23 "SCALEXTRIC" LCD ELECTRONIC HAND HELD GAME. Race your "Formula 1" car around the racetrack, crash 5 times and you will have to retire. Includes clock and alarm. Suitable for one player. Requires 1 x AA battery (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over. £8.99 Cat. No. 360/4393 on the classic character animation. Features special 3D background, automatic scoring and special sound effects. and over.

S SUPERSTORES ONLY GRANDSTAND "BATMAN" LCD ELECTRONIC HAND HELD GAME. Four super new titles based Suitable for one player. Batteries supplied. For ages 5 years

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25 (S SUPERSTORES ONLY GRANDSTAND "ZIG AND ZAG" LCD ELECTRONIC HAND HELD GAME Join "Big Breakfast's" Zig and Zag on their hilarious adventures in the kitchen, bathroom and in their very own Zog mobile. Features 2 levels of play, sound on/off and high score retention. Batteries supplied. For ages 5 years and over.

Cat. No. 360/4513

£9.99

O (S SUPERSTORES ONLY SYSTEMA "LINE UP" LCD ELECTRONIC HAND HELD GAME. The first person who lines up 4 of the playing pieces vertically, horizontally, or diagonally in a row, wins. Suitable for 1 or 2 players. Battery supplied.

For ages 6 years and over. Cat. No. 360/4568

£9.99

27 SYSTEMA "GOLF MASTER 2" ELECTRONIC GAME, Large LCD screen recreates an 18 hole golf course, Fingertip LCD screen recreates an 18 hole golf course. Fingertip controls let you choose the right dub and tirning of each stroke. Automatic scoring. Suitable for 1 or 2 players. Sound effects. Batteries supplied. For ages 8 years and over.

Cat. No. 360/3480

£14.99

O GRANDSTAND "SONIC 3" LCD ELECTRONIC HAND HELD C GAME, Sonic's back! Join Sonic and Tails in a whole new adventure to defeat the evil "Dr Robotnik" again. Features new moves, sound effects, extra multiple levels of play, sound on/off and high score retention. Suitable for 1 player. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over.

Cat. No. 360/4403

£17.25

GRANDSTAND "MIGHTY MORPHIN POWER RANGERS" LOD ELECTRONIC HAND HELD GAME. Join these teenage "do good" kids with acrobatic skills and use their special magical "morphin power" to call on spirits of ancient dinosaurs to transform into "Power Rangers" and save the world. Suitable for 1 player. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over.

Cat. No. 360/4410

£17.25

30 GRANDSTAND "LION KING" LCD ELECTRONIC HAND HELD GAME. From Disney's classic new animated film. Join Simba through 4 adventurous levels of play as he grows up from a lion cub to a Lion King completing the circle of life. Suitable for 1 player. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over.

Cat. No. 360/4427

£17.25

TIGER FROM GRANDSTAND "ALADDIN" LCD ELECTRONIC HAND HELD GAME. Help "Aladdin" survive the streets of Agrabah and find the magical lamp. Features 4 stages, automatic scoring and sound effects. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over.

Cat. No. 360/3961

£17.25

32 S SUPERSTORES ONLY GRANDSTAND "BIKER MICE FROM MARS" LCD ELECTRONIC HAND HELD GAME. Those 3. motorbike riding heros from Mars, "Vinny", "Modo" and "Throttle" are out to stop the evil "Plutarkians". Multi skill levels. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair). For ages 5 years and over.

Cat. No. 360/4575

£17.25

33 (S SUPERSTORES ONLY GRANDSTAND "LAS VEGAS" - TALKING BLACK JACK. Play your own game of Black. Jack with this compact hand held game. Sound effects include realistic card shuffling and a dealer's commentary. Full betting and scoring lets you know how much you have won! Suitable for 1 player. Requires 2 x AAA batteries (order 1 of 980/1932 at £1.49 pair). For ages 8 years and over.

Cat. No. 360/4582

£17.99



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Batteries are not supplied unless otherwiser



S SUPERSTORES ONLY VTECH "WIZARD". Stimulating electronic game incorporating 4 activities, Match-Me, Music Maker, Break-Out and Hot Corners. Operates from 6 x C batteries (order 3 of 980/1956 at £2.85 pair) or a 9V adaptor (not supplied but available via mail order). For ages 5 years and over

Cat. No. 360/2120

£14.75

2 GRANDSTAND "BRAIN BASH". The exciting "follow the leader" game that tells you what to do! Just follow the voice commands, with fast paced music, making sure you are not the one who gets it wrong! 5 games. Multi skill levels. For 2 to 4 players. Requires 3 x AA batteries (order 2 of 980/1949 at £1.59 pair). For ages 8 years and over.

Cat. No. 360/4537

£19.99

3 VTECH "TALKING BATTLESHIP COMMAND" ELECTRONIC GAME. Challenge a friend or challenge the computer. Radar feature. Admiral's voice calls out the action. Sound effects and LED lights indicate direct hits. Requires 4 x C batteries (order 2 of 980/1956 at £2.85 pair). For ages 6 years and over.

Cat. No. 360/3129

£24.99

4 TOMY SUPERSONIC PINBALL. It's fast and furious. Will you beat your highest score and outwit the evil Dr. Robotnik's wickedly whirring machines. With double action flippers. Requires 2 x D and 2 x C batteries (order 1 of 980/1963 at £2.95 pair and 1 of 980/1956 at £2.85 pair). For ages 5 years and over.

Cat. No. 360/4166

£24.75

5 SYSTEMA METEOR CHESS COMPUTER. Portable chess computer. Moves are shown on a LCD screen. 72 levels of play. 5 special teaching modes. Sensory chess board. Position verification. Set up mode. Take back facility. 50 move rule and stalemate. Solves mate in 2. Remembers the last game when switched off. Requires 4 x AAA batteries (order 2 of 980/1932 at £1.49 pair). Beginner to intermediate. For ages 8 years and

Cat. No. 360/4300

£19.99

6 SYSTEMA JUPITER CHESS COMPUTER. 72 levels of play. 5 special teaching modes. Sensory chess board with 16 LED position indicators. Position verification. Set up mode. Take back facility. 50 move rule and stalemate. Solves mate in 2. Remembers the last game when switched off. Requires 4 x AA batteries (order 2 of 980/1949 at £1.59 pair). Beginner to intermediate. For ages 8 years and over.

Cat. No. 360/4214

£29.75

COMPUTER. Strong 16 level very high quality portable chess computer with 1300 master opening moves, training and hint modes, 9 move take back and problem solving features. Requires 4 x AAA batteries (order 2 of 980/1932 at £1.49 pair). Beginner to experienced. For ages 8 years and over.

Cat. No. 360/4094

£29.99

8 KASPAROV SENSOR CHESS. 32 levels/settings. Ideal for occasional to intermediate players. Unique fun levels. Take back up to 3 moves. Suggests moves. Stores game so you can resume play later. Requires 4 x AA batteries (order 2 of 980/1949 at £1.59 pair). Beginner to experienced. For ages 8 years and over.

Cat. No. 360/3624

£39.99

9 S SUPERSTORES ONLY NOVAG OPAL SENSORY CHESS COMPUTER. 16 levels. Staunton pattern magnetic chessmen. Unique ultra-easy move indicator. Special training levels and features. Tournament and analysis levels of advanced players. Verification, set up, take back and memory save. Official moves and rule book for beginners. Requires 4 x AAA batteries (order 2 of 980/1932 at £1.49 pair). Beginner to experienced. For ages 8 years and over.

Cat. No. 360/4221

£39.99

10 SYSTEMA CHALLENGE CHESS COMPUTER. Table top chess computer. 100 levels of difficulty. Moves indicated with LCD indicators and confirmed on a S digit LCD screen. Features include chess clocks, multi move, take back, mode analyser, auto off. Size 11 x 9½ x 1½ inch approx. For 1 or 2 players. Requires 4 x AA batteries (order 2 of 980/1949 at £1.59 pair). Intermediate to experienced. For ages 8 years and over.

Cat. No. 360/4434

£49.99

COMPUTER. Strong 16 level sensory chess computer with 1100 master opening moves, training and hint modes, 9 move take back and problem solving features. Requires 6 x AA batteries (order 3 of 980/1949 at £1.59 pair) or a 9V adaptor (not supplied). Beginner to experienced. For ages 8 years and over, Cat. No. 360/4104 £69.99

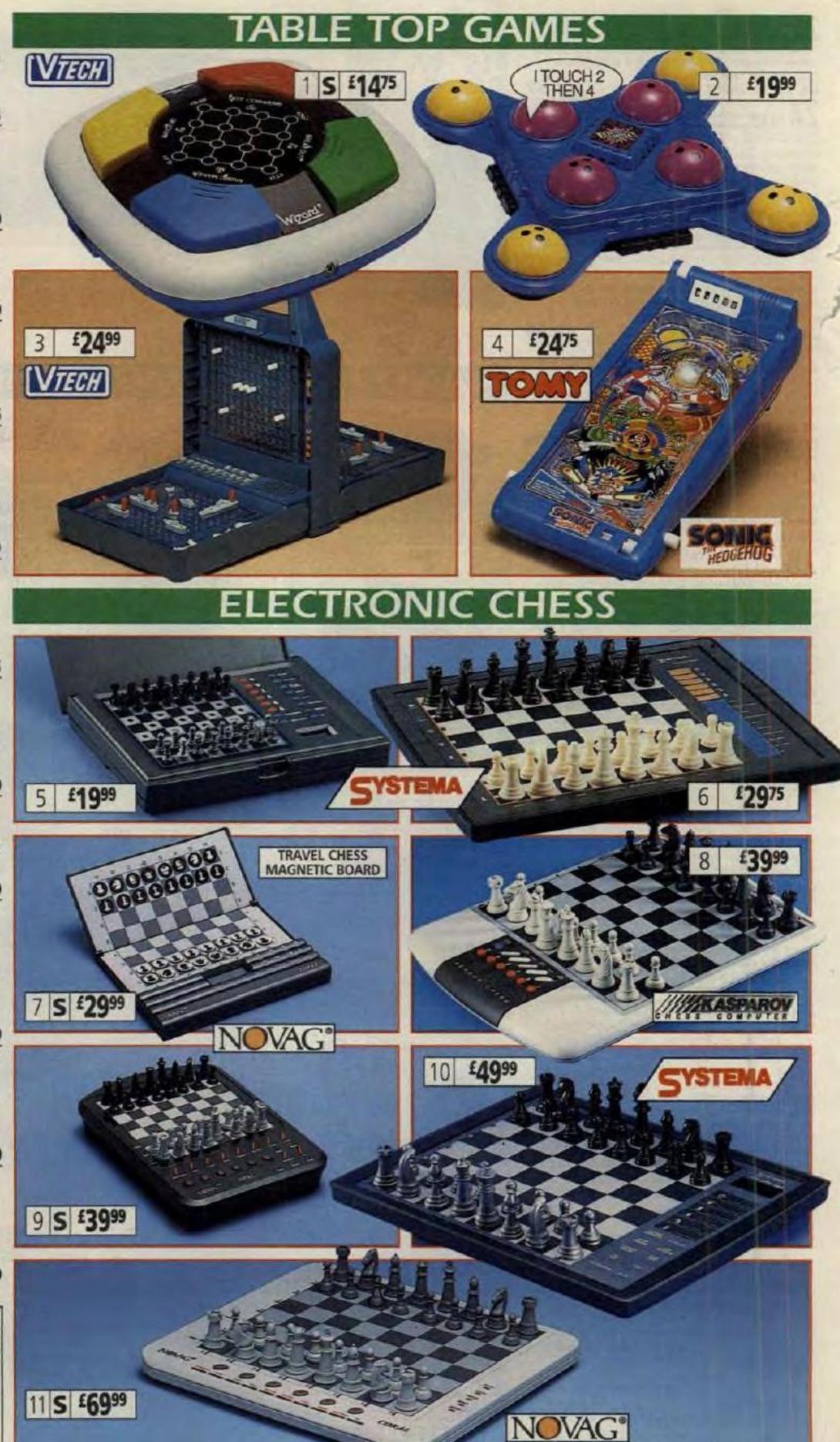
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SUPPLIER HELPLINES

For assistance with Systema chess games Tel: 0734 448441.

Contemporary Games/Kasparov Chess Computer Tel: 081-577 1700 (2pm - Spm Mon to Friday.) Batteries are not supplied unless otherwise





12 COMPETITION PRO 6 BUTTON PROFESSIONAL CONTROL PAD FOR SEGA MEGA DRIVE. Arcade quality control pad. Features turbo fire, auto fire, slow motion selector, 6 fire buttons and 8 way superswitch. For use with Sega Mega Drive and Sega Mega CD.

Cat. No. 364/3691

£11.99

1 COMPETITION PRO PROFESSIONAL CONTROL PAD FOR SEGA MEGA DRIVE. Arcade quality control pad. Features triple turbo fire, slow motion selector and 8 way superswitch. For use with Sega Mega Drive.

Cat. No. 364/1435 £7.95

14 SEGA POWERSTICK II. Arcade 6 button joystick for use with the Sega Mega Drive. Super responsive controls for the serious game player. Adjustable mega fire speed. Specially designed for lap or table top use. Can also be used as a 3 button controller.

Cat. No. 364/3055

Cat. No. 364/3794

£34.75

S SUPERSTORES ONLY ACCIAIM REMOTE CONTROL MEGA DRIVE JOYPADS. For use with Mega Drive only. Infra red six button joypads give great gameplay without wires.

Can be used from a distance of up to 3 metres.

£39.99

16 ADAPTOR FOR THE SEGA GAME GEAR. Allows Game Gear to be powered directly off the mains. Saves on expensive battery replacements. (Disconnect from mains when not in use).

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(S SUPERSTORES ONLY) GAME GEAR BATTERY PACK Rechargeable battery pack with specially designed hand grips. Clips straight into your Game Gear and gives 21/2 hours of playing time from a single charge. Requires 9V-400Ma mains adaptor or B.S. approved mains adaptor dedicated to Game Gear. £19.99 Cat. No. 364/3378

18 (S ISUPERSTORES ONLY) MAGNIFIER FOR THE SEGA GAME GEAR. Magnifies your screen to make game play easier. Cat. No. 364/2544

10 LMP GAME BOY MAINS ADAPTOR. Allows Game Boy to De played directly from the 240V mains. Manufactured to EN71, HD271 and 85415.

Cat. No. 364/2173

£6.25 CONTRACTOR OF THE PROPERTY OF times magnification and a lit screen for playing in poor light. Lightweight design fits securely onto Game Boy. Requires 2 x AA batteries (order 1 of 980/1949 at £1.59 pair).

Cat. No. 364/1428

(S SUPERSTORES ONLY GOODMANS ACTIVE 85 SPEAKERS. Total output 30 watt (PMPO). For use with personal CD players, personal stereos, TV and games monitors. Internal amplifier. Volume control. Bass control. Full range speaker. 240V ac mains. Size 4(W) x 5(D) x 614 inch high."

Cat. No. 535/7284

£39.99 COMPETITION PRO PROFESSIONAL CONTROL PAD FOR LL SUPER NINTENDO. Features arcade quality, auto fire, turbo fire, slow motion selector and 8 way superswitch. For use with Super Nintendo Entertainment System.

Cat. No. 364/1916

£9.95

£8.25

23 SUPERSTORES ONLY SUPER NINTENDO SCOREMASTER. The arcade joystick for the serious games player. It delivers fast, precise control and character movement with a slow switch to help a player negotiate the most difficult parts of a game.

Cat. No. 364/3062

£39.99

24 S SUPERSTORES ONLY ACCLAIM REMOTE CONTROL SNES JOYPADS. For use with Super Nintendo only. Infra red six button joypads give great game play without wires. Can be used from a distance of up to 3 metres.

Cat. No. 364/3804

£39.99



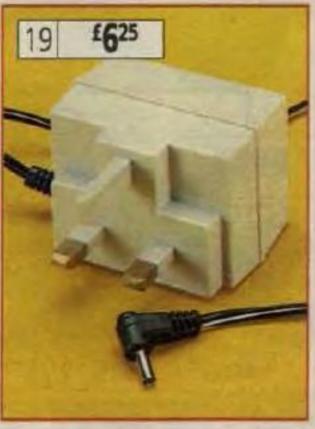




















Nintendo Technical Hotline: 0329 243300, 8.30am - 6pm Monday to Friday, 10am - 3pm Saturday.

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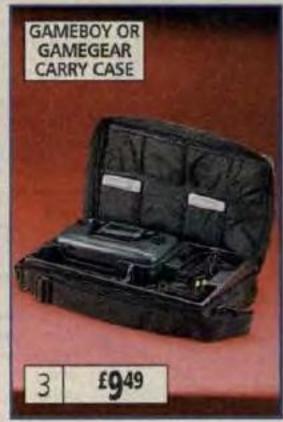












1 VTECH ELECTRONIC "VIDEO PAINTER". An electronic sketch pad which connects to your television. Create your own pictures with pencil, crayon or paint brush, choosing from a palette of 12 colours. Use the special objects and character libraries which include pre-drawn vehicles, shapes, animals and backgrounds or alternatively start from scratch. Easy to use drawing commands, animation mode will bring objects to life. Challenging puzzle games. Requires 6 x D batteries (order 3 of 980/1963 at £2.95 pair). Expandable with set of stencil cards available via mail order. For ages 5 years and over.

Cat. No. 360/4180 £65.00

2 CONSOLE BAG. Ideal for storing and carrying games systems. Holds Mega Drive or Super NES consoles plus joy pads, games and accessories. Padded. Includes shoulder strap and handle.

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£9.99

3 GAME BOY/GAME GEAR CARRY ALL. Padded nylon carry all for your Game Gear or Game Boy. Also holds a range of accessories and game packs.

Cat. No. 364/3048

£9.49

"GAME GENIE". By entering codes from supplied code book Game Genie can change and customize your favourite video games. Programme infinite lives or fire power, jump higher and run faster. Not all effects can be created at the same time - some effects may vary. For ages 6 years and over.

4 (S SUPERSTORES ONLY HORNBY GAME GENIE.
For use with the Sega Mega Drive games system.

Cat. No. 364/1442

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5 SUPERSTORES ONLY HORNBY GAME GENIE.
For use with the Game Gear system.

6 S SUPERSTORES ONLY HORNBY GAME GENIE.

For use with the Super Nintendo system.

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For use with the Game Boy system. Cat. No. 364/2582

£22.50

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Sega Game Gear Game Packs.

For use with the Sega Game Gear, For ages 7 years and over.



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10 S SUPERSTORES ONLY

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For use with the Sega Master System II, For ages 6 years and over.

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12S
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"DR ROBOTNIK". †
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"YOSHI'S COOKIE". †



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Cat. No. 364/3608 £22.99

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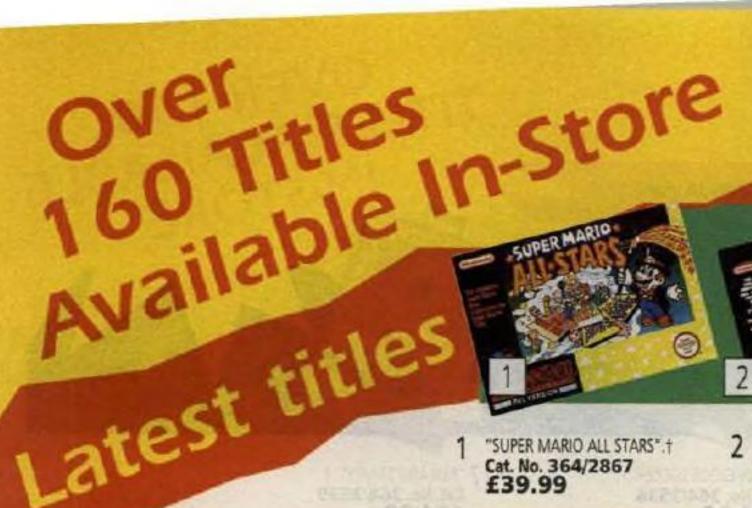
28 "PAC MAN". †

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Super Nintendo Game Packs. For use with the Super Nintendo Entertainment System. For ages 8 years and over.





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Cat. No. 364/3512 £49.99

"SUPER METROID".† Cat. No. 364/3574 £44.99

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