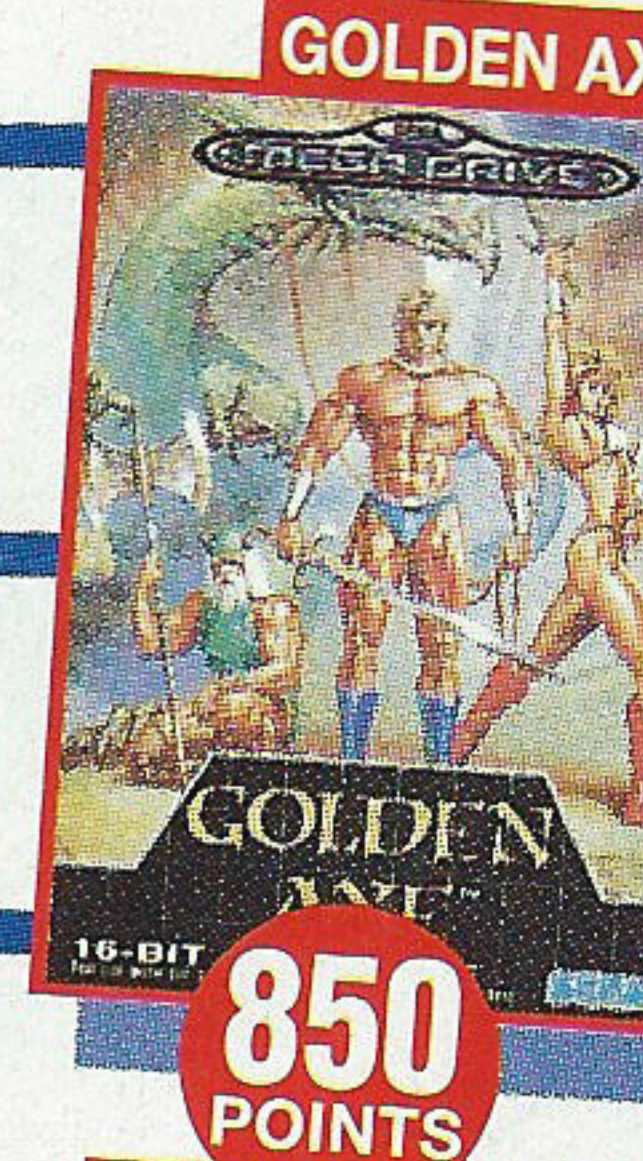
**650 POINTS**  
PRODUCT CODE F



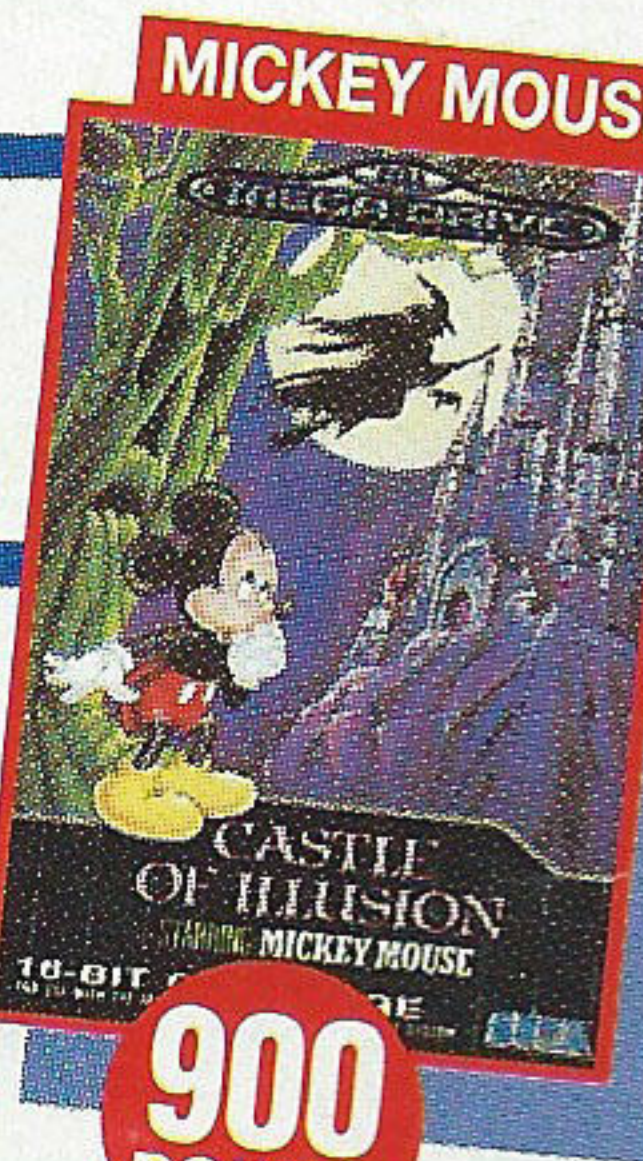
**700 POINTS**  
PRODUCT CODE G



**800 POINTS**  
PRODUCT CODE H



**850 POINTS**  
PRODUCT CODE I



**900 POINTS**  
PRODUCT CODE J

## MERCHANDISE



**200 POINTS**  
PRODUCT CODE K



**200 POINTS**  
PRODUCT CODE L



**300 POINTS**  
PRODUCT CODE M



**350 POINTS**  
PRODUCT CODE N

## GAME GEAR



**500 POINTS**  
PRODUCT CODE O



**550 POINTS**  
PRODUCT CODE P



**600 POINTS**  
PRODUCT CODE Q

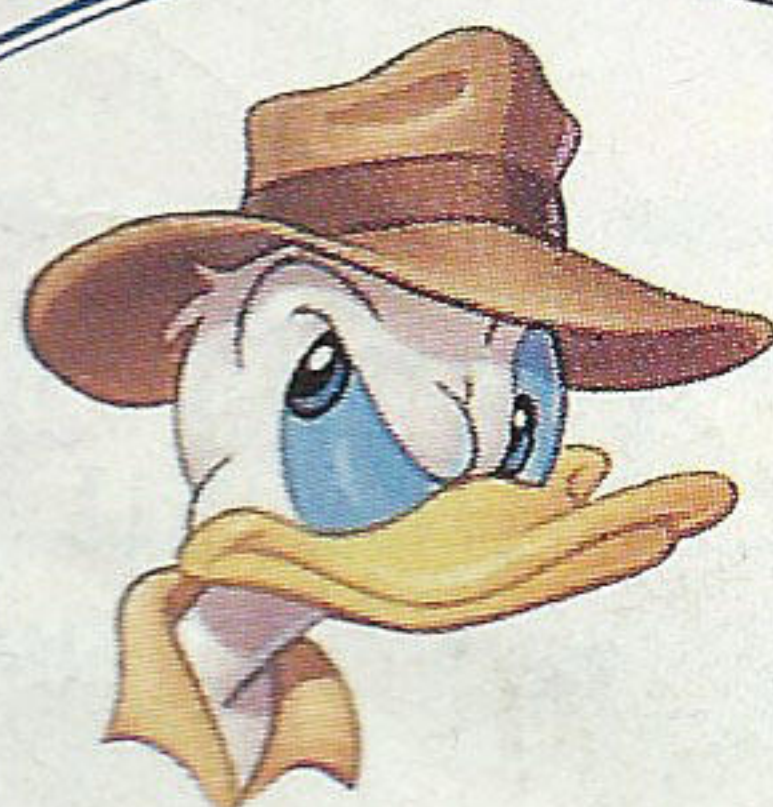


**600 POINTS**  
PRODUCT CODE R



**700 POINTS**  
PRODUCT CODE S

## CONSOLES



**1100 POINTS**  
PRODUCT CODE T



**1900 POINTS**  
PRODUCT CODE U



**2300 POINTS**  
PRODUCT CODE V



**3000 POINTS**  
PRODUCT CODE W

# Stay ahead of the rest...

**SEGA**  
HOTLINE  
MEMBERS  
ONLY!!

**You've** been a SEGAHEAD for a year now – So we think you guys deserve heaps more, in your second year.

**If** your membership is due for renewal - Do it **NOW** and stay in the coolest club around. Why? 'cos from July 1st the SEGA Hotline is **EXCLUSIVE** to members only - WOW! (That's right no losers allowed!)

**PLUS** you get SEGAZONE - your club mag that gets better all the time! more hints, juicy cheats, rad competitions and the latest reviews & previews - delivered to your door quarterly!

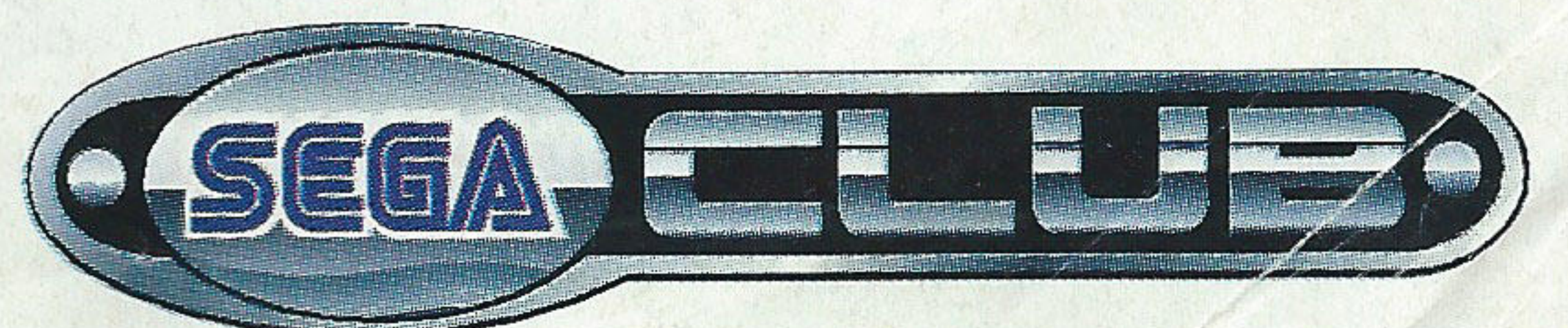
Renew **NOW** and you'll also get these amazing new brochures (goldfish take cover now...)

**YOU** all know about the SEGA Super Reward, well just for staying a member - you also get a fab bonus, that means 20 **FREE** points! Just add them on...

Did I mention the new membership card? It's MEGA COOL! Like the SEGA cap, when you wear this everyone will just know you're into SEGA! (what? you get a cap too, unreal!) PLUS a hot new ONSLAUGHT poster! **All** this for just \$20 a year! (get outta my way..I'm off to the mail box.!)

**So** fill in the attached renewal coupon now! If you're one of the first 100 to renew you'll also receive a set of super **SONIC** stickers..(yeah..that would look great on my sisters face...)

**Renew your membership NOW..**







**MISSING**

**MISSING**

**MISSING**

**MISSING**

The machines rose from the ashes of the nuclear fire. Their war to exterminate humanity had raged for decades, but John Connor's forces had the machines beaten. Skynet had to find a method of destroying him. Their method was Cyberdyne System Model 101...the Terminator. The final battle would not be fought in the future. It would be fought here, in our present and on your Segas.

The Terminator sure has taken a while to fight his way onto your Master System and Mega Drive, but it's been well worth the wait. Graphics on both the MD and MSII versions are simply awesome, some of the best



artwork yet seen, and digitised still-shots from the film give the game a very convincing "realness". The hauntingly sombre music really sets the tone for this game and captures the atmosphere beautifully.

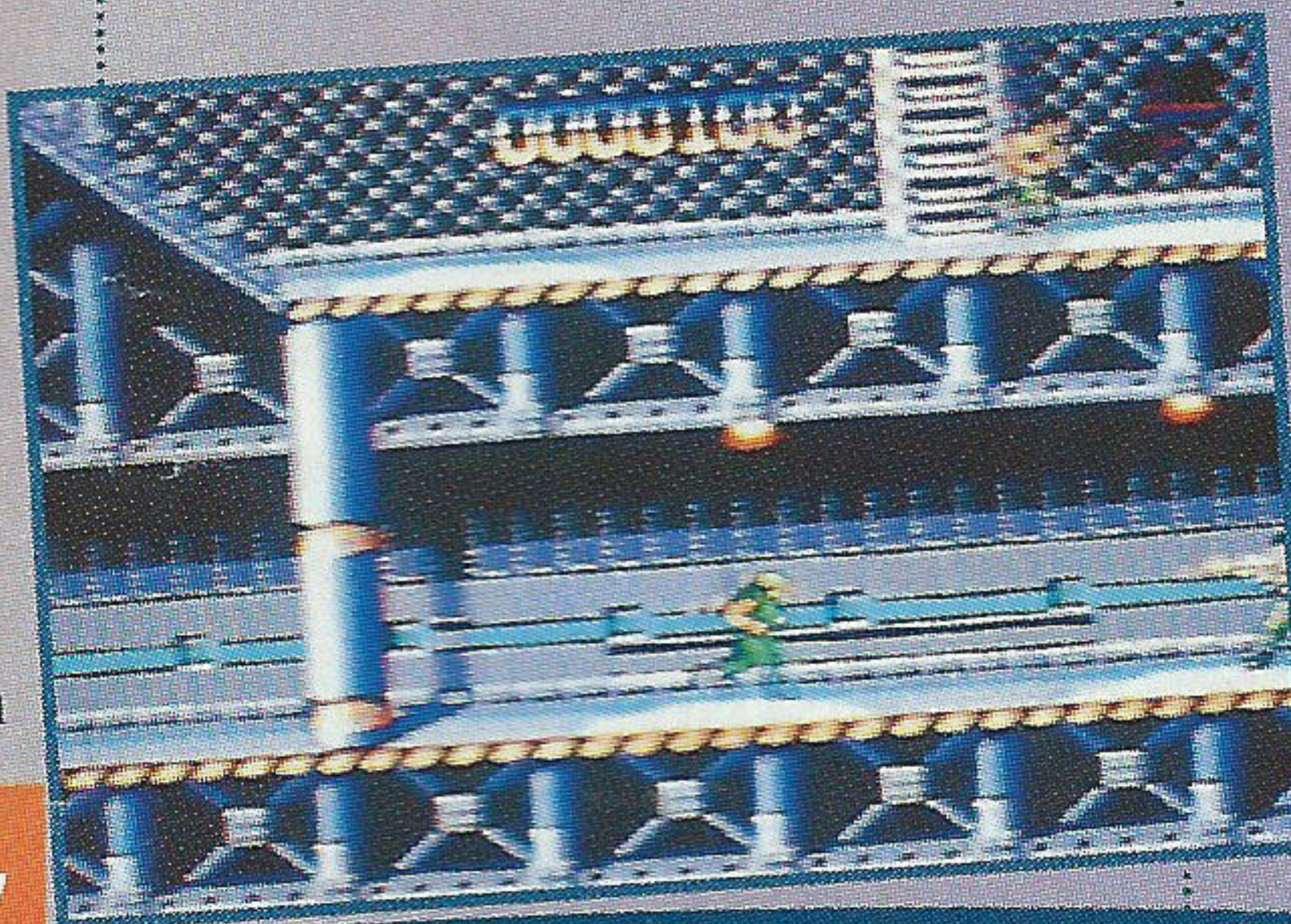
The action is also hot, with the main scenes of action from the film being recreated. The first

central reactor and then make a dash to the time displacement system for a painful journey to the 20th century.

Once in our present, Kyle has to fight for his life against a horde of punks, as well as police SWAT teams

and chest though will keep it down long enough for you to grab Sarah and get out of there.

After a high-speed chase with the cyborg, Kyle and Sarah are held in a police station. As the terminator makes its way through the corridors wasting countless officers, Kyle must break from his cell, avoid the killing machine and rescue Sarah from certain termination. The game is now racing to its terrifying conclusion, where you find yourself in a factory facing the bare endoskeleton of the cyborg. With your remaining strength you must make your way through the



**THE**

**TERMINATOR**



level is in 2029, amidst the rubble of the post-holocaust world. Kyle Reese must infiltrate Skynet and plant a bomb in the

armed with semi-automatics. If you can take care of them, you make it to the Tech Noir bar where Sarah Connor is waiting to be terminated. The bar provides the perfect backdrop for an all-out war with the almost indestructible machine. Rapid shots to the head

factory and destroy the terminator in the metal crusher (just like the film). When you do that then you can take a rest, safe with the thought that you've just saved the future!

Stop the Terminator now on your Mega Drive and Master System!

**DESERT STRIKE**

**RETURN TO THE GULF**

Desert Strike puts you in charge of an Apache heli that is armed and ready to play ball in the troubled Gulf. A "mad" dictator, General Killbaba, has taken over a small middle eastern nation (which bears absolutely no resemblance to Kuwait - Ed), and it's on for young and old.

Knocking out Radars, shutting down power generators, getting rid of Scuds, rescuing MIA's, picking up informers are all missions you will be given, but your final aim is to knock out the nuclear reactors that are being built. Ammunition consists of Gattling cannon, Hydrass mis-

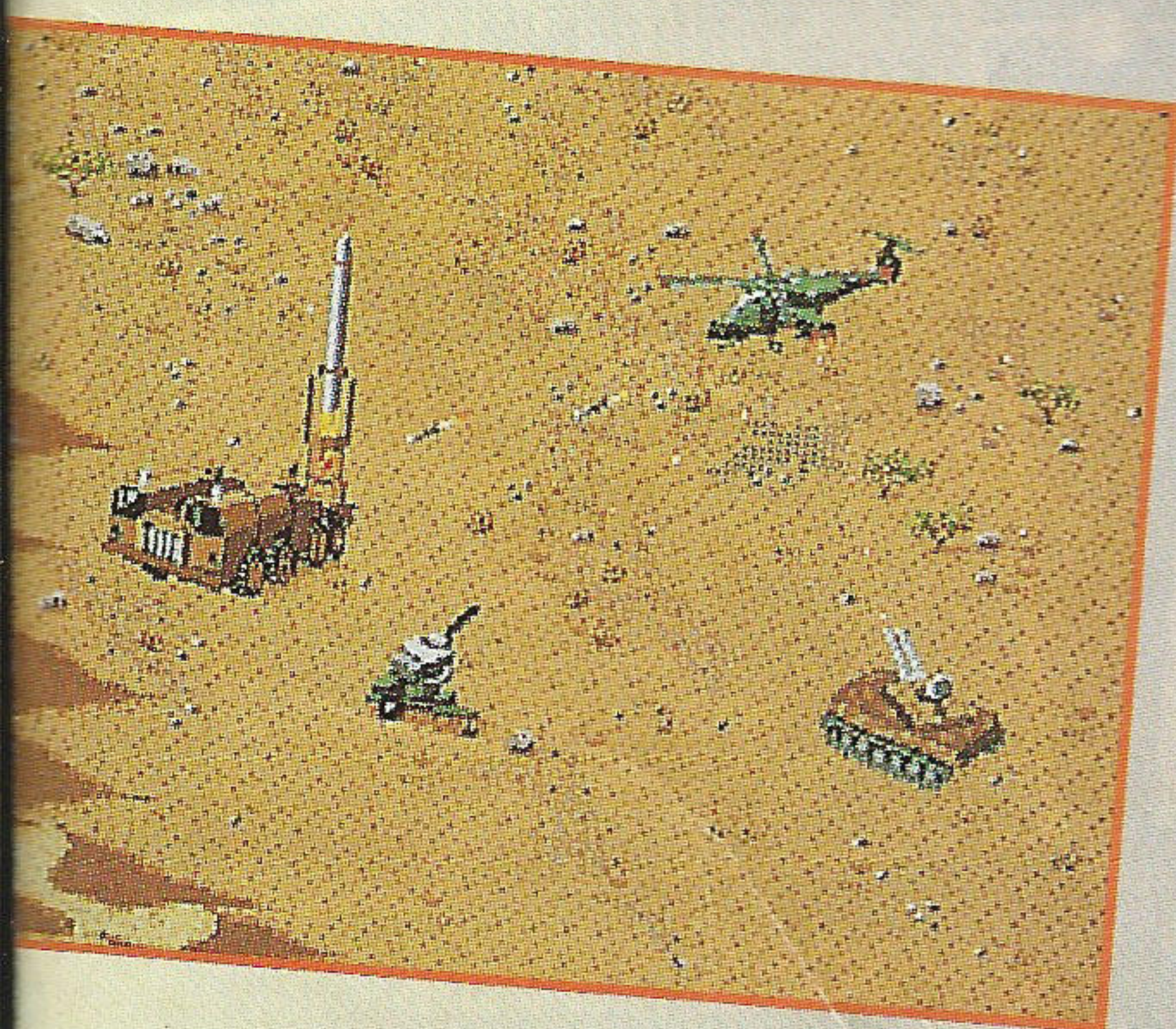
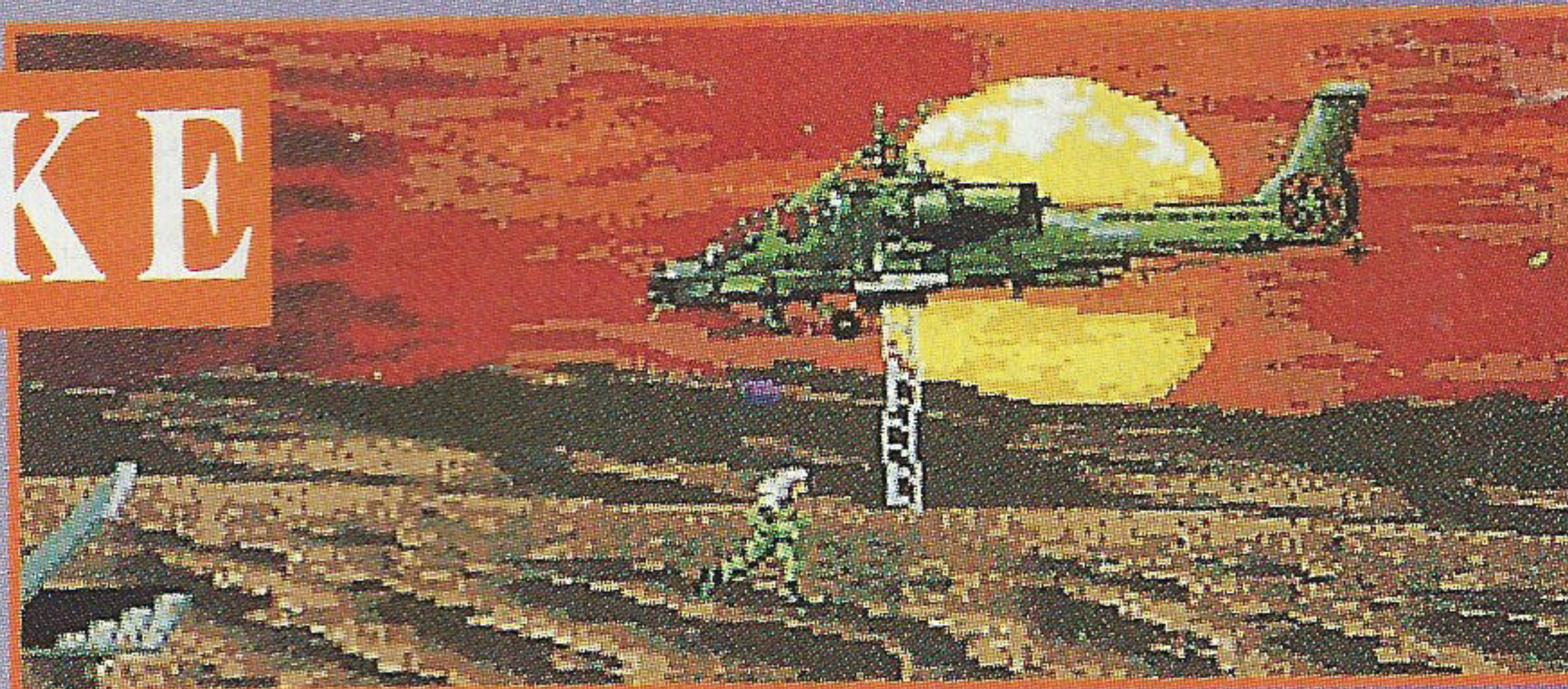
siles and the ultimate in wipe out equipment, Hellfire missiles! Each one is limited, but throughout the war zone ammunition dumps are littered around. Fuel is also limited but fuel dumps can be picked up as well. Armour replacements are to be found but in small numbers.

Graphics from start to end are just awesome with a water smooth animation and nicely shaded landscapes which are made up of a not too repetitive texture. Sound features an unreal Gattling gun effect and nice chunky explosions, which give you that satisfying feeling upon blowing something

away! With five lengthy levels to endure, this is one game that will continue to take its rightful place in the cartridge slot for a long time to come! Stormin' Norman himself would love Desert Strike - it's the Mother of all Carts!

**HINT:**

**DESERT STRIKE - MEGA - LEVEL 3 PASSWORD**  
To go straight to Level 3, Embassy City, enter this code 'KLJKTOF'



TOTAL PRIZES WORTH OVER \$3000!!

**WIN!**

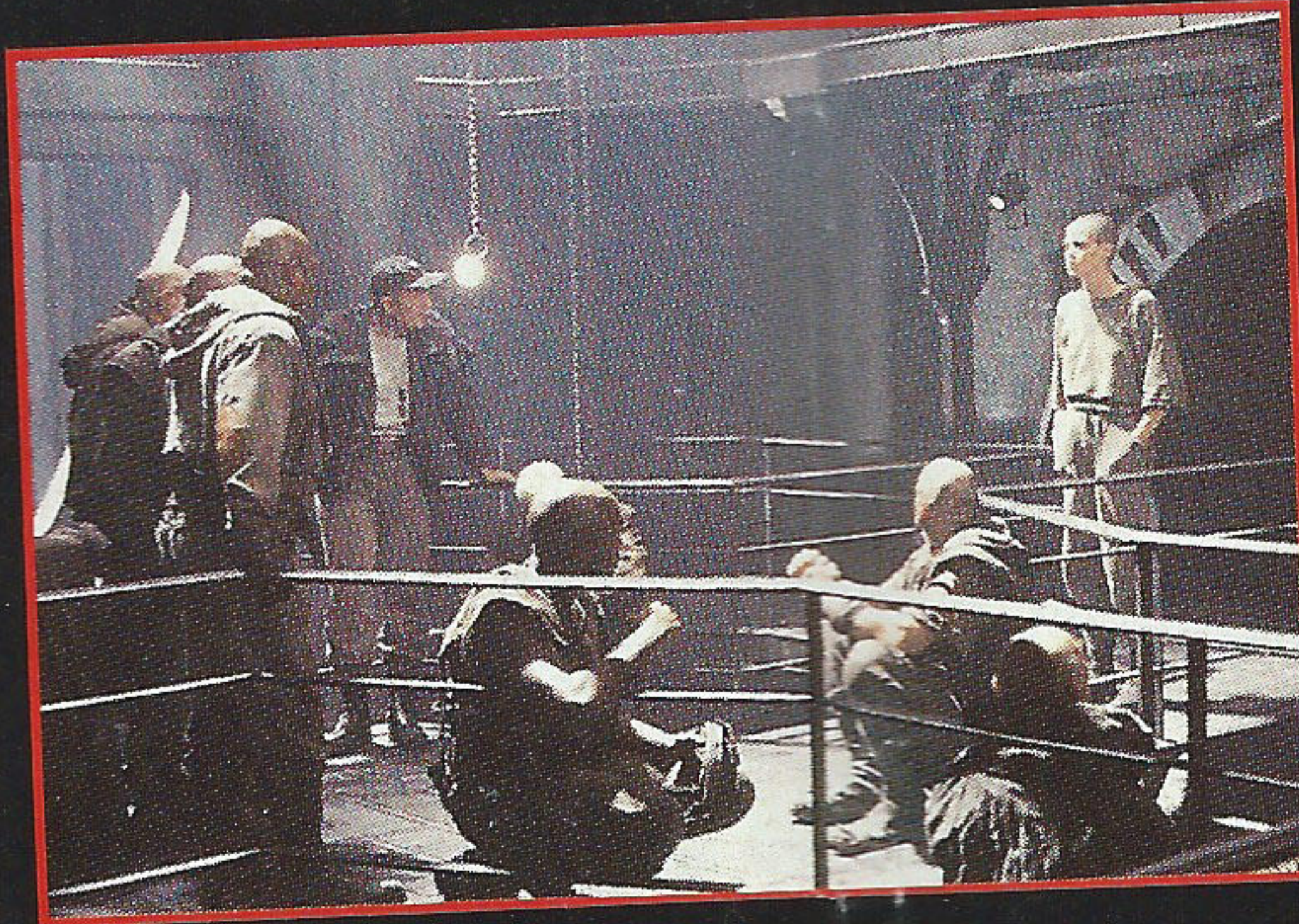
# ALIEN 3 COMPETITION

This time it's really really personal

The long awaited Alien 3 will be sliming cinema screens across the country from June 4. After terrifying audiences around the world with the original dark classic Alien, and the blockbusting sequel Aliens, the third movie installment sees Ellen Ripley (played by Sigourney Weaver) once again taking on the almost indestructible extra-terrestrials.

Ripley's has had a hard time with these beasts. Firstly in Alien, one creature manages to wipe out first John Hurt, then the rest of her crew and destroy her space freighter, the Nostromo. She and her cat barely escape, only to be imprisoned in hypersleep for 57 years until being found. Then in Aliens, it is discovered that a newly settled mining planet has a whole nest of creatures on it, and she is sent along with some crack space army marines to destroy them. Unfortunately the marines are the ones that get wiped out and Ripley barely manages to escape from the hideous Queen Bitch alien. Only she and little girl Newt are rescued by the android Bishop and manage to make it back to the ship alive.

She breathed a sigh of relief



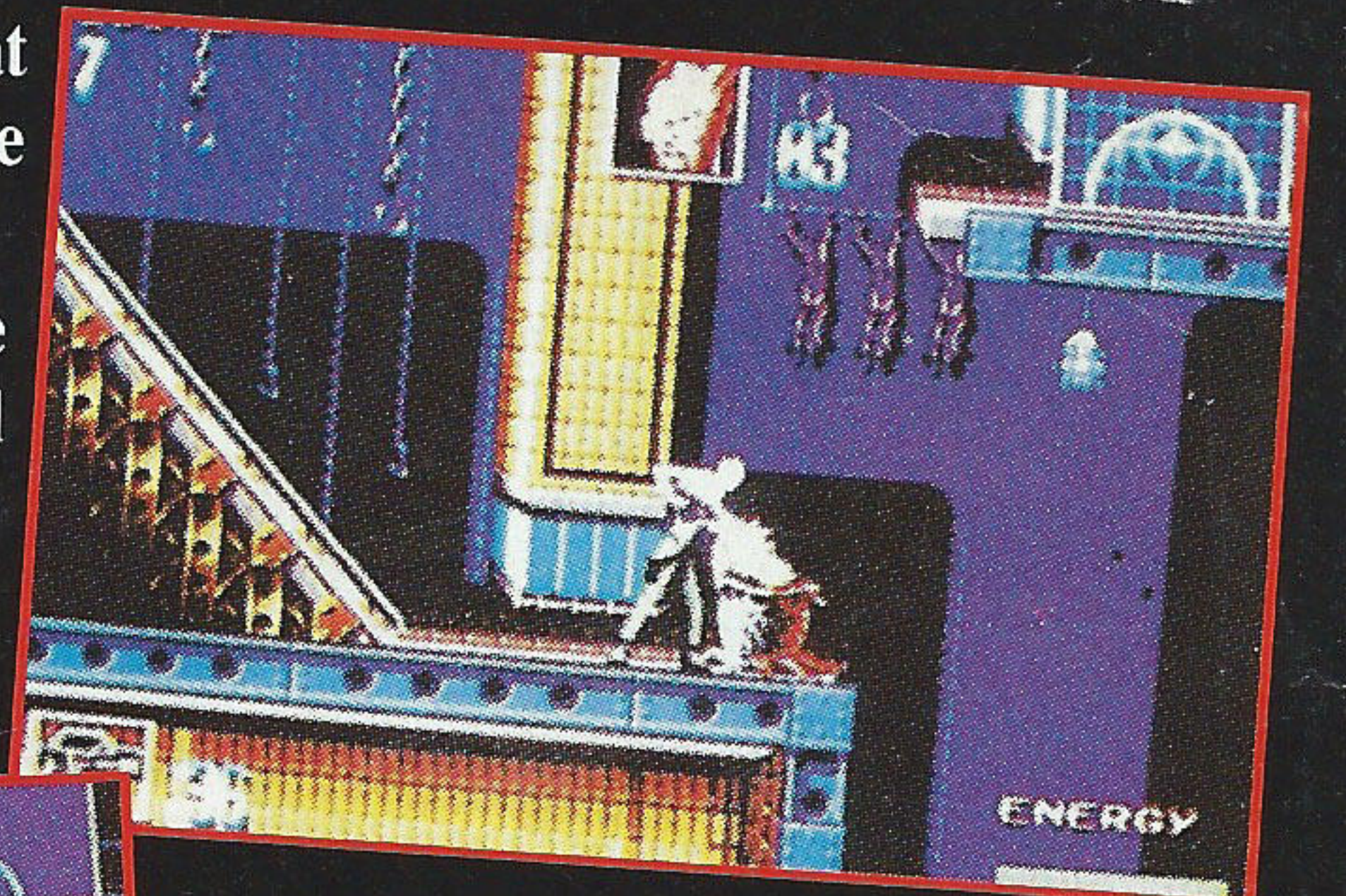
but along comes Alien 3. In the movie Ripley's medical chamber crashlands on a barren prison planet, where conditions are a living hell. She has to cope with this and a vicious lice infestation (thus the Sinead O'Connor skinhead look - Ed), as well as the realisation that she has been impregnated by an alien. While rescue is on its way, Ripley once again take on the horrors of the aliens almost single-handedly.

But as from you will be able to help poor old Ripley when Alien 3 the game is released on the Sega Mega Drive and Master System. This looks like it's sure going to be one hot game with the storyline being based on the movie. Ripley, or rather you, will be armed to the teeth with a high-tech motion tracker, pulse rifles,

grenade launchers, flame throwers, hand grenades and other deadly weapons. You must simply search out and destroy the most vicious and feared creatures in

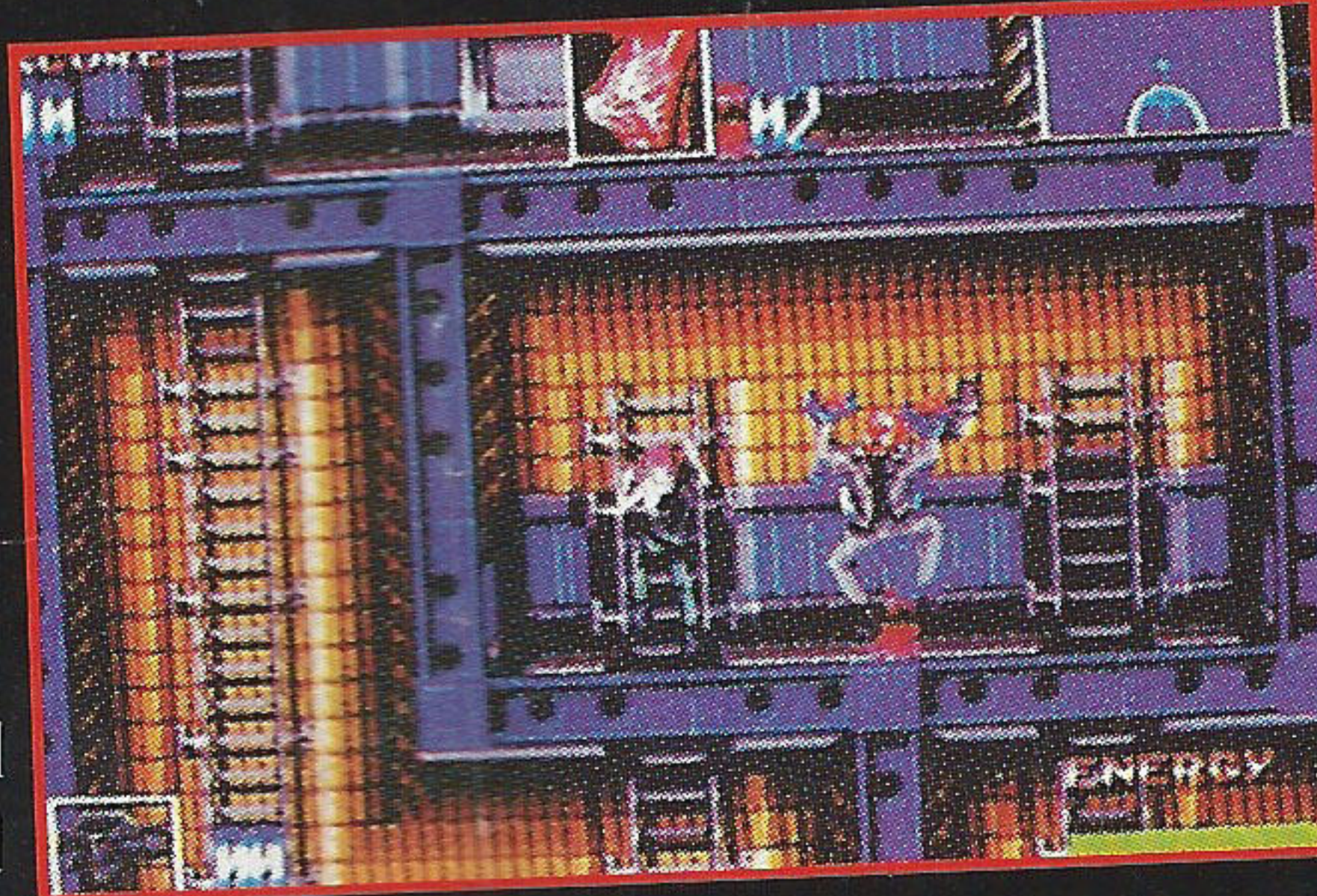
the universe. If you fail in this, there is no doubt that the Aliens will destroy the human race.

Your mission will take you from underground tunnels to a bloody slaughter house, as you crawl through dimly lit

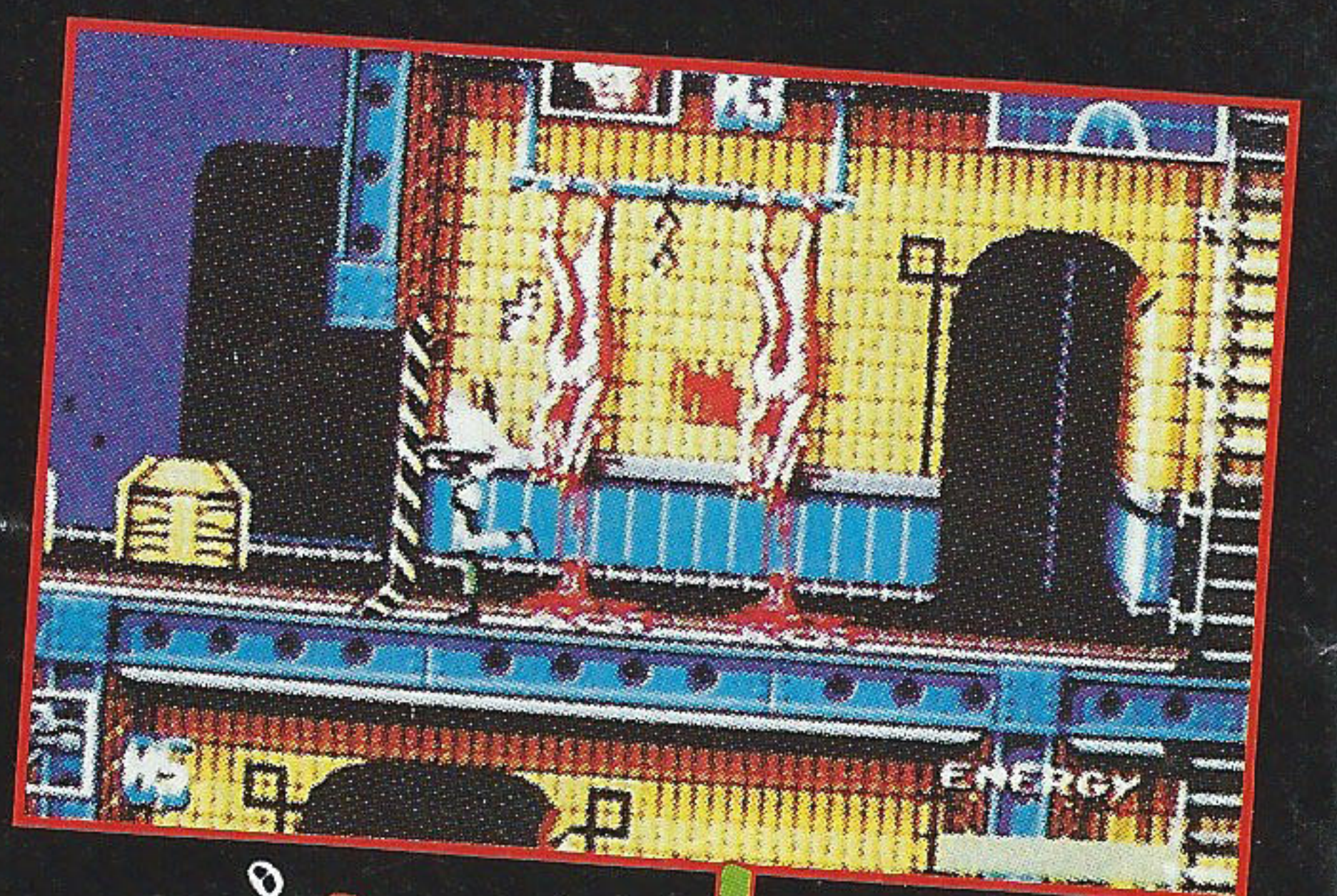


you will come face to face with the Queen Bitch Alien, the most deadly creature in the universe. You'll need all your skill for this one!

Alien 3 the movie is out now, but Alien 3 the game will be hitting your Sega systems in about September.



corridors, climb up and down ladders and search for hidden aliens. All the while you will have to defend yourself from the aliens and their eggs, face huggers, chest bursters and alien spit (which is acid). After fighting your way through eight tough rounds



PICK THE PRIZE OR PRIZES YOU'D LIKE TO WIN THEN PHONE THE 00 55 NUMBER NEXT TO THE PRIZE - IT'S EASY!

club members only!  
ALIENS BADGE & POSTER

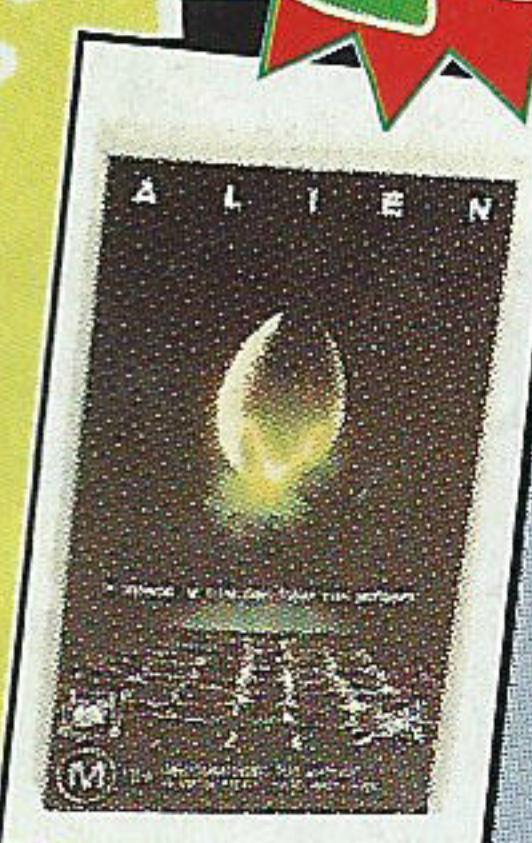
20 ALIEN VIDEOS

20 ALIEN 2 VIDEOS

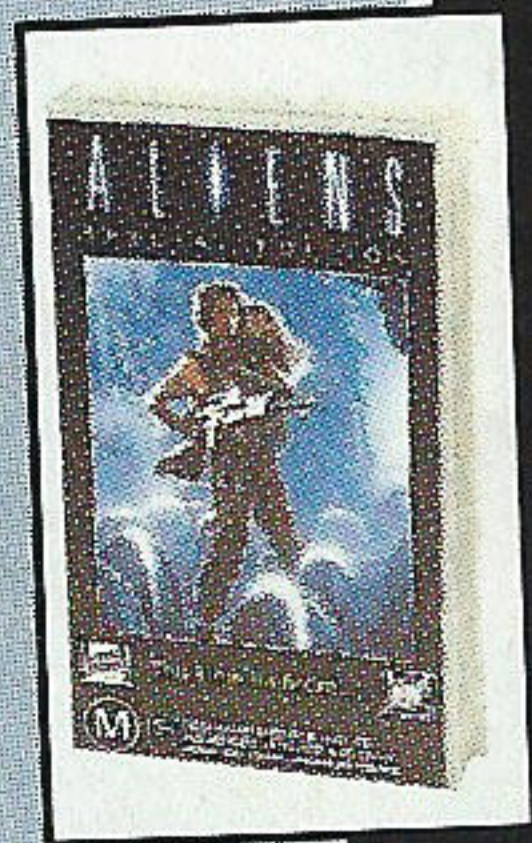
75 ALIEN 3 MOVIE PASSES

Q1. What was the name of the space freighter?  
1. the Enterprise  
2. the Nostromo  
3. the Titanic

Q2. Who was the alien's first victim?  
1. Ripley's cat  
2. Ridley Scott  
3. John Hurt



Q1. How many years did Ripley spend in hypersleep?  
1. 57  
2. 86  
3. 18



Q2. Who rescued Ripley and Newt?  
1. Burke  
2. Bishop  
3. Scottu

Q1. Why does Ripley shave her hair off?  
1. A fashion statement  
2. A new religion  
3. A lice infestation

Q2. What system is Alien 3 the game on?  
1. Sega  
2. Nintendo  
3. Atari

Q1. When is Alien 3 coming out on SEGA?  
1. July  
2. September  
3. March 1993

Q2. Who is your final opponent in the game?  
1. Sonic the hedgehog  
2. Ripley  
3. The Queen Bitch Alien

CALL: 0055 25061

CALL: 0055 25063

CALL: 0055 25062

CALL: 0055 25064

The prize hotlines are open 24 hours a day, 7 days a week!!

Calls are charged at 70c per minute, ask your parents permission if you are under 18 closing date 26th June. Winners will be notified by telephone

PERMIT NOS. PENDING

# Join the gang..



**NEW!**

**NEW!**



## Rad new SEGA hooded, long sleeve

This limited edition will BLOW YOUR MIND! 100% heavy weight cotton in black or white, Hooded • Available in S,M, L, XL  
 Product No.30A \$33.95 (members)  
 Product No.30B \$37.95 (nonmembers)



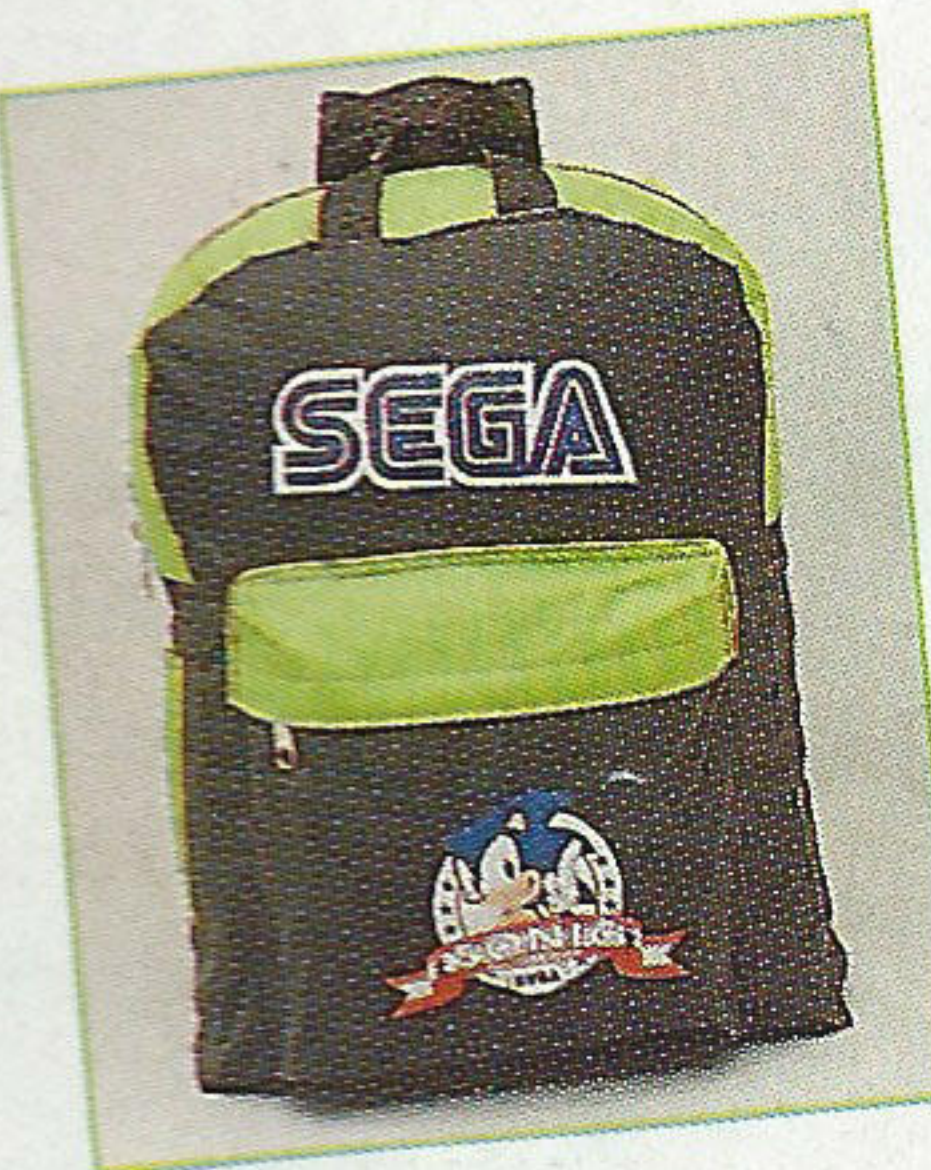
## Blow Your Mind! SEGA long sleeve

100% heavy weight cotton in black or white, • Available in S,M, L, XL  
 Product No.31A \$33.95 (members)  
 Product No.31B \$37.95 (nonmembers)



## Blow Your Mind! SEGA T-shirt

100% heavy weight cotton in black or white, • Available in S,M, L, XL  
 Product No.28A \$33.95 (members)  
 Product No.28B \$37.95 (nonmembers)



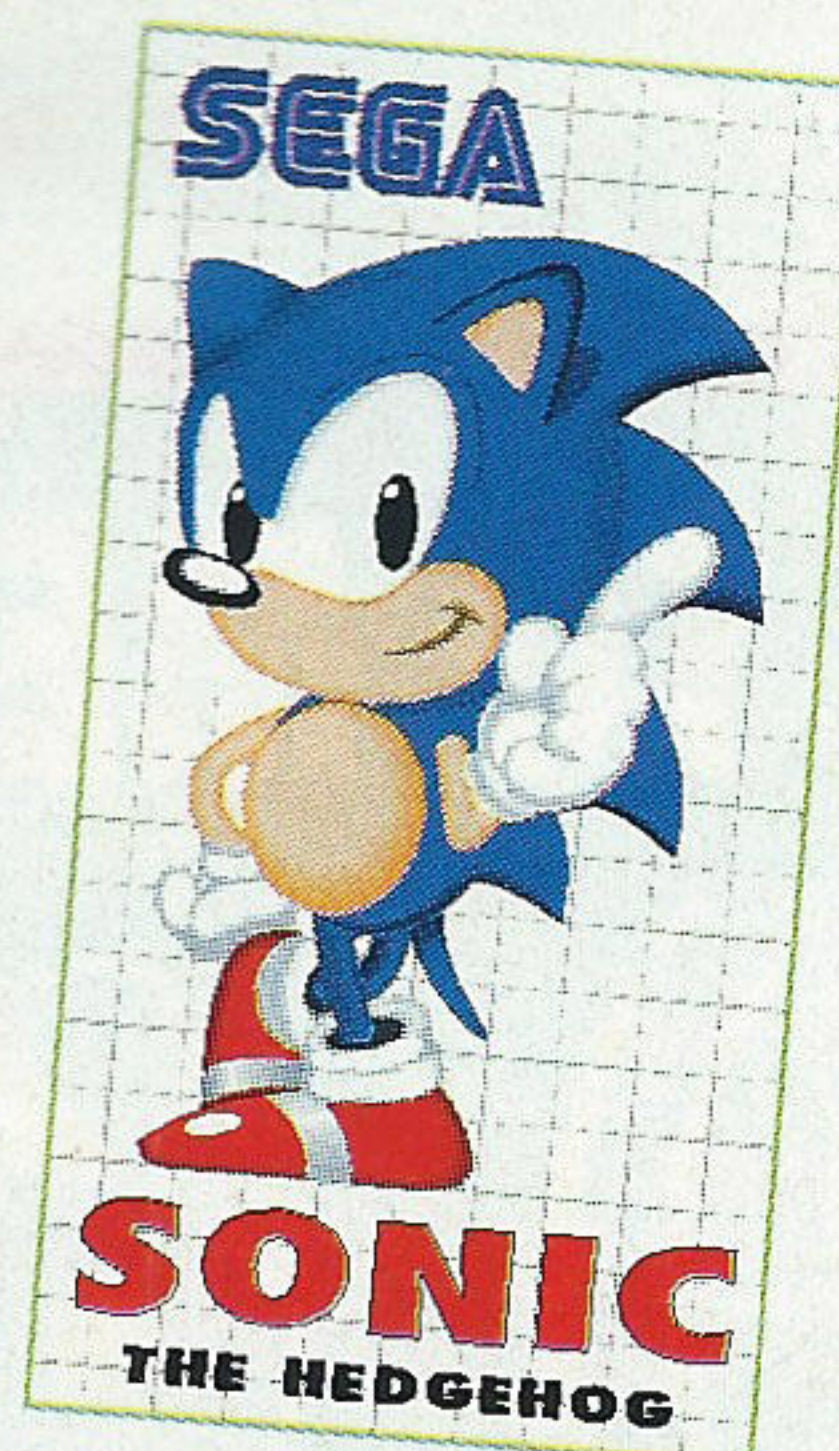
## SEGA/Sonic Backpack

THE bag to put on your back! Made by Caribee Australia,  
 Product No.27A \$17.95 (members)  
 Product No.27B \$19.95 (nonmembers)



## SONIC Cap

One size fits all, cotton cap with woven logo.  
 Product No.23A \$17.95 (members)  
 Product No.23B \$19.95 (nonmembers)



## SONIC Poster

How about a huugge (1.16mx0.6m) Sonic on your wall? WOW!  
 Product No.29A \$6.95 (members)  
 Product No.29B \$9.95 (nonmembers)

Other items available call 008 806611 for details

**ORDER NOW! LIMITED OFFER!**

**FREE with every purchase over \$30..  
 ..your own digital SONIC watch!**

**Get into the coolest gear..**

**SEGA**  
 MERCHANDISE

## MASTER SYSTEM

### SONIC

#### 6TH CRYSTAL

At the very start of the Sky Base Zone 2, instead of going toward the ladder, Sonic must plunge to his death on the left-hand side. On his way down, Sonic will see a platform with a little rotor blade on the back, and that will take him on a V.I.P tour to the 6th crystal. Also in doing this you will avoid all the hazards of the Sky Base Zone, as it is a detour from hell.

By Brian Costelloe

### MIRACLE WARRIORS

#### KEYS

Proceed through the maze and you will find the "KEY TO HEAVEN". From there move 16 spaces West, enter the shrine, and you will find the "KEY TO EARTH". From there move 10 spaces North, enter the shrine, and you will find the "KEY TO HELL". Finally move 6 spaces West, and you will enter the GORKIS SHRINE.

### SHADOW DANCER

#### LEVEL SELECT

Plug in 2 control pads in you Sega Master System, then you must push button one with the particular direction that corresponds with the level.

### PACMANIA

#### HIDDEN LEVEL

To get a hidden bonus level, avoid eating the power pills on level one. When you eat all the dots, a special bonus icon will appear in the middle - eat it and be taken to the hidden level.

### BUBBLE BOBBLE

#### START OR CONTINUE

At the start of the game, move down to the

password option and press PAUSE. The screen will turn blue then press 1, LEFT, DOWN, UP, 1, UP, 1, UP. The screen will flash and you will be bestowed with 3 lives, 3 bubble gums, a peacock feather, and a set of speed shoes. Then press PAUSE and choose to START or CONTINUE. If you lose a life, you will still have the shoes.

### GHOST HOUSE

#### INVINCIBILITY

If you jump on the arrows 15 times you will become invincible for a short time. Use your time wisely! Jumping on a knife causes you to pick it up. Instead of your fist, you can now use this weapon to do over the ghostly opposition.

### BLACK BELT

#### DEFEAT WANG

Right after you kill Rita, the screen will change and you will be attacked by Wang. Get in the left corner and squat down. He will jump in the air and land on the top of you. Punch until his power meter goes down as far as it can. Then, stand up and give him one more punch to the face.

### ALEX KIDD IN LOST STARS

In section two of Machine World there are three trap doors. Fall through one of them and the game will shunt you back to a clown's face. Collect the face and fall through the trap door again. Repeat this until bored and finish the level. Your score at the end of the stage will be ASTRONOMICAL.

### WONDERBOY 3

#### TO FIND LEGENDARY SHIELD

As Hawk-Man fly all the way over the right hand side of the screen. As you are flying you will see the broken castle (where you came from in the beginning). By exploring the castle you will find the Legendary Sword, and Legendary Armor. Exit the castle and immediately fall down the well. Push for-

ward on the directional pad to find a secret shop where you can buy the Legendary Shield.

### WONDERBOY

When you are Mouse Man, go back to the original setting (where you started) and keep going left until you reach a great wall of mouse blocks. Climb over the wall and continue left. Soon you will reach a maze with three creatures, go up to the top left hand corner and jump, there is a secret room with a chest.

Dean Simpson, Wandin Nth VIC

### CALIFORNIA GAMES

#### GAME HINTS

BMX- Hold your directional pad left and repeatedly press button 1. If you do this and successfully stop on the goal line you will receive a bonus of 2900 points.

FLYING DISK- To do a diving catch wait until the frisbee is about neck high and out of reach. By pressing button 2 you will dive and catch it.

### GHOSTBUSTERS

#### ACCOUNT NUMBER

To start the game with 2 million dollars, enter this Account No. 'AA1173468723'

### DOUBLE DRAGON

At the end of the final stage (the red carpet) you will see the first three fighters you immediately start moving up and down avoiding their punches etc. When they start copying you start walking to other side of the screen all the way, while still moving up and down (make sure you don't fall off the edge). You will know when the first fighters are dead when you see the other fighters drop from the wall. Continue this process until Willy comes out. You can't do this process the Willy doesn't work. Also make sure there whole bodies are out of sight, if they aren't it just won't work.

Scott and Mark Wade, Albany Creek QLD

EXCLUSIVE TO MEMBERS FROM JULY 1ST!!

SEGA (02) 663 8788  
**HOTLINE**

IF YOUR MEMBERSHIP IS UP FOR RENEWAL..HURRY!!



**MISSING**

**MISSING**

**MISSING**

**MISSING**