



**STAFF**

**SEGA  
STAFF**

**SUPER  
-VISER**

**Y. NAKA**

**SONICTEAM**



**SNK  
STAFF**

**MAIN  
PLANNER**

**Y. HIGASHI**

**CO  
-PLANNER**

**Y. ARITA**



**PLANNER**

**AP.**

**MAIN  
GRAPHIC**

**J. YOSHII**



**GRAPHIC**

**KINTE**

**RIKABE**

**BONBON**

**HONDA 56**

**MIKIMA-2**

**YUKO**

**PONTA**

**TOKUSUE**



**MAIN  
PROGRAMER**

**Y.  
NAKATSUKA**

**CO-  
PROGRAMER**

**MSX-MNB**



**PROGRAMER**

**NAOKI . K?**

**UECHAN  
-DAYO**

**TAKESHI . N**

**SOUND  
CHIEF**

**HIVA!**



**SOUND**

**MAITARO**

**DEVELOP  
-MENT**

**M. I**

**T. HATA**

**EG-KING**



**DEBUG**

**M. SAWA**

**EBI**

**TOKU**

**DEBUGTEAM**

**MANUAL  
MAKING**

**HIDE. K**

**AYA. H**





**DIRECTOR**

**LANDSAT**

**SPECIAL  
THANKS TO**

**SNK  
PRODUCT  
DEVELOP-  
-MENT  
DEPT.  
DIVISION  
-1**



## **PRODUCE**

**M. KAWAI**

**K. KOHNO**

**H.  
MATSUMOTO**

**Y. NAKA**

## **EXECUTIVE -PRODUCER**

**T.  
NISHIYAMA**

**CONGRATULATIONS!**



**THANKS FOR  
YOUR PLAYING.**