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## EGM

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## THE BERT GOES ON...

Occasionally I like to jump into this column to give everyone a sense of where I see this industry going and update you on the state of the magazine from a perspective that I uniquely enjoy. While big Ed readies himself for the CES and a date with destiny (our main man ties the big knot this month), he's left this page of the mag open for me to fill. It's about four in the morning, so if I start to ramble on or become incoherent just be patient and rest assured that it will come to an end.

Since I started this magazine nearly five not-so-long years ago, both myself and the publication have met with a variety of obstacles and challenges on our way toward becoming the premiere voice for the video game enthusiast. While it has all been a barrel of fun, there are some things that consistently tried to block our ability to bring you the best and most accurate info on new games and game developments before anyone else.

While EGM was started with the best intentions, many things, including competitors and game companies have tried to make our road to success as bumpy as possible. EGM has always managed to bounce back, however, because of the loyal support of readers like you who helped us through the rough times when we were getting started and stuck by us when we weren't the mammoth mag you now hold. We also appreciate the new readers who realize that EGM has the best first. Why else would you read a magazine about video games?

Another important element integral to EGM's growth has been my incredible partnership and friendship with Jeffrey Eisenberg, the T-1000 of advertising sales people. Jeff, along with his corps of Terminators (namely Brandon, Chad and Suzanne), has played an important role in making sure EGM is always better than the other guy.

Speaking of the other guy, I'd also like to extend a special thank-you to Andy, Pat, and Mike for making me work harder, care more, and generally have a better attitude about being number one. I don't know what I'd do without you!

That brings us up to the present and a future I find filled with great excitement. The selection of games and game systems is now destined to grow, giving you even more choices and ultimately better titles to choose from. EGM will continue to expand and change as well, heading into our sixth year and our 50th issue (September). Keep your eyes peeled for our annual upgrade in October and brace yourself for a look that's totally unlike anything you've seen before! Don't forget about HERO ILLUSTRATED either, the hot new mag from the people that bring you this mag. We're already selling over 250,000 copies every month! Be sure to check it out and see what all the excitement is about!

In closing, let me say thank you for your continued support of EGM and the idea behind the magazine. While the rest of our peers take their shots, we let the bullets bounce off and concentrate on what's important: giving you the best info, pictures and package you can find! The beat goes on...

Steve Harris Publisher

## PREPARE YOURSELF



RAYDEN



SUB-ZERO



LIU KANG



**IOHNNY CAGE** 



SONYA BLADE





**GORO** 



SCORPION





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## The SN ProgramPad Leaves 'Em

The SN ProgramPad for Super NES is a force to be reckoned with. Its 30 pre-programmed buttons, including a secret code, give YOU the power to blow your opposition right out of the water. Imagine possessing the only pad that KNOWS 20 special Street Fighter II<sup>TM</sup> moves and 9 special Fatal Fury<sup>TM</sup> moves! That's right, they're already in there,

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The SN ProgramPad
- now you can make your own rules.



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Look inside for two special features on JUNGLE STRIKE & JURASSIC PARK!

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## INTERNATIONAL OUTLOOK

## SPINE-TINGLING TERROR!

The long-awaited Nosferatu is finally on its way for the Super Famicom, Japanimation fun with Ranma 1/2 and Macross!

## NEXT WAVE

## A BLAST FROM THE PAST!

Everyone's favorite classics are now on one cool cart, Super Mario Collection for the Super NES! Plus, more TMNT action!

## SPECIAL FEATURE

## TROPICAL ADVENTURES!

Marvel at our four-page blow-out on Jungle Strike for the Genesis. Ocean's got a hit with Jurassic Park for the NES!

## ECM LIFESTYLES

## THE HOTTEST SUMMER ACTION!

Catch the dino-scoop on Spielberg's Jurassic Park or speed through summer with the latest outdoor craze, rollerblading!



## **Cookie Chaos for Mario and Yoshi!**

## Mario and Yoshi are filling in at the Cookie Factory, and the snacks are piling high!

As fresh baked cookies roll out of the ovens, it's up to Mario to sort and stack 'em before they pile too high! Line up a row of the same kind of cookies either vertically or horizontally, and they vanish. Clear the screen to move on to a new level of munchie-madness! Yoshi appears from time to time to stir things up. Play for high score or go head-to-head against a friend or the computer. The mouth-watering madness doesn't let up!



In the tradition of Tetris™ and Dr. Mario™, Yoshi's Cookie is a heaping helping of lip-smacking, snack-stacking cookie chaos!



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Check the issues you need to complete your collection today! Include a check or money order for each magazine plus \$1.95 postage and handling per issue. Send your payment to: EGM Back Issues • Sendai Publishing Group, 1920 Highland Avenue, Suite 222, Lombard. IL 60148

# ELECTRONIC GAMING —MONTHLY THE BIGGEST AND BEST!!

## **FACT-FILES**

## SUPER NES TIMES

Turn to EGM for the latest on new games for your Super NES! All your favorites are back: a new adventure with the Battletoads in Ragnarok's World; a super slamfest in WWF's Royal Rumble; pigskin at its best with NFL Football; Ripley is at it again in Alien 3. Plus, Zombies Ate My Neighbors, Operation Logic Bomb and Cacoma Knight!

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## **OUTPOST SEGA**

We've got all the summer blockbuster hits! Check out Jurassic Park and Instruments of Chaos Starring Young Indiana Jones. Plus, plenty of other great carts to keep you busy for hours: Socket, Pirates! Gold, Summer Challenge and High Seas Havoc. Don't miss the sizzling hot translations of Dracula and Ecco for the Sega CD!

## TEAM DUO

Stop the Big Cheese's insidious plans to turn your beach hangout into a nuclear power plant in Camp California! It's great summer fun!

## **NINTENDO FORCE**

An evil wizard has turned you, Prince Junior, into a dragon and has taken your girlfriend. Blow bubbles to get her back in Bubble Bobble 2!

## NEO GEO CHALLENGE

The best fighters from around the globe have stepped forth in World Heroes 2 to rid the Earth of the evil aliens Neo Geegus and Dio.

## **CLUB GAMEBOY**

For fast-paced portable excitement, look inside for Nigel Mansell's World Championship Racing and Speedy Gonzales!

## SUPER GEAR

Grab your Gear and take two super combat contests on the go with Sega's Streets of Rage 2 and Surf Ninjas!





## SUPER ADVANTAGE

That "it's not whether you win or lose, it's how you play the game" stuff is a bunch of garbage.

That's why we've got two ways to keep you winning: the



Super Advantage and asciiPad,™ both for the Super NES.® They've got the kind of enhancements you need for today's fiercest games—features like TURBO-FIRE (up to 32 shots

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NES. So take your pick, and
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learn how to be a gracious winner.

IT'S HOW TO WIN.



## MARIO'S GREATEST



## ADVENTURE YET!



Deep within Antarctica, the evil Bowser has kidnapped Mario and plans to flood the planet by melting all the snow on earth. Bowser has the latest in high tech the Passcode Operated Remote Transportation And Larceny System (PORTALS). Using the PORTALS, Bowser's lizardly henchmen steal off to famous cities

where they commit dastardly deeds.



Travel the world instantly through PORTALS

friendly (and not-sofriendly natives), collect valuables, outsmart the thieving Koopas, master the Globulator, and then rescue Mario in a surprise ending.

It's up to you and the "ever-true-to-his-bro" Luigi to travel around the world. rescue national treasures and find the missing clues to save the world from destruction by Bowser. You'll explore exotic locations, chat with



Snap a perfect picture in famous cities of the world!

MARIO IS MISSING! has great 2-D and 3-D graphics, a new Mario music soundtrack, lots of help screens and a fold-out map to help you keep track of facts, clues, photos

Best of all, it's Mario's greatest adventure yet. Around every

and data

shadowy corner, in every exotic city -- there's always something new!

MARIO IS MISSING Keep track of your clues, facts and cities with your

fold-up map

## **MARIO NEEDS** You Now!

Mario has been your true-blue friend for years. Now, he needs your help. The evil Bowser has your favorite plumber in his grasp and it's up to you and Luigi to rescue Mario and save the planet from destruction. It's time for you to be a Mario hero!



## MARIO IS MISSING!™

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## RANMA STAYS PUT...

I purchased Irem's Street Combat for the Super NES and it's a pretty good game. The characters seem rather weird but the game is enjoyable. I never realized that this game was based on the Japanese animation series Ranma 1/2. Your Interface section in the May issue showed the comparison between the two games and the changes didn't seem too drastic to me. Anyway, my question is will Ranma 1/2 Part II ever come to the U.S. in its original form? It seems like it could be a very fun game!

Jefferson Carter Carterville, IL



It's very doubtful that we'll ever see a Ranma 1/2 game come to these shores.

(Ed. Sorry Jefferson, but there is no way the Ranma 1/2 characters would come out as a game in the U.S. unless licensing agreements could be worked out in Japan. The characters are still very popular in Japan and very few companies recognize the popularity of these Anime and Manga heroes!)

## THE NAME GAME...

I was wondering why Blanka's name was spelled as 'Branka' in your May 1993 issue. You showed a picture of the barrel bonus stage and his name was misspelled in your SF2 insert. Will this mistake be corrected in the finished cart?

> Robert Campbell Baton Rouge, LA

I found an obvious mistake in your May issue. I suppose that in your rush to send out your great magazine with news of Street Fighter II that you blew it! The name 'Blanka' was spelled 'Branka'! I knew that sometime you guys would have to make a mistake and I would find it!

Brett Norton Kingwood, TX



The Branka name was an unfinished aspect of SF2 for the Genesis.

(Ed. Guys, guys, guys! Slow down a minute! Remember that Capcom only had an 80% finished copy available. The Branka name was one of those glitches that should be corrected in the final copies!)

## IS LYNX DOOMED?

I am an owner of the Atari Lynx. I bought the system because of its superior graphics and potential. Last month, I asked a salesman at my local store why there hasn't been any new Lynx titles released in months. He told me that Atari has begun phasing out the Lynx. Whether this is true or not, I feel let down. Ever since Atari lost its corner on the market in the early eighties, they've thrown every new system on the ash heap if it doesn't take off right away. They should stick by their systems with software support and advertising. The Game Gear didn't take off right away but Sega stuck with it and now the Game Gear is a success. Everyone knows that Atari needs some visionaries that are more than just bean counters. Atari's fans and its legacy deserve more than this. Support the Atari Lynx!

> Bryant Clauson Reno, NV

(Ed. Well Bryant, the word isn't exactly 'doomed' when referring to the Lynx. Although hardware and software sales have slowed to a near crawl, there are new games in the works for this portable machine. The first game is starring those lovable but brainless Lemmings. Another one in the works is called Gordo 106. There is also a driving game called Battle Wheels that should be on the stores shelves now. See Bryant, it's not over yet!)

## The Best Super NES Game Yet.....Or Ever!



- 2 Player Simultaneous Action
- Pocky and Rocky play differently







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## ALL IN FAVOR...

I don't understand why nobody agrees with Phil Mushnick. He has a very good point about Madden and NHLPA '93 being extremely violent: "The QB sneak to the hospital!" That is sick! And in NHLPA '93 you can knock your opponent down with a touch of the 'C' button. When are you people going to realize that video games like this are responsible for all the world's problems? And I won't even begin to talk about cartoons! Thanks for your time.

Alex Smythe Williamsport, PA

I know you're going to hate me for this, but I agree with Mr. Mushnick. Don't you think the bit about the ambulance is a little too violent? I mean you can't have an ambulance running over a football player! As for the clothesline tackles, those could get kids to use them at, say, football practice at school.

> Tim Tervo New Castle, PA

In one of your past issues, you stated that no one had written a letter agreeing with Mr. Mushnick. I definitely think video game companies use violence to advertise their products. I went through your magazine and kept track of violent and non-violent games. The violent games outnumbered the non-violent. All this violence gets children used to it and then when it happens in real life, they either think it's funny or simply don't care about it! Personally, great games like Madden '93 don't need violence to sell them.

Eli David Friedman East Montpelier, VT

(Ed. It's good to hear that some players are not completely biased on big issues. What Phil Mushnick said did cause some players to stop and think about where the video game industry is headed. So far, these are the only three letters we received in favor of Mr. Mushnick's ideas. If any more of you feel strongly against violence, don't hesitate to write!)



## ER OF THE MO



Seems as though England can be a bit psycho too! This ad is the result of England's changing law, stating that churches can now advertise on television. The basic idea behind these advertisements is to ask which is a better source of moral values for children, the church or video games. Other ads included Jesus being zapped on the cross with the tagline "Does your child believe that when you die you go to heaven, hell, or level three?" Another is Sonic the Hedgehog touching fingertips with God with the line "Who does your child think is the most powerful force in the universe?"

Does your child want to grow up to be a carpenter or a plumber?

## WIN AN OFFICIAL EGM T-SHIRT!

If you think you have what it takes to contribute to society, go write to Newsweek. If, however, you have a thought or opinion that fellow gamers would find particularly crazy, we'd like to immortalize you with a special edition EGM T-Shirt proclaiming your fondness of and psychosis to video games!



## MOM RESPONDS...

I am responding to your request to hear from parents about the violence issue. I am the mother of four children; two girls ages 4 and 5, and two boys ages 11 and 12. Your question was whether, as a parent, I feel children are developing violent attitudes due to video gaming. Consider how extraordinarily violent TV and movies are compared to video games. When put into perspective to what else kids are exposed to daily. video games seem pretty lightweight in the violence department. I have no sympathy for parents who won't put forth the effort to control their children, and then cry because the kids are out of control. If a child has a problem with violence, it isn't from

video games. Parents are the most influential factor in a child's life, and they are the ones who shape a child's personality, values, ethics, and moral reasoning. There is a much deeper problem festering, and blaming video games isn't the solution - or the cause.

> Jean A. Grav Lagrange, ME

(Ed. Let's hear it for mom! Just like those who agree with Phil Mushnick. this is the only letter we have received from a parent, C'mon kids. show your parents the April issue and see if they agree with Phil or not. Have them drop us a note stating their opinions. We'd love to hear from them!)



## NOT JUST FOR FOOD...

Lately I've been hearing a lot about bar code systems in your magazine. What exactly are these new things? Does the Barcode Battler play games or what? I have never even heard about the Barcode Battler until vou printed an article about it in your International Outlook section. Will the Barcode Battler be coming out in North America? It might be worthwhile to check out!

Dave Homenuck Ontario, CAN



The Barcode Battler is an interesting way to use all those leftover bar codes.

(Ed. Terry Aki broke the news to us about the upcoming Barcode Battler for the Super Famicom back in the March 1993 issue. While there is no word as to whether or not this version will come to the U.S., there is a portable version that will come to the U.S. from a company called Irwin. While this Barcode Battler is nothing new to Japan (it's been around for two years), Irwin will be releasing a version here. The way it works is really unique! Simply cut out a barcode from nearly any piece of merchandise and tape it to the supplied cards. Then run the card through the unit to create statistics for a roleplaying character. The best part is, you don't need to purchase new cartridges every time! Keep hunting down bar codes and make a whole army of characters. There are no graphics on the portable version, just LCD letters and numbers, but it's great fun when two players pit their most powerful characters against each other. It's currently available in major cities at a retail price of \$54.99.)

## EGM ENVELOPE AR

All winners get a free 'In Your Face' T-Shirt and the first prize is a Fire Stick from G & C Manufacturing.

SEND ALL ART TO: Interface Letters to the Editor; 1920 Highland Ave., Suite 222, Lombard IL, 60148.

Note: Only 4 x 9 1/2" or smaller envelopes will be allowed! Put your name on the back of the envelope.







Drew King, St. Albans, WV



Chris Grimes, San Diego, CA



Eugene Han, Fremont, CA



Drew Gould, Lafayette, IN



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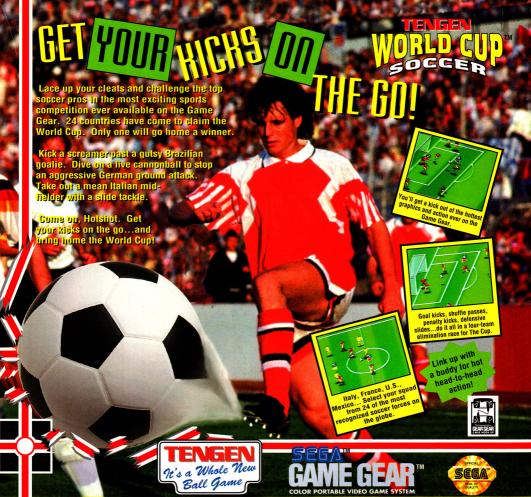
David Guerrero Chicago, IL



The first place prize is a Fire Stick donated by G & C Joystick Mfg



Mike Staples Braintree, MA



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They're bigger, meaner...and ready or another massive ntergalactic invasion

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Rechargeable Battery Pack/AC Adaptor from Nintendo



Game Boy Game Boy Compact Carrying Case from Nintendo.



Game Boy Portable Carry-All from Ascii.



Game Gear Cleaning Kit from Naki.

## E HANDHELD DEAL

## E POWER IN YOUR PAI

**GAME BOY** 



REAL DEAL WITH Darkwing Duck from Capcom.



REAL DEAL Mega Man III from Capcom.

WITH



REAL DEAL Barbie from Hi Tech.



REAL DEAL WITH Missile Command from Accolade



REAL DEAL Centipede from Accolade.



REAL DEAL WITH Super Mario Land 2 from Nintendo.







REAL DEAL Yoshi's Cookie from Nintendo.



REAL DEAL Racing Set Package from Nintendo.



REAL DEAL Streets Of Rage from Sega.











REAL DEAL and of Illusion Starring Mickey Mouse from Sega.



## STEVE HARRIS



Now that he's a "HERO," the boss man is going to relax awhile and hope he doesn't get bit by his new Viper! **Current Favorite Games:** SF2 TE: Jurassic Park

## **ED SEMRAD**



Our poor editor seems to have a bad case of ietlag or maybe he's just getting nervous about his big day! **Current Favorite Games:** 

SF2 TE; Clay Fighter.

## MARTIN ALESSI



Martin's getting ready for CES by previewing a bunch of hot carts like Clay Fighter and Cool Spot for Super NES! **Current Favorite Games:** StarFox; SF2 TE; ZAMN.

## SUSHI - X



The masked mystery couldn't be happier with SF2 Turbo for Super NES. World Heroes 2 has got his attention too! **Current Favorite Games:** SF2 TE; World Heroes 2

Super NES	Natsume	
Pocky & Rocky		
Action	Now	
6 Levels	8 Meg	





Adorable! A true rarity! This awesome duo is the freshest thing to hit the Super T NES in a long time! It's great to have characters that can actually defend themselves against attacking shots! The two-V player mode is also a huge plus - especially in the way you can use your partner as a weapon! Great one Natsume!

This is a great looking, great playing game. The graphics are detailed and A have an extremely Japanese look to R them. The music is exceptional with plen-T ty of sound effects. The game play is where this cart really shines. Two-player action and tons of techniques like defending yourself make this cart a must-have.

Goblin got your tongue? Or rather your land? Never fear, Pocky & Rocky are here, courtesy of the brains at Natsume. Grimy goblins have consumed Pocky's homeland and she has teamed up with her trusty raccoon friend Rocky to rid the place of these meanies.

Choose to play as either character or as both in the two-player mode. Pocky uses a Magic Stick and lethal playing cards to wipe out enemies. Precious leaves serve as Rocky's main weapon and he can turn to stone pre-attack. Utilize your protective shields and a dog to insure safety. Collect magic items to sustain you! Rebel rodent power!

Pocky and Rocky is a great game. First of all, the ability to defend yourself from attacking enemies is a great feature that

should be used in more games. The n graphics are incredible to say the least with great attention to detail. The music has a nice Japanese flair to it, too. Definitely one of the best co-op games!

- Pocky and Rocky is not only a catchy name, it's a great game. The ability to
- repel enemy fire with a push of a button adds to the strategy of the game. Unlike
- most other shooters, this cart has that feature, along with a vertical AND horizontally scrolling playfield! The bosses
- X are huge, but it needs more firepower.





## RE COMING.

Sega<sup>™</sup> are incoming, so keep your eyes open. And your head low.

a public service from

ASCIIWARE



Super NES	Hot-B
Super Blo	ick Bass
Sports	Now
N/A	8 Meg
ZONA AIRA	wundhi.

Hot-B has got you hook, line and sinker with their new hit Super Black Bass for the Super NES. Seek out the elusive Black Bass with the most poundage to win. This total fishing cart features informational tips about weather, stats, techniques and tournament standings. Pick your spot on the water and cast away! Be careful, for your lure could get stuck in the weeds and there are only a few lures at your disposal. Reel 'em in!

Despite a rather repellent title, Super Black Bass is a rather engrossing game. Some skill is required in terms of knowing which lure to select, how far to cast, etc., with the cast presented in flawless Mode 7 scaling. The sounds, including the crashing of the waves, is atmospheric as well. Fishing fans should pick it up.

As a fan of the original Black Bass, I had high hopes for this sequel and I don't feel let down. The graphics are very nicely done and the use of Mode 7 reels you in. The music is a nice touch and the sound effects make it seen like you're there. The realism is tep esented well but it takes practice to catch a good-sized fish.

There are not too many games in this category to compete with but Super Black Bass does a good job of bringing the sport of fishing to the video game scene. The graphics are nicely drawn and there's lots of Mode 7 effects when you cast. The sounds are digitized and help add to the realism. A relaxing cart for fishing buffs.

Just when you thought it was safe to put away your tackle pox. Super Black Bass is here! Fishing is a great sport for all those patient folks out there, and Super Black Bass is no exception. You will need to use your brains any brawn to pull in the prize catch of the day this time! This could be the last of its kind.

July 16 Meg
16 Meg
3200 21

Are you Tuff E Nuff for this hot new fighting cart from Jaleco for the Super NES? After THE final war on Earth, Jade the "Fighting King" has sent out a call to anyone who is brave enough to take him on in an all-out street fighting blow-out!

Master your skills in the CPU mode, take on the "King" and his henchmen, or grab a friend for grueling two-player action. Watch your slaughter again in the Replay mode.

Jaleco is getting better and better all the time! Following the Surprise hit Brawl Brothers, here is another fighting game more in the vein of Street Fighter 2. The different options such as fighting a wide variety of opponents or one-on-one against a friend are welcome. A must-have for fighting fans of all ages!

With the slew of fighting games now coming out, Tuff E Nuff ranks fretty high my book. The moves are nothing really spectacular but the feel of the game is good. The music in particular is decent but the sound effects seem muffled. It's another good fighting game that must join the growing ranks of this genre.

This is one of the better SF2 clones that I've seen. The graphics are excellent with plenty of animation. The game play is very good, and the response is near perfect. The cart offers a variety of modes of play and plenty of special moves. The major drawback is how easy it is to finish and the fact that there's only 4 characters.

R U Tuff E Nuff? Probably. While not the greatest challenge Tuff E Nuff is a good game, but it needs more variety. You can effectively control three pharacters (two of the four are exactly the same), with a limited number of attacks. The action is slow, which makes ma wender why they put in a cool slow-motion replay feature.

Super NES	LJN
<b>WWF Roy</b>	al Rumble
Sports	Now
N/A	16 Meg
patrionities (Control of Control	
	GRET WART
J. SEE	3 of

Go down for the count with WWF Royal Rumble by those masterminds at LJN for your Super NES.

Assume the role of any one of twelve "classic " WWF characters. Go head-to-head in the one-on-one mode, try a tag team, triple tag team, or a Royal Rumble - a nerveracking fight to the end. Wear them down in the ring or knock out the ref and get illegal outside the ring - flying chairs galore! Head's up!

Wrestling games are really not my cup of tea but I must give credit where credit is due! The graphics, sounds and play control are very well accuted, and the brawls outside the may are a riot - especially the ones with the folding chair you can use to bash apponents! The tag-team feature is also a novel idea.

I'm not a big fan of the WWF but this game may just change thet. There are plenty of wrestlers to use, each with their special attacks. What I feally like is the ability to climb out of the ring and bash your opponent with the chair. The game is best with two players but the long-term value doesn't seem very high.

This cart is a big improvement over the first. The graphics are much better and the animation is great. There are tons of special moves and the action gets really intense. There can be 6 or 7 wrestlers in the ring at a time with no slowdown! The game is very fur with another player, but on its own it seems to lose its appeal.

Ouch! WWF can really crack some skulls! This is, without a doubt, the Best wrestling game for the Super NES to date. All my favorite wrestlers are free, each with their own special signature moves. The interface needs a little tightening up, but it's decent. Sure, ple wrestling may not be real, but it sure is fun!



Tennis, love? Tengen's Davis Cup for the Genesis is packed full of power slams. Hit the clay, grass, hard, or indoor courts ready for the thrill of pro-tour tennis! Select training mode, singles, doubles or tournament modes. Set the difficulty to suit your skills: beginner, amateur or professional. Replay some of your great shots, and fight with the Chair on some of those not so great shots! Take a friend to court!!!

Getting the feel and intensity of a real tennis match into a video game isn't the easiest task in the world, but Davis Cup does a pretty good job of conveying it. The best thing about the game is the shifting perspective, but the control is difficult to master with computer apponents who are awfully good at times. A nice try.

Alright, so Davis Cup Tennis doesn't boast the best graphics, but turn up the volume because these spunds are the most realistic I've heard from a tennis game! There are plenty of game modes for every player's still level. Master the basics and the game becomes a blast! A good, solid tennis game.

This is one of the better tennis games for the Genesis. The game looks pretty good and there are tons of options to choose from. The sound effects are also very well done. The game play is good, but kind of hard to follow when playing in the background in the two-player mode. Still a decent playing tennis game in my book.

Davis Cup Tennis is an excellent cart for those of us who really get into the game. Tennis is one of those sports that is hard to simulate, but Davis Cup Tennis does a good job. It doesn't have everything I'd like to see in a tennis game, but it's a worthwhile effort it you like to go for the slam on THIS court, check it out.

Genesis	Electronic Arts
Jungle	Strike
Action	Now
9 Levels	16 Meg

The Madman's son is back! He's making an appearance on the Genesis in Desert Strike. You are a helicopter pilot with a hand-picked crew of four, and the fate of the U.S.A. is resting on your shoulders.

There are nine missions that must be completed in issued order to win the game. Follow your mission objectives: protect monuments, neutralize car bombs and rescue captives. Initialize military operations!

I really liked Desert Strike, so this game surprised me! Fans of Desert will absolutely love this game! Backed with 16-Megs, Jungle Strike has bruge levels, and plenty of missions to keep the gamer entertained for hours! The addition of the three new attack weapons is a huge plus! A great game for the Genesis!

Now this is how a sequel should be! Jungle Strike has everything, Desert Strike had and more. More targets, more vehicles, and more missions! Speaking of missions, they're nuge! The best part is that you're not limited to just a helicopter. The hovercraft, nectoreycle, and stealth fighter are perfect additions.

A definite improvement over the original. The game play is far better with more control and more variety! The addition of new vehicles is avesome! The graphics are much smoother and detailed. The sound effects are also improved. The levels are huge and challenging and the storylines for the missions are cool.

I liked Desert Strike, and I really like Jungle Strike! This simulater has a lot of ground to cover, with one of targets to obliterate! Let's face it, there's nothing quite so fun as diowing up a dictator's dream of world conquest, so right off the bat I like this game! It gets a little repetitive, but the action is right on!

Sega CD	Taito
Ninja V	Varriors
Action	4th Qtr. '93
N/A	CD-ROM
1UP 00	PUSH START

Prepare your Sega CD for the Ninja Warriors by Taito. This non-stop action CD is sure to raise a few hairs on the back of your neck.

After a military operation takes over the Capitol, the Resistance movement strikes back with two android ninjas. Combat many cyborgs and human enemies. Monitor your endoskeleton, as it will shed after many hits. Confront a tank boss on level two! Go ninja-droids!

What happened to this game? It's a cool concept, but that gets lost with the poor control and lame niewes! Slowly showing your mechanical side with more hits is decent, but this looks and plays almost like 8-Bit. The spund effects are also in need of therapy—the constant "Waaaal" of slain opponents is annoying.

The arcade edition of Ninja Warriors was enjoyable in the arcades and this version is no different. Although the action is a bit spartan at first, the later levels really keep you going. Also if you leved the music from the arcade this game has the exact same music. The game is a bit easy but not enough to discourage players.

This is a disappointment. The arcade version was a great garde, but this translation is lacking in gradhics, game play, and control. About the only thing intact is the soundtrack and even that seems to be tampered with The game just doesn't represent what the Seg CD can do and fans of the coin-op will be disappointed.

Okay, here's the deal. Ninja Warriors made it in the arcade tranks to the long playfield and the sharp graphics. The action was not very excling. The same is true on the Sega CD. The graphics are not up to par with the ancient arcade machine, and he after twas made to improve on the bad sound effects. It's ok.

Sega CD	Sega
Ecc	o CD
Action	Now
27 Levels	CD-ROM



Sorry Charlie, you won't find any Ecco in your can of tuna! Because he's making an appearance on the Sega CD via the folks at Sega!

Aid our finned friend in his deep sea search for his family. Communicate with other sea-going creatures by long range sonar, for they have clues. Don't forget that dolphins breathe air, so you must surface often. Also, eat fish to restore your life. Green Peacers rejoice!

Ecco is a great game, that much is law, but moving it to CD resent made it much better. That's because the only things new with this version are the music and the sound effects. Other than that it is identical to the Genesis version. So much for CD technology pushed to the edge. A great game, just not very new this time.

Ecco is still one of my favorite carts for the Genesis. Although Ecco CD offers nothing new in terms of graphics or levels, the CD music alone gets the game a high score. The sound effects, like when Ecco leaps from the water, do sound more realistic than the cart. It's the same game with a whole new feel!

The game is basically the same as the cartridge with the addition of CD-quality music and sound effects. The backgrounds and creatures are all really detailed and the game play is very good. There is really rothing new but that's not bad. A great game for those who own the Sega CD and don't have Ecco on cart.

Ecco CD is yet another fine example of a waste of resources of Sega's part. Why bother making a CD yersion of a quality cart like Ecco? The gama isn't really any different other than the music, so if you already own the cartradge version, don't waste your hard easied money. The Sega CD needs original titles badly!

Duo Evilo Wideo	Working Designs
Adventure	Phenomenor Available
N/A	CD-ROM
PLAYER ENERTY OF	But DOMESS EXP. 00307
- 1 A	

Exile: Wicked Phenomenon is the latest RPG from Working Designs for the Duo.

Enter the world of the Templar Knights and their leader Sadler. Journey through a land beset by a horrible curse that causes people to go mad and monsters to roam the land. Duel with evil creatures and solve the mysteries of the curse to free your people from the devastating effects they've endured.

As a fan of the original Exile, this game was not going to disappoint. It sure didn't. However, it was just more of the same almost exactly like the first one. The cinemas and voices were very well done, the problem is the game became too tiresome too quickly. This is a great disc for someone just buying a Duo.

What's this? A Duo game without the poorly acted voices? Anyway, Wicked Phenomenon is another great blend of action and role-playing! The action scenes are weak at first but the enemies keep coming. The music is fabulous and really sets the modd. If you're looking for something new, this is a must-see!

This game is an improvement over its predecessor. The praphies are better and the cinemas look really good. The music and sounds are good, and the actors' voices are actually cool. The game play has more variety and choosing the different fighters is a plus. The quest is long but seems kind of simplistic.

I loathe to say it, but Exile: Wicked Phenomenon is yet another good RPG for the Duo system. Why aren't more games like this available for other systems? The music is good, and the quest is an excellent addition to any BPG gamer's collection. It may not be spectacular, but in comparison, it's the best so far this year.

Sherlock Ho	Imas Val. II
Strategy	Now
3 Cases	CD-ROM
ica i ca	

Elementary, dear Watson...I think not. Sherlock Holmes Vol. II is snooping around the Duo, compliments of T.T.I. Join Sherlock and Dr. Watson in their quest to solve three mystery cases: the Two Lions, the Pilfered Paintings and the Murdered Munitions. Check out the investigation icons, and select the case you wish to solve first from the Casebook icon. Make sure to win in court or look like a super goof!

I really hate these types of games - they bore me to tears, and once you finish them, there is hardly any reason to play it again! Sherlock Holmes Vol. II is like that! Don't expect anything high powered here, it isn't a fast-action game, if you like these mysteries, and are a fan of the big S, this game is sure to please. Others beware.

Although these games are nothing new, the Sherlock series newer tailed to interest me. The mysteries were always a challenge and these new trine games are no exception. The voices are done very well and there's plenty of people to interact with. Once you finish the cases, however, there's not much else to do.

If you liked the first one, you'll probably like this sequel. The graphics haven't improved much and that seems to be a shortcoming. The mysteries are very interesting and there's a lot to the game play. I just can't see playing this disc ever again after complating the game. Needs more cases to stay interesting.

This sequel is long overdue in the minds of many Duo players Naturally, the mysteries are pure gold it's hard to downplay the legend of Shaflock Rolmes. If I must say anything bad about this game, it's that the lag time is slow, and after you finish the three cases what else is there? All you can do is try to get a faster finish.

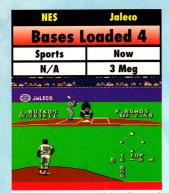
## Just Don't Smile When They Say You're Grounded...



Act like it's a punishment. Keep your cool as you make it to your room. Then grab the latest in hand-held video game excitement from Hudson Soft! Explore a demon-filled fortress in Milon's Secret Castle. Fight off dinosaur invaders in Bonk's Adventure or explore a world of magic and imagination in Felix the Cat! Any one of our titles are guaranteed to transport you to realms of wonder and adventure! So don't worry about it, we won't tell if you won't.



Nintendo Nintendo



Jaleco presents a shining diamond in the dirt for the NES. More baseball! The summer has just begun and it's time to get your starting lineup completed.

Pick one of twelve teams in two conferences. Access the changeplayer menu to polish your lineup. Watch the computer play itself, jump right in alone, or play with a friend. Test the team in an exhibition game then head for the pennant! It's a hit!

OK. The game has great voices with "strike" and other words perfectly intelligible. Wow. A breakthrough for NES. But Bases Loaded 4 is just plain boring! The graphics are solid and don't break up. Playing against the computer is frustrating - it's awfully good which doesn't make for a fair challenge, or a good game.

Bases Loaded 4 isn't a terrible game. It's got some of best voices heard on the NES in a while. The multiple field perspectives are also nice to look at. However, the game play is choppy and it can be difficult to even hit the ball. The game has detailed stats and such, but it's not the most action-packed title around.

The great American pastime just isn't that exciting on the old 8-Bitter. The graphics are OK and the sounds are bearable, but there's just not enough here to keep my attention. The game play is mediocre at best and the teams aren't even official. If you only own a NES and baseball's your game, then you may want to check it out.

To be honest, these baseball titles are getting boring. True, Bases Loaded 4 is a great new baseball title for Jaleco, but it isn't innovative enough to be considered a must-have. If you're one of those baseball junkies who must have the updated stats and teams, this is a good game to check out. If not, save your money,

Alpha
eroes 2
Now
146 Meg
Ser Jovania

Get psyched for the fighting event of the season in World Heroes 2 by Alpha for the Neo•Geo! Six new competitors, each with grueling backgrounds, are gearing up for the fight of a lifetime, literally!

Jump into a death match strewn with spikes and blades. If you live through that massacre, take on the fearless bosses who will brawl until one of you is pulp. The victor will be the World Hero! No pain, no gain.

Neo continues to astound! This is a great fighting game with enough fighters to keep one's interest! My favorite is the witch doctor, Mudman! The Death Match mode is very innovative! This game will occupy two players for days with just its action. Some characters are hard to control, but at least you have a choice!

Wow! The first World Heroes was a good game but this one makes it pale by comparison. Fourteen characters to play as really keeps the interest level high for a long time. The music is very well done but the voices are difficult to decipher. Lots of combo moves to master and hilarious characters add up to a great time!

I do like the seguel better than the original. The graphics are, of course, incredible. The choice of 14 characters is also an added welcome. The game play has been improved and the moves are all very easy to perform. The death matches are my favorite because of the tug of war type energy meter. Great fun for two players!

This game is an excellent example of a job well done. World Heroes 2 has a much better interface than the first game, and the action has more variety with the addition of the new characters. In fact, some of these characters are enough to make you laugh! Mudman tops my list as most humorous new character this year.

Absolute			
Star Trek: TNG			
Now			
1 Meg			
A .			
<b>*</b>			

Beam me up, Picard? Take a ride on this new simulator from Absolute for the GameBov.

Join the crew of the Enterprise: Lt. Cmdr. Data. Lt. Worf. and the rest of the team, on missions for Captain Picard. You will be in total control of the massive star cruiser and will engage enemies en route to your destinations. Combine photon missiles and lasers to repel foes. Time is crucial. Ahead, Warp 9!

This is a game that screams for a bigger platform - like 16-Bit! This is a very involving simulator, covering almost every crew member from the show, but sadly the effects like warping and dogfights just can't be effectively done on this system. Fans of the show may disagree, but this game is too big for the GameBoy.

Make it so. Star Trek is an enjoyable game from beginning to end. Every aspect of ship control is under your command. The detailed views of the Enterprise look good even on the GameBoy! Interacting with the crew is great, too. The only complaint is that the screen blurs too much at high warp speeds. Engage!

I'm not a Trekkie, but I think fans of the show will be disappointed by this cart. Most of the familiar characters are here and you can control a lot of different aspects of the crew members. The action is very dull, however, and the space scenes just don't work on the tiny screen. It simply looks like a bunch of tiny blurs.

Every Trekkie from here to Singapore will be jumping for joy with this game. As the Captain you get a lot of control over your crew. I like that. The flight simulation scenes are hard to follow on the Game-Boy's archaic screen, but it looks fine on a WideBoy. All in all, it's a good game with plenty to offer.

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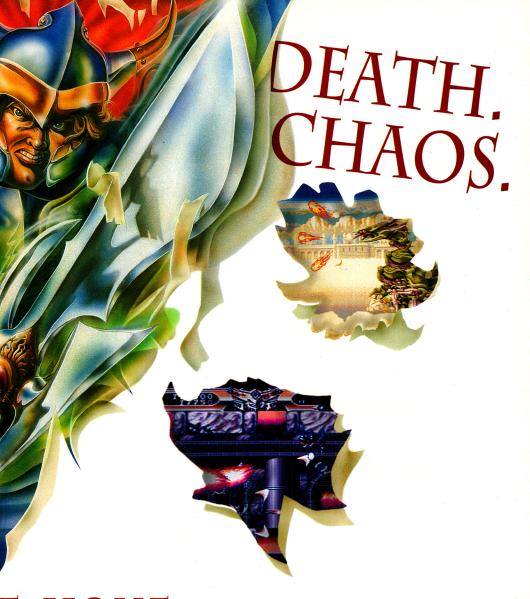
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WELCOM LAN



E HOME DIS.



GameBoy	Tradewest	
Battletoads/Ragnarok's World		
Action	Now	
12 Levels	1 Meg	
	igi kaji k	

It's Rash against the world in Battletoads in Ragnarok's World by Tradewest for the GameBoy. His friends were taken hostage by the gnarly Dark Queen and her gurus. You must rely on Rash's fighting skills for survival. Grab 1-Ups when you can and smash the walker for the extra leg. Beware of the crazed Psyko Pigs! They're the Dark Queen's pawns. Prof. T. Bird gives you inspirational tips. Toad power!

Yes! I love Battletoads, and this is the best portable version 50 led! This is identical to the 8-Bit smash down to every detail! The story is different and has been altered to accommodate one player (you play as Rash), but the two-player mode is the only thing that is missing! A bit slow, but still packs a punch! Move to this!

The toads are back! This new adventure is a blast to play! All those amous punches and kicks really and humor to a side-scrolling game. The music isn't too shabby either. Although the concept is really nothing new, playing Battletoads is a fun game while on the go. The speed of the game is incredible!

This game plays almost exactly like the NES and Genesis versions. The graphics are good for a Game Boy and the sounds are cool in stere. The game play and control are faithfully reproduced and the fun never seems to stop. The screen blurs a little in some scenes but not enough to distract from the game.

Battletoads are everywhere! After an impressive showing on the Super NES, it's a little hard to play this version, but it's worth a look. Same dea, different plot. The animation is good, and the screen is somewhat tolerable. If you must pick up a new GameBoy title this year, you may want to pick up this one.

Game Gear	Sega
Streets o	f Rage 2
Fighting	July
6 Levels	4 Meg
100 A	

Not content with "stay put" systems, the gang from Streets of Rage 2 by Sega hits Game Gear with a big crash! Play as Sammy, Axel or Blaze (no Max this time) for six levels of intense brawlin' action!

Most of the moves are the same, with familiar bosses and other various street scum you must wipe the streets clean of! All this done to save the life of a friend who has been kidnapped! Can you hack it?

This will change your perception of fighting games made for the portable systems! Streets of Rage 2 has everything - great sound, easily-executed moves, all the while staying fairly close to the 16-Bit version. The absence of May is unfortunate, but the brawling skills of Axel, Sammy and Blaze make up for it with a bano!

Terrific! Everything about Streets of Rage 2 spells fun! The characters may appear a bit too small, but that seems like nothing once you see how well the game plays! The music is some of the best I've heard on the Game Gear in a while. If you're looking for a great portable action game, Streets of Rage 2 is it!

I was really surprised by how good this cart came out. The tiny GG screen duplicates the action of the Genesis version very well. The moves are all intact, except of course for Max, whom you can't choose. The graphics are detailed and colorful and the music is a good attempt at duplicating Yuzo's tunes in 8-Bit.

What can I say? If I ever had to keep busy on a long road trip, this is the game I'd want to bring vith! The action is great, the colors are vibrant, and it plays really well for a portable title. Streets of Rage 2 has everything you need for portable entertainment. The reasons for buying a Game Gear are really piling up this year!

Game Gear	Sega		
Surf Ninjas			
Action	Now		
6 Levels	4 Meg		

Surf Ninjas by Sega for the Game Gear isn't a California dreaming cart. These ninjas are serious. The dominant Colonel Chi has wiped out your father. You and your brother Zatch must avenge your father's death.

Battle through six levels of lethal enemies. While you are fighting for your life, wild life will try to attack you! Rely on Zatch when you're in a bind or get to Adam Hint, for he will give you helpful hints. Surf's up!

Sega probably didn't do this game any favors with its very dislicating title (I still don't know exactly what it means), because it is a very good fighting game, and I'd like to see it go to Bit! The levels are absolutely ruge and provide many challenges and dangers. The bosses are radical. This deserves a close look!

While not exactly the best out there, Surf Ninjas does have some serious arcade action. The level backgrounds are nicely done with plenty of energies to strike at. There are loads of hidden items to locate, too. Since it is based on an upcoming movie, that should really stimulate sales. Surf Ninjas is worth a look.

This cart is slightly less exciting than Streets of Rage 2, but very good nonetheless. The graphics are decent and the levels are huge and packed with action. The game play is good, but a bit on the simple side. For a portable game this cart really provides a challenge, especially when you reach the end level bosses.

I don't know what it is, but something about Surf Ninjas rentings me of a bad B movie. As far as the game itself, it's really not that bad, but 'freally find the plot less than interesting. Maybe with a cosmetic makeover, Surf Ninjas vill appeal to a wider range of Nds Otherwise, it's a decent game with potential.

## INCREDIBLE INTERCEPTION.



## TOO BAD HIS FOOT



"THE WILDEST, GORIEST FOOTBALL GAME EVER! IF THE TACKLES DON'T KNOCK YOU TO PIECES THE LAND MINES WILL!" - EGM



Slide the ref some dough to pick up a few extra yards against your opponent: you never know what he'll call.



Choose from over
50 plays, from
Deathbone to
Blitzkrieg, or call
a nasty audible
when the game is
on the line.



Looks like Mo and Spew Puke shoved another poor sap into a flaming pit. Choose your nightmare: bloodcrazed Troll lineman or hellfire flaming pits.

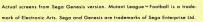
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Fighting Capcom



### Mario is Missing



### **Cool World**

Action Ocean

### Jurassic Park

Action Ocean



### **Pugsley's Scavenger Hunt** Action

Ocean

### **Bubble Bobble 2**

Action



# SUPERNES

T2: Judgment Day

Action Acclaim Final Fight 2

Fighting Camcom



### B.O.B.

Action **Electronic Arts** 



# Rock & Roll Racing

Racing Interplay

# **Operation: Logic Bomb**

Action Jaleco



# Taff E Naff

**Fighting** Jaleco



### Pocky & Rocky

Action Natsume



### Kendo Rage

Action Seta



# **Blues Brothers**

Action Titus

Super 2020 Baseball



# ENESIS

# Toys

Action Absolute



# T2: Judgment Day

Action Acclaim



# **Bart's Nightmare**

Action Acclaim Spider-Man/X-Men

Action Acclaim

Bubsy

Action Accolade

Dizzy Action

Camerica Micro Machines

Action Camerica

B.O.B. Electronic Arts Action

**Jungle Strike** 

Action Electronic Arts



# PRESENTS THE GAMES OF JULY 1993... APPEARING IN LOCAL STORES NOW!

FOR SPECIFIC PRODUCT INFORMATION CONTACT THE COMPANIES LISTED BELOW: The information below was supplied by each of the individual companies, and is current as of May 15, 1993.

Pirate	es! Gold
Action	Microprose
F-	15-2
Action	Microprose
Juras	sic Park
Action	Sega
1998	



Action

Tom & Jerry			
Action Hi-Tech.			
Goal			
Sports Jaleco			
Speedy Gonzales			
Action	Sunsoft		
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Jue
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Revell
Racers-CD
Revell
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Sega
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Tengen

Race Drivin'

Populous 2

Tengen

Virgin

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	Jue		Action	Taito	
Modeler-CD		Titus the Fox			
	Revell		Action	Titus	
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	Revell		Action	Virgin	





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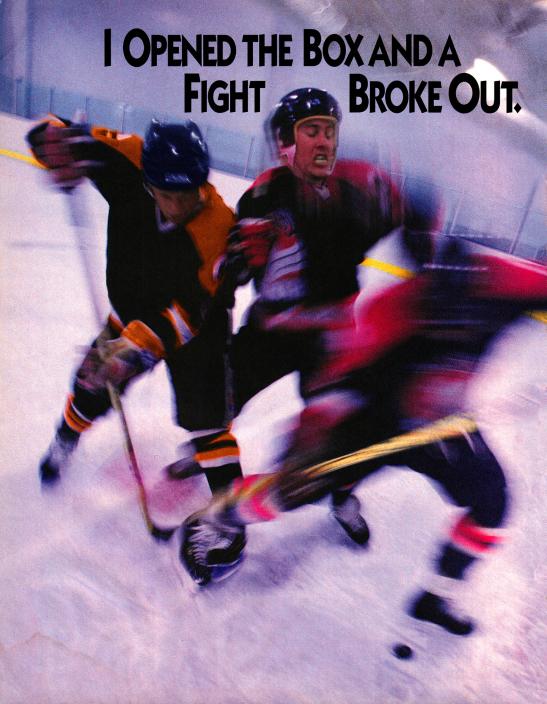
Spider-Man 3

Acclaim

Tom &	Jerry
Action	Sega
X-M	len
Action	Sega

NEO	GEO
Art of F	ighting 2
Fighting	SNK

During this month, no new games will coming out for the Lynx system.





So there I was, sitting in the living room, channel surfing with the remote when I get in that mood - you know - for some Super NES® Action. I reach for

my new hockey game, **SUPER SLAP SHOT**, and strip off that weird

plastic, the kind that always sticks to your fingers when, BAM! **OUT FLIES A PUCK** that nails me in the face and two of the biggest mashers I've ever seen hauling after it. WHOAAAAAAA!



Next thing I know, I'm wiping ice out of my eyes, it's really freakin' cold and I'm standing in a ref's outfit in the middle of a rink in front of thousands of screaming fans. Those same two guys whiz by me and slam up against the wall. They start **shredding** each other, the crowd goes off and I'M supposed to send THEM to the penalty box?! YEAH, RIGHT!

They ain't havin' it. They come screaming down the ice like I'm the puck and Check Me so hard, I'm sent flying back into my living room. TRIP OUT!

I dive for the **Super NES**° controller under the sofa cushion and now **I'm in control of this game.** 

YES! 32 teams to choose from, exhibition or tournament mode, fighting and shootout practice, adjustable team skills and aggression, ref's that



range from "tough" to "blind," fourteen pages of hot stats, ballistic skating and throat-ramming slap shots!









	NINTENDO		
1	6 MONTHS	-	TECMO/TECMO NBA BASKETBALL
2	1 MONTH	-	NINTENDO/YOSHI'S COOKIE
3	7 MONTHS	$\nabla$	ENIX/DRAGON WARRIOR IV
4	1 MONTH	-	KONAMI/TINY TOON ADVENTURES 2
5	10 MONTHS	Δ	KONAMI/TMNT: THE MANHATTAN PROJECT
6	10 MONTHS	Δ	NINTENDO/SUPER MARIO BROS. 3
7.	9 MONTHS	$\nabla$	TECMO/TECMO SUPER BOWL
8	5 MONTHS	Δ	NINTENDO/DR. MARIO
9	9 MONTHS	$\nabla$	NINTENDO/SUPER MARIO BROS. 2
10	10 MONTHS	$\nabla$	NINTENDO/TETRIS

	SUPERNES				
1	2 MONTHS	-	NINTENDO/STARFOX		
2	1 MONTH	-	KONAMI/BATMAN RETURNS		
3	1 MONTH	-	TAKARA/FATAL FURY		
4	10 MONTHS	$\nabla$	CAPCOM/STREET FIGHTER 2		
5	2 MONTHS	$\nabla$	TECMO/TECMO NBA BASKETBALL		
6	9 MONTHS	$\nabla$	NINTENDO/SUPER MARIO KART		
7	4 MONTHS	$\nabla$	JVC/SUPER STAR WARS		
8	1 MONTH	-	VIC TOKRI/SUPER CONFLICT		
9	3 MONTHS	$\nabla$	KONAMI/TINY TOON ADVENTURES		
10	1 MONTH	-	KONAMI/CYBERNATOR		

	<u>GENESIS</u>				
1	2 MONTHS	2 MONTHS - SEGR/X-MEN			
2	1 MONTH	-	ELECTRONIC ARTS/BULLS VS. BLAZERS		
3	2 MONTHS	$\nabla$	ELECTRONIC ARTS/TONY LA RUSSA BASEBALL		
4	1 MONTH	-	TENGEN/RBI BASEBALL '93		
5	2 MONTHS	Δ	ACCOLADE/HARDBALL III		
6	2 MONTHS	$\nabla$	TAKARA/FATAL FURY		
7	2 MONTHS	$\nabla$	US GOLD/FLASHBACK		
8	1 MONTH	-	SEGA/COOL SPOT		
9	4 MONTHS	Δ	ELECTRONIC ARTS/ROAD RASH II		
10	3 MONTHS	$\nabla$	ELECTRONIC ARTS/PGA TOUR GOLF II		

	SEGR CD				
1	1 MONTH	1 MONTH - JVC/JRGURR XJ220			
. 2	4 MONTHS	-	RENOVATION/ROAD AVENGER		
3	2 MONTHS	$\nabla$	SIERRA/THE ADVENTURES OF WILLY BEAMISH		
4	1 MONTH	-	SEGA/AFTER BURNER III		
5	4 MONTHS	$\nabla$	SEGA/NIGHT TRAP		
6	4 MONTHS	$\nabla$	SONY IMAGESOFT/SEWER SHARK		
7	4 MONTHS	$\nabla$	SEGA/COBRA COMMAND		
8	4 MONTHS	$\nabla$	SONY IMAGESOFT/HOOK		
9	4 MONTHS	$\nabla$	BIGNET/BLACK HOLE ASSAULT		
10	3 MONTHS	$\nabla$	JVC/WONDER DOG		

	GAMEBOY				
1	6 MONTHS	-	NINTENDO/SUPER MARIO LAND 2		
2	9 MONTHS	Δ	NINTENDO/KIRBY'S DREAM LAND		
. 3	1 MONTH	-	NINTENDO/YOSHI'S COOKIE		
4	10 MONTHS	$\nabla$	NINTENDO/SUPER MARIO LAND		
5	2 MONTHS	Δ	NINTENDO/TETRIS		
- 6	6 MONTHS	$\nabla$	LJN/NBA ALL STAR CHALLENGE 2		
7	10 MONTHS	$\nabla$	NINTENDO/YOSHI		
8	5 MONTHS	-	NINTENDO/GOLF		
9	3 MONTHS	Δ	KONAMI/TINY TOON ADVENTURES		
10	1 MONTH	-	NINTENDO/BASEBALL		

	GRME GERR					
1	5 MONTHS	-	SEGR/SONIC THE HEDGEHOG 2			
2	4 MONTHS	-	SEGA/TAZ-MANIA			
3	4 MONTHS	-	SEGA/STREETS OF RAGE			
4	1 MONTH	-	SEGA/LAND OF ILLUSION			
5	1 MONTH	-	US GOLD/OUTRUN EUROPA			
6	1 MONTH	-	SEGA/VAMPIRE, MASTER OF DARKNESS			
7	1 MONTH	-	TENGEN/PRINCE OF PERSIR			
8	1 MONTH	-	SEGA/DEFENDERS OF THE OASIS			
9	5 MONTHS	$\nabla$	SEGA/THE MAJORS: PRO BASEBALL			
10	2 MONTHS	$\nabla$	FLYING EDGE/ARCH RIVALS			

# Babbage's America's Software Headquarters

The information below is provided by Babbage's and is current as of May 17, 1993.

# STRATEGIC THINKING. KILLER INSTINCTS.



The only action game that requires strategy to win. The only strategy game that's hot enough to melt your armor. With the advantages of an advanced 3-D flight simulator, as well as a

shrewd and cunning mind, you'll face the most ferocious intergalactic combat yet seen. Mechwarrior. One of the most original games ever developed.

A STATE OF THE SAME OF THE SAM

It's the year 3027.

Revenge is your motive. A Battlemech is your method. Outmaneuver, outsmart and outfight the Dark Wing Lance. Pursue every lead.



Track them to the furthest corners of the galaxy. But ya' gotta be smart. Only a great

strategy can ensure victory. Use your missiles, cannons, lasers and jumpjets wisely if you expect to defeat your crafty foes. Your reward? More money to build more powerful 'Mechs, critical to



completing your ever more complicated missions.

Perched in the control room of a 60-ton 'Mech, incredible 3-D graphics allow you to command the action. Use the practice mode and

save game features to jump straight into the action. Whether you choose instant action or the rewards of an entire combat career, it's sure to make you sweat bullets. It's Mechwarrior.

# TOP TEN DAMSELS





Do Super Ghouls 'N Ghosts twice to get her back! **JENNIFER** 

Rescue her in the bloodiest

entry yet - Splatterhouse 3!

MICHIKO TASHOKU

Battlemaniacs to the rescue!

Can Rash and Pimple do it?

PRINCESS TOADSTOOL

Bowser has nabbed her again



### ZELDA

The 16-Bit damsel from Zelda: A Link to the Past!



### **BABBS BUNNY**

Buster Busts Loose in this Tiny

# Toon Adventure! Find Her!

HIGGINS' BABE In Super Adventure Island,



# Higgins is in for a trip!

JESSICA Making it to CD systems with



Final Fight CD!

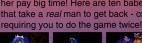


### CAPTIVE

In Sunset Riders! A kiss when you rescue her! Yipee!



You can't live with 'em, but here are some women you definitely can't live without! So much so we are willing to endure anything to get the girl back and make the person who kidnapped her pay big time! Here are ten babes that take a real man to get back - one





# in Super Mario World! KITTY Felix the cat's babe is in peril!

Use that magic bag!



# READER'

Once again, Street Fighter 2 is the numero uno game of the month! However, SF 2 ought to check its rearview mirror for Mortal Kombat! MK on both Genesis and Super NES is coming up fast! Can Chun Li and the street fighting gang hold the top spot for another month? Stay tuned!



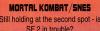






### STREET FIGHTER 2/SNES Surprise! Guess what fighting

game is again number one?



# SF 2 in trouble?

MORTAL KOMBAT/GENESIS A hot title - both 16-Bit systems seem to have a big hit here!



### SONIC THE HEDGEHOG / GENESIS Speeding down a bit. Sonic may hit CD soon!

AXELAY/SNES lolding its own at the number five spot! What a game!

NAME OF GAME / SYSTEM

**ALIEN 3 / SUPER NES** 



### CONTRA 3/SNES

Blasting the aliens isn't as intense as this is here!



### FLASHBACK / GENESIS

Great animation and superb action land this game at this lucky slot!



### STARFOX/SNES

This super simulator from the big N stays put this time!



### TMNT 4/SNES

Cowabunga! The fab four refuses to go away!



# STREETS OF RAGE 2/GENESIS

The brawlin' continues with this 16-Meg action-packed cart!

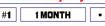
RANK MONTHS +/-

# Please Note That The Editors' Picks Represent EGM's Favorite Games and Not All Titles May Be Available When You Read This. Prototypes Are In Red.

# **FOITORS EGM's Favorite Games!**



# Konami's **Zombies Ate My Neighbors**





	STARFOX / SUPER NES	2	4	$\nabla$
	STREET FIGHTER 2 TURBO / SUPER NES	3	1	•
1	SILPHEED / SEGA CD	4	4	Δ
П	FLASHBACK / GENESIS	5	6	$\nabla$
ı	CLAY FIGHTER / SUPER NES	6	1	•
	JURASSIC PARK / GENESIS	7	1	•
	ROCKET KNIGHT RDV. / GENESIS	8	2	•
	WORLD HEROES 2 / NEO:GEO	9	1	•
		The same of the sa	the same of the last of the la	-

The EGM Editors' Top Ten is Based On the Personal Preferences of the Review Crew and is Not Based On Any Type of Babbage's Sales Info

# REGISTER YOUR

Let the whole world know what your favorite games are and voice your video game vote! Call the special EGM Top Tens Hotline and register your own awards! Simply call the number below, select your favorite games from the listing, and power on! Then turn to next month's EGM's Top Tens to get the results! It's that easy! CALL TODAY!

ONLY 99¢ PER MINUTE!!

# 

# Don't agree with the Review Crew? Want your opinion to count? Call the EGM Top Ten Hotline and VOTE today!

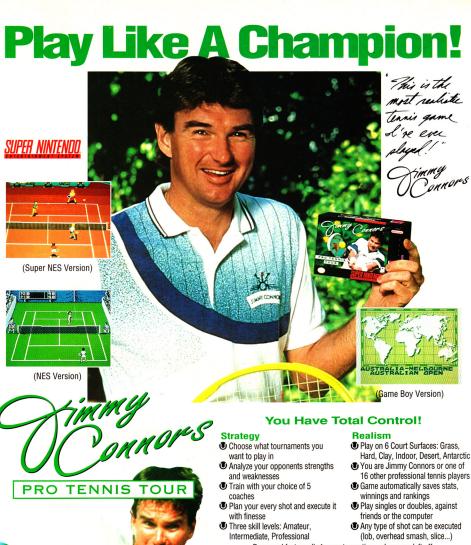
After calling the Hotline, follow the prompts and enter the number corresponding to your favorite games below. Also listen to the latest and greatest gossip!

- 1. SNES / CONTRA 3
- 2. SNES / STREET FIGHTER 2 CE TURBO
- 3. SNES / TMNT 4
- 4. SNES / STREET FIGHTER 2
- 5. SNES / SUPER STAR WARS
- 6. SNES / SPACE MEGAFORCE
- 7. SNES / OUT OF THIS WORLD
- 8. SNES / BATMAN RETURNS
- 9. SNES / ZELDA 3
- 10. SNES / FINAL FIGHT 2
- 11. SNES / MORTAL KOMBAT
- 12. SNES / STARFOX
- 13. SNES / SUPER TECMO NBA B-BALL
- 14. SNES / TINY TOONS ADVENTURES
- 15. SNES / BUBSY
- 16. SNES / CYBERNATOR

- 17. GENESIS / SONIC THE HEDGEHOG 2
- 18. GENESIS / X-MEN
- 19. GENESIS / STREET FIGHTER 2 CE
- 20. GENESIS / JURASSIC PARK
- 21. GENESIS / MORTAL KOMBAT
- 22. GENESIS / ALIEN 3
- 23. GENESIS / FLASHBACK
- 24. GENESIS / BULLS VS. BLAZERS
- 25. GENESIS / ROAD RASH 2
- 26. GENESIS / TERMINATOR
- 27. GENESIS / STREETS OF RAGE 2
- 28. SEGA CD / CD SONIC
- 29. SEGA CD / NIGHT TRAP 30. SEGA CD / BATMAN RETURNS
- 31. SEGA CD / WONDER DOG
- 32. SEGA CD / MONTANA FOOTBALL CD

- 33. DUO / GATE OF THUNDER
- 34. DUO / STREET FIGHTER 2 CE
- 35, DUO / LORDS OF THUNDER
- 36, NEO•GEO / WORLD HEROES 2
- 37. NEO•GEO / VIEWPOINT 38. NES / SUPER TECMO BOWL
- 39. NES / TURTLES 3
- 40. NES / SUPER MARIO 3
- 41. NES / YOSHI
- 42. NES / MEGA MAN 5
- 43. GAMEBOY / SUPER MARIO LAND 2
- 44. GAMEBOY / METROID 2
- 45. GAMEBOY / MEGA MAN 2
- 46. GAMEBOY / DR. MARIO
- 47. LYNX / NFL FOOTBALL
- 48. LYNX / SHADOW OF THE BEAST

Top Ten nominations change each month with all-new favorites! New entries in red. These nominations are good through July 31, 1993,



Password feature allows you to continue where you left off.

So step on out to Center Court and show them what you're made of, it's your turn to play like a champion!

Now available or Game Boy and the Nintendo Entertainment System!

Also available for the IBM PC.

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Published by UBI Soft, Inc. © 1992 1505 Bridgeway, Suite 105 Sausalito, CA 94965 (415) 332-8749 Developed by Blue Byte Jimmy Connors photos by Duomo

© Duomo 1991

# JOIN EGM AND UBI SOFT FOR A SEASON OF HOT TENNIS!

Now that the tennis season is in full swing we want you to enjoy it! Win tickets to see Connors in action or tennis prizes worth thousands! Either way it will be a season of tennis you won't want to miss!

# YOU MAY WIN ONE OF THE PRIZES BELOW:

Tickets to WORLD
TEAMTENNIS and
the Champions Tour

**WTT Tennis Bag** 





**TEAMTENNIS** 



Jimmy Connors Tennis for NES

Jimmy Connors Tennis for GameBoy

1-Year Subscription to EGM or an In Your Face T-Shirt



# Enter the UBI Soft/EGM Sensational Tennis Blowout Sweepstakes and win prizes worth more than \$10,000!

1. No purchase necessary. 2. To enter, completely fill out an official entry form (found below or in selected video game retail outlets) or write your name, address, phone number and the words
"Jimmy Connors Pro Tenits Tour Sweepstakes" on a 35 cert and mail to: UBI/EGM Sensational Tennis Blowout Sweepstakes, 1505 Bridgeway, #105, Sausalito, CA 34965. 3. Prizes: (100 Pairs) Tickets to WORLD TEAMTENIS and the Champions Tour (Approx. value \$2500, (10) HT Tenits Sags (Approx. value \$250), (5) WTT Tenits Sags (Approx. value \$250), (10) WTT Hats (Approx. value \$250), (10) Jimmy Connors Tennis for GameBoy (Approx. value \$200), (10) Jimmy Connors Tennis for GameBoy (Approx. value \$200), (10) Jimmy Connors Tennis for SameBoy (Approx. value \$300), (10) Jimmy Connors Tennis for SameBoy (Approx. value \$300), (10) Jimmy Connors Tennis for SameBoy (Approx. value \$300), (10) Jimmy Connors Tennis for SameBoy (Approx. value \$300), (10) Jimmy Connors Tennis for WES
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SPONSORED BY







Although you might not see Connors playing at this year's U.S. Open, you will see quite a bit of him as he plays for WORLD TEAMTENNIS' Phoenix Smash this summer and in the newly formed Champions Tour this fall.

WORLD TEAMTENNIS coverage begins July 7 and lasts through August 8, 1993 with teams competing from 12 U.S. cities in CA, AZ, TX, MN, MO, KS, FL, GA, NC, and NJ. There are many well known players competing this year, Connors will be playing for Phoenix, Bjorn Borg for L.A., Mats Wilander for New Jersey, Martina Navratilova for Atlanta and Tracv Austin for Raleigh.

WORLD TEAMTEN	NIS Schedule								
Wednesday, July 7	Plux. @ NJ		L.A. @ N.B.		Atl. @ Minn.	Friday, July 23	Atl. @ FL		K.C. @ Ral.
	Minn. @ San.	Tuesday, July 13	Ral. @ FL		Phr. @ San.		Ral. @ K.C.		Wich. @ FL
	Ral. @ N.B.		K.C. @ Wich.		N.B. @ L.A.		San. @ Sac.		L.A. @ San.
	Sac. @ L.A.		N.B. @ San.	Sunday, July 18	FL @ Minn.	Saturday, July 24	NJ @ Atl.		N.B. @ Phr.
Thursday, July 8	San. @ FL		Sac. @ Phr.		Sac. @ N.B.		Wich. @ K.C.		Minn. @ Sac.
	AII. @ K.C.	Wednesday, July 14	Minn. @ Ral.	Monday, July 19	Wich. @ Ral.		Phx. @ N.B.	Friday, July 30	Phy. @ K.C.
	Ral. @ Sac.		NJ @ FL		San. @ L.A.		Minn. @ L.A.		N.B. @ Wich.
Friday, July 9	FL @ Wich.		Atl. @ N.B.	Tuesday, July 20	Sac. @ Atl.	Sunday, July 25	FL @ Atl.	Saturday, July 31	FL @ NJ
	N.B. @ Minn.		L.A. @ Szc.		NJ @ K.C.		NJ @ San.		San. @ Ral.
	L.A. @ Phr.	Thursday, July 15	Minn. @ NJ	Wednesday, July 21	Alt. @ Ral.		Minn. @ Phx.		N.B. @ K.C.
Saturday, July 10	Wich. @ NJ		Wich. @ San.		Sac. @ FL		K.C. @ L.A.		L.A. @ Wich.
	Ral. @ Alt.	Friday, July 16	K.C. @ FL		NJ. @ Wich.	Tuesday, July 27	With. @ Atl.		Sac. @ Minn.
	FL @ K.C.		Atl. @ Wich.		San. @ Phr.		FL @ Plux.	Sunday, August 1	FL @ Ral.
	Phr. @ Sac.		Phr. @ L.A.	Thursday, July 22	Rall @ NJ		Minn. @ N.B.		L.A. @ Atl.
Sunday, July 11	NJ @ Ral.		N.B. @ Sac.		L.A. @ Minn.		NJ @ L.A.		Phr. @ Minn.
	K.C. @ Atl.	Saturday, July 17	K.C. @ NJ		San. @ N.B.		K.C. @ Sac.		Sac. @ San.
	San. @ Minn.		Ral. @ Wich.		Wich. @ Phz.	Thursday, July 29	Atl. @ NJ		

If you happen to miss Connors during the WTT season, you can see him play during the Champions Tour which begins this year.

1993 Champions Tour Schedule

- New Albany Country Club, Columbus, Ohio, August 25-29
- Sherwood Country Club, Los Angeles, CA, September 29-October 3
- Sea Pines Resort, Hilton Head Island, SC, October 5-10

EGM/UBI Soft Sensational Tennis Blowout Sweepstakes Entry Form

NAME	
ADDRESS	
CITY, STATE	
ZIP CODE	
TEL EDHONE	

...Super NES Gets SF2-Champ Edition First...Sega SF2 Hits Delay...Street Fighter 2 Movie in 1994...
..New Akira and Godzilla To Be Movies and Games...Super Mega Man Gets New Name...Comics Go Digital...

...Pull out the cream corn, yuckos, the one and only conductor of video game gossip is back again, with a new and improved formula guaranteed to improve basting times and strengthen your crisping sleeve! The Q-Mann's been playing busy boy this month my loyal Q-Friends, with trips to both coasts and a new column! What can you say about success? Let's tear in, kiddies, and remember to fly American, the official airline of the guru...Yours truly has pulled out all stops (and dodged my way behind a few dozing guards) to get the inside skivy on those new Street Fighter 2 games that those wacky gazillionaires at Capcom just keep tossing at us. No, I'm not being negative, I just like getting the inside scoop on every boy and girl's favorite video game, SF2! First and foremost, Capcom is rumored to have planned their release of the Sega version of the Champion Edition after the Super NES Turbo upgrade for the Super NES all along! They let Sega bask in the limelight for a few weeks when they originally announced their jump to the Genesis platform - knowing all along that a Turbo title would be offered to Nintendo owners first. Nice move Capcom, at least you saved some of us from buying the same game three times in a row...Other SF2 updates on the way to gossip central concern the Turbo cart due in late July! Capcom is going to be packing two modes of play into the same cart, including the standard Champion Edition as well as the Turbo version! Additional moves will also be secretly placed into this new Super NES cork, with a monstrous memory-size eclipsing 16-Meg not out of the question!...Meanwhile, Sega gets a second dose of bad news! Not only will owners of the Genesis 16-Bitter be served with only the Champ option in a game officially being called "Street Fighter 2 - Special Champion Edition", but the cart won't hit the streets until September! While more moves and a possible 16-Meg+ format are possibilities, only those gamers flying solo will want the inferior rev of this game since the big 'N' is beating them to the punch. I thought you could been a contender...

...In somewhat unrelated info on SF2, Capcom of Japan will be financing a Street Fighter 2 movie for release in the U.S. during the fall of '94. The Q-Witt couldn't get the hard numbers on what this puppy is being budgeted at, but considering they've made over a billion bucks on the game, there should be some strong muscle behind the movie...Taking on Wizard is the stupidest idea of all time? With 250,000 copies of HERO (the new comics mag by the people who brought you EGM) sold the first day I'd have to say that your editor is the stupidest list writer of all time...While we're talking about flix, look for The Hidden 2 to go into production this year along with big-budget trans of Japanese cult classics like Godzilla and Akira (yep, in live action!). Expect games based on the best Tokyo has to offer next year...Video games are pulling down some big shot titles based on the best that comics have to offer! TH-Q snagged the Ultraverse line from Malibu a couple of months ago and look to be aiming at Jim Lee's WildC.A.T.S.! Also, don't be surprised if you find a cart based on the new Dark Knight once Bruce Wayne gets his spine snapped in Batman #500...

...Look for the 16-Bit version of Mega-Man (yeah, I know, why did it take them so long) to hit near X-Mas, with a 12-Meg package that's being retitled Megaman-X! It has a whole new look and feel with a setting flung far into the future. No word on whether the new MM is related to Sushi, but I'll keep you posted...Don't worry about the Big Boss Man rippin' your multi-cover idea, Butch. Asking people to buy four versions of the same mag just isn't right - talk about evil gaming magazines...Look for Capcom to release Aladdin in a 10-Meg configuration...That fills the Twinkle for this month my Quarter-pals! Please tune in next month and pardon my new column in HERO. I know I went too far, but without Harris around it was just too easy...

# - QUARTERMANN

WIPE THE SMILE
OFF THIS
GRAND STATE OF THE SAME
FACE TO THE SAME
RANGE BOY SAME
R

Here's your chance to wipe the smiles off those annoying happy faces once and for all! In FaceBall 2000, "Have a Nice Day" takes on a whole new meaning— in first-person perspective, with 3D graphics and 360° maneuvering!

# **GET INTO YOUR GAME BOY...**

And we mean *into!* FaceBall 2000 is a new virtual reality game for 1 to 4 players. You don't just *see* your character, you *are* your

character! You'll feel like you're actually inside your Game Boy as you move through CyberScape's more than 70 treacherous mazes — or the Arena, in fast-paced rounds of high-tech combat.

WATCH OUT! They only look happy!

# **PUSH SUPER NES TO THE LIMIT!**

Come face-to-face with a *super-mess* of enemies — in full color with amazing 3D graphics! Enter the CyberZone where you'll be surrounded by evil Smiloids lurking in an endless series of mazes. Defeat the Master Smiloid... or have a *very* bad day! Two-player split-screen action lets you battle it out in the Arena against a friend, or team up and face the evil Smiloids together. FaceBall 2000 for the Super NES. Don't miss it!





FACEBALL 2000...
A WHOLE NEW WAY TO GET INTO VIDEO GAMES.

THE BEST GAMES IN THE WORLD



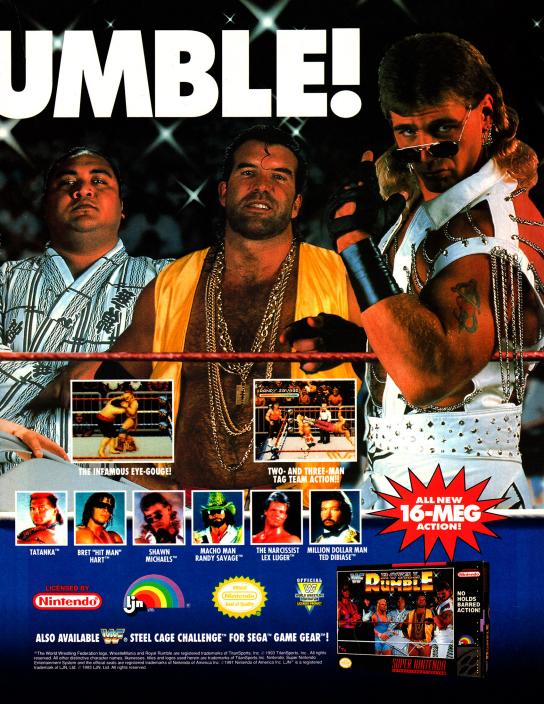
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In the ring... out of the ring... OUT-OF-CONTROL! Take on 12 of the best Superstars of the World Wrestling Federation® as you atomic-drop, headbutt, piledrive and dropkick your way through the most grueling test of wrestling skills ever devised!!

- \* ROYAL RUMBLE: 6-IN-THE-RING SIMULTANEOUS MAYHEM!
- \* "NO-HOLDS-BARRED BRAWL" WITH NO REF...
  AND NO RULES!!
- \* MORE SUPERSTARS THAN EVER BEFORE EACH WITH HIS OWN TRADEMARK MOVE!!
- ★ "DIRTY TRICK" CHOKE-HOLDS, EYE-GOUGES AND BACK-BREAKING CHAIR-SLAMS!!
- \* TOURNAMENT MANIA: WIN THE CHAMPIONSHIP BELT!

YOU MAY BE READY TO WRESTLE...
BUT ARE YOU READY TO RUMBLE?!!



# **3DO IS UNVEILED...**

On May 13, 1993, Panasonic debuted their new 32-Bit 3DO game system to a select group of electronic media representatives. Thanks to 3DO. EGM was there to get the latest update on this hot new super system and to get the first hands-on testing of the software we'll be playing this fall when the systems hits the store shelves.

Officially called the FZ-1 REAL (Realistic Entertainment Active Learning) 3DO Interactive Multiplayer, this machine takes video gaming to heights never before obtained in a console (or computer) game system. Founder and CEO of 3DO Trip Hawkins stated that their new system offers performance 50 times greater than anything on the market. Where conventional 16-Bit systems

3DO SYSTEM SPECS				
CPU	32-Bit RISC CPU			
Clock Speed	12.5 MHz			
Memory	16 megabit RAM			
	256 K bits static RAM			
	1.024 Megabit ROM			
Video Resolution	640 X 480			
Colors	16,770,000 MAX			
Audio	Stereo 16-Bit PCM			
	Sampling freq. 44.1KHz			
Controller Port	Serial; Daisy Chained			
Expansion Port	For high speed peripherals			
FMV Port	MPEG-1 and			
	MPEG-2 compatible			
Video Output	RF			
	Composite video			
	S-video			
Size	11.36 "(W) X 10.64			
	"(D) X 3.48" (H)			
Weight	6.6 LBS			

September 1993

about \$700



The 3DO Interactive Multiplayer

can process one million pixels of animation per second, the 3DO can process an average of 50 million pixels per second for smooth and fluid motion of unparalleled realism. In addition, where 16-Bit game systems offer images of 256 on-screen colors, the 3DO can deliver more than 16 million colors.

Besides producing breathtaking graphics, the 3DO backs that up with spectacular digital sound that goes beyond games and into music CDs, photo CDs, and with the right software, even full-motion CDs.

Best of all, the 3DO is much more than a video game machine. This new interactive system opens up a whole new world of education, entertainment and information applications to everyone in the home. Specs aside, the main question is how does it perform? In one word unbelievable! The game play is at a level never achieved before. The 3DO texture-mapped, polygon-filled





STAR TREK: THE NEXT GENERATION Join the stars of your favorite Sci-Fi television show with the 3DO.



INTERACTIVE MOVIES Now you can live out the excitement of your favorite films at home.



**FULL-SCREEN ANIMATION** Full-motion video is larger than life on the advanced 3DO system.



Take control of an island overrun by dinosaurs in Jurassic Park.

Available

Retail Price

graphics in the Crystal Dynamics games are better than anything ever done on any system!

On the down side, all this performance doesn't come cheap. Expect to pay about seven hundred dollars when it comes out this fall, but from

what we've seen, once you try it you will see that it will be money well spent. Especially since there are a over 200 third party licensees lined up to make games for the systems. 3DO could very well revolutionize the entertainment industry.



# HOT TITLES COMING FROM THIRD PARTY DEVELOPERS

Two companies - Electronic Arts and Crystal Dynamics, were demonstrating prototypes of their upcoming 3DO games. Even from these early versions what we saw was beyond



Demolition Man from Virgin offers a new twist to video gaming.

"... the next level" and light years ahead of what we've seen on Nintendo's 32-Bit machine.

The two games from Crystal Dynamics: Total Eclipse (flight sim) and Crash 'N Burn (first-person perspective racer) were totally awesome. Total Eclipse was so realistic and detailed that it put StarFox and Silpheed to shame. Not only is the action much faster, but the backgrounds rotated, scaled, and zoomed flawlessly. Crash 'N Burn can best be compared to Sega's arcade machine Virtua Racing as it delivers the speed and realism previ-

ously found only in the heavy memory coin-ops.

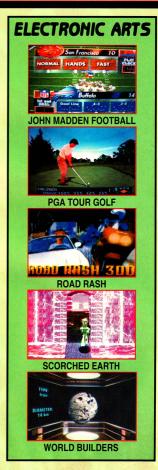
EA was there with highly modified versions of their popular sports titles Madden Football and PGA Golf. As expected on the 3DO, the animation was perfectly smooth, and with literally millions of colors in the palate, the players were extremely realistic-looking. And since the games are on CD, the amount of player stats were staggering. Both of these games were clearly the best we have ever seen anywhere.



First-person perspective racing games are now possible on the 3DO.

While only a sampling of what is to be shown at the CES show, what we saw was enough to convince us that a whole new chapter in the history of entertainment is about to be written when the 3DO hits stores this fall.

# CRYSTAL DYNAMICS' CRASH 'N BURN & TOTAL ECLIPSE



# **SEGA TO ROLL OUT NEW PRODUCTS**

In another surprising announcement, Sega of America announced that the all-new Mega Drive 2 and Mega-CD 2 would be released in the United States. The new units keep their familiar U.S. names but many changes have been made.

The consolidated circuitry from the Mega Drive 2 has been placed into the shell of the new Genesis. The noticeable differences include the missing headphone jack and volume control. The stereo output has been integrated into the A/V output in the rear of the unit. Two versions will be available. One will come with Sonic the Hedgehog 2 and one controller while the other is a bare-bones system with just one controller.

The Sega CD has also gone through an incredible change. By removing the motorized, front-loading door, Sega has been able to turn



Due to consolidated circuitry, the new Genesis is a smaller and sleeker unit.

the unit into a more compact system! Now the CD tray is a top-loading unit that opens with the touch of a button on the front side of the player. A new pack-in CD, Night Trap, will also be a part of the package. The new Sega CD is also compatible with the older Genesis with an adapter plate that attaches to the bottom of the Genesis because the older unit is bigger. These new systems could retail for a lower price.



The Sega CD received a sleek new look, but still contains the same power!



Opening the CD door is now done by pressing a button on the side of the unit.

# STD DEBUTS NEW LINE OF CONTROLLERS

STD Entertainment, the innovators of the world's first fully programmable controllers, has taken another brave step into the future of controlling video games!

The new SN Program Pad for the Super NES will become an industry first, being the only controller that is pre-programmed with 29 multicombination moves from Capcom's Street Fighter II and Takara's Fatal Fury! In addition, all pre-programmed moves are mirrored so players can execute the moves from both sides. This new version still allows players to program six of their own power moves for games like Acclaim's Mortal Kombat. Simply set up the controller to record and perform the joystick combinations. Then, with one press of a button, you can perform powerful attacks!



Complex moves like the wicked Dragon Punch are now very easy to execute!





Let Raiden cool off with a shot of Sub-Zero's Ice attack.



Even Andy Bogard's fireball attack can fire by one simple keypress.





# FATAL FURY

The battle of fate has begun...

Fatal Fury is here, and only Takara brings home all the power of the smash coin-op arcade megahit. Experience heart-outlines Streetfighting action for the Super Cruel and vicious enemies to be crowned King of Finhers!

Blazing fast animation and realistic moves Stazing rast animation and realistic moves make this game the one to beat! Use all your fighting skills, for each villain is huge and dangerous. Choose from among three dangerous. Choose from among three fighting heroes—each with his own individual of fighting. Use first and feet to defeat all foes but beware—your defy the force of Mature itself. Witness their tarrible minht as they transform.

dely the force of Nature Itself. Witness their terrible might as they transform themselves, hurling energy blasts, themselves, hurling energy blasts, even turning their entire bodies into human torches! And even as you pound them one busine, waiting.

Dodies into numen torches: And even You pound them one by one, waiting and watching is the Big Boss himself— the strongest and meanest foe of all!

The battle is joined on a journey through the mean streets of Southtown. Fight hard driving rain clouds your sight at the chinese superbanding to the chinese streets of Southtown. Felipie: Jupens ammation and nonzoned scrolling reveal new areas of the challenge, as attack after attack is met and mastered.

Atlack aner attack is met and mastereu.

Realistic characters, multiple action moves, special skills, all this combined with lightning speed to create the perfect fighting action game. Take on the computer or another paluer head-to-head.

Can you handle the challenge of Fatal Fury and become the King of Fighters?

# Video Game Division

230 Fifth Avenue, Suite 1201-6, New York, NY 10001 Tel: (212) 689-1212, Fax: (212) 689-6889

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un. I hever waxgever out four of my friends could be so m uch fun. I neverthought mai ing or undught could be somuch fun. fun.I o much be IO I 00 ver nd & O mu Ver d be un. 1 so much ds coul ald be ad o much fu ds could much fu ds could o much fu uld be #0 nds c d be much 1 nds could though nuch A HUDSON SOFT four Tour n. I never un. I bo much fun.

ver thought maining four of m of my friends could be so much fum. much fun. player game from Month for April by EGM. Plays on both Duo and Turbo Grafx systems. Drop bombs off strategically or, with a bit of skill, kick them toward your opponents. Play solo against the against one to four friends. If you even have that many. There's also a 48-level game to test your patience. For more info, 02:40 jet to your nearest TTI dealer today. And remember: With friends like you, who needs enemies? my friends where to Our Bomberman 93 dall 310-337-6916 Bomberman 93 is a tradema thought

# CADILLACS AND DINOSAURS



Kick some reptilian hiney! A lot of cool moves are available to each character.

Welcome arcaders to yet another installment of Leading Edge! This month we spotlight another cool comic-to-game translation with Capcom's Cadillacs and Dinosaurs.

This side-scrolling extravaganza features some rippin' action along with graphics sharper than a triceratops' horns! Three players can compete at one time; all you have to do is pick which of the four characters you want to be!

You get to drive a specially outfitted Cadillac while trying to dodge a large assortment of enemies and obstacles which come at you from all directions! Don't forget to grab some weapons like a rifle, knife, grenades and bombs.

Cadillacs and Dinosaurs takes you to exotic locales such as the heart of a primordial jungle or the middle of a scorching desert. The upcoming release of several adaptations of Jurassic Park on several video game systems will probably make this a very crowded machine! Capcom, no stranger to the fighting scene, obviously has the creative genius to handle a slam-and-bam title of this sort - hopefully it will make its way to home systems, too!



Pick up a variety of icons and weapons such as life power-ups, knives and guns.

# · HOW IT RATES ·

Wowee, another dinosaur title! Actually Cadillacs and Dinosaurs is a lot of fun to play! The graphics are cool (although nothing to write home about!) and the game play reminds me to some extent of Final Fight.

Dinosaurs and Cadillacs also gets added points for the threeplayer option and originality. The game falls a little short with the repetitive action and the lack of moves.

All-in-all, Cadillacs and Dinosaurs is a fresh title which should be a big hit with the arcade crowd! Cool!

lverall:





AMERICAN AMUSEMENT MACHINE ASSOCIATION



Three summers ago it was zits.



Two summers ago it was working at Bun N' Run.



Last summer it was the Klinefelter twins.

Summer Challenge™ for the Sega® Genesis® pits you against the world's greatest athletes in eight gut wrenching events. Hurl the javelin. Kick butt in a kayak. Haul bananas in the hurdles. Totally sky in the pole vault. Sprint and spring in the high jump. Leg it out to the max cycling. Fire arrows with amaz-



ing accuracy in archery. Then try to handle a 1200 lb. horsey in the equestrian event. Play by yourself or at a party. Summer Challenge allows up to 10 players to compete for the gold, silver or bronze. Take the Summer Challenge. It's the toughest thing you've faced since Mr. Klinefelter.

This summer experience a whole new set of challenges.



# KNUCKLE HEADS



Namco's latest coin-op is a smash-and-trash-a-thon called Knuckle Heads. In this game you get to pick between six unusual characters: Rob Vincent, Master of the Tongfer; Blat Vaike and his spiked



Blat Vaike's huge spiked hammer is a formidable weapon, but he's a little slow.

hammer; Takeshi Fujioka and his Scythe Nunchakus; and Gregory Darrell the axe-wielding Viking.

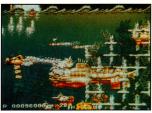
Up to four players can play simultaneously and each character has an abundance of specialty moves as

well as their own personal fighting style. Each fighter is the master of a special weapon which inflicts devastating damage to opponents. All the special moves require a different controller/button combination.



Christine is a real threat, thanks to her electrifying personality and moves!

# IN THE HUNT



A wide variety of land and sea enemies await you in this shooter with a twist!

Dive beneath the waves of the ordinary (how poetic!) with Irem's latest shooter, In The Hunt. This is a shooter with a twist; you get to fight above <u>and</u> below the surface of the world's oceans!

Graphically this game shares a lot in common with Irem's now legendary R-Type. They are phenomenal! The underwater scenes and backgrounds will blow you away! The game also controls like a dream! Everything is laid out very

logically on the cabinet's control panel.

You say you want weapons and power-

ups? Well, In The Hunt has got 'em! Grab weapons like sea-toair missiles, torpedoes and other hyper-destructive weapons.

Play In The Hunt alone or with a friend to help you through those tricky sections. A hint: the game is a



Get ready to use your newly-acquired weapons systems on the bad guys!



The 3-D oversized graphics sport a high degree of detail and depth.

lot easier in the two-player mode.

With game play and graphics that are hard to beat, get ready for a

are hard to beat, get ready for a heavy-duty journey into the murky depths! Remember: come up for air!

# "...THE FASTEST PRODUCTION CAR IN THE WORLD..." -THE GUINNESS BOOK OF RECORDS 1993





GRAB A BUDDY AND JOCKEY FOR THE CHECKERED FLAG AS "TEAM JAGUAR"—INCREDIBLE SPLIT-SCREEN 2-PLAYER VIRTUAL-RACING ACTION AT 200+ MPH.



STRAP A SADDLE ON 542 HORSES AND RIDE THIS SILVER ROCKET TO 213 MPH.

It's the only road beast on the globe that can be called "Fastest in the World."

SO KEEP YOUR LOTUS, FERRARI AND PORSCHE IN THE GARAGE...JAGUAR XJ220 HAS ARRIVED.

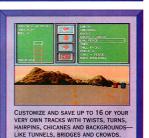


BURN RUBBER ON WORLD TOUR OR GRAND PRIX CIRCUITS—32 COURSES IN ALL: SAND CHURNERS IN EGYPT, SWAMP FESTS IN THE OUTBACK, EVEN SNOW JOBS IN THE ALPS.



"THE TRACKS ARE LADEN WITH HAIR RAISING HAIRPIN TURNS, KILLER CORKSCREWS AND STRAIGHTAWAYS SO FAST THE RED AND BLUE SAFETY TIRES SMEAR INTO PURPLE HAZE..."













# YOU CAN BE THE VELOCIRAPTOR.

Only on *Jurassic Park*<sup>™</sup> from Sega<sup>™</sup> can you play the dinosaur as you attempt to escape the armed guards of *Jurassic Park*.

The movie brings them to life. The game invites you to join in.



Dinosaur teeth varied in size and shape depending on what the dinosaur att. Herbitores had round, dull teeth for chewing plants. Carnitores had sharp, pointed teeth for chewing Herbitores. Be careful. To them, you're just a snack.



At the end of their powerful legs and muscular arms, many dinosaurs were equipped with razor-sharp claws. Ours are no different. And no less dangerous.

# IT TOOK 65,00 TO MAKE T

Try not to end up here. The powerful jaws of the meat-eater Tyrannosaurus rex. They had pointed, six-inch-long teeth and really bad breath. Keep out.

# FACE TO FACE ON SEVEN DIFFERENT

LEVELS. Work your way through the Visitors Center, Pump Station, River, Volcano, Canyon, Power Station, and Jungles of Jurassic Park.



A typical walk in the park 130 million years ago would have looked like this. Ferns, cycads, and other plants were everywhere. Just like the jungle of our game.



It's still unknown why the dinosaurs disappeared. One theory suggests that a huge asteroid struck the Earth sending dust into the sky and blocking out the Sun. Or maybe they died of boredom; there were no video games back then. What do you think?



The reptiles that could fly,

the Pterosaurs. They ruled the sky









At one time, all the continents were grouped together forming one supercontinent called Pangaea. This may explain why dinosaur fossils have been found in so many different places around the world.



MEA UNIVERSA



This is Amber. The fossilized resin (sap) of an ancient tree. Have you got something you want to preserve for 65 million years? This is the way to do it.

Imagine: You're walking through the jungle 130 million Dr. Robert T. Bakker is a real years ago. Be sure you don't paleontologist. He helped us design Jurassic Park for Sega.

step in this. It's a fossilized dinosaur dropping. Today, they can help scientists reveal clues to a dinosaur's diet and nutrition. (You'll be glad to know, we've left these little land mines out of our Jurassic Park.)





YOU CAN BE DR. GRANT. You can choose to play Dr. Grant as he tries to escape the dinosaurs and treacherous / jungles of Jurassic Park.

and tre to  $t_{he}$   $p_{ast}$ . Fortunately, more and more of them are being discovered each  $y^{con}$ .

Unlike real paleontologists, Dr. Grant uses tranquilizer darts, a stun-gun, flash grenades, gas grenades, super darts and

This is the team that designed and created Jurassic Park from Sega. Their task was to produce the best looking, most exciting dinosaur game possible. Nice job.

dinosaur bait.

0,000 YEARS HIS GAME.



intelligent brains. We can think like no other species

ever has. For years, it was thought that dinosaurs were dumb, pea-brained creatures. That may be wrong.

We've learned recently that they actually migrated to different areas and even cared for their young.

Are they smart enough to beat you in



Identifying fossils is difficult and time consuming. Finding a game in the store is too. For your reference, this is the game box to look for: Jurassic Park from Sega.

Just like in the movie. A dinosaur is a cunning and ferocious adversary. Remember, if you can't beat them, join them. In Jurassic Park from Sega, you can play the dinosaur.





Jurassic Park from Sega was designed to include D.P.A.™ (Dynamic Play Adjustment.) So as your game skills get sharper, the dinosaurs become harder to outsmart.







COMING SOON TO GAME GEAR™ AND SEGA CD.™

its: ©1993 Louis Psihoyos/Matrix International, Inc.; Royal Tyrrell Museum/Alberta Community Development; California Academy of Sciences. Special Thanks To: Mark Goodwin, UC Museum of Paleontology.

brain? For sure

# The Doctor Is In

Welcome back to yet another installment of EGM's Game Doctor.

Q: When did Nintendo first show the NES in the United States? I assume it would have been at a toy show or CES, but someone who should know told me it was in New York City in October of 1985, which doesn't coincide with the dates for either trade show.

Martin Klinger NYC



The present-day NES was first shown at the Summer 1985 CES.

A: Good question, Marty. The date your friend referred to was October 9, 1985, at a New York press conference where Nintendo made the official announcement that it was rolling out the NES (with ROB, the game-playing robot) in America. However, Nintendo of America had been at several previous CES shows displaying various incarnations of the Famicom. It was called the AVS (Advanced Video System) at one point and was shown at the Winter '84 CES under that name. At the Summer '85 CES. the system was redesigned and renamed the NES, complete with ROB and a light gun. It was at that point they determined that a target city would be selected-New York was chosen as the toughest market to crack-and the October launch took place.

As a matter of fact, the Doc still has a t-shirt with a drawing of ROB on the front (along with the words "Nintendo Entertainment System") and "A Star Is Bom" etched on the back, along with the October 5, 1985 date. Talk about collector's items!

Q: All I have been hearing about lately is Mortal Kombat (16-Meg) and StarFox for the Super NES (8-Meg). If these games look so good with so few Megs, what about the Neo•Geo with its 330-Meg system? Why doesn't SNK get on the ball?

Dion Dakis Las Vegas, NV

A: I'll tell ya, Dion, the Neo\*Geo has a 330-Meg capacity, but extra storage has not meant much, because programmers are encouraged to waste memory and ignore compression techniques since the carts have all that space to fill and it's the system's big selling point. Also, SNK has very little experience in the retail end of the business and, frankly, it shows. A CD for the Neo\*Geo? I doubt it, Dion. But I'll check, okay?



At present, SNK's Neo•Geo doesn't have polygon games like StarFox.

That about wraps us up for this installment of the Game Doctor. Many thanks to all who have written in with their queries. Don't forget to send those letters to:

Game Doc (EGM) 330 S Decatur, Ste. 152, Las Vegas, NV 89107

Aloha!

# LETTER • OF • THE • MONTH

As an addendum to last issue's letter from a reader who was asked to turn off his GameBoy on a commercial airliner, the Doc was recently asked not to use his Walkman tape player/radio on a plane. The tape player was not likely to create any problems, but

airline folks are sufficiently nervous these days that they asked me not to use it *even as a tape player*. There's a lot of controversy surrounding this subject with pilots having voiced complaints about instrument interference from our toys and gizmos.

# TAKE CONTROL OF THE SKIES!





You're ambitious, you thrive on power and you want to be rich. Well, here's your chance. As the CEO of your own airline operation, negotiate around the globe for holding slots, invest in planes and set up new routes. Establish your hub and then expand outward. Plane maintenance, advertising and service will distinguish you from the rest. Gain market share with cut-rate ticket prices, but be careful to stay out of the red.

BUILD A HOTEL



CALL A BOARD MEETING



**REVIEW YOUR ROUTES** 



Launch special T.V. campaigns to increase name recognition. Invest in outside charter companies to raise revenue. Arrange board meetings to gather information from field managers.

Aggressive competition, hijackings and strikes will continually strain your cool and threaten your corporation. You're the CEO and you're in charge!

### SNES VERSION:

**≫** 8 MEGABIT CARTRIDGE

🟏 64 H RAM

**SATTERY BACH-UP** 

**≯** 1-4 PLAYERS

REALISTIC BUSINESS
STRATEGY





# "Coming soon to Sega Genesis!"

KOEI Games are available for all systems in retail outlets nationwide! If you can't find the KOEI product you are looking for, call us at (415) 348-0500 (9am to 5pm PST)

# **CLAW YOUR WAY TO THE TOP WITH** ECTRONIC GAMIN



**HOW TO ENTER:** 

Complete the entry form below and mail to: Bubsy Contest (EGM) 1920 Highland Avenue, Suite 222 Lombard, IL 60148

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# Freakin' Awesome



With so much firepower at your fingertips, you're expected to win, right? Wrong! Even with super beam, smart bombs and power line super weapons at your disposal, your enemies will see that you face the ultimate in terror!

Super Turrican™ is one of the finest Action/Adventure games you'll ever see, feel, play or hear! That's right, hear! With full-feature Dolby Surround Sound™, if the incredible graphics don't toast you, the sound alone is enough to turn your brain into a crispy critter.

Try and survive 13 levels of the most unusual worlds ever seen. Over 1000 screens. High-tech weaponry. Brilliant special effects, 3-D graphics and exhilarating gameplay!

A warning to the cocky player who thinks he's seen it all: here you better expect the unexpected!

For your Super NES & NES systems.



# CAME OF

# **GLOBAL GLADIATORS REVIEWS**

"Global Gladiators" is one of the highest rated games over to appear on the Genesis"."

Sego Visions Magazine

"Dazzling! A score of ten is reserved for the best; this is it!!!" Game Informer Magazine

# Mega Play Magazine

"Way to go Virgin! Global Gladiators is the best platform action game I've played since Sonic... This game is a masterpiece!" Die Hard Magazine



The Control of the Control

The Sega Third Party
Seal of Quality Award - 1992
Product of the Year - Genesis

The Sega Third Party Seal of Quality Award - 1992 Best Action Product - Genesis

Video Games and Computer Entertainment Best Sound in a Video Game of 1992

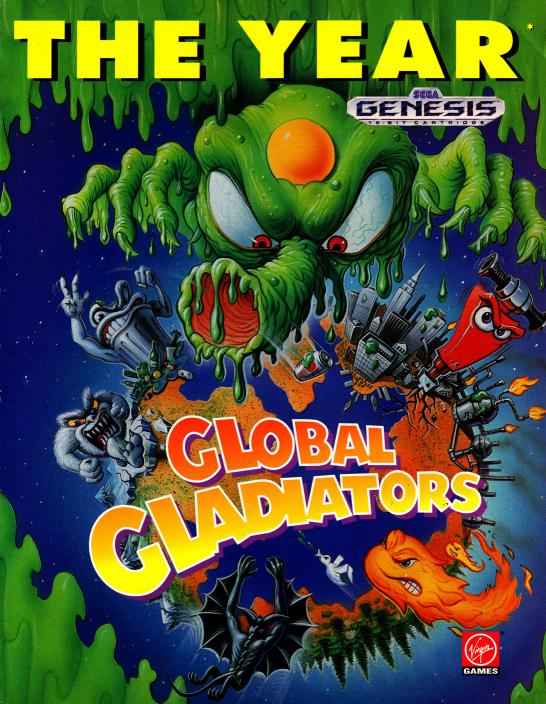
# Mega Play's pick of the month.

Nominated for best game of the year, best music and sound, and best graphics and animation Game Pro and Video Games & Computer Entertainment



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# INTERNATIONAL NEWS

### By Terry Aki

It's a big kon'nichi wa to all!
Well, I've been swimming deep
into the realm of the best kept
secrets in the video game industry and I've surfaced with some
first-hand news!

Get ready for a surprise! The incredible Y's saga continues on with Y's IV! This great series is coming to the Super Famicom, PC Engine and even the Mega Drive. The best part about all this is that each version will be different from the other. Oh great, now I have to shell out three times the amount of cash to soak it all in. I can't wait!

The Super Deformer craze is still running strong. Those cute little robots and monsters are starring in more games than you can shake a mech at! There are tons of games out with about a dozen more in the works. Eek!

Speaking of mechs, Macross, my most favorite animation series of all time, is also getting an all-new Super Famicom game! You can read all about these and more in the following pages. Joy!



# SEGA OF JAPAN

# SHINING FORCE 2

MEGA DRIVE

16 MEG

CARTRIDGE

The hottest news this month has got to be the fact that the awesome RPG/strategy game Shining Force is getting a sequel! 16 Megs of power make this one game not to be missed. Although it contains a lot of Japanese text, there is a possibility that this game will come to these shores.

Like before, you control a slowly growing band of fighters intent on freeing the land from the tyranny of the evil forces that have sprung up again. The play mechanics of the first game are back. The archers still fire great distances, while priests still heal. Secrets abound in this mysterious land, and a treasure awaits those who search. Who knows what the careful player may find...

When compared to the first version, you can easily see how much better this one is. Visually, it is much richer, and the audio track is among the best for the Mega Drive. Shining Force 2 may be one of the best sequels ever. Despite being a military simulation for the most part, this game is loaded with thrills!





The darkness of the caves will make plotting your strategy difficult.



Buildings will also affect the outcome.

Always scout them out first.



This maze of corridors is a real nightmare for anyone to try to play.





s, and then, feeling more drowsy than ever, I re here was a straight passage, dimly lighted which om the room in which I had been working, and was the only exit from it. It

in a coming staircase, with the commissionaire's lodge in the passage at ottom. He way down this staircase is a small landing, with another passage g into it it right angle ds by means of a second small ut by clerks when coming





the stairs and into the box, with the kettle boiling -.c-lamp. I took and blew out the lamp, for the water was spurting over the floor. Then to shake the man, who was still sleeping soundly, oudly, and he woke with a start.

d he, looking at me in bewilderment.

if my coffee was ready.

With TTI DUO's Sherlock Holmes II, not only do onsuling Delective Myou get a chance to solve three of the world's

most baffling mysteries, you also get to see the world's best digitized video on any game system. Pick up a copy today. And find out what a killer game this is.

my precious treaty assage. There was no o om. All was exactly as I left

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# INTERNATIONAL NEWS

# NOT JUST FOR KIDS... AND ONLY IN JAPAN.

As you've probably guessed, most of the games shown here will most likely never reach these shores. A lot of problems face a game that is to be brought out here. The first major obstacle in the way of progress is translating Japanese text to English, English text normally takes up twice the amount of space as Japanese, and certain programming limitations occur because of it. Aside from this, a whole genre of games is left out of the American market. They are games meant for the older players, ranging



Does a game like Go excite you, or is Ma-jongg more your style?

from ages thirty on up. They most often are traditional oriental board games. For example, there is Bullet Proof's Goliath, a simulation of the game Go. which is a game played with stones on a board. There are also games of Shogi which is the Japanese variant of Chess. along with the ever-popular Mahjongg. Mah-jongg is an ancient chinese board game, and arcade versions of this game are popular throughout Japan. Much like Gin Rummy, the arcade versions are exclusively Strip Ma-jongg, where women progressively strip off their clothes as the game progresses. Fascinating.

Is there a market for these games? The companies don't think so. What can we do?

### ZAMUSE OF JAPAN

# **MACROSS**

### SUPER FAMICOM

8 MEG

### CARTRIDGE

If you like Japanese animation, then it's no doubt that you've heard of Robotech. Macross is based on that animation series. You pilot a Veritech fighter, a ship able to transform into three different forms. This hot shooter has you going up against the giant-sized Zentraedi, a war-like race. They have massive fire-power, but you have the skill. If you liked the series, this game is a must-see.



The Zentraedi battle cruiser will unleash its troops, like the deadly Battle Pods.

The command suits are armed to the teeth, and will try to shoot you down.



# **HUDSON SOFT OF JAPAN**

# Y'S IV: THE DAWN OF Y'S

### SUPER CD-ROM

CD

### CD-ROM

Surprise, surprise surprise! Y's IV has been renamed on the Super CD-ROM version. It's now being called the The Dawn of Y's. Still, most of the plot is shrouded deep within a veil of secrecy. We know that Adol has returned once again to vanquish the evil that has erupted across the land, but that is about it.

One interesting note is that the three versions of this game (Super CD-ROM, Megadrive, and Super Famicom) are going to be different from each other, as they are being developed separately. This is good news for Y's fans, as you can get a whole slew of new adventures.

Y's IV: The Dawn of Y's should be a winner, no matter what system it's on.



Choices, choices. Three treasures, but which one to choose?



Search for clues around the hazardous lava fields.



The towns are always the best places to obtain clues.



Lookee here! A treasure in the garden. Who'd expect it?



### INTERNATIONAL NEWS

### WHAT DO YOU WANT TO BE WHEN YOU GROW UP?

Almost everyone who plays video games ends up wishing they could design their own. Well, for some Japanese students, that's exactly what they do. They learn how to create their own games. Almost all of these students are devoted to video games, and usually are very artistic. At the game schools, students learn about graphic design, animation, and incorporating music into their programs.

The classes are always packed with people, but the



Row upon row of students slave away at projects in game school.

number of pupils who actually succeed in graduating is very few. Since only a few students make it through, it ensures that the programmers of tomorrow will make the best games for us to play. The workload that you would take on in such a school would be very great. Ask yourself if you have what it takes.



Game schools go way beyond a typical programming class.

### TOHO/SHOGAKUKAN OF JAPAN

### RANMA 1/2 RPG

### SUPER FAMICOM

### **12 MEG**

### CARTRIDGE

Ranma 1/2 is very popular among the EGM staff (how can you tell?), and we all freaked when we found out that another game was coming out.

Strangely enough, this game is an RPG, unlike the previous attempts. You control Ranma and a few of his friends, including the lovely Akane and Shampoo. Together, they set off on a grand adventure that will be very enjoyable to all RPG fans.



Battle scenes like this will make Ranma's life miserable. Luckily he's got his friends.

In Ranma's household there are a number of interesting characters.



### **SETA OF JAPAN**

### **NOSFERATU**

### SUPER FAMICOM

### 16 MEG

### CARTRIDGE

When EGM got the scoop on this cool cart so long ago, we didn't realize how long it would be until this game actually came out. We have good news: after a lengthy wait for Nosferatu, it is finally coming out in Japan.

The plot takes you to a faraway land where evil is commonplace, and heroism is not. Nosferatu, while not based on the film, carries the same theme: simple and utter horror.

To create such a chilling mood, 16 Megs of memory and beautifully drawn graphics are brought together. Nosferatu has some of the smoothest animation, being quite similar to Prince of Persia. This game is really nasty, and proves it was definitely worth the wait. Coming here? Maybe.



This guy'll snap your neck like a twig.

Make like a tree and leave.



Death is watching from above, and he will take you quickly if you fall.



Horrible beasts await to tear into your flesh and render you to the bone.



Talk about jumping out of the frying pan. Ouch, those zombies look nasty.







IF YOU
THINK IT

THIS GOOD

STANDING

STILL,

IMAGINE

WHAT IT

LOOKS LIKE

AT 300

R.P.M.



The average CD spins at a speed of 300 rotations per minute. Then again, DUO systems and CD games are anything but average. DUO can display 512 simultaneous colors. (That's hundreds more than the other guys.) Each and every DUO system comes with Gate of Thunder, Bonk's Adventures, Bonk's Revenge, Y's I and Y's II. A whopping \$249 value for free. Gratis. Not a penny. Also available are Lords of Thunder, Bomberman '93 and all the games shown on the left. Coming soon is John Madden's - CD Football, only available on DUO. Hook DUO up to your stereo and play CD's. Or hook DUO up to a PC and use it as an external CD-Rom drive. All this and more, for around \$299. 300 R.P.M. 299 bucks. A gazillion advantages. All at one number. Simply call (310)337-6916 for more details.



### INTERNATIONAL NEWS

### CAN'T GET ENOUGH OF STREET FIGHTER?!

When a game that's as popular as Street Fighter 2 comes out, it's almost inevitable that various toys and posters will follow. We have seen all sorts of SF2 items from action figures to board games. It seems that no one can get enough of the SF2 merchandise. The latest trend in Street Fighter spin-offs is the release of several very cool models. These range from being highly detail characters, to scaled down comical figures. It seems like no character is left out. They can be found in many different forms.



The craftsmanship of this Vega model is near perfect.

Unfortunately, most of the merchandise is in Japan only, leaving us gaping and drooling at the goods. If you can get your paws on them, you'll be surprised at the quality and detail found throughout. These are very good, but hard to find. We can only wait and see what other SF2 paraphernalia is coming.



For something different, this comical Vega is pretty bodacious.

### **VICTOR ENTERTAINMENT OF JAPAN**

### **KEIO ATTACK TEAM**

MEGA CD-ROM

CD

CD-ROM

This is a comical shooter set in a mystical world some 200 years ago. As Rami, a blonde haired bunnygirl, you are astride Pochi, a flying dragon. Together you hunt down Dr. Pon and the seven Gods of Fortune. Plenty of power-ups to scoop up and cartoony enemies to blast fill your quest. Travel around the globe to places like America and Russia. Cute cinema displays are here too. As fun as Parodious!



Oh no! A terrible train. What's a bunnygirl to do? Better shoot it.

This boss is very bizarre, but then again, so are all the others. Pretty snazzy.



### **SETA OF JAPAN**

### **DESERT FIGHTER**

### SUPER FAMICOM

8 MEG

### CARTRIDGE

Hostilities have broken out in the Persian Gulf. Piloting the speedy F-15 Strike Eagle, or the A-10 Thunderbolt, you must hammer the enemy airbases and ground targets in support of your forces. Digitized cinemas and realistic sampled sounds add pure excitement to the hot military action. Don't blow your missions, or the outcome of the war could be changed. Desert Fighter is better than the real thing.



Damage the enemies' machines by eradicating their weapon plants.

Cripple the tankers and other ground targets to weaken your opponent.



### **TOHO OF JAPAN**

### SUPER GODZILLA

### SUPER FAMICOM

12 MEG

### CARTRIDGE

The king of monsters, Godzilla, is coming out on his Super Famicom. While the Super NES version won't come out for some time, this one will be hitting Japanese stores shortly.

This game is a lot like a Godzilla simulation where you control the big mutant dinosaur himself. Fight foes like the terrible Mecha-Godzilla in a rampage throughout Tokyo! Monster mania at its finest!



King Ghidra's center head must be ripped off in order to defeat him.

Tower above the city, and glare victoriously down at your defeated foe.





### Demonic powers. Medieval torture chambers. Rlack magic. Where do I sign up?

### Dungeon Master - Theron's Quest: The Saga Continues.

DUNGEON MASTER™ THE ONLY FIRST PERSON POINT-OF-VIEW ROLE PLAYING GAME AVAILABLE ON CD THAT LETS YOU EXPERIENCE FIRST HAND WHAT IT WAS

LIKE TO BE A MEDIEVAL DUNGEON MASTER, WITHOUT HAVING TO WEAR TIGHTS AND A BOWL HAIRCUT.

AND AFTER YOU'VE HAD YOUR SHARE OF TWISTED DEAD-ENDS AND CHAOS, THERE'S EVEN A HELP-LINE OR THE INEXPERIENCED.

SO SEE YOUR NEAREST DUO DEALER AND ASK FOR

DUNGEON MASTER. THE ONLY CD GAME FOR THOSE OF YOU WHO ARE PART

WIZARD, AND PART MASOCHIST.



### "GENTLEMEN START YOUR SCR

Your windpipe will get a workout when you see what Konami\* has prepared for you in the Batman" Returns game for Super NES".

But your screams will be drowned out by crunching bones, cracking skulls, shattering glass and other cool CD quality sounds designed to make you cringe.

Because

Batman has
rapid-fire fists
and is a
master of
flying body

slams, spinning judo kicks, double head knocking and other means of maiming. And check out our hero's humungous size. We're talking big!

In seven 3-D movie-like levels, experience the agony of Catwoman's claws, kicks and whip and the ecstasy of pummeling The Penguin and his clan of delinquent clowns, all talented in terrorism.

Inside your cape of fear are **Batarangs** and test tubes, essential for battling the Tattooed Strongman, the Organ Grinder and the rocket launching Duck Vehicle.

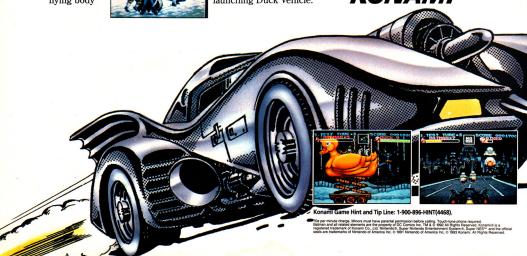
Blow away renegade bikers with the **Batmobile** loaded with **Batdiscs** and catapult yourself to safety with your trusty Grappling Hook.

The frigid fiend is chillin' in his way cool lair waiting to put the Caped Crusader on



ice. So put on your cowl and put up your dukes. Can't you hear Gotham City screaming for help?!

KONAMI





**SEGA** 

### X-MEN

### **GENESIS**

### **INCREDIBLE CHEAT CODE**

This code will allow you to do some incredible things in this game such as acquire unlimited health and mutant powers, warp to different levels of the game, and have an unlimited backup team. First, you must be at the title screen. When it shows. "Press Start Button." take controller 1, and hold but-

tons A, C, and DOWN on the pad, then press START. Now, take out controller 1 and put it into the second port on the Genesis. When the picture of Magneto appears, press START. On this controller, choose your level of difficulty and your hero. You will use the second controller to play a one-player



On controller 2, press START, choose options and a hero.

game. (If you want a twoplayer game, plug a controller into the first port). From here, you can jump to the upper-right area of the Danger Room and destroy the generator. This will give you a time increase in the room. Also. to the right of the hero selection part of the Danger Room, there will be 8 panels on the wall, and 6 large floor tiles underneath them. Each floor tile represents a level of the game.



In the Danger Room, the tiles represent each game level.

(Refer to the third picture of this game.)

1. The Savage Land. 2. Shi'ar Empire, 3. Excalibur's Lighthouse, 4. Ahab's Future World, 5. Mojo's Crunch, 6. Asteroid M. Bring your hero to the tile of your choice and press DOWN, and C. You will then warp to that level! If your life or mutant power meter is down, press START, and then START again to restore energy. Call on your backup team!



Every time you press START twice, you will restore life.

KONAMI

### **BATMAN RETURNS**

### SUPER NES

### **INCREASE TO 9 LIVES**

At the title screen, move the bat down to Options and press START. In the

At the title screen, do the trick

and switch the controllers.



Option Mode, take controller 2 and do the familiar Konami code: UP, UP,



DOWN, DOWN, LEFT, RIGHT, LEFT, RIGHT, B. A. After you do this, you will hear a series of musical tones confirming that the trick has worked. Using controller 1, move



down to the option that says "REST." Instead of having just 3, 5 or 7 lives, you can make your life count go up to 9! This will increase your chances of completing the game!



### Reel In The Great Outdoors Without Leaving Your Living Room.











You are cool, cunning and patient, but so is your competition. King Salmon will test your angling skills right in your own living room. And you won't need a fishing license.



### **FATAL FURY 2**



### NEO-GEO

### **FATAL MOVES**

To do these incredible moves, your life meter must be flashing red!

For Andy's Choretsuhadan, first hold DOWN. then press DIAGONALLY DOWN-FORWARD, then FORWARD. Press B & D while you do this.

Terry's Power Kaiser can be done by pressing **DIAGONALLY DOWN-**BACK, BACK, DIAGO-NALLY DOWN-BACK. then FORWARD with a tap of the B & C buttons together.

Joe Higashi's Screw Punch is done by walking FORWARD, pressing BACK, and rolling DOWN then FORWARD again, while hitting B & C.

Big Bear's flaming breath is done by walking FORWARD, rolling to the DIAGONALLY DOWN-BACK position, then pressing FORWARD with the buttons B & C.

Cheng Sinzan's electrical fireball is launched by DIAGONALLY DOWN-BACK, then DOWN, then pressing FORWARD with B&C

Kim Kapwhan unleashes his many attacks when vou press DOWN, DIAGO-NALLY DOWN-BACK. BACK, DIAGONALLY DOWN-BACK, then FOR-WARD with B & D.

MAI is quite nasty when vou walk FORWARD. press DIAGONALLY DOWN-BACK, and FOR-WARD again with B & C.

Jubei has two moves. Both take off half your opponent's health. The first is the Dynamite Slam. Press DIAGONALLY DOWN-BACK, DOWN, DIAGONALLY DOWN-FORWARD with B & C.

The other move can be done at any time! To do his Chokehold, jump at your opponent, then press C and DIAGONALLY UP.





Andy's Choretsuhadan shoots him out like a bullet.



The whirling death of the Screw Punch is Joe's forte.



Cheng's electric fireball is truly a shocking experience.





Only Terry could generate a blast with the Power Kiaser.



This move makes you wonder if Bear uses mouthwash.



Here is Kim's all-out Psycho Kick! More moves are below!



### **JALECO**

### **BRAWL BROTHERS**

### SUPER NES

### **PLAY THE JAPANESE VERSION**

As soon as the white "Jaleco" screen comes up, press these buttons in this order quickly and repeatedly: B, A, X, Y. You will hear a slashing noise and see a black and grey mixed-up screen with a small white dash blinking in the middle. Now, press START, and a similar screen will show up. At this point, press DOWN on the pad 3 times, and then

press START. An option mode will show up with a faded title in the background from the Japanese version of this game. Set your options, and exit the screen. The Japanese title screen will now appear. Move to the kind of game you want. There are a few differences in the normal game and a couple of new options in the VS. Mode like a Time Attack!



At the "Jaleco" screen, do the trick with the specific buttons.





You will be able to access the Japanese version of the game.



In 1993, the world's fastest
Formula One Driver
is tearing apart the world
of Indy car racing.

In 1993, a video game company
will introduce a racing game
that is simply the fastest,
and most realistic racing game
ever available for the Super Nintendo.

The name of the company is Gametek.

The name of the game is...

1-800-320-GAME

### **CYBERNATOR**



SUPER NES

### NAPALM WEAPON

There is a new, hidden weapon in this game called Napalm that will allow you to take out enemies in no time. First, you must do a walk-through of the first level. DO NOT shoot anything until you get to the first boss. Destroy the first boss, but don't shoot either of the side guns. You must come out with 2800 points when vour mission is complete.

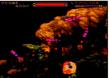
At the beginning of the second mission, you will be flying through a field of asteroids and enemies. If you get destroyed here, you will lose the Napalm weapon and will have to do the trick all over again. You will see that it is very easy to destroy the second boss using this new weapon. From here, you will be able to continue. and keep this weapon.

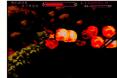


Go through the first level without shooting anything.



When you get to the boss, shoot only him to get Napalm.





### MICROPROSE SUPER STRIKE EAGLE

### SUPER NES

### **MISSION PASSWORDS**

Here are the passwords for every mission of Super Strike Eagle for the Super NES. At the title screen. press SELECT for the saved-game code entry screen. Put in the following passwords for any of the missions:

LIBYA DAY 066F87FH

**LIBYA NIGHT** 062H869D

**GULF WAR DAY** CGGG4724

**GULF WAR NIGHT** 90B68G8C

> KOREA DAY 057F4902

**KOREA NIGHT HF3H09H8** 

> Robert K. Howe Long Island City, N.Y.



Press SELECT to access the saved-game entry screen.





Put in any one of these codes to access different levels.



SEGA

### ECCO THE DOLPHIN

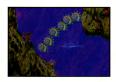


### INVINCIBILITY

At any level in the game, find what you need to get past that level, and then you will be faced with a description of the next level and a password. When this screen appears, press and hold the A button and then START. The game will pause. Unpause and there will be no music. It works if you don't die.

Jimmy Dougherty Dublin, CA





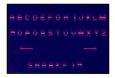
### SEGA

### ECCO THE DOLPHIN



When you start the game, swim to the left to access the password screen. Now, put in the code. SHARKFIN. Press START, and a description will tell you that you are in the lagoon area. Your sonar will now freeze and kill jellyfish. Plus, you won't need to come up for air.

> Thiphauieng Phanekham NSW. Australia





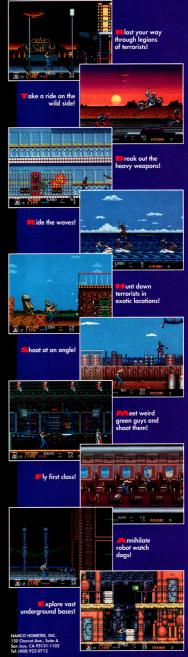




Sega Genesis smokes. We won't waste your time with words, check out the screen shots and you'll know. Grab it while you can.

- To hard-core levels!
- action packed megs!
- nasty new weapons!
  - ■ntense hidden areas!
- Password support!







It's tee time. And your chance to join the world's most exclusive tour. The greatest golfers, the toughest tournaments, the biggest prize money.

Everything you'd expect from the PGA TOUR!

It's all here in PGA TOUR Golf II. The brand new version of the greatest golf game anywhere. You go head to head with 60

of the best pros ever

to stalk eagles. Like Couples. Lietzke, Stadler,

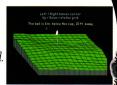
hit the big payoff. Sindelar, Azinger, O'Meara. All the big

Take your best shot at the new skins challenge. If you're on top of your game, you'll

money players. PGA TÓUR II delivers a much bigger

course in golf. Six unique TPC courses and a fantasy course. Including these new ones: the

TPC at Eagle Trace, TPC of Scottsdale, and TPC at Southwind. And five actual PGA TOUR tournaments. Plus the ultimate big money shootout: A new skins challenge on any course.



The 3-D putting grid rotates so you can see every wrinkle. Use it to read every green like a pro.

for hitting letter-perfect tee shots. With each course built from the original

blueprints, you face all the hazards the TOUR pros do.

PGA TOUR II now has a fade and draw meter

Every hole's designed from the original course blueprints. Right down to each hazard, bunker, green, fairway, and rough.



So now you go a lot farther on the PGA TOUR. With awesome new graphics. A fade and draw

meter for improved shot control. More stats than ever. Like average hole scores vs. par, number of holes in one, your winnings in the skins challenge. And new diaitized sounds. Including sportscaster Ron Barr as the tournament announcer.

You better be on the ball if you want to win any prize money. The roughs are a



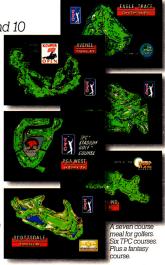
If you're on top of your game in tournament play, you'll make a name for yourself on the leaderboard.

than you can say bogey. Luckily, 10 TOUR pros give you a course on how to play each hole. They'll even play right alongside

ball lies can drop you from the leaderboard faster

you. And rotating 3-D putting grids give you a map on how to attack the greens.

EA SPORTS™coverage follows every bounce of the ball. With multiple camera angles. Instant replay. A new Hole Browser that lets you be the cameraman. Plus battery back-up saves it all: tournaments, players, prize money, and stats.



Score this game of golf. Call (800) 245-4525 anytime. Or see your local Electronic Arts dealer. And go the distance on the PGA TOUR.



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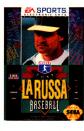
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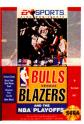
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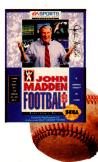
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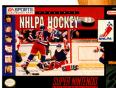














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SPORTS.

SEGA

### STREETS OF RAGE 2

### **GENESIS**

### SAME CHARACTER CODE

If you've always wanted to play a two-player game using the same characters, just utilize this trick. This is how to do it: You must have two controllers plugged into your Genesis machine. On the title screen, press and hold RIGHT on the first controller and the B button at the same time. On the second controller, press and hold LEFT and the A

button. With all of these buttons held on both controllers, press the C button on the second controller. On the next screen that shows up, pick a two-player game. When the "Select Player" screen appears, players 1 and 2 will be able to pick the same characters. These characters look identical to one another, so be careful to watch which one you are.



Do the trick with both controllers at the title screen.





Choose the same character on a two-player game!



U.S. GOLD

### **FLASHBACK**

### **GENESIS**

### DESCRIPTION OF TRICK

Here is every code for all categories on Flashback:

### **EASY**

- 1. PIXEL
- 2. BESTY 3. PANCHO
- 4. STUDIO
- **5. TOHO**
- 6. AKANE
- 7. INCBIN
- NORMAL 1. FALCON
- 2. DATA
- 3. MILORD

- 4. QUICKY 5. BIJOU
- 6. BUBBLE
- 7. CLIP

### **EXPERT**

- 1. CLIO
- 2. ACRTC
- 3. BLOB 4. STUN
- 5. MIMOLO
- 6. HECTOR
- 7. KALIMA

Tyler LaGrange Winter Pk., FL



Highlight the Password option here on the title screen.



Enter the passwords for each and every difficulty level.





VIC TOKAI

### SUPER CONFLICT

### **SUPER NES**

### **CHANGE COMPUTER'S WEAPON**

This strategy game is a real challenge. Wouldn't it be nice to ease up the computer's firepower? This trick will allow you to do just that. When you are engaging in a computer battle, you can switch his weapon before he fires it by repeatedly pressing the B button on controller 2 until it changes.

**Mark Macias** Bakersfield, CA





**TECMO** 

### TECMO SUPER NBA BASKETBALL

### SUPER NES

### DIFFICULTY SELECT

Is the action in this sports title getting too tough, or not tough enough in the Pre-Season games? If it is, then here is the answer: Select a Pre-Season game and before you choose a mode of play, put the arrow on the word "Control" and press the A button to get a difficulty selection screen.

> Jeff Pope Sturgis, MI





### **CYBERNATOR**



SUPER NES

### **INCREASE TO 6 CREDITS**

With this generous trick, you will be able to have an increase in credits up to 6 instead of the normal 3! First, wait until the Konami logo has passed, and then at the demo before the title screen appears, press and hold these buttons: L button, R button, and UP on the pad. Then, press START. Keep holding these buttons when the title screen appears and

press START again, and do this once more when the Game Start option is highlighted. Let go of all buttons and play past the first level to see your credit gain!



### **NINTENDO**

### **STARFOX**

SUPER NES

**ROTATING SHIPS** 

First, you must collect a continue on any level. After the game is over, and the Continue screen appears, press SELECT on controller 2 and then B to change into any enemy ship. By using the pad. and different button combinations, you can scale, rotate and duplicate these ships!

> Pat Dolan Rockford, IL





**DATA EAST** 

### **DRAGON'S LAIR**

### SUPER NES

### LEVEL PASSWORDS

If you would like to bypass some of the levels in this game, these passwords should help you out.

First, move to the Password option and then go into the code screen. When you are there, use

your axe or sword to change the question marks into letters on the following numbered plat-

forms. (Example: 2/D = platform 2, letter D).

Past level 1: 2/D. 4/C.

6/A, 8/B

Past level 2: 1/B, 2/D 7/A, 8/C

Past level 3: 3/D, 4/B 5/C, 6/A

Final level: 1/A, 3/B 5/C, 6/D

> **Bobby Yense** Louisville, KY



Move to the Password option and go into the code screen.





Use your weapons to change each password to your liking.



TAITO

### SONIC BLAST MAN

### SUPER NES

### VERY HARD DIFFICULTY

This trick will let you access a new difficulty level. At the title screen. hold the top L and R buttons and then press START. Instead of Sonic Blast Man saying, "Take That," you'll hear a woman's scream. This indicates that the trick has worked. Go to the options and pick VERY HARD. The game will now be extremely difficult.





### TRICKMAN GETS EVICTED!

It seems that our absent-minded purveyor of tricks has gotten into trouble again. Not only has he been putting in more time at the office, but with his court case coming up, he just hasn't been his same jolly self. It has gotten so bad that he forgot to send in his monthly rent! So when he came home last Monday, he found himself locked out of his pad. Please, send in more tricks. We are getting very tired of seeing him sleeping in his chair. He also could use a shower and a change of clothes!

If we use your trick, you'll be immortalized in the pages of the magazine! Hurry! Trickman is starting to reek! Send your gaming goodies to: Tricks of the Trade, Sendai, 1920 Highland Avenue, Suite 222, Lombard, Illinois 60148.



is your game!

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### NEW SOFT NEWS

It's CES time again and here we are for another edition of the New Soft News. Here is but a brief list of what to expect from the companies at this summer's CES Show in Chicago.

Nintendo certainly isn't slowing down these days. They have two new games in the works for the Super NES system. Remember Wario from the second GameBoy adventure? Well, he's starring in a new game called Mario & Wario! This game is expected to be a mouse game but no further details were given. Also, look for Yoshi's Road Hunting on its way to the Super NES using the Super Scope 6 qun.

There's more info on Bignet's Riddick Bowe Boxing. This game will be coming to the Super NES, GameBoy, Game Gear and the Sega CD! Bowe knows systems. Also from Bignet comes Warrior of Rome 3 for the Genesis and Battletech for the Genesis and the Sega CD. Electronic Arts will have a new basketball title starring the one and only Shaquille O' Neal. Head into the realm of magical adventure with FCI's Might + Magic 3. This new adventure will be playable on the Super NES and the Genesis. Domark changed Team Williams Grand Prix to Formula-1 Racing.

Watch for these surprises and more in upcoming issues. And for those attending the CES, we'll see you there!

### **NINTENDO**

### **SUPER MARIO COLLECTION**

SUPER NINTENDO

ACTION

CARTRIDGE



Remember the desert thrills of SMB 3?
Doesn't it look better now?

Listen up all you Mario maniacs out there! All your favorite Mario games from the NES are coming to the Super Nintendo in one big 16-Meg cartridge entitled the Super Mario Collection. This cart is comprised of the four following games: the original Super Mario Brothers, Super Mario Brothers 2 (which was never seen on these shores), the epic Mario 3 and Our Mario 2, where our favorite plumber took on Wart.

As you can see by these pictures, the graphics have been improved tremendously, and the music is better, too. If you are worried that your favorite tricks and glitches (like Mario walking through the wall) are gone, believe me, they have been deliberately programmed into this great collection!

Old fans will shed tears of nostalgia at the now gorgeously detailed, but still recognizable landmarks from the classic 8-Bit versions. Of course, new generations will marvel at the incredibly addictive and challenging game play that these revitalized titles deliver to their screens



The original Super Mario Brothers has never looked this good!



The elusive Mario 2 can now be seen by American players!



The huge quest you'll face in Mario 3 is better than ever before!



Our Mario 2 (called Mario USA in Japan) brings the dreamworld alive.

Stone Age Space Age Action! Adventure!





Bedrock™ is cracking up and it's up to Fred to put it back together! Ride a pterodactyl through blazing skies and cool off in a breath-taking undersea world. Brave prehistoric threats and save Bedrock.

Fred uses an ancient map to uncover hidden treasures throughout Bedrock! Travel across seven levels filled with thrilling dangers: snares, traps and more stand between Fred and a mountain of Loot!





Beautiful Planet 38 is next on Cogswell's list of acquisitions and it's up to George Jetson and his family to save it! George uses anti-gravity boots, jet boards and more to stop Cogswell from ruining the world.

Monster robots are attacking George's home town, Orbit City! He gets help from Jane, Judy, Elroy and even Astro in his attempt to stop the invasion and turn the robots into tin cans!





TAITO CORPORATION OF AMERICA 390 Holbrook Drive Wheeling, IL 60090 TAITO IS A TRADEMARK OF TAITO CORPORATION. THE FLINTSTONES AND THE JETSONS ARE REGISTERED TRADEMARKS OF MANNA-BARBEAN PRODUCTIONS, INC. 1993 TURNER BROADCASTING SYSTEMS, INC. ALL RIGHTS RESERVED. SEGA AND GENES ARE TRADEMARKS OF SEGA NETHEMENTS, IT. N. NINHEROD, NINHERNDE DITERTAINMENT SYSTEM AND GAMESOY ARE REGISTERED.

CAPCOM

### STREET FIGHTER 2 TURBO EDITION

SUPER NES

FIGHTING

CARTRIDGE

After what seemed like forever, Street Fighter 2 Turbo Edition is finally coming to the Super NES! Yes indeed, all the moves you liked in the arcade are here! Play as the boss characters, too! No stupid trick for that one!

The game play has been sped up to lightning speeds. It plays as well as the previous Super NES SF2, but looks even better, as you can tell from the pictures. All the new moves, like Honda's flying butt slam, and Ryu and Ken's in-the-air Hurricane Kicks. Even Chun Li has her fireball!

You can expect this arcade wonder to hit your Super NES very soon. Is is worth the wait? You bet! Street Fighter 2 Turbo Edition may just be the ultimate fighting game!



Now you can play as the bosses without any special codes!



The game has been redrawn with even better graphics and animation.

### DATA EAST

### DASHIN' DESPERADOES

GENESIS ACTION CARTRIDGE

A new game by Data East is making players turn their heads. Entitled Dashin' Desperadoes, you and an optional friend must race against each other in pursuit of the girl of your dreams.

A bunch of nifty obstacles stand in your way, but you have a handful of bombs to clear your way. Believe it or not, this game is quite amusing. It plays good, too!



Your girlfriend has been kidnapped! Bomb the enemy's car to save her!









### The Survival Of

Roll over Darwin, THE HUMANS™ have finally evolved. The best-selling PC game is now the coolest game available for the Sega™ Genesis.™ Love, death, food, setting things on fire, all the things that make video games great are here.

Discover stuff like The Spear, Fire, The Wheel, Rope, and Gravity. You'll need all the tools you can get to survive. It's a frantic race against time, with dinosaurs, logic, and the laws of physics standing between you and the next rung on

### KONAMI

### **CASTLEVANIA: BLOODLINES**

GENESIS

ACTION

CARTRIDGE

Konami is bringing yet another of their great video game series to the Genesis. The newest game in the Castlevania series looks to be hot! Subtitled Bloodlines, look for an all-new quest for our favorite vampire slayer! Once again, our hero is armed with his trusty whip and a few items he finds along the way. He must do battle with the creatures of the night, and bring peace back to Transylvania.

Castlevania: Bloodlines is definitely a top-notch cartridge. Like its predecessors, it features highly detailed backgrounds and a chilling soundtrack. Now Genesis fans can get a taste of what Super NES players have been drooling about. Castlevania: Bloodlines is on its way!



This is it! The first picture of Castlevania: Bloodlines!



It is up to the hero of Castlevania. Is he ready to conquer the evil hordes?

### **DATA EAST**

### **MONDAY NIGHT FOOTBALL**

SUPER NES | SPORTS | CARTRIDGE

A brand new football game is on its way. Just like on TV, you can experience the thrills and spills of the real thing. Tremendous scaling efffects are predominant throughout, from the simple toss of the coin to the kickoff.

The graphics are very crisp, and the players are quite detailed. If you are an armchair quarterback, this game is for you.



As the ball is punted into the sky, the players scramble to catch it.

### Each box of HUMANS includes:

- Over eighty insomniainducing unique levels
- Hundreds of HUMANs, hand rendered to scale size with painstaking realism
- A generous helping of nasty pitfalls and horrible beasties
- Funky tribal bongo music

Manufacturer does not claim responsibility for sweaty palms, nausea, obsessive compulsive behavior, or skin rashes caused by frustration.

# The Hippest

the evolutionary ladder. Score points and survive levels by trying to keep as many of your tribesmen intact as HUMAN-ly possible. Screw up, and you're nothing but a time line footnote. As the brilliant Charles Darwin once said, "you

snooze,... you lose." So get your copy of THE HUMANS before they're extinct at your store.

Keep The Tribe Alive.

GAMETEK

### KONAMI

### TMNT - TF

### SUPER NES FIGHTING CARTRIDGE

For those of you wondering if Konami would ever make another Turtles game, here lies the answer. The new game is rather similar to your typical street fighting game. You must master a variety of special moves in order to defeat a number of foes.

As one could expect with the Turtles, you get an exciting spectacle of martial arts with high-tech technology. All the turtles are here, along with all their friends and enemies. Even the vicious Shredder is here, and he and his Footclan seem tougher than ever!

Though this cart is unlike its predecessors, it still packs in the fun and thrills of the Turtle comics, cartoons and movies.



Leonardo strikes a clone of himself. It's character vs. character!



Fight and train in places all around the city to hone your battle skills.



Play as the evil Shredder, and really kick the shell out of your opponents!

### NAMCO

### **BATTLE CARS**

### SUPER NES

ACTION

CARTRIDGE

In a future world beset by wars, pollution and anarchy, there is only one thing to quench the population's thirst for entertainment, hence the Battle Cars. Take to the tracks and arm your special race car. If you have nerves of steel, and reflexes to match, you might be able to survive. Choose to fight a friend or the computer opponent. Plenty of play options give this cart a lot of life.

Battle Cars makes extensive use of the Super NES's Mode 7 capabilities. The tracks fly by at incredible pace, and lots of racing action mix with fast and furious shooting for a real challenge. Battle Cars has plenty of techniques, depending on what track you are on, and what weapons you have. This is the sport of the future.



In your typical solo run, you will meet with some real savage opposition.



A two-player firefest is possible in Battle Cars. Get your guns ready!

### ACCOLADE

### **BRETT HULL HOCKEY**

SUPER NES

**SPORTS** 

CARTRIDGE

To invoke the feelings of the popular sport of hockey, you can try Brett Hull Hockey. It is an intense simulation of everyone's favorite violent ice sport.

Brett Hull Hockey has a unique point of view, never before seen in a hockey game. Similar to the view shown in the Madden games, you get the feeling of looking over the rink. Extensive options let you have complete control over your characters. Digitized players are also shown to enhance the realism.

Al Michaels is the announcer of the game, and his voice is smooth. Other neat features include fights, players getting fatigued, and penalties. Brett Hull Hockey is a realistic simulation that shouldn't be missed.



At the faceoff, try to get the puck to your players ASAP, then score.



See how the screen scales when you play this radical sports cart.









Hana Glidina

### Snowboarding



**Grand Prize** (1 winner) Stereo System (\$2000.00 in value)

### Bodyboarding



**Grand Prize** (1 winner) Stereo System (\$2000.00 in value)

**Grand Prize** (1 winner) Wide Screen Stereo Color Project, TV (\$3500.00 in value)



**Grand Prize** (1 winner) Stereo System (\$2000.00 in value)



**Grand Prize** (1 winner) **Wide Screen Stereo** Color Project. TV (\$3500.00 in value)

Snowboarding

**Grand Prize** Winner

Erik Herman

### **Bodyboarding**

**Grand Prize** Winner

Ed Inglesby

### **Hang Gliding**



### Skateboarding



Jet Surfing **Entry Deadline** 6/30/93

In Each Event:

2nd Prize (1 winner) 3rd Prize (1 winner) 4th Prize (2 winners) 5th Prize (30 winners)

Camcorder. (\$1000.00 each in value) Video Laser Disc. (\$ 600.00 each in value) Compact Disc Player, (\$250.00 each in value) Boy London Watch, (\$50.00 each in value)

Just how good of a player are you anyway? You may think you're great, but can you win the title of "Most Excellent Dude" or "Dudette?" Here's your chance to achieve greatness in five wayout events, plus win some ultra cool p<mark>rizes to boot. So buy California Games II for your Super Nintendo, start practicing, and match your skills</mark> again<mark>st the</mark> world! See scoreboard, above, for entry deadline dates. Watch the scoreboard for future <mark>details</mark> in EGM and Game Pro magazines.

### Rules:

• Each event will be played and scored separately. When you think you have a top score to beat, take a photo of your score with you in the picture and send it to: DTMC Inc. "Ultimate Challenge", 370 Convention Way, Suite 202, Redwood City, CA 94063.

Include your name, address and phone number with your entry. Entry must be received by DTMC on or before entry deadline date.

If your score stands at the end of the event, you'll win the GRAND PRIZE for that event. Of course, you can keep playing and send in another score should you top yourself • All other prizes will be awarded based on other top scores for each event. In the event of a fie score, our judges will randomly draw a winner, with the other player(s) dropping to the nex level of prizes. The decision of the judges in the selection of the winners is final. Prizes are not transferable. Prizes listed are subject to availability. DTMC Inc. reserves the right to substitute prizes of equal or greater value or cash. Taxes are the responsibility of the winner.

• Neither DTMC Inc., nor the judges will be liable for lost or misdirected mail. Incomplete entries are ineligible. Employees, families and affiliates of DTMC Inc., EPYX Inc., and Silicon Sorcery are not eligible to enter. Not sponsored by Nintendo. This contest is open to residents of the USA and Canada only. This contest is subject to all federal, state and local laws and regulations. Void where prohibited. . Winner names, photos and prize information may be used by DTMC Inc. for promotional or advertising purposes without further compensation.

To take a photo of the Super NES screen, use a 35mm camera without a flash. Turn out the lights in the room and take your best shot.

LICENSED BY







### SEGA CD SONIC

SEGA CD ACTION CD-ROM

Well it's official: CD Sonic is coming to America. Now privileged Sega CD owners can play the latest, not to mention the greatest hedgehog game! CD Sonic is filled with all-new friends and dangers, including someone who may be Sonic's sister!

As can be expected, the backgrounds are even better than before, and with the addition of CD music, this cart will be a blast (processing that is...). The animation is as sweet as ever, and this is one game no hedgehog fan should be without!

Is Doctor Robotnik up to his evil schemes again? I guess you'll have to read future issues of EGM to find out!



Could this character be Sonic's long lost sister? It's quite possible...



It is obvious to any Sonic fan that the already great graphics have improved!



This super loop is one of the many new features you'll find in CD Sonic.

### VIRGIN DUNE I

GENESIS STRATEGY CARTRIDGE

Enter the world of Dune. A desolate place where three warring groups fight for power and a substance called spice. Control one of the groups, mine for spice, battle your opponents, and learn the ways of Freemen. Choose from the Harkonnen, Atreides, or Ordos. Each has strengths and weaknesses. It is up to you to exploit them and survive.



Look for spice around Dune. In this desperate world, spice is power.

### SEGA

### **VIRTUA RACING**

GENESIS DRIVING CARTRIDGE

One of the most inspiring racers of all time is now coming to the Genesis. It's Virtua Racing at home! Now you can race your car at lightning speeds in your living room! Won't that be exciting? Even though this is just a cart, it contains the scaling and rotation of its arcade counterpart. Rev up your engines, and scream down the track with Virtua Racing.



The polygon graphics reflect the arcade version almost perfectly.

### **GAMETEK**

### NIGEL MANSELL'S WORLD CHAMP. RACING

SUPER NES

DRIVING

CARTRIDGE

A totally hot new racing cart is coming this way from the folks at Gametek. Based on one of the best F-1 car drivers, this game puts you behind the wheel of a Renault F-1 engine SFX. Race on F-1 circuit, and choose from several weather conditions to have a new game each time. Your opponents are professional racers, who will ensure that you'll have a real challenge on your hands.

The graphics are done very well. Nigel Mansell's World Championship Racing may just be a winner like the name from which it's licensed. It sounds good, and the top-notch controls simulate being on the road at breakneck speeds. For a real good time of racing pick this cart up, You'll be surprised.



Try to select a course that will teach you the basics of F-1 racing.



This is high speed Super NES driving at its best. Buckle up for action!



back alleys, a wrestling ring, the top of a truck, and more. Punch up two-player simultaneous play. Super NES sound and graphics will boggle your mind. Get your fists on Street Combat today!

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Irem America Corporation 8335 154th Avenue N.E. Redmond, WA 98052 Tel: (206) 882-1093 Fax: (206) 883-8038

### MAXIS

### SIMANT

### SUPER NES EDUCAT. CARTRIDGE

If you want to learn something, yet still enjoy yourself, try taking a look at SimAnt by Maxis. You control a small ant population from start to finish. Learn about ant behavior as you forage for food, dig tunnels, or fight for territory against other insects.

Realistic scenarios will teach you about the life of an ant. Build your nest, and watch your colony grow. A number of decisions will test your mind. Where will you find your food? Can you defeat the red ants that threaten to move into your territory?

Just like the computer version, SimAnt offers hours of fun. If you liked SimCity, you're bound to like this one!



Search the outer world for food, and fight other ants for territory.



Use a variety of tools to figure out the ant's behavior patterns.



Protect your queen from invading ant armies, or your nest will suffer.

### **KONAMI**

### TMNT - TF

### NES FIGHTING CARTRIDGE

It seems that Konami has a whole lineup of hot action carts. Not to be left out is the NES, which is getting an awesome Turtles fighting game. Like the Super NES version, play as one of many TMNT characters. Only the Teenage Mutant Ninja Turtles could appear on the NES like this! The graphics look hot, and the fighting is among the best!



You can even fight as your favorite TMNT character from the show!

### KONAMI

### BATMAN: ANIMATED SERIES

### GAMEBOY ACTION CARTRIDGE

The Caped Crusader is once again appearing on the Game-Boy. This time, it is based on the popular animated series.

It seems that the Joker is up to mischief again, and it's up to Batman to stop his latest and most horrible plot. Your GameBoy will rock with the intense action this cart provides. It looks good and is coming soon from Konami.



Fight the Joker's clowns as you try to take their boss down.

### IVC

### **THUNDERHAWK**

### SEGA CD

### SIMULATION

### CD-ROM

Blast off in one of the most advanced helicopters, in one of the most advanced CD games. ThunderHawk is an involving simulation of actual copter combat. Travel around the world to destroy enemy tanks, APCs and bases. Trouble could strike at anytime, and anywhere, but if you keep your wits about you, you'll come out on top.

ThunderHawk is very impressive, but it has to be seen in motion to be truly admired. The textured backgrounds and detailed enemies are very, very cool. There is so much scaling and rotation you'll be freaked out! ThunderHawk seems like it will be one of the better Sega CD flight sims, as it looks really exciting and plays quite well.



Graphics cinema displays show all you need to know about choppers.



See how the screen rotates and scales to enhance the flight's realism.

### AST MINUTE UPDATE

**VIRGIN** 

### **COOL SPOT**

SUPER NES ACTION CARTRIDGE

Oh No! All your Cool Spot buddies have been captured, and it's up to you to save them! It's an actionpacked adventure that's a riot to play. This cart is ported over from the Genesis version, but it is now even better! Great thrills from a great game!





### **VIRGIN JUNGLE BOOK**

SUPER NES ACTION CARTRIDGE

In the flavor of the great Disney classic, you are a young boy who must learn the ways of the jungle in order to survive. Befriend a number of characters, and learn a few things as you journey forth. A colorful game that lives up to its famous name.





### INTERPLAY **CLAYMATES**

SUPER NES **ACTION** 

**CARTRIDGE** 

After being turned into a pile of clay by an evil witch doctor, you decide to try to regain your human form. To do this, you must play through a variety of strange worlds, where your only weapon is the ability to transform into other forms. For example, you can climb trees as a cat or run lightning fast as a mouse. Claymates has you transforming all the time!

Claymates is an exciting action game by Interplay. The backgrounds resemble a cartoon, and fit the theme of the game guite well. The control is top-notch, and the action is addicting. Secrets abound in Claymates, and trying to find them all is an adventure in itself. The sound effects are very well done, and it seems that Interplay has done a swell job with this game. Where else can you change forms so many times?











The map layout shows where your next level will take place.



A barking mouse? Anything is possible when you're a hunk of clay!



Climb the highest trees when you're changed into Muckster the Cat.



Globmeister can hurl acorns at enemies to defeat them quickly.

It's always easy to claim that you know everything there is to know about fighting games, but now all that's changed. Interplay's new 16-Meg Clay Fighter cartridge is the weirdest, strangest, most unusual fighting game to date! You control one of eight characters of the most bizarre origins. First there is the spine-tingling Bad Mr. Frosty who likes to put his opponents on ice. Then there is the Impersonator who looks suspiciously like Elvis. When that guy sings, look out! The Blob morphs and forms into a variety of weapons to conquer his foes. The psycho clown Bonkers is really quite mad, and likes to pummel people with his hammer. Next in the lineup is Crusher, a strong freak who can mash you into the ground. Another interesting character is Ghost Guy, a spook who fights with spirit. Mr Taffy is a bendable foe, and Val

Clay Fighter uses digitized characters similar to Mortal Kombat, but instead of real people, it has actors made of clay. The whole effect is very impressive. Add in to this the fact that there are awesome bonus rounds, and you have a great game. I can honestly say that this is the most unusual fighting game ever.

won't quit till the fat lady sings.



The Mode 7 rounds are a real test of your skill and stamina.



### INTERPLAY

### **CLAY FIGHTER**

SUPER NES

FIGHTING

CARTRIDGE



The Bad Mr. Frosty chucks snow at foes as an offensive maneuver.



The mighty Blob may be the most powerful character in Clay Fighter.



The living powerhouse, Crusher is very strong and quick to boot.



The valkyrie Val can really kick butt with all her special attacks.





The Elvis Impersonator plays ear-shattering tunes just for you.



The killer clown, Bonkers, has a whole bag of tricks in store for you.



Ghost Guy is a special spook who likes to gnaw on his victims!



The tangly Mr. Taffy twists and turns before he tosses you to the floor.



### VIDGIN

### **SON OF CHUCK**

SUPER NES | ACTION | CARTRIDGE

Chuck Rock, everyone's favorite cave dude, has just had a son! His baby boy is off on a grand adventure just like his dad, and he will have to learn how to make use of tools, and avoid the likes of some nasty dinosaurs.

Son of Chuck plays just like the original Chuck Rock, but with more technique and better control of your character. The graphics are what you'd expect: clear and crisp. The music is lively, and makes it seem like you are actually in the prehistoric world. If you liked the first game, with all its little jokes and comical animations, then you'll love Son of Chuck. It's a chip right off the ol' block! All the fun of the original plus more.



Giant dinosaurs still roam the Earth. Try not to get stepped on.



Avoid the many dangers found in the prehistoric world, especially spikes.



Watch yourself on the electrical wires or you'll be a fried cavebaby!

### **VIRGIN**

### **ROBOCOP VS. TERMINATOR**

SUPER NES

ACTION

CADIDINGE



Pulp this waste of human life. Crooks like this are everywhere.

You'll see what happens when two powerful cyborgs meet in Robocop vs. Terminator. In an allout firefight, you portray Robocop, defender of New Detroit. While stopping the criminals who are plaguing the city, you come across a group of cyborgs whose power rivals your own. When you find out that they are from a possible future, you travel forward through time to stop them. Along the way you'll meet some familiar faces like the awesome ED-209 robot. Defending the city has never been this rough.

Robocop vs. Terminator is a graphic journey through time. The entire game is fast-paced, and the plentiful enemies are tough!



Say hello the the infamous ED-209. This robot has gone haywire again.



The second boss is the next generation of Robocop!



Here is one of the Terminator units. Destroy it before it destroys you!

### REVELL/MONOGRAM

### **POWER MODELER**

**SEGA CD** 

**DRIVING** 

CD-ROM

With the power of the Sega CD you can live the dream of every automobile lover. In Power Modeler you can build yourself your dream car, then drive it out on the



Now you can build your car and drive it too. It's a real trip!

road. Lots of digitized graphics and driving sequences filled with scaling and rotation make this one CD you can't be without. A great idea for a racer.



Customize your car so you can maximize its performance.

### 

Magic Candle World Trolls in Candy Land Dragon Warrior 4 Nigel Mansell World Champion Racing GameTek Mickey's Safari Hi-Tech Exp. Pro Sport Hockey Young Indy Konami Grand Prix Konami Addams Family Animation Ocean Dennis the Menace Ocean Wizard of Oz Happily Ever After Where's Waldo 2 THO Brainees Titus Indiana Jones: Last Crusade LIBI Prince of Persia Virgin

Mortal Kombat NFL Quarterback Club Acclaim's World Cup Soccer Acclaim Accolade Speed Racer Bio-Metal Activision Activision Kahoom Pitfall River Raid Super James Pond Amer. Soft Super Power Punch Amer. Soft. Amer. Soft. Super Troll Island Amer. Sammy Football Fury Amer Sammy Might & Magic 2 Diamond Chall. Amer, Technos Super Dodgeball Amer. Technos Arty Lightfoot Spellcraft Atlus Kitaro's Adventures Bandai SD Great Battle **Toxic Crusaders** Riddick Bowe Boxing **Bullet Proof** Aladdin Capcom Capcom's NFL Football Data Fas Dashin' Desperadoes Monday Night Football Data East DTMC Cal. Games 2 DTMC Lester the Unlikely Mountain Sports DTMC ElectroBrain Fist of the North Star ElectroBrain Legends of the Ring **FlectroBrain** Bulls vs. Blazers 2

ActRaiser 2 Dragon Warrior 5 Enix Seventh Saga Enix Choplifter 2 Extreme Riddick Bowe Boxing Ultima 6 Ultima 7 FCI Worlds of Ultima FCI Beauty and the Beast Hudson Dig & Spike Volleyball Fievel Goes West Inspector Gadget Super Bomberman '93 Super 3-D Football Lord of the Rings Rock & Roll Racing Rocky Rodent **Brawl Brothers** Super Bases Loaded 2 Super Empire Chester Cheetah 2 Fido Dido Socks the Cat Kaneko G2 Top Gear 2 Genghis Kahn 2 Koei Romance of the 3 Kingdoms:3 Koei NFL Football Konami Zombies Ate My Neighbors Konami Incredible Crash Dummies Terminator 2 1.IN Noah's Ark 2 Matchbox F-1 Grand Prix 2 Mc 'O River Super Volleyball Mc 'O River Super Scrabble Milton Bradley Championship Wrestling Special Tee Shot Nintendo Dennis the Menace Ocean Clue Parker Brothers \*Annet Again Arcus Odyssey Renovation \*Devastator Renovation Dream Probe The Journey Home: TQFT Renovation F-1 Roc 2 Seta Wizard of Oz Seta Equinox Sony Imagesoft Aero the Acrobat Sunsoft **Duck Dodgers** Sunsoft Superman Sunsoft World Heroes Sunsoft Tecmo Superbowl Tecmo Ren and Stimpy THQ Robosaurus Total Camage THO

PRO Quarterback

Robocop vs. Terminator

Vic Tokai

Virgin

Time Slip

Young Merlin

Goofy **Brett Hull Hockey** Pele Soccer Speed Racer Mad Dog McCree 2 (CD) Am. Laser Space Pirates (CD) Am. Laser Who Shot Johnny Rock? Sorcerer's Kingdom Ame Alien (CD) Mortal Kombat (CD) Mortal Kombat WWF Wrestlemania (CD) High Seas Havoc Data East James Bond 007 Domark Mig-29 Domark Domark Formula 1 Stellar Fire Haunting James Pond 3 EA Might & Magic 3 EA Battletech Third World War Warrior of Rome 3 World Champ, Wrestling FCI Acclaim's World Cup Soccer Flying Edge NFL Quarterback Club Flying Edge Simpsons: Bart's Nightmare Flying Edge T2: Judgement Day Flying Edge Brutal (CD) GameTek Family Feud GameTek Harlem Globetrotters Humans 2 Jeopardy 2 GameTek Kawasaki GameTek GameTek King's Table Wheel of Fortune 2 Metal Fang JVC Dungeon Master (CD) JVC Metal Fang (CD) JVC Chester Cheetah 2 Fido Dido Socks the Cat PTO Koei Castlevania: Bloodlines Konami **Rocket Knight Adventures** Konami Chessmaster 2100 Rolling Thunder 3 Splatterhouse 3 Namco Keeper of the Gates Power Modeler: European Racers Revell Mono. Power Modeler: High Tech Aircraft Revell Nono Aladdin Vampire Killer B-Bomb Citizen-X (CD) **Desert Demolition** 

**Eternal Champions** Land Stalker Ranger X Rise of the Dragon Shadowrun Sonic the Hedgehog (CD) Spider-Man (CD) Toe Jam & Earl 2 Wing Commander (CD) World Series Baseball **FSPN Baseball ESPN Football** Star Trek: TNG Spectrum Holobyte Aero the Acrobat Fatal Fury Takara King of the Monsters Takara Tecmo Superbowl Tecmo Pit Fighter 2 Sylvester & Tweety Tek Magil Thomas the Tank Engine THO Danny Sullivans Indy Heat Tra Strider 2 U.S. Gold Chi Chi's Pro Challenge Golf

Virgin

Virgin

Virgin

Virgin

Chuck Rock 2

Robocop vs. Terminator

Cool Spot

Dune CD

Dune 2

Battle Lode Runner Turbo Tech Beyond Shadowgate Turbo Tech CD Zonk Turbo Tech. Dangerous Journey Turbo Tech. Dragon Slayer 2 Turbo Tech. Dungeon Explorer 2 Turbo Tech. Forgotten Worlds (CD) Turbo Tech Gain Ground 6 Turbo Tech. Macross 2036 Turbo Tech. Macross Simulation Palsoft/Turbo Tech. Overhauled Man 3 (CD) Work Designs Ranma 1/2 Turbo Tech. Springan (CD) Atlus/Turbo Tech. Time Cruise Fave/Turbo Tech

Art of Fighting 2

Cross Word Challenge NFL Quarterback Club

Trailblazers Battle Ping Pong Trolls The Little Mermaid Capcom TaleSpin Tumble Pop Data East Panel Action Bingo Runes of Virtue 2 Nicel Mansell World Champion Racing Mickey's Safari Hi Tech Expressions Lure Fishing Hot-B Felix the Cat Rampart Sword of Hope 2 Batman (anima.) Tiny Toon Adventures 2 T2: Coin-On Great Greed Link's Awakening Darkman Ocean Dennis the Menace Ocean Hit the Ice The Flintstones Taito Swamp Thing THQ Indiana Jones: ATLC

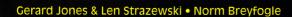
Star Hawk

Mortal Kombat Arena Desert Strike James Rond Team Williams Grand Prix Domark Flying Edge NFL Quarterback Club Humans GameTek Jeopardy Wheel of Fortune Chase H.Q. Chuck Rock David Robinson B-ball Talespin NBA Action NEL Football Real Deal Boxing Ren & Stimpy Tom & Jerry Vampire World Series Baseball X-Men Clik-Clak Cliffhanger Sony Imagesoft Dracula Sony Imagesoft Hook Sony Imagesoft Last Action Hero Strider 2 Robin Hood

\* DENOTES WORKING TITLE This listing of upcoming products is current as of May, 1993 and represents future releases announced as planned or under development.

Dinosaurs for Hire

The most powerful ultrahuman in the world, Prime™ punches through battleships, outflies cruise missiles and eats grenades for breakfast. He is America's mightiest weapon against all enemies foreign and domestic. Now if only he could tell his parents...



Illustrations by Bret Blevins and Norm Breyfogle

June '93











## THE SEQUEL TO DESERT STRIKE"

### STRIKE TEM OUT!

The Madman is dead - but his horrible legacy lives on! His son, who also bears his hideous name, is back with a thirst for vengeance! Combined with the evil forces of an escaped Colombian drug lord, he has now acquired the materials to make nuclear weapons! Only one team can stop him - the gang from Jungle Strike! Even with a defensecutting new commander-in-chief, the Apache chopper has been replaced with a Super Comanche attack chopper, armed with the three usual weapons: Hydras, Machine Guns and Hellfires!

Electronic Arts returns from the Gulf with its new 16-Meg monster Jungle Strike! Instead of being confined solely to the desert, this time the action takes place in a variety of geographic areas: snowy Alps, arid deserts, misty jungles, and even the Capitol, just to name a few! You are not just confined to flying a chopper: you can also fly a stealth fighter, drive a hovercraft, and even ride a motorcycle! These weapons must be used in order to complete certain levels, and require new skills to master! Fans of Desert Strike: Return to the Gulf will find plenty of challenge in this next mission! So climb aboard for fast and furious combat: this promises to be one of the year's hottest games!

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5 🖫	<b>ELECTRONIC ARTS</b>	<b>GENESIS</b>	MODERATE	JUNE
₫ 🚍	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	16 MEG	9	ACTION	95%



### VEHICLE CONTROLS

Pausing the game calls up a monitor and its surrounding controls. There are three options that can be accessed. MAP (A) shows the entire area of the mission, MISSION (B) briefs you on your objectives, and STATUS (C) goes over the current situation of the mission.

### YOU MUST USE THE WINCH IN EACH MISSION

There are many times when it is necessary to use the winch, whether it's for retrieving fuel and ammunition, or for rescuing war prisoners.



















### TAKE CONTROL OF FOUR FULLY ARMED WEAPONS OF WAR!

### ATTACK CHOPPER

The first attack vehicle available with excellent airto-ground attack.







### HOVERCRAFT

Obtained in the second mission. Has the ability to move on land also.







### MOTORCYCLE

Use this in mission five to eliminate the ground-to-air missile launchers.







### F117 STEALTH

Mission seven has the stealth fighter with unlimited fuel and ammo.







### SELECT AN ABLE COPILOT TO FLY ALONGSIDE YOU BEFORE COMBAT!



Copilot

### MIKE SIERRA "MR. 3-D"

Still smells like the Academy. Mr. 3-D can pluck the pimento out of an olive with the winch, but can't hit a white whale on a black background.



Copilot

### SCOTT ANTONIO "EGO"

Ego is the most focused copilot of the group. He doesn't have a life, and doesn't want one. He's average with the gun and winch. Always ready.



### GRANT **FOSTER** "FACEMAN"

Copilot

He's a hot gunner but his winch skills could freeze a campfire. Recruited from a local arcade, every mission is a game to him.



Copilot

### ROSALIND

"ANNIHILATOR"

She's a tough tenacious copilot that's a force to reckon with. Roz is good at everything except her aim is a bit on the shaky side.



### J.W. FENNEL "WILD BILL"

Wild Bill's the best of the bunch, just ask him. He's the top gunner and he uses the winch like a lasso. He learned the rules so he could break them.





### COMMON ICONS FOUND IN EACH MISSION

As difficult as the missions seem in each level, you will find it to your advantage to be patient and familiarize yourself with the location of these valuable icons that are dispersed through-

out the various levels. Obtaining them will greatly increase your chances of completing the level and progressing on to the next challenging stage of Jungle Strike.



FUEL DRUMS **Refills fuel** tank to full capacity.



AMMO CRATE Resupplies ammunition stock.



ARMOR REPAIR Fortify your craft's armor plating.

### MISSION OBJECTIVES



1. MONUMENTS Protect the nation's historical shrines from terrorists that blow them up.



2. TERRORIST HO Locate and destroy the terrorist HQ occupying government buildings.



3. CAR BOMBS Find and neutralize the bombs in terrorist cars headed for five embassies.



4. AGENT AKBAR Find and rescue Agent Akbar who has info about the Madman's plans.

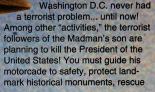


5. MOTORCADE Protect the presidential motorcade headed toward the White House.

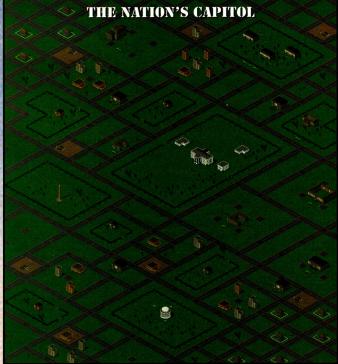


6. SNIPER Capture the sniper somewhere in DC to learn details of the Madman's plans.

### MISSION 1: WASHINGTON D.C.



spies and even capture an enemy sniper! Be careful of civilians, though - they have a habit of wandering into the crossfire - and watch those monuments: if any are damaged, the mission is over! Your main landing base here is in front of the White House, so return there when all the missions are complete! Blow up gas stations for hidden items!









#### MISSION 2: SUB ATTACK

Rescue two Navy Seals who have valuable information. Use the hovercraft to stop the druglord from delivering the stolen plutonium. Watch out for the nuclear subs.

#### MISSION 3: TRAINING GROUND

Wipe out enemy training camps, eliminate the guard towers, and rescue the communications expert. Knock out radar sites. Retrieve the nuclear reactor from a warehouse.













#### MISSION 4: NIGHT STRIKE

Rescue American POWs, downed pilots and nuclear scientists. Destroy the fighter plane assembly plants. Capture the armament's expert from his enemy barrack.

#### MISSION 5: PULOSO CITY

Seek and destroy the drug processing plants and the international counter-feiting operation in some buildings.
Then set off explosives in the druglord's war room.







#### MORE CHALLENGING MISSIONS AWAIT YOU!

MISSION 6

MISSION 7

MISSION 8











#### FAILING YOUR MISSION WILL HAVE SERIOUS CONSEQUENCES

Each level has many different objectives to complete. If you fail to carry out any one of them, you will be ordered to return to home base and possibly get some jawing from your superiors. You then have no choice but to start the entire level from Mission One.







#### WELCOME TO JURASSIC PARK

HIFTEHOO

It was bound to happen... When a zoo for genetically created dinosaurs gets out of hand, a handful of people are forced to survive the terror of a seemingly prehistoric world. Jurassic Park was supposed to be the ulti-mate thrill, instead it's the deadliest place on Earth.

In Jurassic Park for NES, you control Grant, a paleontologist who has to try to set things right. Armed with a variety of weapons, he must save everyone from an onslaught of dinosaurs, including the fierce Tyrannosaurus, spitting Dilophosaurus, and the deadliest ones of all: the Velociraptors. Based on the best selling book, and the upcoming movie. Can you survive the terrors of Jurassic Park?

#### DINO SPECIMENS



#### VELOCIRAPTOR

A cunning killer, who attacks relentlessly.

#### DILOPHOSAURUS Spits a toxic substance to kill its prev.





#### COMPYS

Scavengers who bite at anything.

#### LEVEL ONE

What you basically have to do at the compound is find and destroy all the Raptor eggs. Along the way, you mustcollect ammunition and access cards. To open the main gate you must find the right card. Once the eggs are destroyed and the main gate is open, try to save Timmy from being trampled by a herd of Triceratops.



#### EXTERIOR MAP OF THE COMPOUND



#### BUILDING ONE: GUEST ACCOMMODATIONS



Beware of certain packages. Some may contain bombs, and usually they will kill you. Be wary of what you find.

#### COMPUTER

Computers will help you through your adventure. They can offer clues and unlock certain doors. Find them quickly

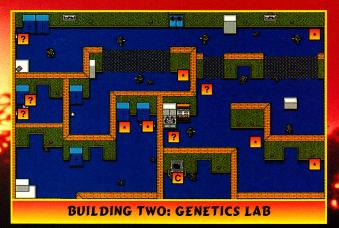




#### WARNING

Due to the unexpected attack of Raptors, the Jurassic Park crew has installed electric grates on the roof. Don't touch!







Use the computer to open the main gate, allowing you to get to Tim.



This is the main gate. Enter the rest of the park through here.

#### LEVEL TWO

After saving Timmy, you find out that his sister Lex is about to be eaten by a giant Tyrannosaurus! To get to her, you must bravely go through the Dilophosaurus and Raptor pens. Then a treacherous journey upstream in a raft will be the next obstacle. It is here that you will come face to face with a Brontosaurus. Be sure to keep your distance. Collect eggs here for points. Will you be able to save Lex from the jaws of death before it's too late?





Avoid the Triceratops herd for about five minutes, and you'll be safe.

#### THE RIVER



Make your way up stream, but avoid spitters and Brontosaurus.



Here he is... the immense Tyrann Rex. He looks very hungry!





#### ITEMS TO FIND

ACCESS DISK

Opens up doors to enter through

#### AMMUNITION

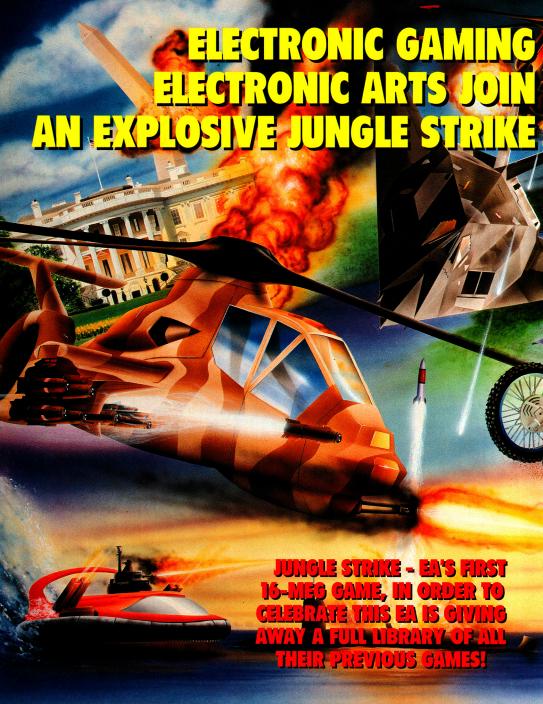
Loads up your gun with tranq. darts.

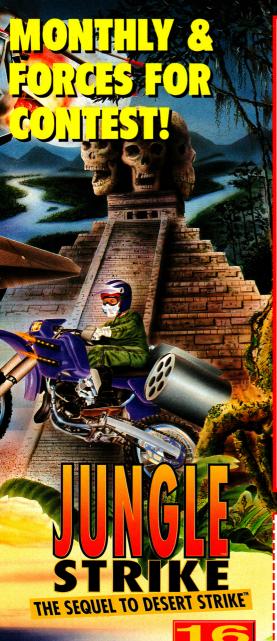




P

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
, W	OCEAN	NES	MODERATE	JULY
13	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
L	4 MEG	N/A	ACTION	90%





#### **HOW TO ENTER:**

Complete the entry form below and mail to:

JUNGLE STRIKE CONTEST (EGM) 1920 Highland Avenue, Suite 222 Lombard, IL 60148

#### **CONTEST PRIZES!**

- 1 GRAND PRIZE:
- Full library of ALL previous **EA** games
- **3 FIRST PRIZES:**
- · A leather jacket and a game of your choice
- 10 SECOND PRIZES:
- 1-year subscription to EGM **25 FOURTH PRIZES:**
- EGM In Your Face T-Shirt

All entries must be received by October 1, 1993. EGM or Electronic Arts are not liable for lost or misdirected mail. One entry per person. No purchase necessary to enter. A random drawing of all eligible entries will be conducted to award the prizes, and the winners will be notified by November 1, 1993. Prizes are not transferable. Illegible or incomplete entries are ineligible. All state federal taxes, if any, are the responsibility of the individual winner(s). All judges decisions are final. All prizes will be awarded. Void where prohibited or restricted by law. All Federal, State and local laws and regulations apply. Employees of Sendai Publishing Group, Inc. or Electronic Arts and their affiliates are ineligible to enter. Electronic Arts and Sendai Publishing Group, Inc. reserve the right to cancel this promotion at any time with appropriate notice. Winners' names, likeness and prize information may be used by Electronic Arts or Sendal Publishing Group, Inc. for any promotional or advertising purposes without further compensation.

FIFGIROMG 5/4 M////





## **ENTRY FORM**

NAME	
ADDRESS	
CITY, STATE	
ZIP CODE	
DHONE ( )	the first party of the same

#### LEVEL 1: We've Got To Fight

Taking place in the Khaos Mountains (above), watch for collapsing grounds, burning bridges and enemies - lots of enemies! The Porka Pigs, Grogg and Skellington Bone will oppose you here! However, these enemies can hurt each other with blows they intend for you! Also keep an eye out for the enemy compounds that suddenly rise from the ground! The boss is Rocky - a giant petrified pig that does tubbo drops from above!





# TTLEMANIACS

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
<b>TRADEWEST</b>	<b>SUPER NES</b>	HARD	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
8 MEG	8	ACTION	95%

#### **BONUS LEVEL:**

Collect Big Points & Bonus Lives After Level 2 is the Bonus Level where one must hit as many pins as possible! Look out for the black pins - they take away your points, but hit enough of them and the level will end! Check out the reflective floor you glide over!





#### TWO-PLAYER MODE: Two can battle with the two-player mode! One type (A) allows the two toads to hit each other (left). Type

B makes the two immune to each other (right)! You can also do 'team moves" to bash enemies!







Battletoad

Butt

#### INTO THE SKYLINE...

...Rash, Zitz and Pimple went to the converted monastery, Gyachung-La, to witness a new cinematic experiment! However, during a demonstration, four Psyko Pigs lunged out of the portal, and grabbed Michiko Tashoku, daughter of the president of the corporation that created the machine! Zitz rushed to the rescue but was smashed over the head and taken away also! That isn't the only



Springin

Stamp



Jaw-

Buster

Take Out

The Trash







Big Bad

Boot

BT Big

Hammer



#### LEVEL 2: Falling...

...down the middle of a giant tree on hover discs the 'toads will ride! However, the 'toads can use these discs to their advantage: grab onto the roof or wall and send the discs flying at the enemies to cause them some major damage



This partial map of Level 2 shows a few of the many infestoids that will attack you here. Pay particular attention to the narrow areas (right Although the scrolling here is slow, there is one narrow section at the end where things become very, very fast, and one false move can take away a life - or two... or three





#### LEVEL 3: Too Many Walls

Get on the Speeder Bike and zip through the tunnel! Think it will be easy? Wrong! Several walls and barriers will get in the way!



**Evil Barriers:** 

Be particularly mindful of the High Stoppers! These walls will try and fool you into taking a ramp when you shouldn't! This section takes patience as well as quick reflexes and timing!



**Big Jumps:** Use the ramps to jump the chasms! You can skip platforms altogether because your jump is big!



LEVEL 4: Karnath's Revenge
Ride the... snakes? Grab onto these huge reptiles and ride them to the top! Some snakes move slow, some fast, but watch the spikes you are a one-hit wonder if nailed by one of them!



Crazy Snakes:

When you press down here you will duck! Use this move to crouch below boulders and spikes! The first part of this level is on safe ground - so not to worry if you fall!



Watch the holes - this is where the snakes emerge! You can grab them by simply jump-ing into the snake and pressing Y!



problem to worry about! The cinematic world is leaking into our world! It's up to Rash and Pimple to save the day - before it's too late!

Battlemaniacs is here - and can be played with one or two players - like its NES counterpart! The two-player mode can be played with an option of inflicting damage on each other or not harming each other at all! The 16-Bit graphics takes the series to new heights - this is one very hot title to keep an eye out for!



RASH: "Move To This!" Rash is smaller and

faster than Pimple but not quite as strong! He's the cool one!



Brave Flying Stance Battleaxe





Ball 'N









Smash



Big Boot Block Chain

















#### The Narcissist

From-Atlanta, Georgia

Height - 6'6" Weight-275 lbs Special Move-Running Forearm



#### Yokozuna

From-Polynesia



Height - 6'5" Weight-505 lbs Special Move-Banzai Drop

Man, I just hate these page headers!

16-Meg Monstrous



Choose from twelve characters: all, of course, are affiliated with the WWF. Unlike the first cart, each character has his own unique move and bone-crushing visuals, all of which are sure to excite the already rowdy crowd! And that's not all! There are twice as many options



than the first one. New ones like the triple-tagteam matches and the all-out Royal Rumble are all for one to two players!

Other new features

include chair swinging, a grappling meter, and the wonderful ability to knock the referee out cold!

#### Wrestling Galore!

For all those wrestling fans that are just sick of street fighting, get ready for the slamfest of a lifetime! The sequel to the ever-

popular game WWF Wrestlemania for the Super NES is about to harbor a 16-Meg monster for the brutal-hearted!



MANUFACTURER MODERATE NOW LJN **SUPER NES** % COMPLETE CART SIZE 16 MEG **SPORTS** 99%

> Forearm Throwing Techniques Demo by Bret Heart + Mr. Perfect

#### Grappling Attacks

Demo by Randy Savage + Yokozuna Suplex



Back Breaker Atomic Drop

Momentum Flip

Clothesline





Chair Swina



Head-into-side Throw

Face Scratching





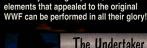
By flinging your opponents into the ropes, you can perform many devastating attacks that will demolish their strength!

Well, it's quite obvious that there would be grappling moves in a wrestling game. All kinds are here that do great damage!





Mr. Perfect From-Minnesota Height - 6'4 Weight-257 lbs Special Move-Perfect-plex





Death Valley Height - 6'10 1/2" Weight-328 lbs Special Move-Tombstone



#### Razor Ramon

From-Miami, Florida

Height - 6'7" Weight-287 lbs Special Move-The Razor's Edge



Shawn Michaels

From-San Antonio, Texas



Height - 6'0" Weight-234 lbs Special Move-**Back Suplex** 



#### Ric Flair

From-Charlotte, NC



Height - 5'11" Weight-239 lbs Special Move-Figure-4 Leglock

### Triple Tag

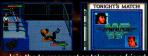




one team for a longer length of play!

### One-On-One!





Join the tournament or take on a friend in an all-out one-on-one battle!





Choose your duo! But watch out, your teammates can attack illegally!

## Be Prepared To Take On All In The Royal Rumble!



Things can get quite nuts in the ring!



Here's where the battle takes place. When you toss a wrestler out of the ring, he is disqualified and is out of the battle. Once all are out but one, it is over.



A chart at the end will show all throw-outs!



#### **Bret Hart**

From-Calgary, Alberta



Height - 6'0 Weight-234 lbs Special Move-Sharp Shooter



#### From-

Tatanka

Pembroke, NC



Height - 5'11" Weight-255 lbs Special Move-Reverse Slam



#### Crush

From-

Height - 6'8"



Kona coast, Hawaii Weight- 315 lbs Special Move-Cranium Crunch

#### Hut, Hut, Hike!

Get ready for a football challenge of monumental proportions! NFL Football by Konami is coming to the Super NES!

SUPER NES

There is a wide selection of options to choose from such as a

## **SPORTS** 95%

player select which offers a demo mode, a one-player mode and a two-player mode. You can choose between exhibition, playoffs or saved games. Playbooks can also be switched between Standard and Team. In the Standard mode, the plays are listed in the same order for both teams. In the Team mode, the playbooks are based on each team's strengths and weaknesses. You can even change the weather conditions!

You get to pick and choose between all of the 28 teams in the NFL. Not only that, but you can play same team vs. same team! That's right, you can play the perfect matchup and determine once and for all who's the greatest!

With graphics (including some spectacular Mode 7 effects) that'll blow you away, NFL Football by Konami is sure to be a hot item with all you Super NES sports gamers out there.



Great tackle! A variety of plays will allow you to prepare for any eventuality.

















































#### Here are some of your plays! Defensive

(Against the Pass)













#### Offensive

(Passing)











(Running)





To call audibles, simply hit your "Left" or "Right" buttons depending on the play.



Teams are rated on an "A" to "F" scale with teams at an advantage in red.



To punt, use the football meter (in red) to gauge the strength of the kick.



Each team has different offensive and defensive strengths and weaknesses!

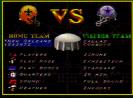
#### Here's Menu!! our ptions

1. Players- With this option, you can input the number of players. Select one playe two players or demo

2. Play Mode- Choose Exhibition Mode to play any two teams

Playoffs will take you from the Wildcard Playoffs to the Super Bowl. <u>Password</u> lets you recall a saved game!

3. Playbooks- A nifty little feature which allows you to pick two kinds of play-



the plays in the same order for each team. The Team Playbook offers plays which each team is likely to play based upon

books; Standard and Team. The Standard

Playbook lists all of

their strengths and weaknesses. Very cool!

Sound- Use this option to switch the various sounds on and off. Weather- (See explanation at bottom.)

#### laying Team vs. Team!!



You guessed it! You can have the ultimate matchup by playing the same teams against each other! With this option, you can see who the better player really is! Try not to get confused or you'll get hurt!



#### Variable Weather **Conditions!!**

0.

1. Snow-Snowy field conditions always make for an exciting game. Expect your players to move slower than normal.

2. Rain- A muddy field is

no cakewalk by a longshot! Mobility suffers once again!
3. Night- Better visibility due to the fact

that the stadium lights are turned on.



4, Sunny-The perfect weather for a football game! Get ready for fast action and plenty of great Auto Mode-In

this mode, the

computer randomly sets the weather based on the location of the home team!

NOTE: Indoor stadiums are unaffected by the weather.

#### Rotation-O-Rama!!



As the ball is hefted into the air, the screen begins to rotate around the players.

While the ball descends, the screen continues rotating to provide a better view.



When the ball hits the receiver, the rotation stops. Oops! He dropped it!



The visiting team gets to make the call. Press up for Heads, and down for Tails.

#### SEEK AND DESTROY!

The best scientists in the world have been working for years on Subspace Particle Transfer, a process that uses subspace transporters to dematerialize an object and rematerialize it at another location. Short-range transfers were successful and the scientists were about to begin long-range experiments when contact with the research facility was lost.

Someone or something has taken over the facility and shut down outside communications. There is no information about the intruders but as Agent Logan, you have been given the mission of destroying the intruders and saving the scientists.

Are you tough enough to take on ten complex levels? Find data terminals to locate maps and reclaim health. Learn about the mysterious takeover with video cameras stashed throughout the facility. Locate awesome weaponry hidden within the compound. Only Logan has the skills to infiltrate the compound. Do you?

## CLASSIFIED

Look for five special weapons hidden in Item Boxes throughout the levels. These weapons are your only hope for survival through 10 levels of grueling alien combat. Logan, you begin your mission already equipped with the SSLG-R4 and TSLG-R2 weapons.





After you collect a weapon, you will see a demonstration of its capabilities.

REFLECTING PULSE LASER



Located in the lab, this gun fires a laser that can bounce off walls. Handy for nailing hidden enemies!

#### access the Data Terminals



Data Terminals are located throughout the Laboratory stages. Logan can access a Data Terminal by walking up to it and interfacing with the main computer. You will download one of three items through the computer network.



Receive layout maps to help give locations of transporters and other terminals. restore your life, and show video recordings of the laboratory takeover.

Layout Maps





Info Sequences

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE	
<b>5 W</b>	JALECO	SUPER NES	MODERATE	JULY	
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE	į
	8 MEG	10	ACTION	95%	

#### SINGLE SHOT LASER GUN



This weapon is provided at the beginning of the game and shoots a rapid-fire shot straight ahead.



Also provided at the beginning, this gun fires at a lower speed but shoots in a wide 3-way pattern.

#### PERSONAL IMAGE DUPLICATOR



This weapon allows Logan to hide himself with a holographic image but wears away fast!



A time-delayed mine that explodes in the direction you were facing a few seconds later.

TIMED DIRECTIONAL BLAST MINE

AUTOMATIC TRACKING MISSILE POD

#### HH FERRO-PLASMA SPRAY



Similar to a flamethrower, this weapon destroys targets with charged plasma. Very destructive!



While not very powerful, these missiles have the ability to fire at enemies around tricky corners.

#### LEVELS 1-4:

Your mission starts in the Particle Transfer lab. Simply destroy the enemies that you encounter and wipe out their subspace generators to prevent their return. You'll find the Reflective Laser on Level 3 and the Plasma Spray on Level 4. There will be a lot of travelling between the four floors to locate every item. Use the data terminals to access security cameras and learn the bosses' weak spots. You'll also face four minibosses before taking on the big one!













These four rocks hold intruders that rise up and blast you from all directions.

#### LEVEL 5:

This colorful level takes you outside the Laboratory confines. The invaders have taken over the landscape which can be regenerated by using the power cells destroyed enemies leave behind. You'll face robotic guards here as well as flying menaces and creatures within the rocks. There is no boss to defeat but the enemies are much tougher than the first four levels.



Using the Triple Shot or Plasma Spray is the best way to wipe out many enemies.











#### LEVEL 6-9:

These challenging levels look similar to the Laboratory but due to exposure from particle waves, you've entered a dimension not our own. Here you'll find the PID-R1 and the TDB-Mine along with the ATMP-R5 weapon. Face bosses that appear out of nowhere and weave through a complex series of mazes. You'll need all your weapons and skills to get through these levels!









#### WHAT ZOMBIES ...?

Remember all those great late-night horror movies? It's time to relive every one of them in Zombies Ate My Neighbors! In this overhead-perspective shooter, one or two people can play as the only hope of an Earth overrun by a variety of monsters! From giant babies to body snatchers, this is one game that will scare the pants off you!

## Konami presents a Lucas Arts Production Zombies ate Neighbors

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5 -	KONAMI	SUPER NES	MODERATE	<b>AUGUST</b>
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
)	8 MEG	45+	ACTION	95%

#### CHILLS!

Screens so scary, you'll never play a Super NES game with the lights off again!







#### Zeke and Julie in their Home Video Game Debuts!



#### THRILLS AND SPILLS!

So exciting, you'll need to sit down while playing - especially with the two-player simultaneous mode! You and a friend can take on all the monsters, or you can give it a try alone!













AN ALL-STAR SUPPORTING CAST:

Remember these terrors? They're just a sampling of what's in this action-packed cart!





Screen

ALIEN

How to Access your Items!

Thrill to the Complex, Yet Simple Controls! Special Weapons: Right Columns: Blue Frames A BUTTON: Change Special Weapon

Left Columns: Red Frames **B BUTTON: Change your Regular Weapon** Y BUTTON: Use your Regular Weapon Standard Issue (Shows People to Save):

**EVIL DOLL** 

ZOMBIE

RED BLOB

Pandora's Box

Speed Shoes

#### Martian Bubble Gun



Ice Pops









Throwing discs!

Throw at Wolves! Squirt Gun



Weed-Eater







Blow up things!

Fire Extinguisher

Soda Pop Cans

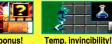


Throwable bombs! Ancient Artifact



X BUTTON: Use Special Weapon Regular Weapons:

?-Box



First Aid Kit



Refuel Life Bar! Kill all on screen!





Run very fast! Monster Potion



Keys

**Ghost Kid Potion** 



**Temporary beast!** 



Open doors! **Open Skull Doors!** 





**Bonus life!** 

Temporary freeze!





Special bonus!

#### A Cast of Neighbors who are Dying for you to Save them from Horrible Fates!







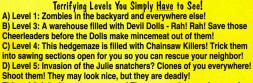


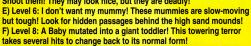












G) Level 18: Swamp Monsters! The water won't save you - these green killers will follow! They have sharp claws!

H) Level 20: These giant worms only attack when you move around!









Some things to look for: 1. Frankstein's lab: There is a 1-Up here! Use your monster potion to defeat him! 2. There is a hidden passage at the far right corner of this pen! 3. Use your squirt gun or extinguisher to put out this fire and reveal a secret passage!





## Trouble in Bizyland

The Evil Queen has cast a spell over the kingdom of Bizyland! To make matters even worse, her magic mirror has imprisoned the lovely Princess! Your job is to rid the kingdom of the evil magic and free the princess once and for all.

With game play like the arcade classic Qix, Cacoma Knight in Bizyland is a puzzle game with over twenty rounds, three characters to choose from, and two-player cooperative/competitive modes! Add to this a really tough bunch of enemies flying around, and you have a real nerve-bender!

Take a deep breath, and prepare yourself for Cacoma Knight in Bizyland by Seta.



You can choose whether you'd like to play with a friend or against a friend!



By pausing the game, you can view important info like the amount of life left.

#### BIZYLAND: BEFORE AND AFTER THE WAR





After our heroes rid Bizyland of the Queen's evil influence, all is normal!



1P VS COM
1P 2P VS COM
1P VS 2P
SELECT PLAYER
CONFIGURATION

Select difficulty, choose characters, and select the number of players you want.



By using your chalk to close off sections of the screen, you can regain Bizyland!

#### Three Heroes To Save A Princess!



Jack - A natural athlete who's fast on the run and with the chalk.



Jean - A fast little character with a tendency to daydream a lot.



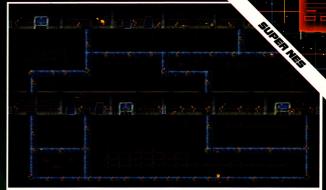
RB93 - A slow robot.

If you're ready for a challenge try him out.

## 3 TIMES THE TERROR!

They just won't leave her alone! Play as Ripley in the video game version of last summer's blockbuster movie. In Alien 3 for the Super NES, you must free prisoners trapped in alien cocoons, eliminate alien offspring infesting throughout the penal colony, and destroy the queen alien nesting deep within the prison. All this after surviving a previous battle with those annoying alien xenomorphs! The horror is still with you!

This game has some very impressive graphics. The musical score is so good it rivals even its own movie soundtrack. Relive the terror...



Log onto a computer terminal. Select a mission and make your way around the maze of corridors, pipeways, and doors to the area where the mission must be completed.



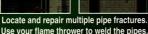




Rescue the four prisoners trapped in a cell block before the aliens kill them!













The aliens have a nursery of eggs that must be destroyed. Fry them all!

#### FIND THESE IMPORTANT ITEMS THAT HELP YOU SURVIVE!



AMMUNITION 100 rounds/clip for the pulse rifle.



GRENADES 10 rounds/clip for grenade launcher.



CANISTER

10 liters/canister

for flame thrower.



HEALTH eplenishes some of your health.





## JURASSIC PARK





#### PLAY THE DINOSAUR!

The popular book Jurassic Park is making its way to the silver screen! However, the movie theater is not the only place this material is going: home video game systems are also

receiving their versions of the popular JP, and what is finished so far loo very promising! This Genesis version features game play as one of two characters: Dr. Grant, a paleontologist, whose mission is to save visitors from carnivorous dinosaurs run amok; or a Raptor, a small dinosaur, whose objective is to escape from the dinosaur park while avoiding wouldbe human captors! Each character has its own special moves to complete the game! Along with 16-Megs of power, this should be a hot game!



#### DR. GRANT

Grant has the advantage of being able to use a variety of weapons! Use the C BUTTON to select through your weapons and press the A **BUTTON** to use that weapon!



HANG



CLIMB



KICK

SOME WEAPONS YOU CAN USE:

ELECTRIC

SHOCK GUN





DUCK

RED STRIPE

DART

A very potent

tranquilizing dart!

#### RAPTOR:

This little dinosaur is bigger and much stronger than the doctor, but cannot use any weapons! However, he has a super jump that gives him much height!

Here are the fatal moves the Raptor can do! The kick can be used to open doors!





DUCK

KICK







SUPER JUMP

BITE

LEARN YOUR LIFE METER:

**PUSH OBJECT** 



#### RAPTOR TREATS: UMMMM!

The Raptor can eat other, smaller dinosaurs, but the leg-o-meat will increase his life meter!



DART

WHITE

STRIPE

EXPLOSIVE

FLASH BOMB



Temporarily stuns

enemies!



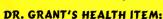
A weak tranquilizing dart!

Disorient players with a blast!

Creates a big gas cloud!



This is an example of the life meter you have while playing as Grant. The top shows what weapon you are currently using and how many are left. The bottom three horizontal bars represent the number of lives you have and the length represents how much energy remains for that life! The bar will turn red when your energy is dangerously low! The Raptor's Life Meter is identical, except there is no weapon shown.



When Dr. Grant is running low on health, the first aid kits in the levels will restore it!

#### THE VISITOR CENTER:

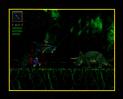


This level takes place inside the the Visitor Center, and requires running, jumping, climbing, ducking and fighting skills! Watch for the huge dinosaur sticking his head through the wall - his bites do severe damage! You will need to use the elevator at the far left to descend to the floor below! Also remember to push boxes around in order to make steps to reach high areas! Use the bars on the ceiling as well to traverse across dangerous areas!

#### OTHER LEVELS AND TOOTHY ADVERSARIES: WITH GRANT & RAPTOR!

#### JUNGLE:

Grant's jeep has crashed in the jungle! Unfortunately he is surrounded by unfriendly dinosaurs - grounded and airborne! These dinosaurs want you out of the picture, so don't hesitate to use your weapons!





#### **POWER STATION:**

Inside a power plant, watch for open currents of voltage - touching them is extremely harmful! There are also elevators to transport you around. As Grant, use the drooping ropes to climb!











#### RIVER:

As Grant, use the inflatable motor boat. Watch for water-falls, but jump ashore to collect gas and other items. However, Grant can't swim, so jump carefully because one false step and you lose a life!















	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5 4	SEGA	GENESIS	MODERATE	JULY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	N/A	ACTION	<b>70</b> +%

#### Get them while they're young!

It's been a year since this game was first announced, but the wait is now over! The adventures of Young Indiana Jones is now ready for the store shelves!

There are specific pieces of equipment that the German spies are stealing from other countries to create their super army of Zeppelin aircraft! You take the role of Indy and must prevent the Nazis from taking At central of the technology or all will be lost for our world!



Indy's whip is done with a cool effect that rivals the Castlevania "flail effect!"



Crates contain

great items!

MO

When in close. use punches and kicks to take the enemy forces down for good!



As we all know, Indiana Jones is quite a resourceful person. And he wasn't too shabby when he was younger, either!

At his disposal are techniques and weapons that he is known to use. There are guns, punches, kicks, grenades, and his ever-popular whip that is done using a new programming technique of great proportions!

> These provide grenades!

**Bullets for** your gun reel!

Should you have a problem that just won't quit, plug it with a few bullets!



The red cross

provides life!







#### WORLD FOR THE









Travel across the globe to the many countries that harbor the German spies with plans for the special scientific creations for their master plan!

#### FNG! AND



PFRU





#### FROZEN WATERS AND SNOW MOUNTAINS, IT MUST BE TIBET!

09:12:13 529E3

Mr. Jones, I have learned of a technology trade between germany and one of our top scientists. You must stop this exchange and prevent the mustard gas device from reaching enemy hands.

Your friend, Cheng





Climb the frozen mountains of Tibet and find the monastery with the spy!







- London, England 00:55:23 0432J7
- Indiana. A Germany spy has come to purchase the weapon plans of one of our traitorous scientist. You must prevent the enemy from attaining the flame thrower technology!
- Your friend and confidant, Ian



Slip though gears and =

Climb atop the suspension cables to get to the clock innards, but watch out for lightning!





Fight this spy in the top of Big Ben in order to get back the science piece!

#### EGYPT, NOT A PLACE FOR TOURISTS!

other hazards as you work your

way up to the face of the clock!

Cairo, Egypt 20:00:05 319G5

We've received word from one of our field operatives that our plans for an advanced Gatling gun are in jeopardy. It is imper-ative that you intercept the plan exchange.

Please hurry,



dust storms and other obstacles!



structures, fight through traps!



This huge statue holds the key to. finding the German lovalist spy!

#### INDIA FOR THE OPEN-MINDED FOLKS!

Bombay, India 01:17:31 532S4

Indy. You are needed here most urgently. Please come right away. You must prevent the German spy from attaining the ball bearing bomb!

Your friend, Habib



The traps within the structure range from swinging spikes to jutting spears!

#### THE DEADLIEST TRAPS ARE IN PERU!

Machu Picchu, Peru 12:39:22 821U4

It is good to know you are here, Indiana. It appears that a German spy has been able to make contact with one of our rogue scientists.

It would be a terrible thing if Germany used our country's Van de Graaff generator tech-nology for evil.

Help us Indy! Margarite





## E S

## SOCKET

#### **SOCKET TO THEM!!**

A new hero has emerged from beyond the realms of time and space. His name is Socket. This charged-up character is fast and ready for action! What Socket must do is charge himself up at the beginning of each level with his electric tail, and run through a variety of intense mazes in search of exits and a tricky boss who hides within these mazes. Be careful, though: the



High Speed Area 1 consists of 3 stages with launchers, bouncers, and more!

High Speed Area 2 has a variety of dangerous castle traps and hidden rooms!





High Speed
Area 3 has rail
carts to bring you
through the caverns. Good luck!

faster Socket runs, the more energy he uses. Power him up by collecting energy bolts, shelds, and temporary invincibility. Increase your life count by collecting the 1-Ups throughout the stages. Besides the normal stages, there is a Time Trial option in which you can select from 7 courses and race for the best time. Socket also has a side and upward kick attack that can take out any flying or ground enemy in his way.







#### THE BOSS

This sneaky creature is the one you've been trying to confront throughout the whole game. He appears in a room behind a door within the last stage of each area that you complete. Defeat him and you'll fly away in your super slick

spacecraft.

## COLLECTIBLES ENERGY BOLT

**POWER ITEMS AND** 





#### These bolts are scattered all over the place. Each bolt that is picked up adds to the energy bar. You lose energy often, so these will help.



#### TEMPORARY INVINCIBILITY Kick this icon to

collect the powerup inside. You can run into the enemies without being hurt for a short time.



-,3

#### SHIELD

This item will let you gain a shield, affording you protection from one hit. You won't lose energy from any hit you take with a shield.



#### 1-UP Add to your collec-











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#### Walk My Plank!

Shiver me timbers, here comes Pirates! Gold by Microprose. Take to the high seas in search of gold and other booty while doing battle with the ships of other countries.

Sporting an impressive list of playing options including an incredible sword fight mode, this cart is a treasure chest of swashbuckling fun!

Relive the days of the skull and crossbones with Pirates! Gold. Yo-ho-ho!

#### Six Different Time Periods!

1560 The Solver Empire

Merchants ar Smugglers

The New Colonists

1690 War for Profit

The Buccaneer Neroes

Pirates' bunset



# Pifates! Columnia



Use the pirate's head icons in a sword fight to see how much life you have left!



During the battles, fire your cannons and then attempt to board the enemy's ship.











- The Bank- Go into the bank and divide your loot among your crewmen.
- 2. The Tavern- Enter the tavern to get information as well as new recruits!



3. The Town Merchant-This fellow will trade valuable goods with you such as gold, sugar, food and other assorted merchandise. He's a real lifesaver!



4. The Town Shipwright- If you need additional armaments for your ship, this is the guy to see. If you are in a "hostile" town, he may not take your business!

## MEGA REVIEWS • COMING ATTRACTIONS • MEGA TRICKS INTERNATIONAL • MEGA STRATEGIES

FROM THE EDITORS OF ELECTRONIC GAMING MONTHLY....

## MEGA PLAY

THE #1 ALL-SEGA VIDEO GAME MAGAZINE

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PEMGE.



#### FUN IN THE SUN

Take yourself to the limits of human endurance with Summer Challenge

for the Sega Genesis! Compete in eight

#### MACHINE DIFFICULTY AVAILABLE **GENESIS AVERAGE** NOW CART SIZE **NUMBER OF LEVELS** THEME % COMPLETE **SPORTS** 95%

great Olympic-style events such as Archery, Cycling, Equestrian, Hurdles, High Jump, Javelin, Kayaking and Pole Vaulting. You can participate in a tournament or just practice using the Training Mode. Have some friends join in; you can enter the names of ten additional players! The superb animation is really something to see!

If you think you have what it takes, try your luck at Summer Challenge by Accolade. Let the games begin!



In the Event Summary screen, you will be able to judge how well you're doing.



In the Tournament mode, you must compete in all eight events to win!





Better practice for competition or you'll end up like this! Real athletes were videotaped to create this cart!

#### 30 700 Style Events!



hery- Use Button B to pull the string. Aim with the controller and align crosshairs on target... Release with A or B.



ng- To pedal, tap quickly on button A or B. To control your direction, simply use your control pad to steer.



To begin galloping hit any button. To gallop faster, press up on the controller. Hit any button to jump.



To start running, rapidly press either button A or B. Spring using C or the pad. Clear the bar with C.



les- To run, hit button A or B repeatedly. To leap over an oncoming hurdle, press the pad up, or hit the C button.



Press up to paddle faster; press down to paddle slower. Use the control pad to steer right or left.



For the approach, tap buttons A or B. To lower the pole hit C or D. Release pole using button C.



For a fast approach, hit A or B rapidly. Begin the wind-up by pressing C. To release the Javelin press C.

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HEMG2













#### **STAGE 1: CAPE SEALPH**



Beware of this dangerous boss! He's

#### STAGE 2: OTARUCEAN





Dive deep into the ocean and try to survive the dangerous sea creatures.

#### STAGES 3 AND 4



#### STAGES 5 AND 6



#### the one who kidnapped the princess. **Challenge huge battleships!**







	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
<b>7 "</b>	<b>DATA EAST</b>	GENESIS	MODERATE	4th Qtr. '93
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	7	ACTION	30%

#### **Awesome moves!**



#### **Jumping**

Name an action game that you can't jump in.



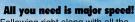
#### Rolling

Roll under obstacles and low-flying enemies!



#### Flash kick

For a powerful blast, do this special kick move.



Following right along with all the other mascot games comes Data East's High Seas Havoc.

To put it simply, if you like Sonic, you will love Captain Lang! All



ment is here, with a few new tricks and abilities like the flash kick.

At the present time, most of the levels aren't complete and the enemies are not programmed in. Look for more informa-

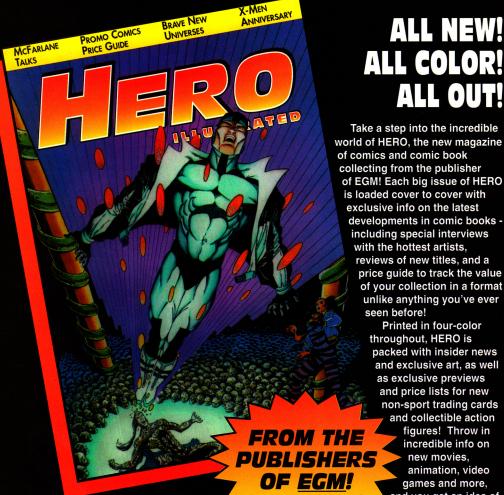
tion on this hot cart later!

## COMING THIS SUMMER TO A CITY NEAR YOU...



JULY 15, 1993

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CULT MOVIES AND SPECIAL EFFECTS!



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PRICES AND NEWS ON TOYS & FIGURES!

#### BECRED TAE DRAC IS BACK!

Here it is! For all of you Sega CD owners that were so anxious to take a look at this revolutionary

CD, be sure to take a special look at this page for all the info that you could ever want (except a review, but that comes in the next issue).

Here's the deal: you are Harker, on a quest to stop Dracula in all his BRAM STOKER'S



incarnations, like taking innocent lives and using them for his own needs. That's

enough of the story: now it's on to the crux of the game, the visuals! In addition to the obvious computer rendering/FMV level effects (see below), the

main character, Harker, was digitized doing all his moves. This means his animations are near perfect. This also holds true to the other little creatures, zombies, and especially the bosses in which the detailed animation will astound you. Beware...

#### Out All Of Hanken's Fishting Skills!

Side Kick

Low Kick



Hish Kick



The hero of this game. Can you lead Harker to the final conflict with Dracula?





Ellow



#### Combo Of Computer Rendering and



As we stated in EGM #45, the backdrops of Dracula were rendered on a separate computer based on actual blueprints of the set of Dracula. Using the advanced features of rendering, many effects like "fly by" were included for a more elaborate feel of depth. These scenes were then digitized and spliced in as if using a blue-field image splicer. The cinemas are also done at full-screen with reduced resolution.















H	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5	 SONY IMAGESOFT	SEGA CD	MODERATE	JUNE
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	7	ACTION	95%



#### Level Ones Outside In The Dark Forest, Alone!



Careful timing and great accuracy will allow you to cross this rickety old bridge! One small slip and it could mean a fatal end to our vampire-slaving hero!



Many forms of Zombies will strike at you!



Good use of technique means longer life!



Like the bridge, jump carefully onto the rocks.



Keep a close eye on both sides of you, for lots of small critters mean bad news!



#### Enter The Dark Wallways Of Draeula's Eastle!



Talk about being bombarded by rodents! Too bad there's no exterminator!





however, not just the floor but everything scrolls in perspective to Harker!

## The immense scrolling is quite reminiscent of the warp effect of SF2. In this case,

#### he Dungeons!



Watch out for the huge pendulum axe that slices both ways as it swings.







elusive bat form. He will breath scorching fire and try to swoop you. High kicks are your best bet here!

#### DRACULA'S FIRST FORM!



Dracula, in his first form, is not too much of a threat. He throws fireballs straight, upward and across the floor. When you're too close for comfort for him, he will put up an energy shield that will send you flying to the other side!



Fight Dracula in his wolf form on the outside.





the light hearted.

## **ECCO**

## Dolphins still aren't fish, you know!

The long-awaited CD version of the hit revolutionary game Ecco has finally come to see the light of day. As we all know, you are Ecco - a dolphin that has lost his pod, and is desperately trying to find his family. So let's get on with the real burning question in everyone's minds - what does this version have over the car-



tridge version?! Well, for starters, the music is quite superb (like we didn't expect that!), sort of a mellow New Wave theme done with incredible Q-Sound. In addition, due to the fact that the game is on CD and a lot of memory can be used, the sound effects are great: an example being the perfect splashing sounds you make in the water, providing a stronger sense of realism. And for all those who think that the cartridge passwords will work on the CD version will just have to think again! It's for Sega CD owners everywhere!

#### Water Survival Gactics!

Nothing new here! Use your bottle-nose to ram the enemies! And let's not forget that you need to eat and breathe to survive!





#### Sonar for Success!

Your sonar ability will come in handy here! You can pick up maps of the level and later use the sonar as a weapon!







All the familiar faces that awed you with their inherent beauty are back!



Communicate with the sea life to learn where your pod has gone.



Rescue other stray pod members and you will receive great abilities in return!

#### Mean Sea Life!











				100 miles
	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5 4	SEGA	SEGA CD	HARD	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	CD-ROM	27	ACTION	N/A

















ACTION SO INTENSE ONLY 15 FEET OF STEEL CAN CONTAIN IT!

IN AND OUT OF THE RING MAYHEM!

UNPLUG ELECTRO WITH WEB-SWINGING ACTION!

BATTLE DR. OCTOPUS'
ARMY OF ARMS!

DESTROY CYBERDYNE RESEARCH!

HASTA LA VISTA, BABY!

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# CALIFORNIA



MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
T.T.I.	DUO	MODERATE	NOW
CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
SUPER CD	10	ACTION	100%

#### THE BOYS OF THE BEACH

What a bum deal! The Big Cheese is going to turn the beach into a nuclear power plant! To stop him, Byron Bear must rescue the Camp California band and their instruments. To do this, Byron needs to collect tires for his vehicle (The Woody) and travel through different cities collecting cans to recycle for fuel. Collect hearts to replenish life and use different characters as you rescue them from certain situations.



This nuclear wasteland has barbed wire, gunner rats and abundant artillery, dude!



Here, the Big Cheese has his henchmen do the dirty work for him with guns!



The starting point consists of 3 levels in which Byron must find the Woody's tires.



Punch these punk rats and collect as many cans as you can in the junkyard



In the mall, you can save Lil'
Bro, but watch for rats with hammers and canes.



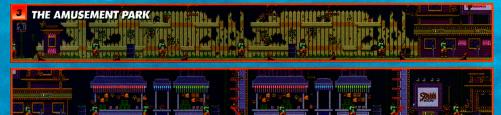
The dock area will have you swimming for your life. Use another friend here for help.



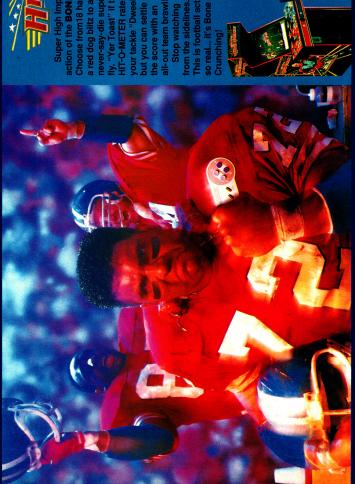
Use a suitable character to traverse the icy tundra of this level. It's very slippery!



In the ruins of the temple, Lil' Bro has to skate away from the rats with swords.



# ONE-CRUNCHING,



Choose from 18 hard-charging teams and over 30 plays, from Super High Impact for Super NES" brings the fast-paced action of the BONE-CRUNCHING arcade smash home

y. "Yer Toast" if the never-say-die super HIT-O-METER rates our tackle "Dweeb a red dog blitz to a out you can settle all-out team brawl the score with an

rom the sidelines Stop watching









SINS

THE BOMBERMAN '93
>>> CHAMPIONSHIPS <<

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**'93** 



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# MINTENDO

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
$   \Box   \Box $	TAITO	NES	MODERATE	JULY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	N/A	ACTION	90%

# AREAS OOE-TEO



The early levels are perfect for honing your skills. Practice now or lose later.

### AREAS ELEUED-TWEDTY



These levels get tricky. Try to figure out a strategy when first starting out.

# AREA TEO: BOSS!!!



The first boss is a wimp, Jump up to the top platform, then shoot his key.

# AREA TWEOTY: BOSS!!!



The second boss can be defeated by simply shooting stars toward him.

# BOOUS GAME



the bonus section.

# BUBBLE TROUBLE WITH BUBBLE BOBBLE 2!

You knew it was bound to happen. Taito has made a radical new sequel to the popular NES and arcade game Bubble Bobble. Featuring tons of new levels and secrets, fans of the first game will go ga-ga over this cart. You have been turned into a bubble-blowing dinosaur again, and your girl has been kidnapped! You must save her, but can you? That is the eternal question...

The graphics are superb, showing that there is still a lot of life left in the NES. The multitude of levels feature different and unique backgrounds. Traps and treasures are found everywhere if you look hard enough. Special item bubbles will appear on certain levels, which will certainly help you, if you learn how to use them! This is no kid's game! There is enough action and strategy to make anyone sweat bullets. Unfortunately the two-player simultaneous play has been replaced by alternating the first and second players. Still, all the fun of the original Bubble Bobble is here. Can you get your girlfriend back from the wizard? Whatever you do, don't blow it!







ALL YOU DEED TO ROOW ABOUT JUDIOR... Float Around

Blow Bubbles



Blow bubbles to trap the enemies, then pop them to kill the evil foes.



Hold down the fire button to gain the ability to float through the sky.

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VISA

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King Arthur's World \$51 King of the Monsters \$49 Krusty's Funhouse \$49 Lemmings Lethal Weapon \$52 \$49

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# For Combat...

The fighting thrills of World Heroes continues with this spectacular 146-Meg sequel. In addition to the eight original characters, six new fighters erupt onto the scene. It will be a battle to the end to see who will be the world warrior. Like before, compete in death matches that are

KEY TO DO MOVES
P= Up A= Punch

B= Kick

C= Throw or Taunt

riddled with special hazards, like spikes and blades. If that's not enough, after you defeat all four-teen characters, you must go on to the fearsome bosses. Only the most skilled warrior can possibly win. If you survive, consider yourself a world hero!

Below are samples of some of the many moves for each character. T save space, the original characters are not detailed here.

e of the cacter. To haracters		
MACHINE	DIFFICULTY	AVAILARIE

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
5 4	ALPHA	NEO-GEO	HARD	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	146 MEG	10	<b>FIGHTING</b>	100%



UP= Up
DN= Down

FD= Forward

BK= Back

# **CAPTAIN KIDD**

Nationality: Seven Seas Fighting Style: Pirate Personal Data: A rough and tumble seadog who's had enough pillaging and plundering. Wants to hurt people instead.





SLASH KICK DN & BK then UP & FD while hitting the B button.



SHIP LAUNCH DN, DN & FD, FD then press the A button.



SHARK KNUCKLE Charge BK, then FD while pressing the A button.





# ERIK

Nationality: Norwegian Fighting Style: Viking fury Personal Data: A blood-thirsty Viking who enjoys hacking people with his axe and summoning the weapons of lore.





HEADBUTT Charge BK, then press FD with A button.



FREEZE BREATH BK, DN & BK, DN, DN & FD, FD then press A button.



THOR'S HAMMER Charge DN, then UP with A.





# J. MAXIMUM

Nationality: American
Fighting Style: Football brawling
Personal Data: Probably kicked
out of football for being too rough,
this evil player is strong, and really packs a wallop!



TOUCHDOWN SLAM Charge DN, then UP and A.



Press DN, DN & FD,
FD and then press
B button.



SHOT
Press DN, DN & FD,
FD and then press
A button.





# MUDMAN

Nationality: Papua New Guinean Fighting Style: Spirit warrior Personal Data: This mystical shaman dazzles his opponents with unorthodox fighting methods. including spirit summoning.





SPIRIT CALL Press into your opponent and hit the B button.



**SPIRIT THROW** Press DN. DN & FD. FD then press the A button.



MUDCUTTER Press DN, DN & BK, BK then press the A button.



**RYOKO** 

**Nationality: Japanese** Fighting Style: Judo Personal Data: This spunky young girl is the epitome of speed. She likes to whirl across the screen to hit her foes.





HAND OF GOD Press DN, FD, DN & FD, then press button A



SPEED KICK To do this move simply press A and B together.



ROLL Tap FD twice to execute this lightning-fast roll.





**SHURA** 

Nationality: Thai Fighting Style: Muay Thai Personal Data: A disciplined warrior, Shura has mastered rapidstriking maneuvers, combined with devastating force.





FLYING KNEE KICK Charge DN, then press UP & B.



**STRIKING** PUNCH Press DN & BK then UP & FD with A



AIRBORNE TWIRL PUNCH Press DN & BK then UP & FD with A & B.



# PLUS THE ORIGINAL CAST...



**BROCKEN** 



J. CARN



**FUUMA** 

**JANNE** 



HANZOU

MUSCLE POWER



KIM DRAGON





RASPUTIN

# **DEATH MATCHES!**



Face other dangers if you survive!

# TERRIBLE BOSSES

Fight the vile Neo-Geegus, and the awesome alien Dio to the death!





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T.T.I.

FROM THE NUMBI VIDEO GAME MAG

<sup>\*</sup> Final Cities May Be Changed Without Notice.

# AUGUST...



**'93** 

THE 1ST ANNUAL MALL BLOWOUT!

# COMING TO A CITY NEAR YOU!

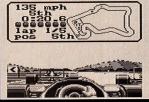
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ER ONE NAME IN AZINES...EGM!!

# REV

Experience all the thrills and excitement of Formula One racing in Nigel Mansell's World Championship Racing, Your goal is to complete the sixteen world courses in record time and win the World Championship. All the elements of the real race are incorporated into this game such as tuneups, qualifying lap, pit stops, and cumulative points from all races.



The competition is full of skilled drivers you must zoom past to victory!

MANUFACTURER DIFFICULTY AVAILABLE MODERATE AUGUST 100%





# HELPING ARROWS In the Driving

School mode, you will be helped out with arrows that indicate the degree of the turn coming up ahead.





### **FAMOUS** TRACKS IN THE WORLD SOME OF THE MOST

Tune up your car by choosing tires, the

angle of your airfoil, gear ratio, manual or

automatic transmission. Then qualify for

# **MEXICO**



2.74 miles 128.789 mph **U-turns** 

# GREAT

3.24 miles 135.325 mph Narrow track

BRITAIN

a pole position.



# 2.68 miles

120.278 mph Some fast areas



# BELGIUM 4.32 miles

134.806 mph Long straights

# SOUTH



**AFRICA** 2.64 miles NΑ



4.22 miles 146.913 mph Narrow track



# SPAIN





# SAN MARINO



130,290 mph Some fast areas



2.70 miles 124.832 mph Narrow track



CANADA 2.72 miles 120.284 mph Slow U-turns

GERMANY

# FRANCE

2.65 miles 120.679 mph Tight bends



# JAPAN



# ITALY

PORTUGAL



2.64 miles 150.756 mph Chicanes

# HUNGARY



2.46 miles 108.847 mph Tight bends

# MONACO



2.07 miles 88.238 mph **Tight bends** 

# AUSTRALIA



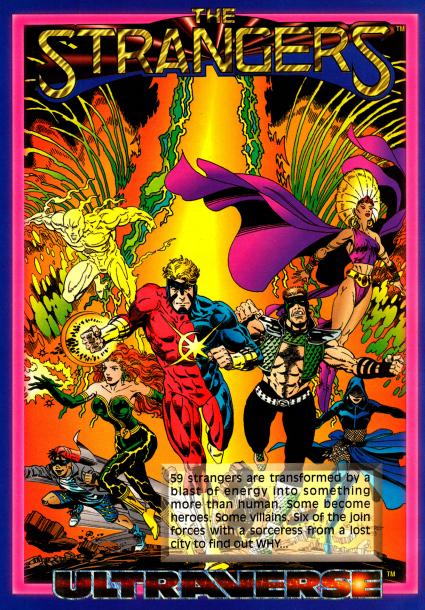
2.34 miles 108.123 mph Some fast areas

# COLOR KEY









Steve Englehart • Rick Hoberg • Tim Burgard

Illustration by Rick Hoberg

June '93

# peedy Check out this map

to the right! Look at all the areas I have to race through! I'm the keeper of the cheese! Arriba! Arriba!



A	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE	b
UZA	SUNSOFT	GAMEBOY	MODERATE	JULY	
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE	
13	2 MEG	24	ACTION	95%	

# FEET DON'T FAIL ME NOW!

Speedy Gonzales is wanted for exceeding all speed limits, cheese swiping, nacho nabbing, and basically being the fastest critter on two feet! And you control him! Guide this little rocket rodent through several levels of fast runnin' fun! Speedy can run, walk and jump! Assisted by a variety of springs, Speedy can also jump incredibly high and run extremely fast - so fast he can run vertically up walls and even upside down! But Speedy is also a runner with a one-hit life span! See if you can be the big cheese with Speedy Gonzales!

# SPEEDY'S QUICK MOVES:



Speedy can run, jump and stop through the levels! He runs and grabs cheese!









This partial map shows some of the many hazards of this level! Look out for evil eskimos, sharp saws and LEVEL 1: ICE ZONE freezing waters! Also look for the ? signs - they are essential in order to get anywhere in the game!





The mysterious ? sign: some areas cannot be reached unless you tag the ? sign! For example, the ice steps will not appear here unless the sign is tagged by Speedy!



Boss 1: The Evil Walrus. The first boss is a giant walrus! It attacks by rushing at you. However, it is rather easy to defeat: jump on its back when it charges!



LEVEL 2: MEXICO ZONE Out in the arid desert, flame pits and ceiling spikes will be the hazards to watch! Moving platforms are very helpful along with the wall springs which will increase your speed greatly!





Floaters and Springers: Pits of fire, spikes and ones with no bottom at all can be crossed with springs and platforms: use the springs to increase speed for a big jump!



Boss 2: On top of a moving train, this giant bandito is also rather easy! He lunges forward about half way, then jumps back! Jump on his head to defeat him!



# COMING IN OCTOBER...

THE #1 NAME IN VIDEO GAMES GETS A WHOLE NEW LOOK...



# **CINEMAS** drive dent The game is introduced with a cinema summarizing the first game's outcome and things to come.













POWER \*\* TECHNIQUE ++ SPEED JUMP STAMINA



FIREBALL



**FLIP KICK** SPECIAL BLIZZARD

Spin in the air and cause the wind to blow away enemies.

# AXEL



POWER TECHNIQUE SPEED JUMP STAMINA \*\*



UPPERCUT



SPECIAL FIRE PUNCH Launch a fireball and kill everything on the screen.

# SAMMY



**POWER TECHNIQUE** SPEED \*\*\* JUMP \*\*\* STAMINA





HEADACHER





# Hey, guys! Adam is in trouble!

Yeah! Mr. X is back and he's kidnapped him!

Hang on, Bro. We're coming!

# REVENGE OF MR. X!

Once thought to be defeated, Mr. X returns to wreak havoc on the city. With vengeance on his mind, he kidnaps Adam to lure his

friends to him. Now Axel, Blaze, and Adam's younger brother, Sammy, must fight to save their companion.

Choose from any of these skilled fighters and combat the evil crime syndicate. The adventure takes you from the city streets to the underground to the hideout of the big boss Mr. X himself. Good luck!

7	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	SEGA	<b>GAME GEAR</b>	MODERATE	JULY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	6	ACTION	100%

# STREET WEAPONS



Use this to throw at the gangs or lunge forward and thrust it into them.

KNIFE



PIPE
This can also be thrown at enemies, but it works best when swung.

# HELPFUL ICONS

Throughout the game, there are several items that can be obtained from crates, trash cans and other boxes. Break them open to reveal some valuable power-ups and items to help you survive in your battles.



APPLE Replenishes some health.



Gives you a few extra points.



STAR
Allows one special move.



BARBEQUE Replenishes all your health.



APPLE
Gives you lots
of points.



1-UP Gives you an extra life.







# **LEVEL ONE**

Take to the dangerous city streets and rid them of Mr. X's henchmen. There are mid-bosses in the first two sections of each level. Just grab them from the side, give them a few knees to the gut, and then finish off with a slam. They'll be done in no time. The main boss of the first level is the bartender from the second section. Your strategy of attack is like the mid-bosses, except now you must use patience and caution.

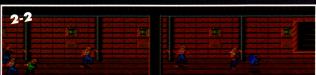


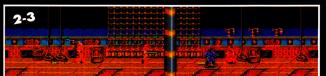
# **LEVEL TWO**

Start at the docks on your way to the ship. The knifer mid-boss from the first level is here and seems to have a grudge. Use the same tactics to defeat him. The second mid-boss is a quick and agile ninja. When he jumps high in the air, keep moving around to avoid his attack from above. When he misses, grab him, knee him, slam him. All done! He'll be back for seconds on deck of the ship. Do the same devastating move here.









# YOUR FIGHTER, HIS MOVES & POWER-UPS:



STARTING: HEALTH: 16/16 STRENGTH: 15/16 REFLEX: 3/16 FIGHT: 3/16

# **ASSISTANCE:**

Zatch will appear and do damage to all on screen, where Adam Hint will give clues!



Use Zatch





**HEART:Refills** life meter.

PENDANT: More Reflex.



MOVES: These are the moves you can perform in

the game!



Flying Punch



Fire-ball



Flying Kick



Foot Sweep



Punch



Barrel Roll



Big Jump



Front Kick

# **OPTION SCREEN:**

**Press START anytime** during play to access the option screen! You can check how many fireballs you have left, your health and other items!



# LEVEL 1: PALACE RESTAURANT

This is a short, simple stage, with few enemies! Captain Ming is the Boss here: use fireballs to defeat him or go in for a

knock-out! There are Adam Hint and Fireball icons in this level.



# **LEVEL 2:**

# DOCKS AT VENICE, CA.

This huge level contains many dangers in addition to several concealed areas! There are two exits: one in the lower left corner (go into a phone booth and press UP) and one in the upper right-hand corner (where a boss awaits you). Watch for rats and enemy ninjas - they will try to throw you off the docks to your death!



# **LEVEL 3:**

# ISLAND OF PATU SAN

Here you must jump, dodge birds and fight enemies! Watch for the spike pits as well - enemies will try and throw you into them, but you can do the same to them! The boss here is like the first one!

	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
$\mathbf{U}$	SEGA	<b>GAME GEAR</b>	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	6	ACTION	100%

FIGHT'S UP!

When just a child, the evil Colonel Chi killed your father! As the heir to a 4,000-year-old throne, your whole family must be wiped out by the evil colonel - you and your brother! That is the plot for the latest fighting game for the Game Gear - Surf Ninias!

You must fight through six levels of deadly enemies whose only desire is to follow their master's orders! But there are other things to watch for as well - spike pits and dangerous wild life will also try to do you harm! However, you are not alone - Zatch can help you defeat enemies with his awesome attack that destroys all

enemies on screen, and Adam can provide valuable hints when you get stuck, for some of these levels require brains as well as expert fighting skills! These two can be accessed by pressing start! The levels are also something new to the side-scrolling fighting scene: they are huge, with several hidden areas that take thorough exploring to uncover! There are also a variety of power-ups that increase your health and other physical powers as well as special weapons! See if you have what it takes to be called a Surf Ninia!

# BLAST THAT EVIL HORDE: COLONEL CHI & HIS GOONS





GREEN NINJA: The easiest enemy ninja to defeat!



RED NINJA: Uses throwing knives for attack!



RED NINJA: Uses throwing knives for his attack!



FALCON: Flies right at you; knocks you off cliffs!

COLONEL CHI: Killed your father years ago! He is now after you!



BLACK NINJA: Uses grabs and throws frequently!



STRIPE NINJA: Uses fireballs; one of the toughest!



TIGER: Lunges and claws you to death!



RATS: Scurry on the ground and bite you!







off! However, he has his own share of lethal moves, including his own fireballs!







There are three telephone booths - each takes you to a different area: one takes you out of the level, another to the start of Level 2, and another to the boss. The boss is very fast and quite deadly! He uses fireballs, high-powered kicks, and punches!







BOSS 3: This boss is faster than the others! Save your fireballs and use them on him!

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# **NEWS**

# X-Men Success Blistering

Sparked by phenomenal ratings in the male youth market, the X-Men animated series has become one of the hottest properties programs on Saturday morning television.

In fact, the series has gone so well that the Fox network is going to expand its animation programming for next season.

This fall, viewers can look

forward to two spinoffs from existing series including Droopy, Master Detective

(which evolved

from the Tom and Jerry Kids) and Eek! And the Terrible Thunder Lizards (based on Eek! The Cat).

# **SF 2 Figures on Way**

Hasbro Toy, best known for their GI Joe line and Capcom, best known for Street Fighter 2. have announced an alliance that will bring their two hot products together.

Available in late June, Hasbro will roll out 12 action figures, vehicles, and a headquarters/training center based on the the Street Fighter 2 video game characters.

According to rumors, the Street Fighter gang was pleased with their toy likenesses - except for Blanka. who bit his doll's head off and spit it at E. Honda.



# Jabba the Hutt's Dad Seeks Revenge A new generation can learn about the Force

It's hard to believe that Star Wars, the most famous science fiction film of all time, debuted more than 16 years ago. The unprecedented special effects and the classic confrontation between good and evil captured the imagination of a generation of

The immense popularity of the film has spawned a lucrative merchandise market that is still thriving today. Star Wars memorabilia ranges from authentic Darth Vader masks, to Yoda holographic watches, to Star

And now, for those who weren't around 16 years ago, a line of books is out

for young readers. Each book tells a different tale in the continuing adventures of Luke, Han, Leia, Chewie and, of course, the Dark Side.

The first book in the series, (currently at six and counting) is entitled The Glove of Darth Vader. To help young readers identify with the story line, the book includes illustrations of the main characters in the Star Wars saga.

Book one tells the tale of an indestructible symbol of evil: the glove of Darth Vader's right hand that was cut off by Luke Skywalker in the famous battle in the third film of the trilogy, Return of the Jedi.

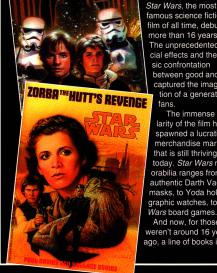
To further assist those not schooled in the ways of the Jedi Knight, each book in the series also has a glossary that gives clear and straight

forward descriptions of Star Wars lexicon

The book series was written by Paul and Hollace Davids, whose 16-year-old daughter Jordan was born the year Star Wars premiered and 13-vear-old Scott who was born the year The Empire Strikes Back opened. Both Hollace and Paul are involved in the entertainment industry and have unique insights into the science fiction film genre.

Paul's background is in movie and TV production including a stint as production coordinator for about 100 episodes of The Transformers, some of which he

Hollace is vice president of publicity for TriStar Pictures and has written articles for the Lucasfilm Fan Club.



# **AMUSEMENT**

Guests of Universal Studios Florida will scream with delight this summer when they embark on a cruise of Amity Harbor - the harbor made famous in the 1975 movie Jaws.

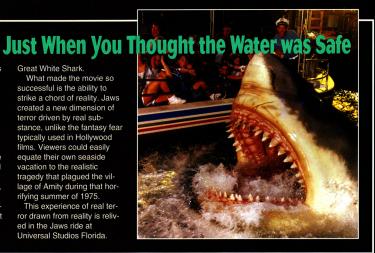
Provoked by the infamous Great White Shark, passengers will experience the same wave of fear movie goers had when they saw Jaws.

When the excursion begins, it soon becomes clear that the waters are not safe as riders encounter one of the most deadly and well known creatures in cinematic history - a

Great White Shark.

What made the movie so successful is the ability to strike a chord of reality. Jaws created a new dimension of terror driven by real substance, unlike the fantasy fear typically used in Hollywood films. Viewers could easily equate their own seaside vacation to the realistic tragedy that plagued the village of Amity during that horrifying summer of 1975.

This experience of real terror drawn from reality is relived in the Jaws ride at Universal Studios Florida.



# **SPORTS**

# Rollerblades Can Make Your Summer Cool

of you who think skating is only for guys named MacKenzie who have a penchant for saying "Take off, aye", think again.

those

Known as in-line skating, where ice skate boots are fitted with wheels instead of blades.

has become one of the fastest growing sports in North America.

Rollerblade, Inc., the world leader in the in-line skate market, pioneered the in-line skating boom by changing the perception of Rollerblade skates. Once



seen as strictly a training device for male athletes. Rollerblade skates now are a widely accepted "lifestyle" product that can be used by just about anyone.

In 1980, two hockey-playing Minnesota brothers began assembling the first Rollerblade skate in the basement of their parents' home. Hockey players, who loved the product, were soon turning heads as they glided down Minnesota roads in the

Today, Rollerblade skates are gaining popularity across demographic lines. Fitness experts recognize the lowimpact, high-aerobic benefits of the sport while the rest of us have learned just how fun they really are.

One main advantage inline skating has over bicycling is that skaters do not require as much open space as bikes. By putting on a pair of Rollerblades. a skater transforms a vacant parking lot into his or her own personal skating

Another advantage of inline skating is that it does not subject the participant to the constant pounding on the leg joints created by jogging.

With the technological advances in in-line skating, including lighter weight, more durable wheels, and more rigid boots for young

skaters. the interest in Rollerblading will continue to grow.

But most of all, in-line skating will continue to thrive as a sport because it's fun.







# **Jurassic Park: Spielberg's Close Encounters of the Prehistoric Kind**

One hundred years ago, no one could have predicted that the stars of the biggest motion picture of 1993 would be dinosaurs.

With Steven Spielberg's blockbuster Jurassic Park now playing at theaters everywhere, however, the notion has become a reality.

For more than 18 months before filming began, an award-winning design team had been conceiving and creating the dinosaurs who would inhabit the unique park. From the huge Tyrannosaurus Rex to the vicious Velociraptor, Jurassic Park has set a new standard in movie realism.

The team, individually and collectively, have worked on box office successes from Star Wars to Terminator 2: Judgement Day.

But it was Steven Spielberg, who insisted repeatedly that the dinosaurs be animals - not monsters

A self-proclaimed dinosaur fan since childhood, Spielberg recalls, "The first big words I ever learned were different dinosaur species, and when my son Max was two years old, he could not only identify but pronounce *Iguandon*.

The realism of the dinosaurs in Jurassic Park was achieved by using a combination of techniques including full-sized models like the T-Rex pictured at left and computer generated images for wide angle shots.

"I think one of the things that interests kids is that they're so mysterious...there's a quote from a Harvard psychologist who was asked why kids love dinosaurs so much. He said, 'That's easy. They're big, they're fierce...and they're dead."

"But now they're back," chuckles Spielberg.

As Michael Crichton began adapting his complex book into a feature length screenplay, production designer Rick Carter started to work with a group of illustrators and storyboard artists who could help translate Crichton's word into cinematic images. Carter's



goal was to find a convincing blend of science, fantasy and reality that he likened to Close Encounters of a Prehistoric Kind.

Historically, the action of large creatures has been best achieved with old fashioned stop-motion photography, but Spielberg had hopes of pushing the effects envelope and developing technologies that had not been used before.

Full-sized models of the dinosaurs would still be used for close-up shots with the actors, but computer images would replace many of the smaller scale models used for wide angle shots.

As the industry leaders in computer graphics for film, ILM had only recently devised ground-breaking computer generated imagery and astonishing morphing techniques in the making of T2. To convince Spielberg that he should go with computers instead of models, members of the ILM team experimented with an idea for Jurassic Park - they built the bones and skeleton of a dinosaur in a computer.

and from that, they created a walk cycle for the T-Rex.

Impressed with the test results, Spielberg's Amblin Entertainment soon gave the green light to take on several additional shots including a



Jurassic Park's director Steven Spielberg is a self-proclaimed dinosaur buff.

stampede and several wideangle scenes that illustrate a herd of dinosaurs against a sweeping vista.

With that breakthrough, dinosaurs from the past managed to forever change the future of film making.



John Hammond (Richard Attenborough), Donald Genarro (Martin Ferrero), Dr. Alan Grant (Sam Neill), Dr. Ian Malcom (Jeff Goldblum), and Dr. Ellie Sattler (Laura Dern), on a tour of Jurassic Park.

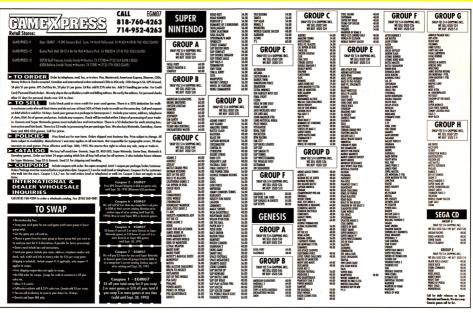
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Available for S-NES, Sega Genesis (June 1993)



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# **OCEAN**

# **JURASSIC PARK**

# SUPER NES

ACTION

CARTRIDGE





Jurassic Park mania is taking over. This hot cart based on the upcoming summer movie will let players get in on the action of their favorite heroes from the film. This cart will boast 16 Megs of incredible graphics, with digitized scenes from the movie and tons of action. You play as Grant, the heroic paleontologist who must rescue Lex and Timmy from the jaws of death. Many of the popular scenes from the movie will be present, such as the Visitor's Center and the Raptor pen. The action is set in an overhead perspective and the main aspect of the game play is shooting and avoiding the escaping dinosaurs. You must also try to restore the island security systems and rearm the electric gates. This cart promises to be as hot as the movie it's based on so remember you saw it in EGM first!



Get rid of pesky dinos looking for a snack in the Visitor's Center.



Lucky for you there's a continue option if the action gets too tough.



Watch out for the dangerous Tyrannosaurus hiding in the jungle.



Check out the gates and the security system on the island.

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This Month's Game...

# Adventure Island

# David Moore

- 2. Reginald Brown
- 3. Jason Webber 4. Andy Goodfellow
- 5. Aaron Jacobsen



Send Scores For... Lords of Thunder All entries by Aug. 15. **WIN BIG WITH EGM!!** 

Now, you can show off your game-playing skills with your very own U.S. National Video Game Team Jackets and T-Shirts. Each month, the top score on our Game of the Month will be awarded a Team Jacket and a cart of your choice. Four runners-up will receive official Team T-Shirts! Get your high scores in today!

## Game Addam's Family Adventure Island 2 Batman Battletoads Castlevania **Double Dragon 2** Dr Mario Godzilla 8 Eves Paperboy

Iron Sword **Marble Madness** Rampage **Road Blasters** Robocop Saooi Super Mario Bros. 3 Tetris T.M.N.T. 3

### Game Score

Act Raise Contra 3 **Final Fight** StarFox Super Adventure Island Super Mario World Super R-Type Super Smash T.V.

## 9.999.990 9,999,900 57,697,125 Score

Game 1943 2 947 360 After Burne 68,588,000 APB 1.002.324 Diner(PIN) 89,220,000 **Double Dragon** 146,860 Hard Drivin 529,800 Mortal Kombat 99,973,000 Out Run 49,050,270 Street Fighter II Finished Super Contra 10,640,310

# Player

Stephen Krogman **Edouard Charbonneau** Jeff Arensmeyer Jason Klinger Jeff Adkins **Edouard Charbonneau Richard Sauther David Wright** Kelly McKenzie Jeff Adkins Jason Turka Glenn Stockwell Stephen Krogman Ralph Barbagallo Jason Turka Glen Stockwell Sergio Stugar **Richard Sauther Rick Lico** 

# Player

Michael Klott **David Wright** Mike Mullins Erwin Dawkins Sr Chistopher Bucc Kenneth Li David Rumsey **Christopher Sims** 

# Player

Brian Chanel November Kelly **Greg Gibson** Steve Ryno Andy Baran Jerry Landers Steve Krogman Dan Lee Stephan Krogman Martin Alessi

# 1,128,500 1.165.750 35,257,970 Score

Score

13,572,900

234,400

999,900

627,000

21,020

1.924.650

996,400

998,155

31,139,300

Altered Beast 4,682,500 1.342,200 Batman Buster Douglas 23,554,640 Castle of Illusion 29,218,800 Curse 10.560.300 **Ghouls & Ghosts** 6.195.100 Galares 1,791,041 Musha 155,997,820 **Rolling Thunder 2** 2 682 810 Sonic the Hedgehog 9,999,990

# Turtles Game

Streets of Rage

Game

After Burner

**Altered Beast** 

Black Belt

**Double Dragon** 

Moonwalke

The Ninia

**Pro Wrestling** 

Rampage

Rastan

R-Type

Shinohi

Space Harrier 3-D

Game

Air Zonk **Bloody Wolf** Cyber Core Dragon Spirit **Fighting Streets** Galaga 90 Klax Monster Lair Ninja Spirit **Parasol Stars** R-Type

Splatterhouse

Super Star Soldie

# 999,990 9.935 Score

18,416,050 35 764 000 9.999.900 639,670 1,590,900 1,504,140 3,460,750 561,090 99,999,900 83,062,560 999 800 99,999,900 13,442,900

# Player

Christopher Sims Alex Stamos Rob Siegmann Todd Feller **Vince Tennant Vince Tennant** Vince Tennant **Christopher Sims Christopher Sims** Brian Gaudreault **Todd Bustillo** Dan Lee

# Player

Lee Venteicher Christopher Sims Richard Sauther John Stukey Jeff Yonan **Richard Sauther** Jim Hakola **Teddy Meadows** Curtie Clare Brian Herrmann **Jamison Scott** Todd Meiczinger

# Player

Jimmy Reilly Rikky Graham Josh Winter Randy Lewis **Dennis Crowley** Jeff Yonan Jonathon Paleologos Paul Cinker Mike Curran Justin Haworth **Chris Nygaard Chris Nygaard** Jeff Yonan

Rules - All scores on Lords of Thunder must be received by August 15, 1993. If maximum scores are reached, a drawing of all maximum scorers will be conducted to determine prize winners. All scores must be submitted on official Team entry forms an accompany a legible photo. Void where prohibited. Send SASE to High Scores, 1920 Highland Ave., Suite 222, Lombard, IL 60148 for an official entry form. One winner per household per year. Score rollovers will be treated the same as maximum scores. Decisions of the judges will be final.



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- Jim Lee
- Rob Liefeld
- Joe Quesada
- Marc Silvestri
- Scott Williams
- Barry Windsor-Smith
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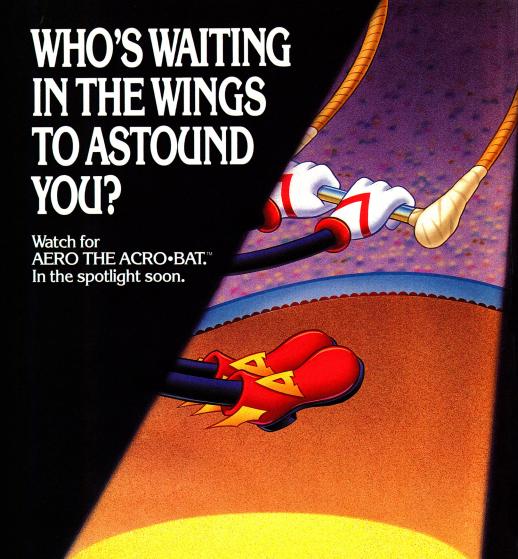






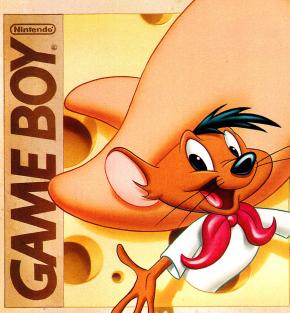






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Screen shots shown are from the Super NES version of the game.

The name of the game

Ocean of America, Inc. 1855 O'Toole Ave., Suite D-102 San Jose, CA 95131 Nintendo ENTERTAINMENT SYSTEM'

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GAME BOY.

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